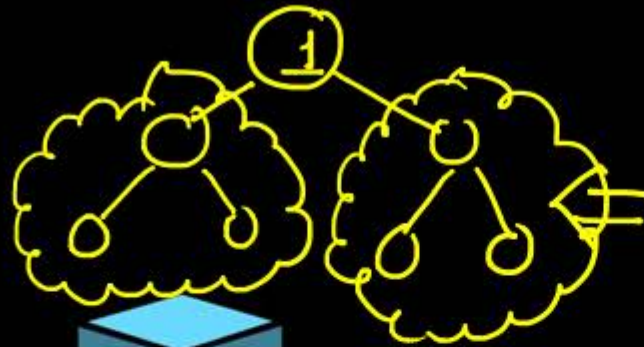


## 0/1 Knapsack



group

Original 2015

Knapsack

M

1. Question Related with shortest path Negative and Edge

2. Lower bound on Heap  
Converting in to Heap.

3. Integer Multiplication

object are given associated with profit.

maximize the profit..  
capacity of Bag was the constraints

## Problem Statement

Greedy Method knapsack problem (Fractional knapsack)

Binary knapsack : Either object will be picked completely or it will not be picked.

problem statement : find the filling of knapsack that maximize the total profit ( $\sum_{i \in N} p_i$ )

Constraints is :  $\sum_{1 \leq i \leq n} w_i \leq M$

$w_i = 0$   
or  
 $w_i = 1$

## Problem Statement

- In this case
- Given: A set  $S$  of  $n$  items, with each item  $i$  having
  - $w_i$  – a positive weight
  - $p_i$  – a profit
- Goal: Choose items with maximum total profit but with weight at most  $W$ .
- If we are **not** allowed to take fractional amounts, then this is the **0/1 knapsack problem**.

# Problem Statement

## Problem Statement

- We need to find the filling of the knapsack such that maximum profit can be earned.

## Problem Statement

- Let  $T$  denote the set of items we take
- Objective: maximize  $\sum_{i \in T} p_i$
- Constraint:  $\sum_{i \in T} w_i \leq \underline{\quad} M$



## Example

- Capacity of the bag  $M = 8$
- Number of object  $N = 4$
- The profit vector,  $P = \{1, 2, 5, 6\}$
- The weight vector,  $W = \{2, 3, 4, 5\}$

Brute force: ↑↑  
How many  
Combinations need to check

- Optimal substructure
- Subproblem
- Overlapping Subproblem
- Optimization.

Standard

Dynamic programming  
Approach is Tabulation Method  
/ Bottom up approach.

Memorization: Top down Recursive  
approach with Table (array / Hashmap)

→ Searching —

↑↑  
← Hashing

## Brute Force

Maximum profit can be earned  
by inclusion or exclusion of an object.

$$\{o_1, o_2, o_3, o_4\} \rightarrow \text{All possible } \underline{\text{subset}}$$
$$\{n_{c0} + n_{c1} + n_{c2} + n_{c3} + \dots + n_{cn} = \underline{2^n}\}$$

Exponential time Algorithm



## Brute Force

- Checking all possible combination we need to check all Subsets i.e.  $2^n$



**Dynamic Programming Solution Bottom Up Approach**

# Dynamic Programming

only one <sup>copy</sup> of ~~object~~ ~~eeo~~

Capacity of knapsack

max l

Increasing weight(→)		ob(→)	<u>0</u>	1	2	3	4	5	6	7	8	←
Pi	Wi	<u>ob(i↓)</u>	0	0	0	0	0	0	0	0	0	
1	2	1	0	0	1	1	1	1	1	1	1	
2	<u>3</u>	2	0	0	1	2	<u>2</u>	3	3	3	3	
5	<u>4</u>	3	0	0	1	2	<u>5</u>	<u>5</u>	6	7	7	←
6	<u>5</u>	4	0	0	1	2	5	6				

# Dynamic Programming

Increasing weight( $\rightarrow$ )		ob( $\rightarrow$ )	0	1	2	3	4	5	6	7	8
Pi	Wi	ob(i $\downarrow$ )	0	0	0	0	0	0	0	0	0
1	2	1	0	0	1	1	1	1	1	1	1
2	3	2	0	0	1	2	2	3	3	3	3
5	4	3	<u>0</u>	0	1	2	5	<u>5</u>	6	7	7
6 <u><math>p_k</math></u>	5 <u><math>w_k</math></u>	4	0	0	1	2	5	<u>6</u>			

$$B[4,5] = \max(B[4-1,5], B[\underbrace{4-1, 5-w_k}_{(5, 0+6)} + \underline{p_k}]) = 6$$

