



Graph Theory

A graph G is defined as a pair of sets (V, E) where

$V = \underline{\text{set of all vertices (nodes) in } G}$ and

$E = \underline{\text{set of all edges in } G}$

$|V(G)|$ = Number of vertices in graph G

= Order of G ✓ = $\checkmark = n$

$|E(G)|$ = Number of edges in graph G

= Size of the graph ✓ = e

I. Basic concepts

II. Planar graphs

III. Graph coloring

IV. Isomorphism

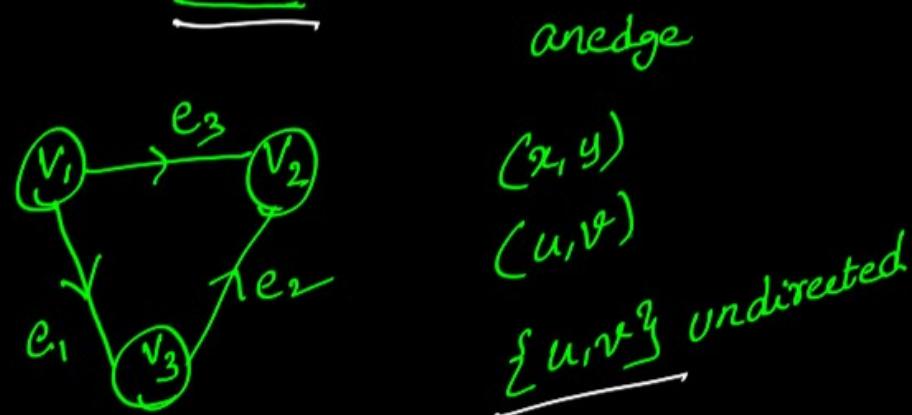
V. Matchings, coverings, Independent sets

VI. Connectivity

VII. etc.

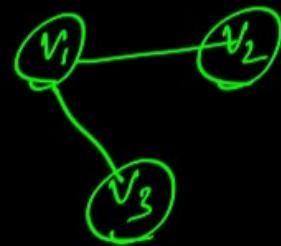


Directed graph (diagraph): The elements of E are ordered pairs of vertices. In this case an edge $\underline{(u, v)}$ is said to be from u to v.



Non-directed graph:

The elements of E are unordered pairs (sets) of vertices. In this case an edge $\{u, v\}$ is said to join u and v (or) to be between u and v .





Null graph: A null graph of order n is a graph with n vertices and no edges.

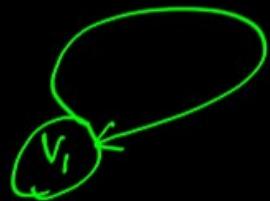




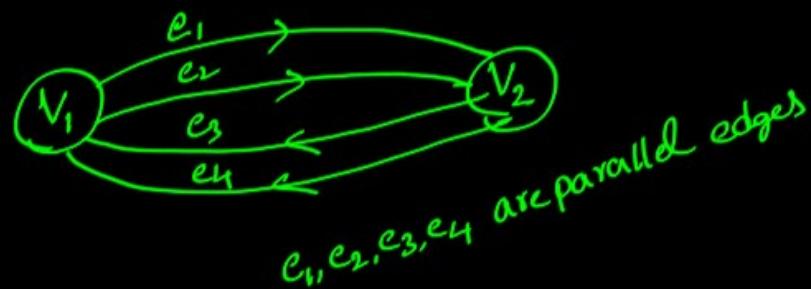
Trivial graph: A null graph with only one vertex is called trivial graph.

v_1

Loop: An edge drawn from a vertex to itself is called a loop.



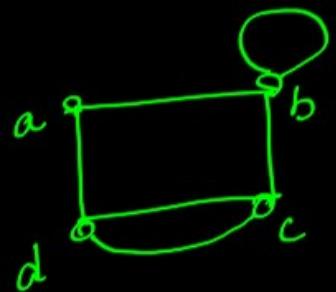
Parallel edges: In a graph, if a pair of vertices are joined by more than one edge then those edges are called parallel edges.



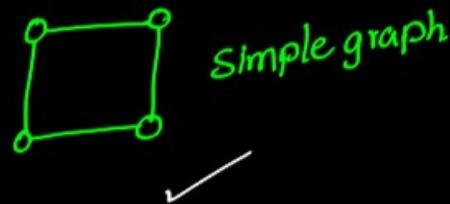


Multi-graph: If one allows more than one edge to join a pair of vertices, the resulting graph is then called a multi graph.

Simple graph: A graph with no loops and no parallel edges is called a simple graph.



NOT a simple graph

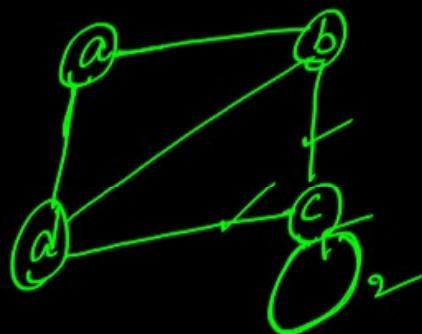


Simple graph

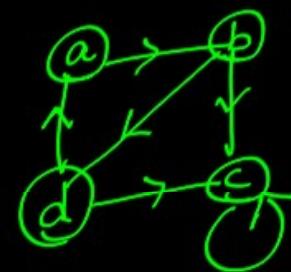
Degree: Degree of a vertex in an undirected graph is the number of edges incident with it, except that a loop at a vertex contributes twice to the degree of that vertex.

The degree of the vertex 'v' is denoted by deg(v).

Note: In a simple graph with n vertices, degree of any vertex cannot exceed $(n - 1)$



$$\begin{aligned} \text{deg}(a) &= 2 \\ \text{deg}(b) &= 3 \\ \text{deg}(c) &= 4 \\ \text{deg}(d) &= 3 \end{aligned}$$



<u>vertex</u>	<u>IN</u>	<u>OUT</u>
a →	1	1
b →	1	2
c →	3	1
d →	1	2
	<u>6</u>	<u>6</u>
		= <u>2</u>

In degree an out degree: In a directed graph an edge (u, v) is said to be incident from u , and to be incident to ' v '.

Within a particular diagraph, the number of edges incident on a vertex is called the **in-degree** of the vertex and the number of edges emerging from the vertex is called its **out-degree**.

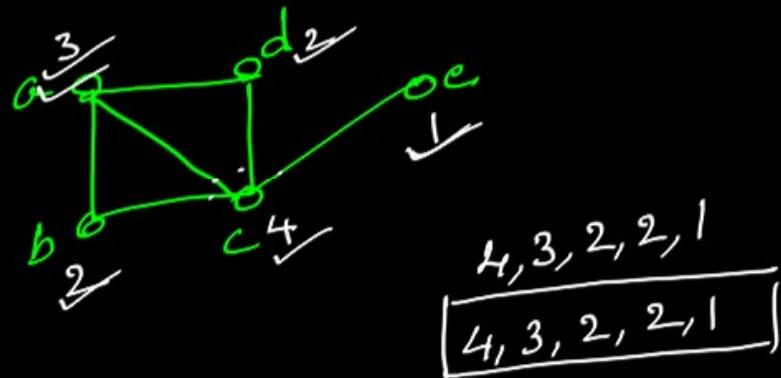
- The in-degree of a vertex ' v ' in a graph G is denoted by $\deg^+(v)$. The out-degree of a vertex v is denoted by $\deg^-(v)$.
- A loop in a diagraph is counted once, for both indegree and outdegree of the vertex.



Degree Sequence: If v_1, v_2, \dots, v_n are the vertices of a graph G , then the sequence $\{d_1, d_2, \dots, d_n\}$

Where

$d_i = \text{degree of } v_i$ is called the degree sequence of G . Usually we order the degree sequence so that the degree sequence is monotonically decreasing.

