PyTorch

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- What is PyTorch ?
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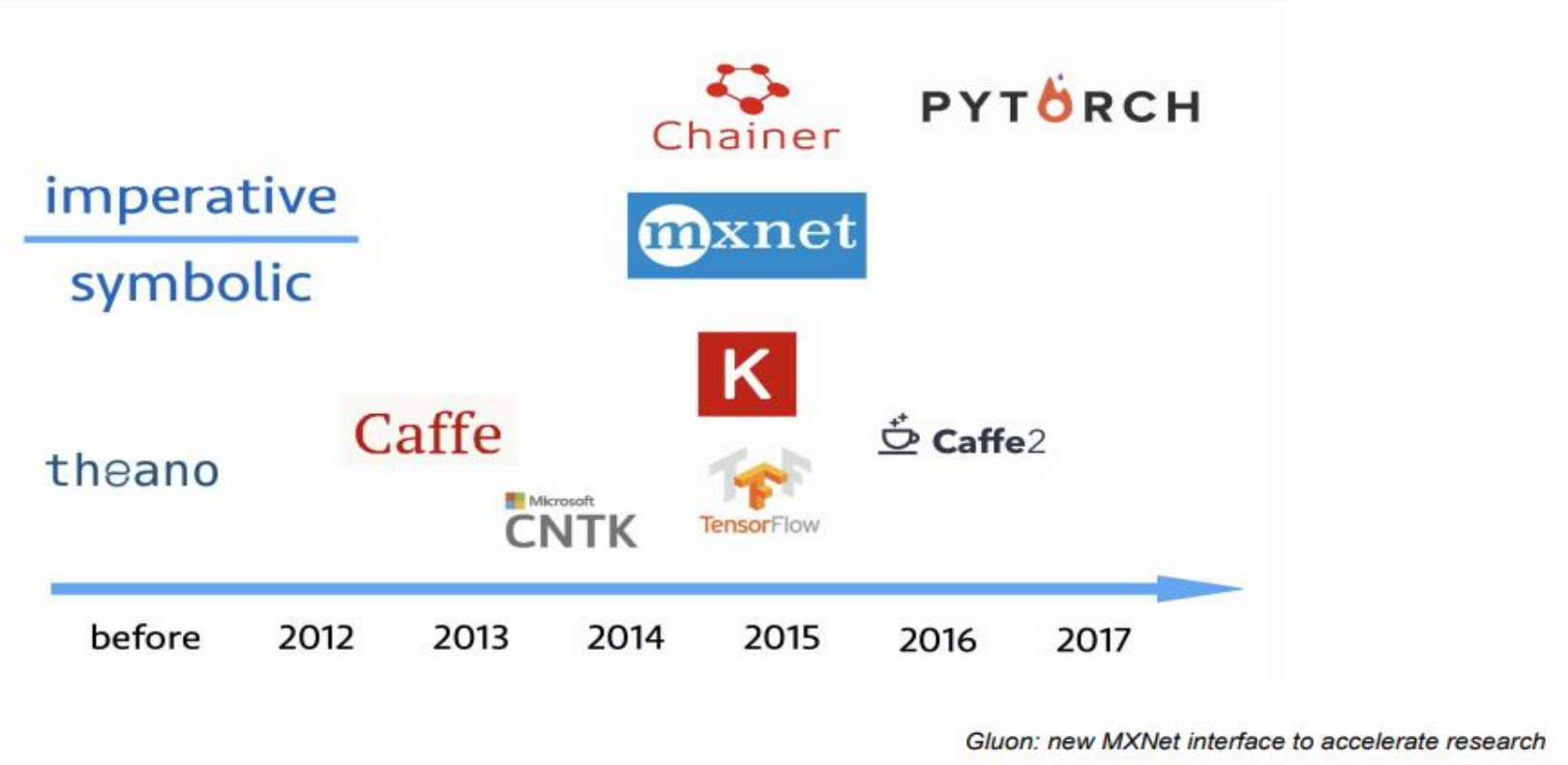
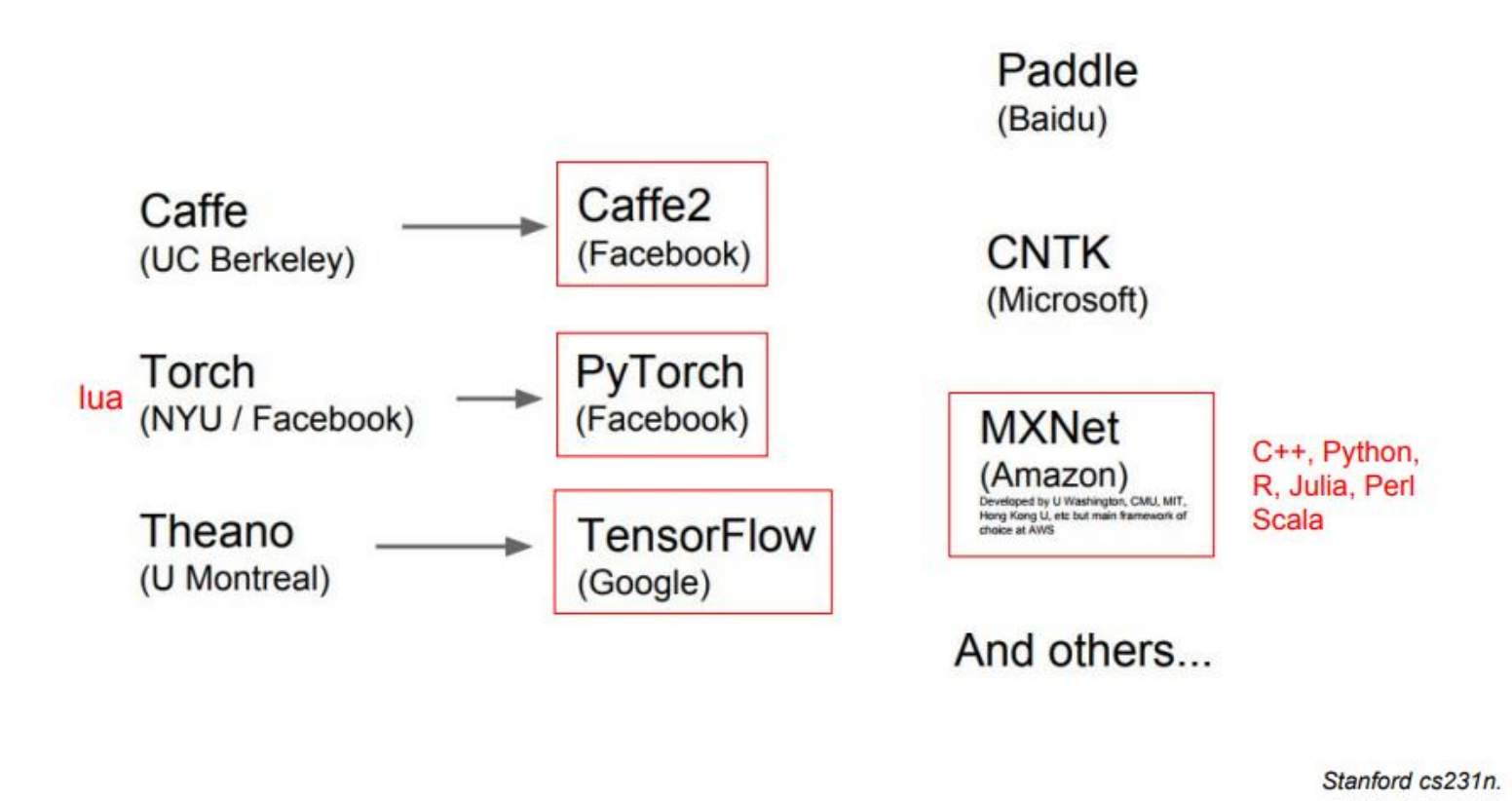
Popular DL Frameworks (1/6)