# Dynamic Programming

Increasing weight( $\rightarrow$ )		ob( $\rightarrow$ )	0	1	2	3	4	5	6	7	8
Pi	Wi	ob(i $\downarrow$ )	0	0	0	0	0	0	0	0	0
1	2	1	0	0	1	1	1	1	1	1	1
2	3	2	0	0	1	2	2	3	3	3	3
5	4	3	<u>0</u>	0	1	2	5	<u>5</u>	6	7	7
6 $p_k$	5 $w_k$	4	0	0	1	2	5				

$$B[i, w] = \max\{B[i-1, w], B[i-1, w - w_k] + p_k\}$$

$$B[4, 5] = \max\{B[3, 5], B[3, 5 - 5] + 6\} = \max\{5, 0 + 6\} = \max\{5, 6\} = \underline{6}$$



# Dynamic Programming

Increasing weight( $\rightarrow$ )		ob( $\rightarrow$ )	0	1	2	3	4	5	6	7	8
Pi	Wi	ob(i $\downarrow$ )	0	0	0	0	0	0	0	0	0
1	2	1	0	0	1	1	1	1	1	1	1
2	3	2	0	0	1	2	2	3	3	3	3
5	4	3	0	<u>0</u>	1	2	5	5	<u>6</u>	7	7
6 $p_k$	5 $w_k$	4	0	0	1	2	5	6	<u>6</u>		

1  
11

$w = 4$   
 $p_i = 20$

$w(11-4)$   
20

$$B[i, w] = \max\{B[i-1, w], B[i-1, w-w_k] + p_k\} = \max\{B[3, 6], B[3, 6-5] + 6\} = \max\{6, 0+6\} = 6, 6 = 6$$

$$B[4, 6] = \max\{B[3, 6], B[3, 6-5] + 6\} = \max\{6, 0+6\} = \max\{6, 6\} = \underline{6}$$

# Dynamic Programming

Increasing weight( $\rightarrow$ )		ob( $\rightarrow$ )	0	1	2	3	4	5	6	7	8
Pi	Wi	ob(i $\downarrow$ )	0	0	0	0	0	0	0	0	0
1	2	1	0	0	1	1	1	1	1	1	1
2	3	2	0	0	1	2	2	3	3	3	3
5	4	3	0	0	<u>1</u>	2	5	5	6	7	7
6 p <sub>k</sub>	<u>5 w<sub>k</sub></u>	4	0	0	1	2	5	6	6	7	

$$B[i, w] = \max\{B[i-1, w], \max(B[3, 7], B[3, 7-5] + 6)\} = (7, 1+6) = (7, 7) = 7$$

$$B[4, 7] = \max\{B[3, 7], B[3, 7-5] + 6\} = \max\{7, 1+6\} = \max\{7, 7\} = \underline{7}$$

# Dynamic Programming

Increasing weight( $\rightarrow$ )		ob( $\rightarrow$ )	0	1	2	3	4	<u>5</u>	6	7	8
Pi	Wi	ob(i $\downarrow$ )	0	0	0	0	0	0	0	0	0
1	2	1	0	0	1	1	1	1	1	1	1
2	3	2	0	0	1	2	2	3	3	3	3
5	4	3	0	0	1	2	5	<u>5</u>	6	7	7
<u>6</u> ( $p_k$ )	<u>5</u> ( $w_k$ )	(4)	0	0	1	2	5	<u>6</u>	6	7	8

$(B[i, w] = \max\{B[i - 1, w], B[i - 1, w - w_k] + p_k\})$  — top down Approach

$$B[4, 8] = \max\{B[3, 8], B[3, 8 - 5] + 6\} = \max\{7, 2 + 6\} = \max\{7, 8\} = 8$$



## Structure of Optimality & Recursive Solution

$$B[i, w] = \begin{cases} \underline{B[i-1, w]} & , \underline{w} < \underline{w_i} \\ \max \left( \underline{B[i-1, w]}, B[i-1, w - w_i] + \underline{p_i} \right) & \underline{w} \geq \underline{w_i} \end{cases}$$

$w = \underline{3}$   
 $w_k = \underline{4}$

$w_i, p_i$  is the object in consideration

•  $\underline{w_i = w_k}, \underline{p_k = p_i}$

## Structure of Optimality & Recursive Solution

$$B[i, w] = \begin{cases} B[i - 1, w] & \text{if } w_k > w \\ \max\{B[i - 1, w], B[i - 1, w - w_k] + p_k\} & \text{else} \end{cases}$$



## Example

Find the optimal solution for 0/1 Knapsack problem?