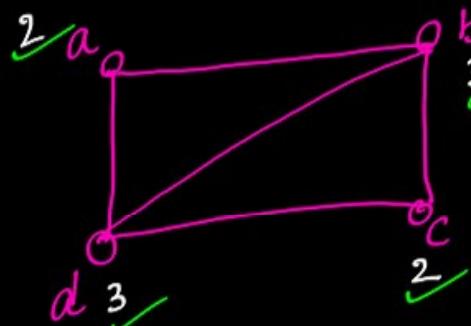




Sum of Degree Theorem:

If $V = \{v_1, v_2, \dots, v_n\}$ is the vertex set of a non directed graph G then ✓

$$\sum_{i=1}^n \deg(v_i) = 2|E|$$



$$\begin{aligned} & \deg(a) + \deg(b) + \deg(c) + \deg(d) \\ &= 2 + 3 + 2 + 3 \\ &= 10 \\ &= 2(5) \\ &= 2e \end{aligned}$$

$$8 \leq 10 \leq 12$$

$$\sum \deg(v_i) = 2e$$

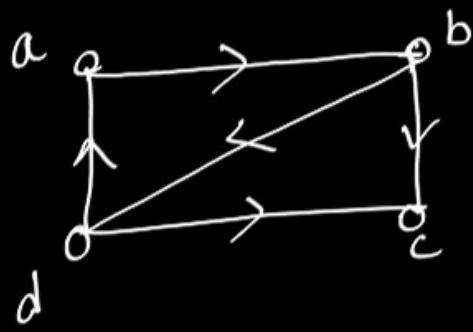
$$\min \deg(\alpha) = \delta(\alpha) = K$$

$$K + K + \dots \text{ (n times)} \leq 2e$$

$$[K \cdot n \leq 2e] \checkmark$$

$$\max \deg(\alpha) = \Delta(\alpha) = K$$

$$[K \cdot n \geq 2e] \checkmark$$



<u>vertex</u>	<u>IN deg</u>	<u>OUT deg</u>
a →	1	1
b →	1	2
c →	2	0
d →	+ 1 — 2 — 5	+ 2 — 5



$$\sum_{i=1}^n \deg^+(v_i) = \sum_{i=1}^n \deg^-(v_i) = |E|$$



Corollaries:

1. For directed graph

$$\sum_{i=1}^n \deg^+(v_i) = \sum_{i=1}^n \deg^-(v_i) = |E|$$

2. Every undirected graph has an even number of vertices of odd degree.

*= No. of odd degree vertices
in a non-directed graph is even*

3. If G is a k -regular graph, then

$$k \cdot |V| = 2 \cdot |E| \quad k \cdot n = 2e$$

4. If $k = \Delta(G)$ is the maximum degree of all vertices in a undirected graph G , then

$$k \cdot n \geq 2e$$

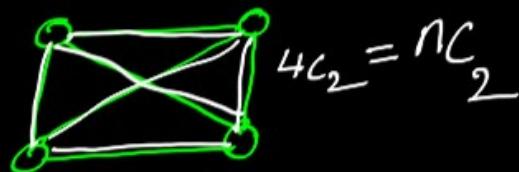
5. If $k = \delta(G)$ is the minimum degree of all vertices in a undirected graph G , then

$$k \cdot n \leq 2e$$

6. $\delta(G) \cdot |V| \leq 2|E| \leq \Delta(G) \cdot |V|$

$$\delta(a) \cdot |v| \leq 2e \leq \Delta(a) \cdot |v|$$

$$8 \leq 10 \leq 12 \quad \begin{matrix} 3, 3, 2, 2 = 2 \\ 3, 3, 3, 3 = 4 \\ K=3 \end{matrix}$$



<u>1, 1, 0, 0</u>	$=$	No. of odd degree
<u>1, 1, 1, 1</u>	$=$	4
<u>2, 2, 1, 1</u>	$=$	2
<u>2, 2, 2, 2</u>	$=$	0

Q.

What is the number of vertices in an undirected connected graph with 27 edges,
6 vertices of degree 2, 3 vertices of degree 4 and remaining of degree 3?
6 3 x (GATE)

a) 10 $\text{e} = 27$

c) 18 $\begin{array}{l} \underline{6 \text{ vertices}} \rightarrow 2 \text{ deg} \\ \underline{3 \text{ vertices}} \rightarrow 4 \text{ deg} \\ \text{Remaining } (\underline{x}) \rightarrow 3 \text{ deg} \end{array}$

Sum of deg, $\sum \deg(v_i) = 2e$
 $6(2) + 3(4) + x(3) = 2(27)$
 $12 + 12 + 3x = 54$
 $3x = 30$

b) 11

d) 19 ✓

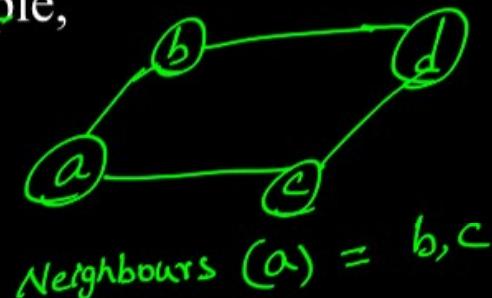
$$\begin{aligned} x &= 10 \\ v = n &= |V(e)| = 6 + 3 + x \\ &= \underline{\underline{19}} \end{aligned}$$

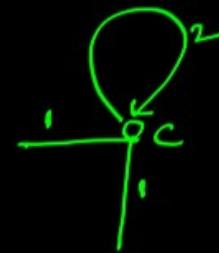
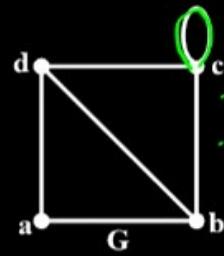


Neighbors: If there is an edge incident from u to v, or incident on u and v, then u and v are said to be adjacent (or to be neighbors).

Minimum of all the degrees of vertices in a graph G is denoted by $\delta(G)$.

Maximum of all the degrees of vertices in a graph G is denoted by $\Delta(G)$. For example,





For the graph shown above $|V| = 4$ and $|E| = 5$

Degree of a = 2 ✓

Degree of b = 3

Degree of c = 4

Degree of d = 3

There is a loop at vertex c

$\delta(G) = 2$ and $\Delta(G) = 4$



Regular graph: If each vertex of G has degree k , then G is said to be a **regular graph** of degree k (k -regular). For example,

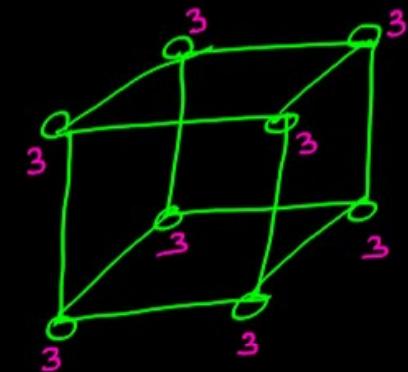
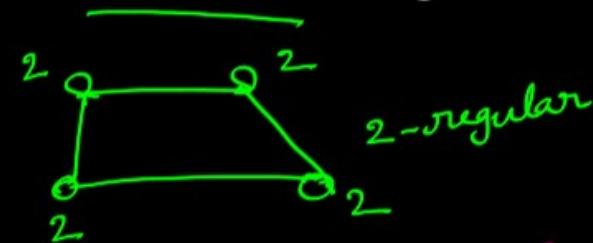
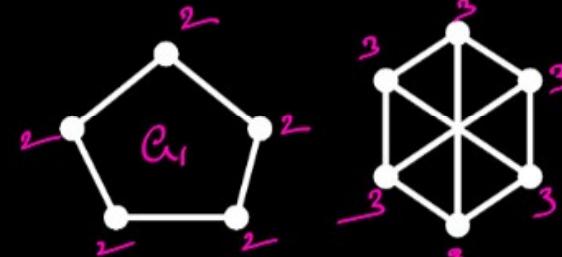
A polygon is a 2-regular graph

And A 3-regular graph is a cubic graph.

In a graph G , if $\underline{\delta(G)} = \underline{\Delta(G)} = k$ then G is a regular graph. For example,

The following graphs are regular

$$\begin{aligned} & K \cdot n = 2e \\ & \frac{2+2+2+2+2}{2 \cdot 5} \\ & 10 \end{aligned}$$





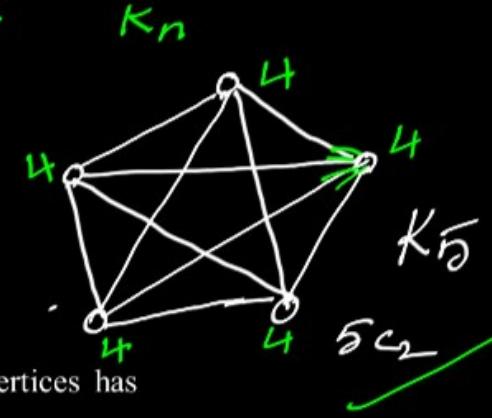
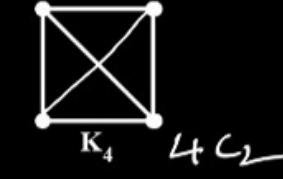
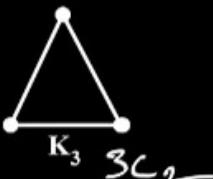
Complete Graph: A simple non directed graph with 'n' mutually adjacent vertices is called a completed graph on n vertices and it is denoted by K_n .

$$nC_2 = \frac{n!}{2!(n-2)!}$$

$$5C_2 = \frac{5!}{2!3!} = 10$$

K_1

K_2



Note: Every complete graph K_n is a regular graph and each of its vertices has degree ' $n - 1$ '.

