Workshop: Playwright + BDD/Cucumber + GitHub Actions

Repo: [GitHub - DevAnamTales/Playwright-Cucumber-workflow](https://github.com/DevAnamTales/Playwright-Cucumber-workflow)

This is the workshop where I focused on testing the game *Espresso Addict* using Playwright and Cucumber with a BDD approach. The workshop's objectives were to develop end-to-end tests, enhance the automation process, and integrate the testing framework with GitHub Actions to enable continuous integration.