Capacity of the bag  $M = 11$

Number of object,  $N = 5$

Profit vector,  $P = \{1, 6, 18, 22, 28\}$

Weight vector,  $W = \{1, 2, 5, 6, 7\}$

# Dynamic Programming

Increasing weight( $\rightarrow$ )		ob( $\rightarrow$ )	0	1	2	3	4	5	6	7	8	9	10	11
Pi	Wi	ob( $i\downarrow$ )	0	0	0	0	0	0	0	0	0	0	0	0
<span style="border: 1px solid red; padding: 2px;">1</span>	<del>2</del> 1	1	0	1	1	1	1	1	1	1	1	1	1	1
<del>3</del> 6	<del>3</del> 2	2	0	1	6	7	7	7	7	7	7	7	7	7
<del>4</del> 18	<del>4</del> 5	3	0	<u>1</u>	6	7	<u>7</u>	<u>18</u>	19	24	25	25	25	25
<del>6</del> <u>22</u>	<del>5</del> <u>6</u>	4	0	1	6	7	<u>7</u>	18	22	<span style="border: 1px solid red; padding: 2px;">24</span>	<u>28</u>	29	<u>29</u>	<u>40</u>
28	<del>6</del> <u>7</u>	5	0	<u>1</u>	6	7	4	5	22	<u>28</u>	<u>29</u>	34	35	<u>40</u>

$$B[5,7] = \max(B[4,7], B[4,7-7] + \underline{28})$$

24

$$\underline{40}, \underline{28+7}$$

$$29, 28+7$$

$$29, 28+6$$

$$29, \underline{34}$$



<b>Weight Limit (i):</b>	<b>0</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>	<b>7</b>	<b>8</b>	<b>9</b>	<b>10</b>	<b>11</b>
$W_1 = 1 \ V_1 = 1$	0	1	1	1	1	1	1	1	1	1	1	1
$W_2 = 2 \ V_2 = 6$	0	1	6	7	7	7	7	7	7	7	7	7
$W_3 = 5 \ V_3 = 18$	0	1	6	7	7	18	19	24	25	25	25	25
$W_4 = 6 \ V_4 = 22$	0											
$W_5 = 7 \ V_5 = 28$	0											

$$B[k, w] = \begin{cases} B[k - 1, w] & \text{if } w_k > w \\ \max\{B[k - 1, w], B[k - 1, w - w_k] + b_k\} & \text{else} \end{cases}$$



$V_{\text{optimal}} = \underline{60}$

$V_{\text{greedy}} = \underline{44}$

agree with ye

object

$w = 2$

$p = 24$

$M = 9$

I can't pick object 1

$M = 9$

$w = 4$

$p = \cancel{24} 20$

$M = 9 - 4 = \underline{5}$

profit  $20 + 24 = \underline{44}$

$M = \underline{5}$

Consider the weights and values of items listed below. Note that there is only one unit of each item.

Item Number	Weight (in Kgs)	Value (in rupees)
1	10	60
2	7	28
3	4	20
4	2	24

The task is to pick a subset of these items such that their total weight is no more than 11 Kgs and their total value is maximized. Moreover, no item may be split. The total value of items picked by an optimal algorithm is denoted by  $V_{\text{opt}}$ . A greedy algorithm sorts the items by their value-to-weight ratios in descending order and packs them greedily, starting from the first item in the ordered list. The total value of items picked by the greedy algorithm is denoted by  $V_{\text{greedy}}$ .