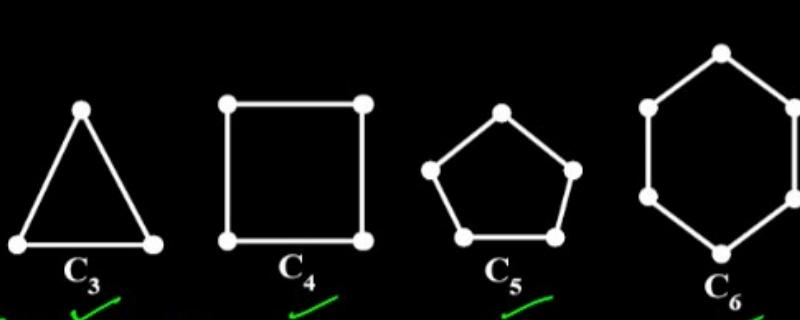
Note: Number of edges in a complete graph $K_n = C(n, 2) = n(n - 1)/2$

Note: A completed graph K_n is a simple graph with n vertices and maximum number of edges.



Cycle graph: A cycle graph of order n ($n \geq 3$) is a simple connected graph whose edges form a cycle of length n .

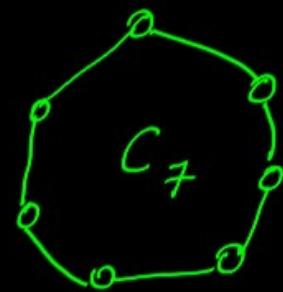
It's denoted by C_n .



even cycles = C_4, C_6, C_8, \dots

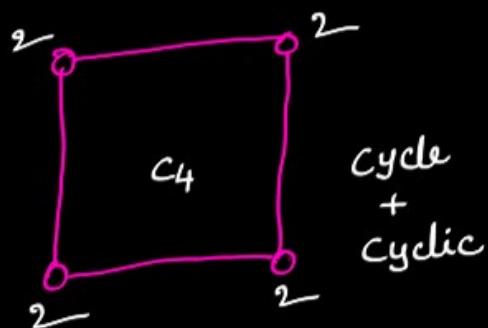
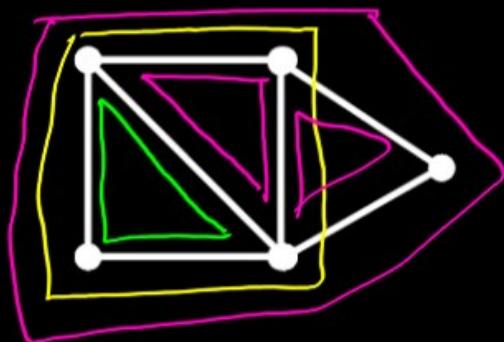
odd cycles = C_3, C_5, C_7, \dots

Note: A cycle graph ' C_n ' of order n has n vertices and n edges.



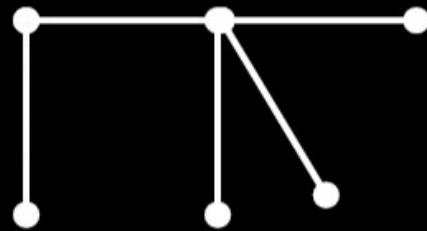
n vertices with n -edges
exactly one cycle

Cyclic graph: A graph with atleast one cycle is called cyclic graph.





Acyclic graph: A simple graph having no cycles is called acyclic graph.





Connected graph: An undirected graph G is called connected if there is a path between every pair of distinct vertices in G .

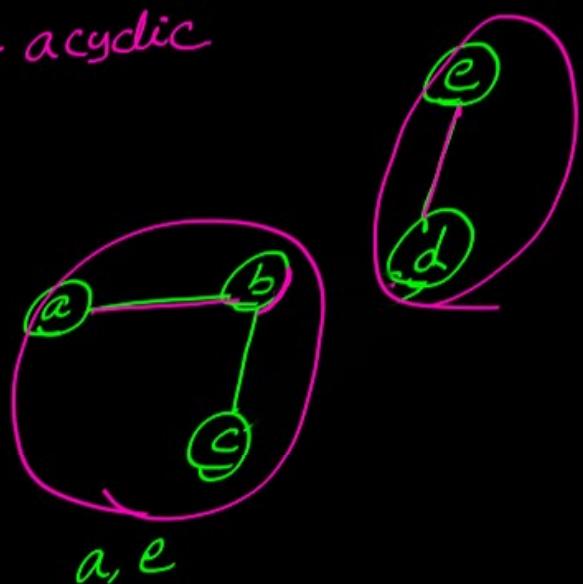
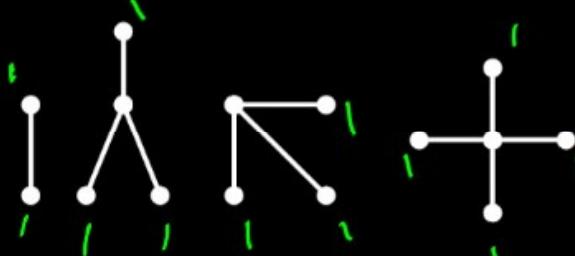
Note: A graph which is not connected has atleast two connected components.

* **Tree:** A connected graph with no cycles is called a tree. *connected + acyclic*

Note: A tree with n vertices has $(n - 1)$ edges.

Note: A tree with $n(n > 1)$ vertices has atleast two vertices of degree 1.

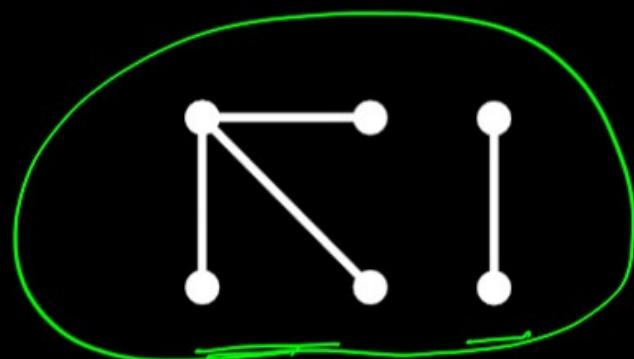
Ex:





Note: An acyclic graph which is not connected is called a **forest**.

Ex:



a_1



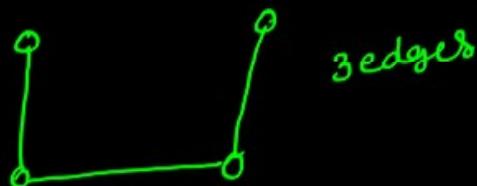
Example:

Q. What is the maximum number of edges in an acyclic undirected graph with n vertices? (GATE)

- a) $n - 1$ ✓
- b) n
- c) $n + 1$
- d) $2n - 2$

acyclic = no cycle

$n=4$

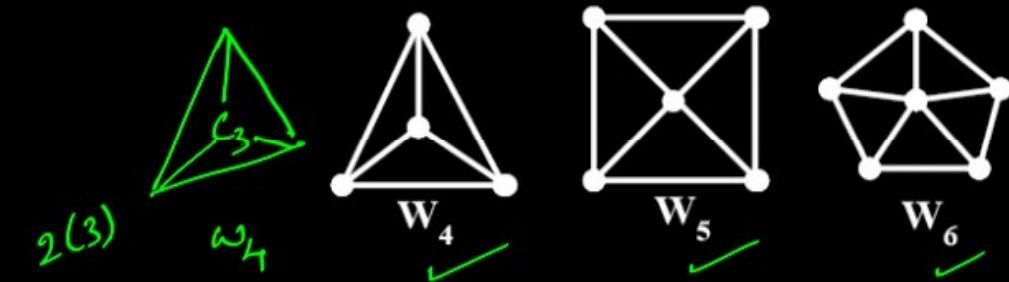


Wheel graph: A wheel graph of order $n(n \geq 4)$ can be obtained from a cycle graph C_{n-1} by adding a new vertex (the hub) which is adjacent to all vertices of C_{n-1} .

It is denoted by W_n .

