

Skateboarding Progression Problem Statement

Author: Steven Dindl

Problem Statement:

- Skateboarders are currently lacking an effective way to track their trick progression. Skaters need a solution that is not limited in scope and will be able to effectively organize their progress as well as set goals for their improvement.

Who is facing this problem?

- Any individual who would like to track their progress at any skill level at any level of skateboarding faces this issue. Beginners, professionals, and everyone in between could use a solution.

Why even track progression?

- Tracking progression is important because it encourages continuous improvement and skill development. A more versatile and user-friendly tracking solution could motivate skateboarders to push harder, improve their consistency, and make it easier to showcase which tricks they learned to others.

Has this already been solved?

- While simple spreadsheets could offer a solution, existing options often focus on only one style (such as flat-ground) and fail to capture the full range of skateboarding styles. Current tracking methods are not only limited in scope, but can often be disorganized.

What could be tracked?

The tracking solution could encompass a massive variety, including:

- Flatground tricks
- Freestyle tricks
- Vert tricks
- Stairs and gaps
- Rail and ledge tricks
- Transition tricks
- Grinds

Each trick could include:

- **Stance:** (regular, goofy, fakie, nollie)
- **Confidence/consistency rating:** A self-assessed rating of consistency of a trick.
- **Goal:** Way to mark if the user wants to land a trick for the first time or improve consistency of a trick.
- **Video Attachment:** A space to attach a YouTube link of a trick being landed.
- **Date:** A space to input the date a trick was first landed.

Additionally, a comprehensive library of tricks could be integrated into the solution, eliminating much need for manual entry of tricks.