The value of  $V_{\text{opt}} - V_{\text{greedy}}$  is  $60 - 44 = \underline{16}$

## 0/1 Knapsack Algorithm

Dynamic-0-1-knapsack (n, m, w[], p[])

B[n+1,m+1]

for i = 0 to n do

for j = 0 to m do

if (i = 0 or j = 0)

B[i][j] = 0;

else

if ( w[i] ≤ j )

B[i][j] = max{B[i-1,j], B[i-1][j-w[i]]+p[i]}

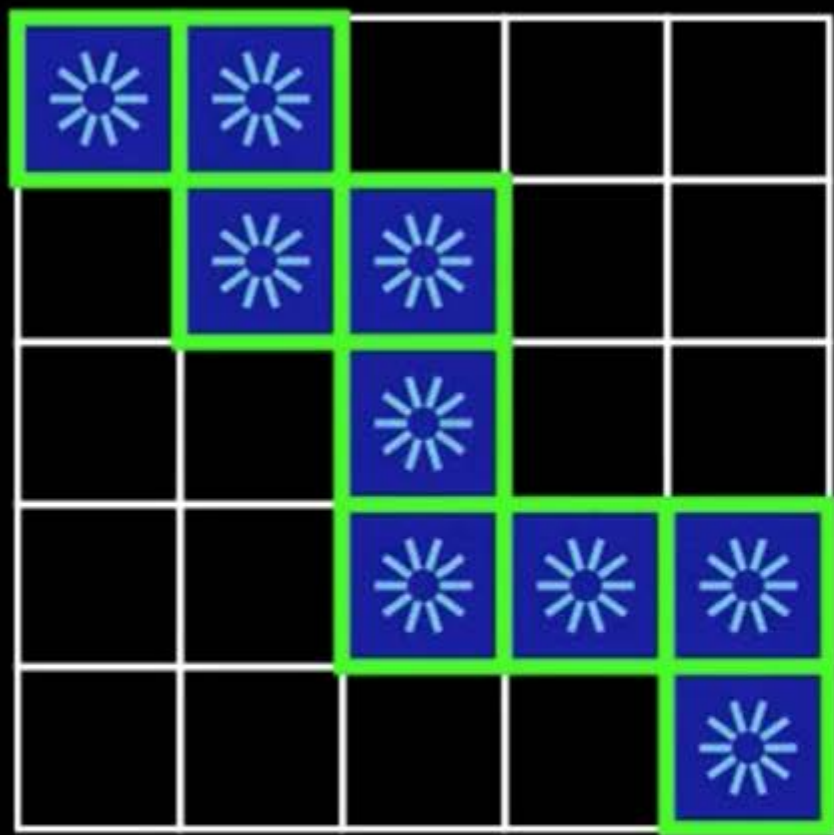
else

B[i][j] = B[i-1][j];

}

Algorithm





Longest Common Subsequence

# Longest Common Subsequence

DNA matching

DNA structure of an organism is  
made of 4 bases called as

- Adenine
- guanine
- Cytosine
- Thymine

• Any DNA structure is defined as  
a sequence of A, G, C, T

## Longest Common Subsequence

- *Biological applications often need to compare the DNA of two (or more) different organisms.* A strand of DNA consists of a string of molecules called *bases*, where the possible bases are adenine, guanine, cytosine, and thymine.

## Strand of DNA

- A string of A, G, C, T Represents DNA for a organism.

Given 2 DNA structure we want to find the longest common Subsequence in 2 DNA. that decides How similar two species are

## Longest Common Subsequence

- Representing each of these bases by its initial letter, we can express a strand of DNA as a string over the finite set  $\{A; C; G; T\}$ .



## Longest Common Subsequence

- For example, the DNA of one organism may be  
 $S1 = \text{ACCGGTCGAGTGCGCGGAAGCCGGCCGAA}$ , and the  
DNA of another organism may be
- $S2 = \text{GTCGTTCGGAATGCCGTTGCTCTGTAAA}$ .
- One reason to compare two strands of DNA is to determine how  
“similar” the two strands are, as some measure of how closely  
related the two organisms are.

## Subsequence

$X = \{A; B; C; B; D; A; B\}$   
1 2 3 4 5 6 7

. Subsequence

. Common Subsequence

Subsequence is ~~the~~ character in ~~in ch~~  
increasing order of index.