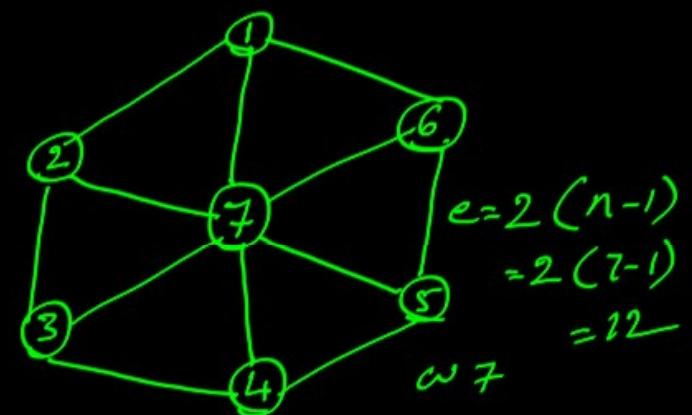
Note: A wheel graph W_n has ‘ n ’ vertices and $2(n - 1)$ edges.

Ex:

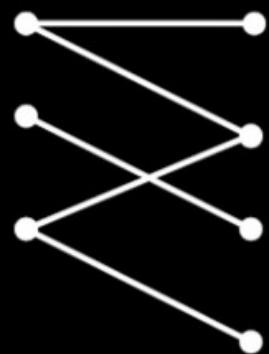


$$W_{100} \rightarrow C_{99}$$

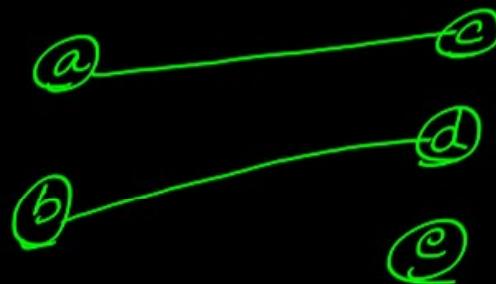
$$W_7 \rightarrow C_6$$



Bipartite graph: A bipartite graph G is a simple non directed graph whose set of vertices can be partitioned into two sets M and N in such a way that each edge of G joins a vertex in M to a vertex in N .



$$V(e) = \{a, b, c, d, e\}$$
$$M = \{a, b\} \quad N = \{c, d, e\}$$





complete bi-partite: $[K_{m,n}]$

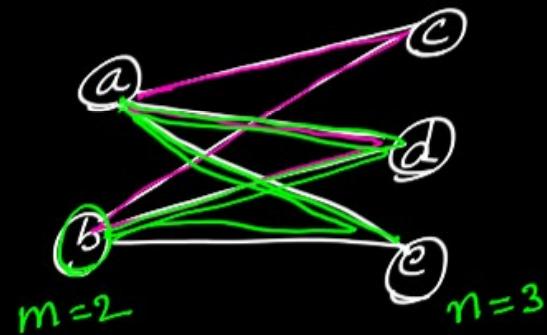
A bi-partite graph which is complete is known as

complete bi-partite graph.

Let G be a graph of order 5.

$$V(G) = \{a, b, c, d, e\}$$

$$M = \{a, b\} \quad N = \{c, d, e\}$$



$K_{2,3}$

$$e = m \times n = 2 \times 3 = 6$$

Properties:

- If $|M| = m$ and $|N| = n$ then the complete bipartite graph is denoted by $K_{m,n}$.
- $K_{m,n}$ has ' $m + n$ ' vertices and ' mn ' edges.
- In general, a complete bipartite graph is not a complete graph. $K_{2,3} \neq K_5$
- $K_{m,n}$ is a complete graph $\Leftrightarrow (m = n = 1)$
- G is a bipartite graph $\Leftrightarrow G$ has no cycles of odd length.
- Maximum number of edges possible in a bipartite graph with n vertices is $\left\lfloor \frac{n^2}{4} \right\rfloor$.

$$\left\lfloor \frac{n^2}{4} \right\rfloor$$

$$n = 7$$



$$K_{1,1} \equiv K_2$$

$$K_{2,3} \neq K_5$$



$$n = v = 7$$
$$m=1$$
$$m=2$$
$$3$$
$$4$$
$$5$$
$$6$$
$$7$$
$$C = m \times n$$
$$n = 6 = 1 \times 6 = 6$$
$$n = 5 \rightarrow 2 \times 5 = 10$$
$$4 \rightarrow 3 \times 4 = 12$$

$$\frac{n}{2} \times \frac{n}{2}$$
$$\left[\frac{n^2}{4} \right]$$

Q. The maximum number of edges in a bipartite graph on 12 vertices is _____ (GATE)

$$\text{Max. No. of edges} = \left\lfloor \frac{n^2}{4} \right\rfloor = \left\lfloor \frac{12^2}{4} \right\rfloor = \left\lfloor \frac{12 \times 12}{4} \right\rfloor = 36$$

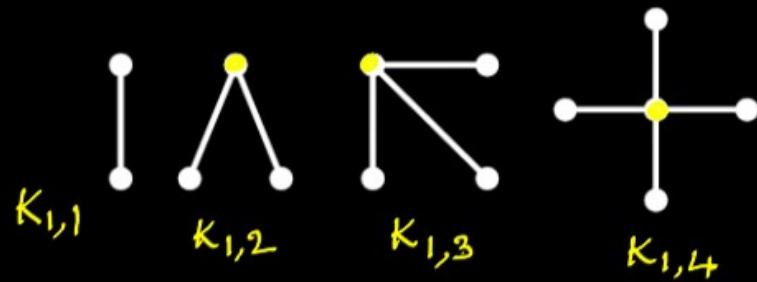
(or)

$$\begin{array}{ccc}
 & 12 & \\
 \swarrow & \searrow & \\
 |M| = m = 1 & \times & |N| = n = 11 = 11 \checkmark \\
 2 & \times & 10 = 20 \checkmark \\
 3 & \times & 9 = 27 \checkmark \\
 4 & \times & 8 = 32 \checkmark \\
 5 & \times & 7 = 35 \checkmark \\
 \hline
 6 & \times & 6 = 36 \checkmark
 \end{array}$$

$C = m \times n$



Star graph: A complete bipartite graph of the form $\underbrace{K_{1,n-1}}$ is called a star graph.
For example,

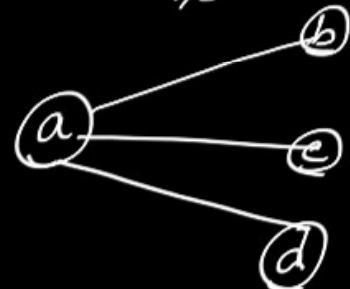


$K_{m,n}$

$K_{1,n-1}$

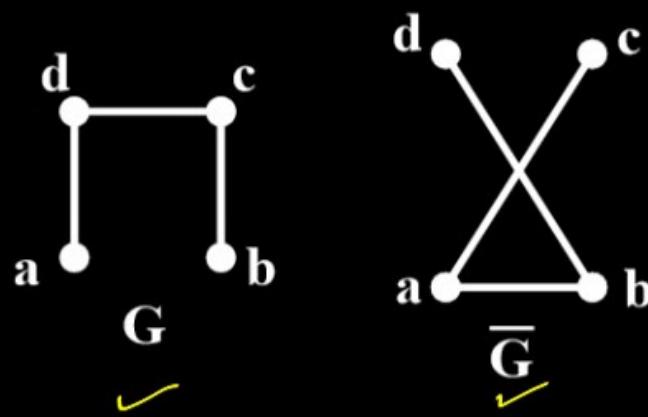
$K_{1,4}$

$K_{1,3}$

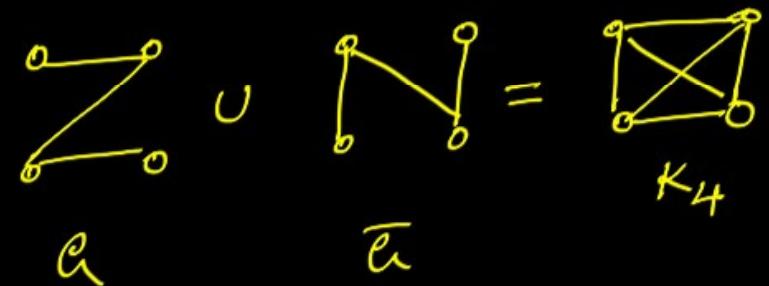


Note: Every star graph is a tree

Complement of a graph: If G is a simple graph then **complement** of G is a simple graph \bar{G} with the same vertices as G and an edge exists in \bar{G} iff it does not exist in G .



