Virtual reality  
   
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Virtual reality (VR) is a simulated experience that employs 3D near-eye displays and pose tracking to  
give the user an immersive feel of a virtual world. Applications of virtual reality include entertainment  
(particularly video games), education (such as medical, safety, or military training), research and  
business (such as virtual meetings). VR is one of the key technologies in the reality-virtuality  
continuum. As such, it is different from other digital visual

## Wikipedia Excerpt: Image processing

Digital image processing is the use of a digital computer to process digital images through an algorithm. As a subcategory or field of digital signal processing, digital image processing has many advantages over analog image processing. It allows a much wider range of algorithms to be applied to the input data and can avoid problems such as the build-up of noise and distortion during processing. Since images are defined over two dimensions (perhaps more), digital image processing may be modeled in the form of multidimensional systems. The generation and development of digital image processing are mainly affected by three factors: first, the development of computers; second, the development of mathematics (especially the creation and improvement of discrete mathematics theory); and third, the demand for a wide range of applications in environment, agriculture, military, industry and medical science has increased.