Subsequence is - ABC    ABD    AAB  
                                  1 4 5    1 6 7

## Subsequence

- Characters in increasing order of indices
- For example,  $Z = \{B; C; D; B\}$  is a subsequence of

$X = \{A; B; C; B; D; A; B\}$  with corresponding index sequence  
 $\{2; 3; 5; 7\}$

## Subsequence

- Characters in increasing order of indices
- For example,  $Z = \{B; C; D; B\}$  is a subsequence of  
 $X = \{A; B; C; B; D; A; B\}$  with corresponding index sequence  
 $\{2; 3; 5; 7\}$

## Common Subsequence

- Given two sequences  $X$  and  $Y$ , we say that a sequence  $Z$  is a common subsequence of  $X$  and  $Y$  if  $Z$  is a subsequence of both  $X$  and  $Y$ . For example, if  $X = \{A; B; C; B; D; A; B\}$  and  $Y = \{B; D; C; A; B; A\}$ ,

Common Subsequence

Length 4:  
bdab ✓  
bcab ✓  
BCBA ✓

$X = \{A, B, C, B, D, A, B\}$

$Y = \{B, D, C, A, B, A\}$

Question: Find common  
Subsequence of Length 4



## Common Subsequence

- Given two sequences  $X$  and  $Y$ , we say that a sequence  $Z$  is a common subsequence of  $X$  and  $Y$  if  $Z$  is a subsequence of both  $X$  and  $Y$ . For example, if  $X = \{A; B; C; B; D; A; B\}$  and  $Y = \{B; D; C; A; B; A\}$ ,
- Length 4: BCAB, BDAB, BCBA

## Common Subsequence

- Given two sequences  $X$  and  $Y$ , we say that a sequence  $Z$  is a common subsequence of  $X$  and  $Y$  if  $Z$  is a subsequence of both  $X$  and  $Y$ . For example, if  $X = \{A; B; C; B; D; A; B\}$  and  $Y = \{B; D; C; A; B; A\}$ ,
- **Length 3:** The sequence  $\{B; C; A\}$  is a common subsequence of both  $X$  and  $Y$ . The sequence  $\{B; C; A\}$  is not a longest common subsequence (LCS) of  $X$  and  $Y$ , however, since it has length 3 and the sequence  $\{B; C; B; A\}$ , which is also common to both  $X$  and  $Y$ , has length 4.
- **Length 4:** The sequence  $\{B; C; B; A\}$  is an LCS of  $X$  and  $Y$ , as is the sequence  $\{B; D; A; B\}$ , since  $X$  and  $Y$  have no common subsequence of length 5 or greater.

## Problem Statement

Given two Subsequence,  $X = x_1 x_2 x_3 \dots x_n$

and  $Y = y_1 y_2 y_3 \dots y_m$ , the problem is to

find the length maximum common subsequence.

## Problem Statement:

- In the longest-common-subsequence problem, we are given two sequences  $X = \{x_1; x_2; \dots; x_m\}$  and  $Y = \{y_1; y_2; \dots; y_n\}$  and wish to find a maximum length common subsequence of X and Y.



## Gate 2014 Set-I

- Consider two strings  $A = \text{"qpqrr"}$  and  $B = \text{"pqprrqp"}$ . Let  $x$  be the length of the longest common subsequence (not necessarily contiguous) between  $A$  and  $B$  and let  $y$  be the number of such longest common subsequences between  $A$  and  $B$ . Then

$$x + 10y = \underline{\hspace{2cm}}$$

$$4 + 10 \times 3 = \underline{\underline{34}}$$

$A = \underline{q} \underline{p} \underline{q} \underline{r} \underline{r}$

$B = \underline{p} \underline{q} \underline{p} \underline{r} \underline{r} \underline{q} \underline{p}$

$pqr$  ✓  
 $qqr$  ✓  
 $qpr$  ✓  
 $qpq$  ✓

Length 5 is  
Not possible

Length as 4?  
No. as 3

Smaller : Every Algorithmic  
problem is aptitude question



# Structure of Optimality & Recursive Solution

Top down

- $LCS(\underline{ABBA}, \underline{ACBAB})$  (4) there Last alphabet matches?  
Subproblem then where you will search?

$$\Downarrow \quad 3$$

$$LCS(\underline{ABBA}, \underline{ACBA}) + \underline{1} \leftarrow \text{you got match}$$

$$\Downarrow \quad 2$$

$$LCS(\underline{ABB}, \underline{ACB}) + 1 \left( \max \left( \begin{array}{c} \boxed{ACB} \quad \underline{CBD} \\ LCS(\underline{ACB}, \underline{CB}), LCS(\underline{AC}, \underline{CBD}) \end{array} \right) \right)$$

$$\Downarrow \quad 1$$

$$LCS(\underline{AB}, \underline{AC}) + 1$$

$$\max \left( \overset{1}{LCS(\underline{AB}, A)}, \overset{1}{LCS(\underline{A}, AC)} \right)$$

$$\max \left( \underline{LCS(\underline{AB}, A)}, \underline{LCS(\underline{AB}, \emptyset)} \right)$$