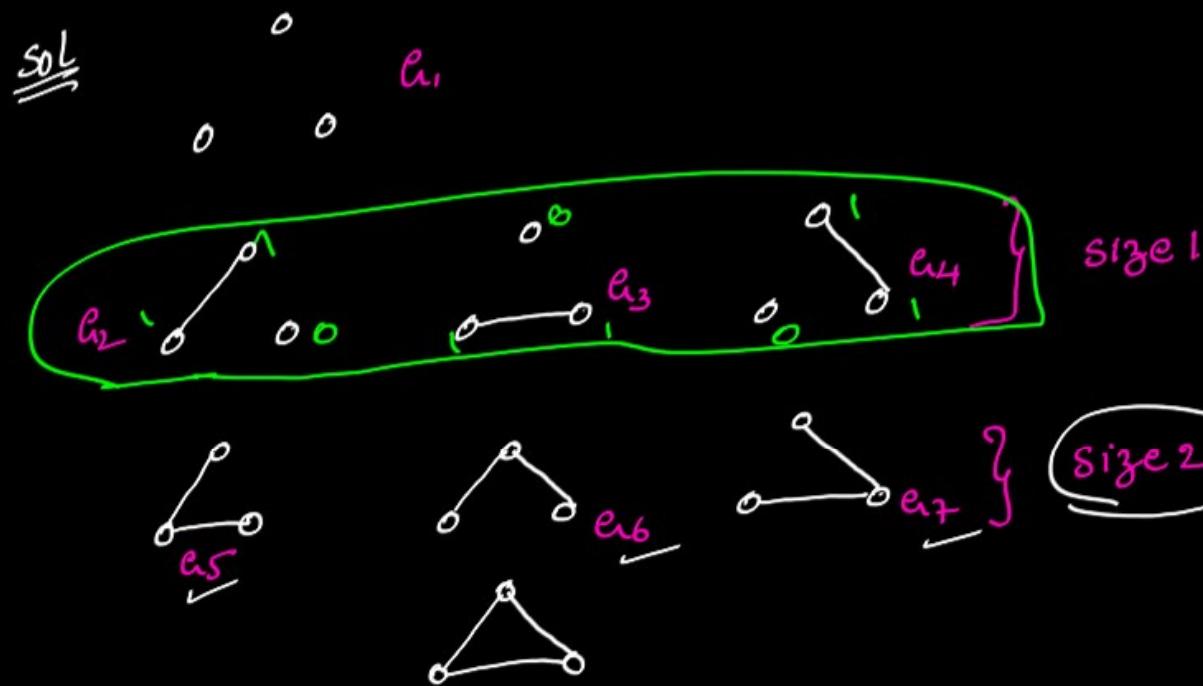
Note: $\underline{|E(G)|} + \underline{|E(\bar{G})|} = \underline{|E(K_n)|}$ where $n = \underline{|V(G)|}$





Concept-Building Example:

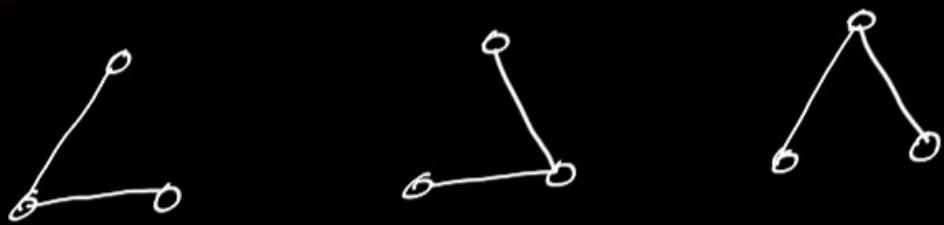
* Draw all possible Simple graph with 3 nodes



possible ways = 3C_2
Total = $2^{{}^3C_2} = 2^{{}^3C_2}$



* Draw possible Number different simple graphs of size 2 with 3 nodes



when there 3 nodes, Max possible edges = $nC_2 = 3C_2 = 3$

If required size is 2, then it will be $3C_2$

* How many simple graphs are possible with order 5 and size 3
Max. possible edges with 5 nodes = $5C_2 = 10$
No. of size 3 graphs = $10C_3$

* Number of Simple graphs possible with n -nodes of size ' m '

order = n

size = m

$$\left[\begin{matrix} nC_2 \\ C_m \end{matrix} \right]$$



* Find the possible number of different Simple graphs up to 3 nodes



case-1: $n=1$



case-2: $n=2$



case-3: $n=3$



7

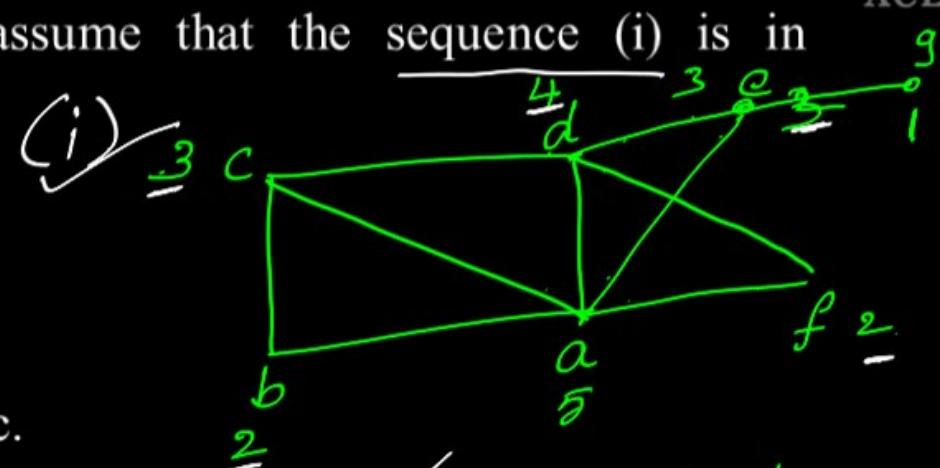
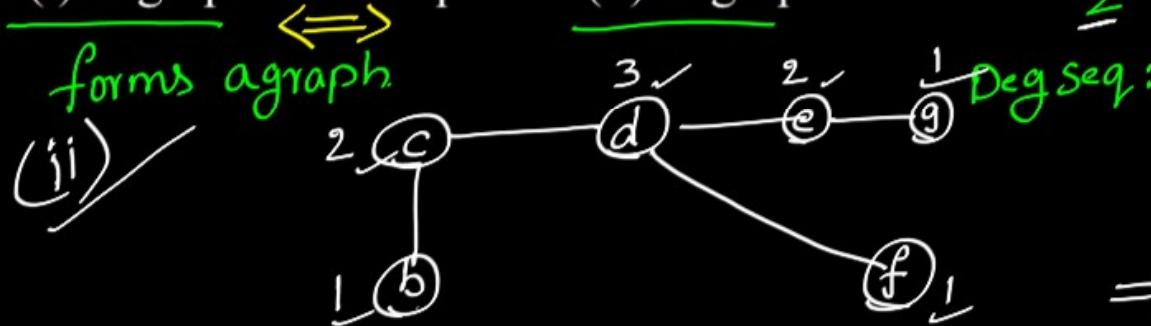
Havel-Hakimi Result:

Consider the following two sequences and assume that the sequence (i) is in descending order

$$\text{i) } \cancel{t_1, t_2, \dots, t_s, d_1, d_2, \dots, d_n} \quad \checkmark \quad 10$$

$$\text{ii) } \cancel{t_1 - 1, t_2 - 1, \dots, t_{s-1}, d_1, d_2, \dots, d_n} \quad \checkmark \quad 9$$

Sequence (i) is graphic \Leftrightarrow sequence (ii) is graphic.