## Structure of Optimality & Recursive Solution

$$\text{LCS}[X_i, Y_j] = \begin{cases} \underline{0} & \text{if } i=0 \text{ or } j=0 \\ & \text{no string lengths 0} \\ \text{LCS}[X_{i-1}, Y_{j-1}] + \underline{1}, & \text{if } \underline{X_i = Y_j} \\ \max(\text{LCS}[X_{i-1}, Y], \text{LCS}[X_i, Y_{j-1}]) & \text{if } X_i \neq Y_j \end{cases}$$

i, j Last index

## Structure of Optimality & Recursive Solution

$$c[i; j] = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0 \\ c[i - 1, j - 1] + 1 & i, j > 0 \text{ and } x_i = y_i \\ \max(c[i, j - 1], c[i - 1, j]) & i, j > 0 \text{ and } x_i \neq y_i \end{cases}$$

## Structure of Optimality & Recursive Solution

- Let  $X = \{x_1; x_2; \dots; x_m\}$  and  $Y = \{y_1; y_2; \dots; y_n\}$  be sequences, and let  $Z = \{z_1; z_2; \dots; z_k\}$  be any LCS of  $X$  and  $Y$ .
- 1. If  $x_m = y_n$ , then  $z_k = x_m = y_n$  and  $z_{k-1}$  is an LCS of  $X_{m-1}$  and  $Y_{n-1}$ .
- 2. If  $x_m \neq y_n$ , then  $z_k \neq x_m$  implies that  $Z$  is an LCS of  $X_{m-1}$  and  $Y$ .
- 3. If  $x_m \neq y_n$ , then  $z_k \neq y_n$  implies that  $Z$  is an LCS of  $X_m$  and  $Y_{n-1}$ .

## Computing the length of an LCS

LCS-Length( $X$ ,  $Y$ )

1.  $m = X.$  length

2.  $n = Y.$  length

3. let  $b[1.. m. 1.. n]$  and  $c[0.. m, 0.. n]$  be  
new tables

4. for  $i = 1$  to  $m$

5.  $c[i, 0] = 0$

6. for  $j = 0$  to  $n$

7.  $c[0, j] = 0$

~~8. for  $i = 1$  to  $m$~~

~~length~~

direction

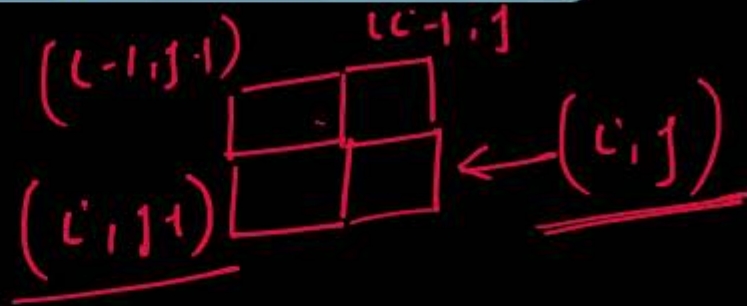
direction

length



## Computing the length of an LCS

```
8. for i = 1 to m
9.   for y = 1 to n
10.    if  $x_i == y_j$  Match
11.      $c[i, j] = c[i-1, j-1] + 1$ 
12.      $b[i, j] = "\nwarrow"$ 
13.     elseif  $c[i-1, j] \geq c[i, j-1]$ 
14.       $c[i, j] = c[i-1, j]$ 
15.       $b[i, j] = "\uparrow"$ 
16.      else  $c[i, j] = c[i, j-1]$ 
17.       $b[i, j] = "\leftarrow"$ 
18.      return c and b
```



default  
for equality is upward  
in Algorithm~

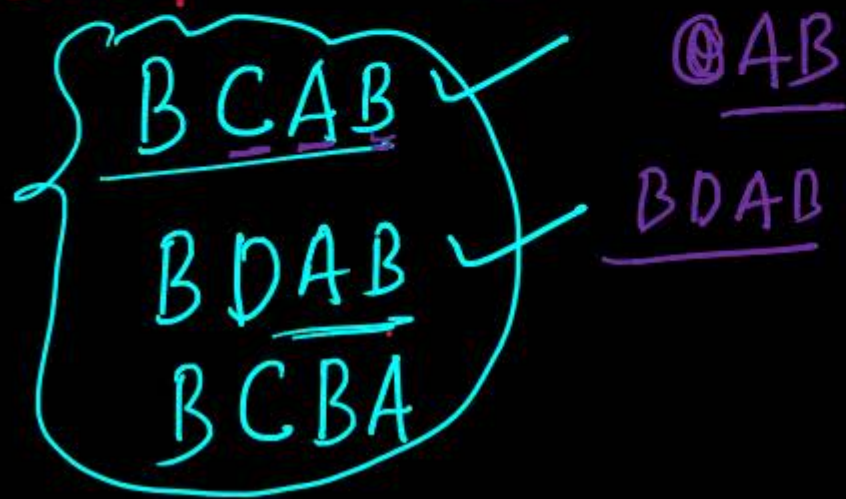
## Example

### Dynamic Programming

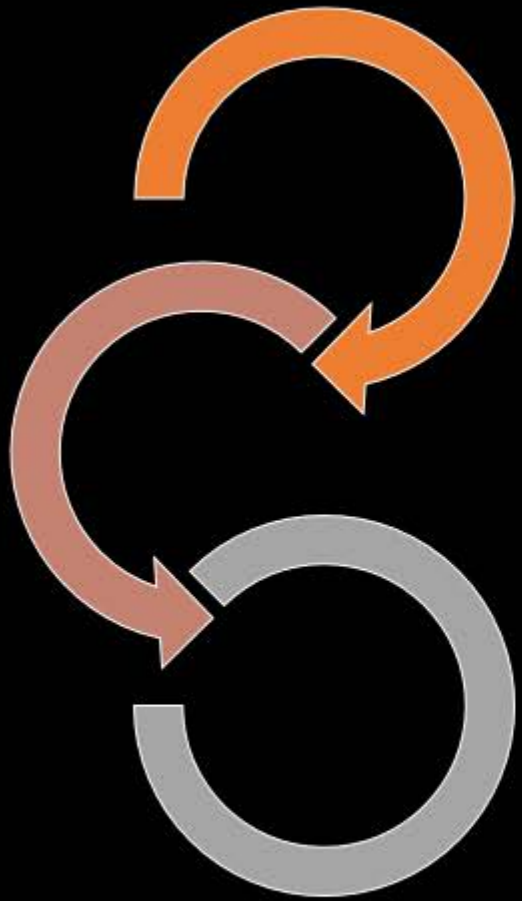
Bottom up approach

with me

The length of maximum  
Common Subsequence is 4



	J	0	1	2	3	4	5	6
i		Yi	B	D	C	A	<u>B</u>	A
0	Xi	0	<u>0</u>	0	<u>0</u>	0	0	0
1	A	<u>0</u>	<u>0</u> ↑	<u>0</u> ↑	<u>0</u> ↑	1↖	<u>1</u> ↖	1↖
2	B	0	1↖	<u>1</u> ↖	<u>1</u> ↖	<u>1</u> ↑	2↖	<u>2</u> ↖
3	C	0	1↑	<u>1</u> ↑	<u>2</u> ↖	<u>2</u> ↖	<u>2</u> ↑	<u>2</u> ↑
4	B	0	1↖	<u>1</u> ↑	<u>2</u> ↑	<u>2</u> ↑	<u>3</u> ↖	<u>3</u> ↖
5	D	0	1↑	<u>2</u> ↖	<u>2</u> ↑	<u>2</u> ↑	<u>3</u> ↑	<u>3</u> ↑
6	A	0	1↑	2↑	<u>2</u> ↑	<u>3</u> ↖	<u>3</u> ↑	4↖
7	B	0	1↖	2↑	<u>2</u> ↑	3↑	<u>4</u> ↖	<u>4</u> ↑



Matrix Chain Multiplication

# Matrix Multiplication

- Iterative algorithm
- Recursive version
- Chain of compatible matrices given

## Matrix Multiplication

- On multiplying two Matrices of size  $p \times q$  and  $q \times r$ , number of scalar matrix multiplication possible is

$$p \times q \times r$$



## Matrix Chain Multiplication

- consider the problem of a chain  $\{A_1, A_2, A_3\}$  of three matrices. Suppose that the dimensions of the matrices are  $10 \times 100$ ,  $100 \times 5$ , and  $5 \times 50$ , respectively. What is the number of scalar product for different parenthesization. How many ways to we can do the parenthesization.