Deg Seq: $\cancel{5, 4, 3, 2, 2, 1}$

$\cancel{5, 4, 3, 3, 2, 2, 1}$

$\Rightarrow 3, 2, 2, 1, 1, 1$

Vamsi Krishna

12 yrs

10 yrs

→ 98853 27372

→ VKofficial732@gmail.com





Q. The degree sequence of a simple graph is the sequence of the degrees of the nodes in the graph in decreasing order. Which of the following sequences can not be the degree sequence of any graph? **(GATE)**

- | | |
|-----------------------------|----------------------------|
| I. 7, 6, 5, 4, 4, 3, 2, 1 | II. 6, 6, 6, 6, 3, 3, 2, 2 |
| III. 7, 6, 6, 4, 4, 3, 2, 2 | IV. 8, 7, 7, 6, 4, 2, 1, 1 |
| a) I and II | b) III and IV |
| c) IV only | d) II and IV |



I. 7, 6, 5, 4, 4, 3, 2, 1

Deg Sequence

$$\begin{aligned} &\Rightarrow \cancel{6}, \underline{5}, \underline{4}, \underline{4}, \underline{3}, \underline{2}, \underline{1} \\ &\Rightarrow \cancel{5}, \underline{4}, \underline{3}, \underline{3}, \underline{2}, \underline{1}, 0 \\ &\Rightarrow \cancel{4}, \underline{2}, \underline{2}, \underline{1}, 0, 0 \\ &\Rightarrow \cancel{1}, 0, 0, 0 \\ &\Rightarrow 0, 0, 0, 0 \quad \text{graphic} \end{aligned}$$

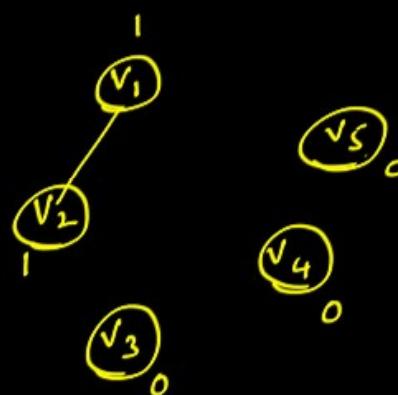
II. 6, 6, 6, 6, 3, 3, 2, 2

$$\begin{aligned} &\cancel{6}, \underline{6}, \underline{6}, \underline{6}, \underline{3}, \underline{3}, \underline{2}, 2 \\ &\Rightarrow 5, 5, 5, 2, 2, 1, 2 \\ &= \cancel{5}, \underline{5}, \underline{5}, \underline{2}, \underline{2}, \underline{2}, 1 \quad (\text{Decreasing}) \\ &\Rightarrow \cancel{4}, \underline{4}, \underline{1}, \underline{1}, \underline{1}, 1 \\ &\Rightarrow 3, 0, 0, 0, 1 \\ &\Rightarrow \cancel{2}, \underline{1}, \underline{0}, \underline{0}, 0 \quad (\text{Decreasing}) \\ &\Rightarrow \cancel{1}, \underline{0}, \underline{0}, 0, 0 \quad v_1 3 \\ &\Rightarrow 0, -1, -1, 0 \quad v_2 \\ &\quad v_3 \quad v_4 \quad v_5 \quad 0 \\ &\text{NOT graphic} \end{aligned}$$



$$\begin{aligned}
 \text{III. } & \cancel{7}, 6, 6, \cancel{4}, \cancel{4}, \underline{3}, \underline{2}, \underline{2} \\
 \Rightarrow & \cancel{5}, \underline{5}, \underline{3}, \underline{3}, \underline{2}, \underline{1}, \underline{1} \\
 \Rightarrow & 4, 2, 2, 1, 0, 1 \\
 = & \cancel{4}, \underline{2}, \underline{2}, \underline{1}, \underline{1}, 0 \\
 \Rightarrow & \cancel{1}, \underline{1}, 0, 0, 0 \\
 \Rightarrow & 0, 0, 0, 0
 \end{aligned}$$

Graphic.



$$\begin{aligned}
 \text{IV. } & 8, 7, 7, 6, 4, 2, 1, 1 \\
 = & \cancel{8}, 7, 7, 6, 4, 2, 1, 1 \\
 |V(\alpha)| = V = N = 8 & \quad \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \\ v_5 \\ v_6 \\ v_7 \\ v_8 \end{matrix}
 \end{aligned}$$

NOT graphic

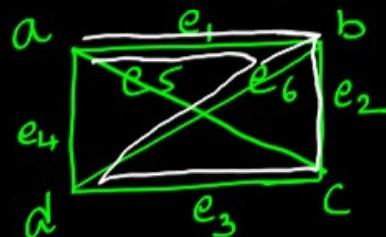
I, II form a graph

III, IV does not forms a graph.

Cycle (Vs) Circuit

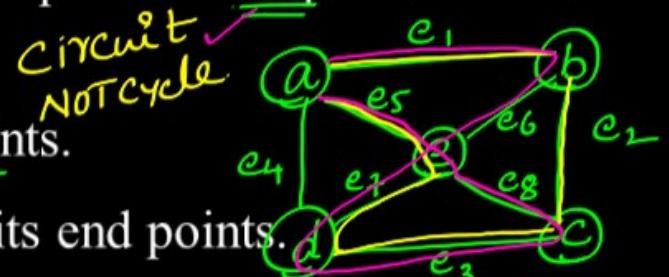
Note:

- A path of length ≥ 1 with no repeated edges and whose end points are equal is called a **circuit**.
- A circuit may have repeated vertices other than its end points.
- A **cycle** is a circuit with no other repeated vertices except its end points.
- A **loop** is a cycle of length 1.
- In a simple graph, a cycle that is not a loop must have length at least 3



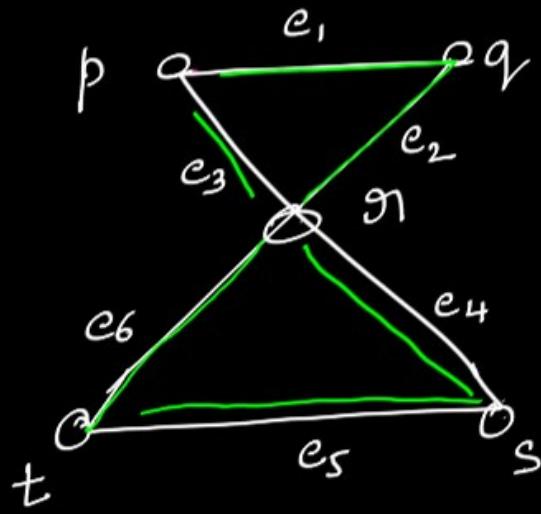
$a-b-c-d-a = \text{cycle}$

path = 6 P^L P_6



$a-b-e-d-c-e-a$ ✓
 $[e_1-e_6-e_7-e_3-e_8-e_5]$

$a-b-c-d-b-a = \text{circuit}$ NOT a circuit
 $[e_1-e_2-e_3-e_6-e_1]$
 e_1 -edge repeated
 NOT circuit t



$p-q-r-P = \text{circuit} = \text{cycle}$

$p-q-\textcircled{r}-t-s-\textcircled{r}-P = \text{circuit}$
 NOT cycle.



Eulerian (Vs) Hamiltonian



Euler & Hamiltonian:

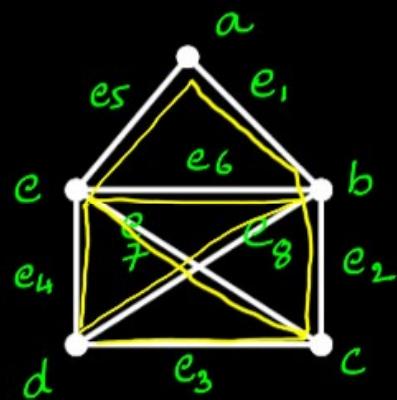
Euler Graph: If a graph consist Euler path then it is known as Euler graph.

Euler Path: Each edge exactly once, each vertex atleast once.

Euler Circuit: Starting and end vertices same

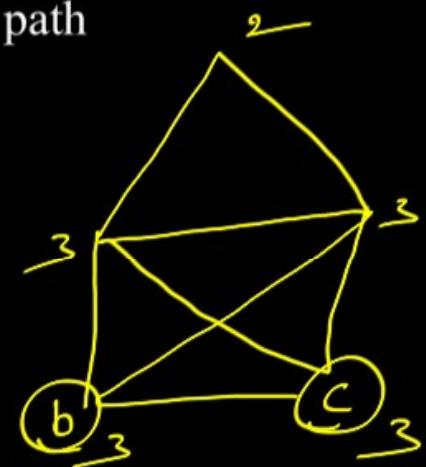
* In a graph if every vertex has even degree then their must exist Euler path

path (or) walk consists
all edges of given graph
[edge repetition is
NOT allowed]



Starting - @d
ending - @c

Eulerian.