$$\begin{array}{ccc} A_1 & A_2 & A_3 \\ \underline{10 \times 100} & \underline{100 \times 5} & \underline{5 \times 50} \end{array}$$
$$\begin{array}{l} (A_1 (A_2 A_3)) \\ ((A_1 A_2) A_3) \end{array}$$

How many different ways we can multiply

$$\underline{A_1, A_2, A_3}$$

## Matrix Chain Multiplication

- $10 \times 100$ ,  $100 \times 5$ , and  $5 \times 50$ ,

$$(A_1 (A_2 \cdot A_3))$$

$$((A_1 \cdot A_2) A_3)$$

$$\underline{n \times m} \quad \underline{m \times p} \quad = \quad \underline{(n \times m \times p)}$$

$$\underline{\text{No. of Scalar multiplication}} \\ \underline{\underline{(n \times m \times p)}}$$

## Matrix Chain Multiplication

- Our next example of dynamic programming is an algorithm that solves the problem of matrix-chain multiplication. We are given a sequence (chain)  $\{A_1; A_2; \dots; A_n\}$  of  $n$  matrices to be multiplied, and we wish to compute the product  $A_1; A_2; \dots; A_n$  :



# What is the number of scalar multiplication

•  $((A_1 A_2) \cdot A_3)$  (I)  $\frac{10 \times 100, 100 \times 5 \quad 5 \times 50}{10 \times 100 \times 5} = 5000$  multiplying  $A_1 A_2$

•  $(A_1 (A_2 \cdot A_3))$



Cost of  $A_2 A_3$

$100 \times 5 \times 50 = 25000$

Size dimension -  $100 \times 50$

the dimension  $A_1 \cdot A_2 = 10 \times 5$

$(A_1 A_2) \cdot \cancel{5 \times 50} A_3$   
 $10 \times 5 \quad 5 \times 50 \Rightarrow$

Cost  $10 \times 5 \times 50 = 2500$

total  $5000 + 2500 = 7500$

$A_1 (A_2 A_3)$

$10 \times 100 \quad 100 \times 50 =$

Cost  $10 \times 100 \times 50 = 50000$

total =  $50000 + 25000 = 75000$

## Solution

- If we multiply according to the parenthesization  $((A_1A_2)A_3)$  we perform  $10 \cdot 100 \cdot 5 = 5000$  scalar multiplications to compute the  $10 \times 5$  matrix product  $A_1A_2$ , plus another  $10 \cdot 5 \cdot 50 = 2500$  scalar multiplications to multiply this matrix by  $A_3$ , for a total of 7500 scalar multiplications.



## Solution

Optimal

- If instead we multiply according to the parenthesization  $(A_1(A_2A_3))$ , we perform  $100 \cdot 5 \cdot 50 = 25,000$  scalar multiplications to compute the  $100 \times 50$  matrix product  $A_2A_3$ , plus another  $10 \cdot 100 \cdot 50 = 50,000$  scalar multiplications to multiply  $A_1$  by this matrix, for a total of 75,000 scalar multiplications. Thus, computing the product according to the first parenthesization is 10 times faster.

## Fully parenthesized

- How many different ways we can parenthesize  $A_1A_2A_3A_4$

# Counting the number of parenthesizations



$$\frac{10^4}{n} (23/45 \times 3652)$$

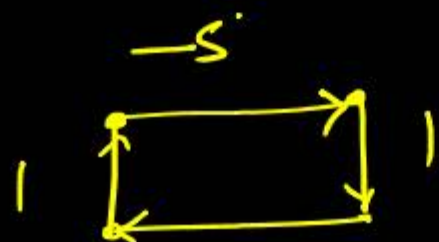


$$A = \underline{m = n/2}$$

$$(23 \times 10^2 + 45) (36 \times 10^2 + 52)$$

$$(w \times 10^m + x) (y \times 10^m + z) \quad \{T(n) = 4T(n/2) +$$

$$\left( \frac{wy}{n/2} \times 10^{2m} + \frac{wz}{n/2} \times 10^m + \frac{xy}{n/2} \times 10^m + \frac{xz}{n/2} \right)$$



$$= \{-2\}$$

Negative