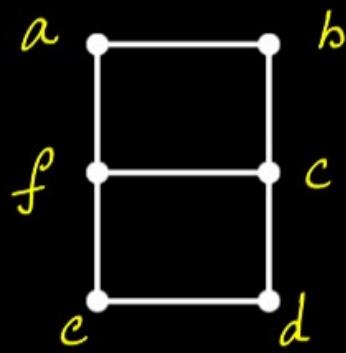




Hamiltonian graph: A graph with Hamiltonian cycle is known as Hamiltonian

Hamiltonian cycle: A cycle which covers all vertices of the graph

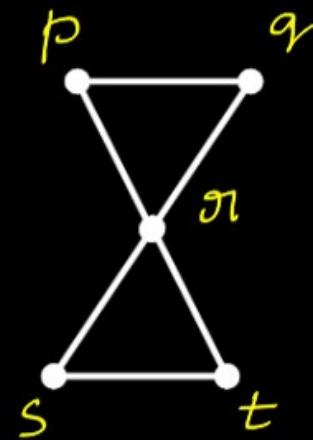
Ex:



CBOT
OR
TSP

path = a - b - c - d - e - f - a = circuit = Cycle

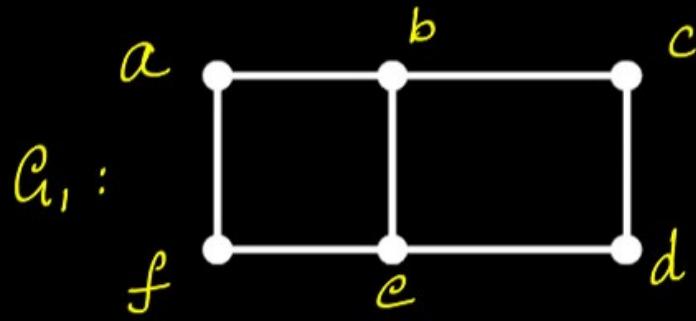
Hamiltonian



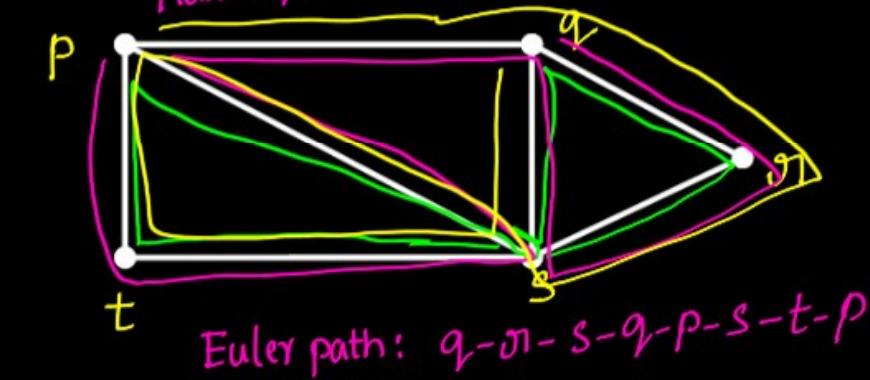
No Hamiltonian cycle
=> Hamiltonian

p-q-r-p

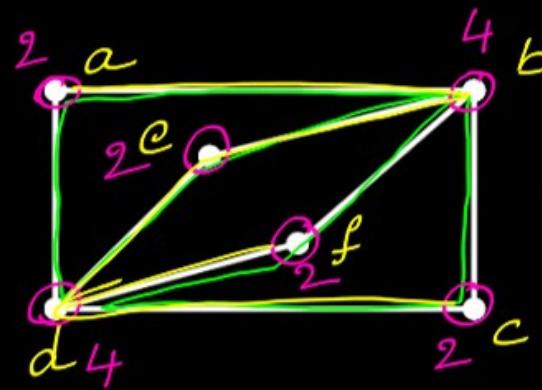
Which of the following are Hamiltonian and Euler path.



Ham. cycle = $P-q-r-s-t-P$



Euler path: $q-r-s-q-p-s-t-p$



degree of vertex
is even.

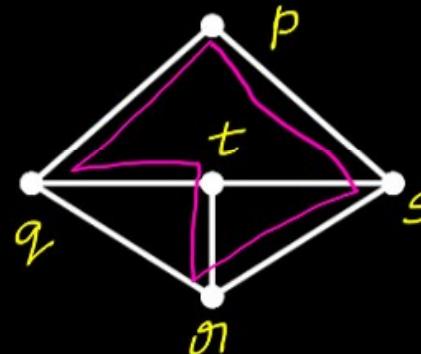
\therefore Eulerian.

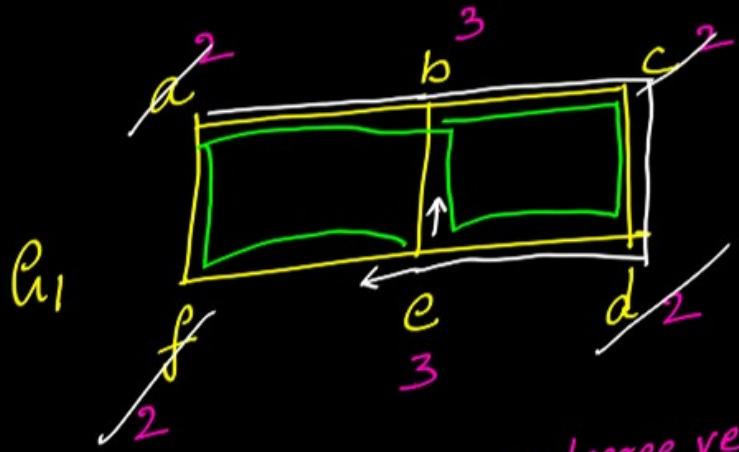
Euler path: $b-c-d-f-b$
 $-e-d-a-b$

NOT Hamiltonian.

: e_4

Ham. cycle: $p-q-t-r-s-p$





There are two 3-degree vertices
and four 2-degree vertices

path = $b-c-d-e-b-a-f-e$
= Euler-path
= Euler graph

Hamiltonian cycle
 $= a-b-c-d-e-f-a$.

G_1 is both Eulerian & Hamiltonian ✓

G_2 is Eulerian, but NOT Hamiltonian. ✓

G_3 is Eulerian, & Hamiltonian. ✓

G_4 is Hamiltonian, but not Eulerian. ✓

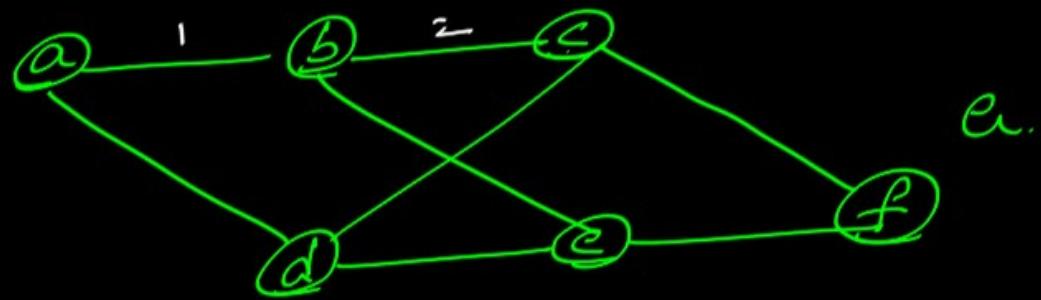
MINIMAL SPANNING TREE (MST)

Tree: A connected graph without a cycle
[acyclic & connected]

n -vertices with $(n-1)$ edges

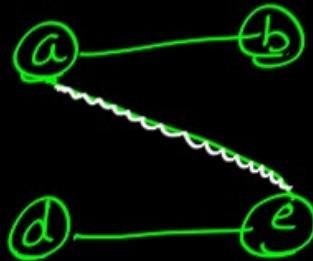
Spanning Tree: Let G be graph, and T is a subgraph of G
and T is called spanning if It consists all vertices of G
 $\text{ord}(G) = \text{ord}(T)$

Minimal Spanning Tree: A spanning tree which has minimum cost



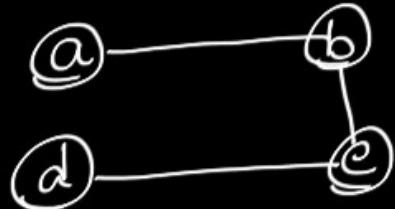
e.

T_1 :



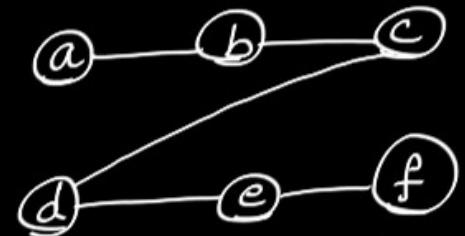
T_1 is NOT subgraph
adjacency NOT preserved

T_2 :



Tree,
NOT spanning

T_3 :



Tree
spanning Tree



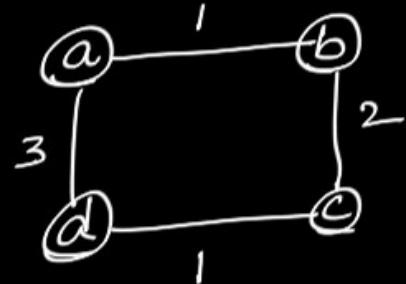


* No. of Spanning trees possible on n-nodes = n^{n-2}
(ISRO) $n=4$

* There are two algorithms to find minimal spanning tree
i) Krushka's algorithm
ii) Prim's algorithm



Kruskal's algorithm:



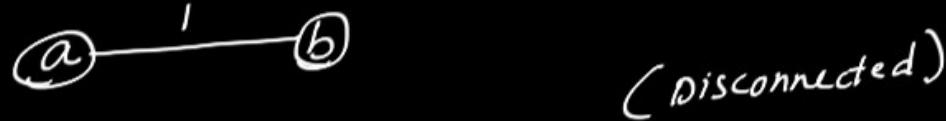
Step-1: Select the edge which consists Minimum of all edge weight
cost {a,b} = 1 * ; cost {b,c} = 2 ; cost {c,d} = 1 * , cost {a,d} = 3
Take any edge {a,b} or {c,d}



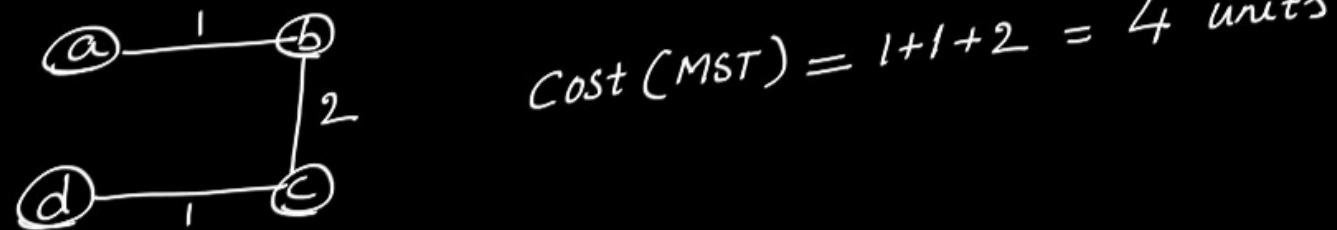


Step-2: Select the edge which Minimum cost of
are remaining edges

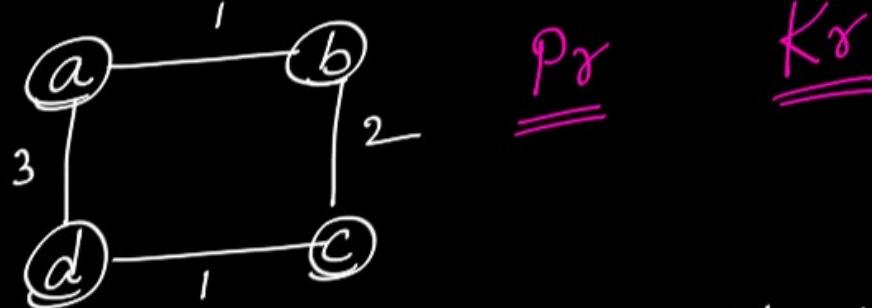
$$\text{cost } \{b,c\} = 2 ; \text{ cost } \{c,d\} = 1^* ; \text{ cost } \{a,d\} = 3$$



Step-3: Repeat step-2 until we reach $(n-1)$ edges



Prim's algorithm:



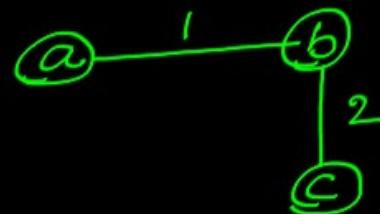
Pr

K8

Step-1: Select the edge which consists Minimum cost of all edges
cost $\{a,b\} = 1^*$, cost $\{b,c\} = 2$, cost $\{c,d\} = 1^*$, cost $\{a,d\} = 3$

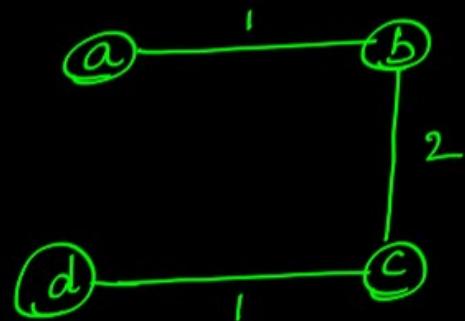


Step-2: Expand the existing nodes in the previous step and Select the edge which has Minimum cost



(Connected)

Step-3: Repeat Step-2 until we get $(n-1)$ edges



$$\underset{\text{cost}}{\text{MST}} = 1+2+1 = 4 \text{ units}$$

Cost (MST) is unique, But MST is NOT unique



Common Data

Consider a complete undirected graph with vertex set $\{0, 1, 2, 3, 4\}$. Entry W_{ij} in the matrix W below is the weight of the edge $\{i, j\}$ _____ (GATE)

	0	1	2	3	4
0	0	1	8	1	4
1	1	0	12	4	9
2	8	12	0	7	3
3	1	4	7	0	2
4	4	9	3	2	0

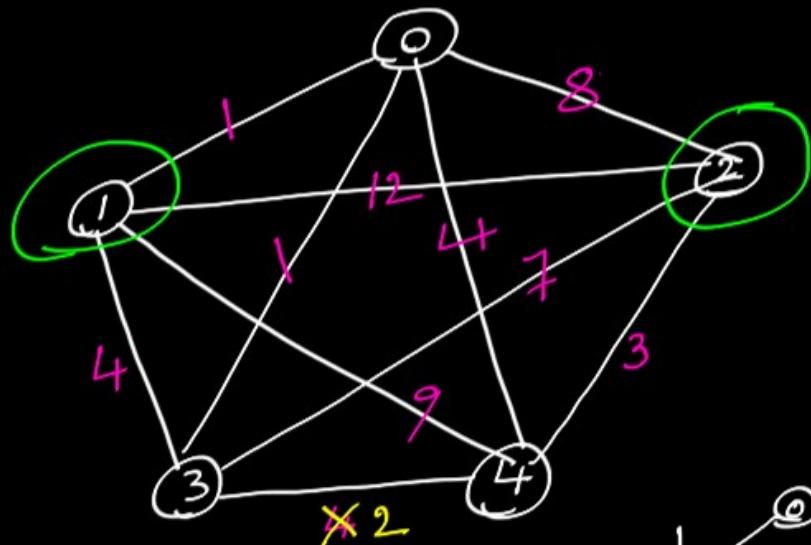
cost of 2,3,y = 7

Q. What is the minimum possible weight of a spanning tree T in this graph such that vertex 0 is a leaf node in the tree T _____

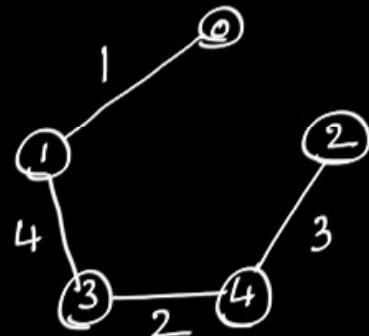
- a) 7
- b) 8
- c) 9
- d) 10



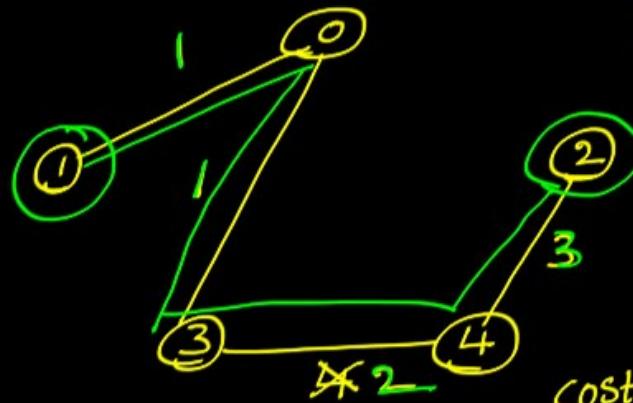
$$V = \{0, 1, 2, 3, 4\}$$



with condition



without any condition



leaf ①, ②

$$\begin{aligned} \text{cost(MST)} &= 1 + 1 + 4 + 3 \\ &= 7 \text{ units} \end{aligned}$$

$$\text{Cost(MST)} = 1 + 2 + 3 + 4 = 10 \text{ units}$$



Q.

What is the minimum possible weight of a path P from vertex 1 to vertex 2 in this graph such that P contains at least 3 edges?

a) 7

b) 8

c) 9

d) 10

path from vertex '1' to vertex '2' such that

path length (P^L) ≥ 3

$$\text{path} = 1 - 0 - 3 - 4 - 2 = 1+1+2+3 = \underline{\text{7 units}}$$