Gluon: new MXNet interface to accelerate research

Popular DL Frameworks (2/6)



Popular DL Frameworks (3/6)

Caffe

ResNet-101-deploy.prototxt

```
layer {
        bottom: "data"
        top: "conv1"
        name: "conv1"
        type: "Convolution"
        convolution_param {
                num_output: 64
                kernel_size: 7
                pad: 3
                stride: 2

                ....
```

(4K lines of codes)

- Protobuf as the interface
- Portable
  - caffe binary + protobuf model
- Reading and writing protobuf are not straightforward

MxNet Tutorial, CVPR 2017

Popular DL Frameworks (4/6)

Tensorflow

Implement Adam

```
# m_t = beta1 * m + (1 - beta1) * g_t
m = self.get_slot(var, "m")
m_scaled_g_values = grad.values * (1 - beta1_t)
m_t = state_ops.assign(m, m * beta1_t,
                       use_locking=self._use_locking)
m_t = state_ops.scatter_add(m_t, grad.indices, m_scaled_g_values,
                            use_locking=self._use_locking)
```

> 300 lines of codes

- A rich set of operators (~2000)
- The codes are not very easy to read, e.g. not python-like

MxNet Tutorial, CVPR 2017

Popular DL Frameworks (5/6)

Keras

```
model = Sequential()
model.add(Dense(512, activation='relu',
                input_shape=(784,)))
model.add(Dropout(0.2))
model.add(Dense(512, activation='relu'))
model.add(Dropout(0.2))
model.add(Dense(10, activation='softmax'))

model.compile(...)
model.fit(...)
```

- Simple and easy to use
- Difficult to implement sophisticated algorithms

MxNet Tutorial, CVPR 2017

Popular DL Frameworks (6/6)

Pytorch & Chainer

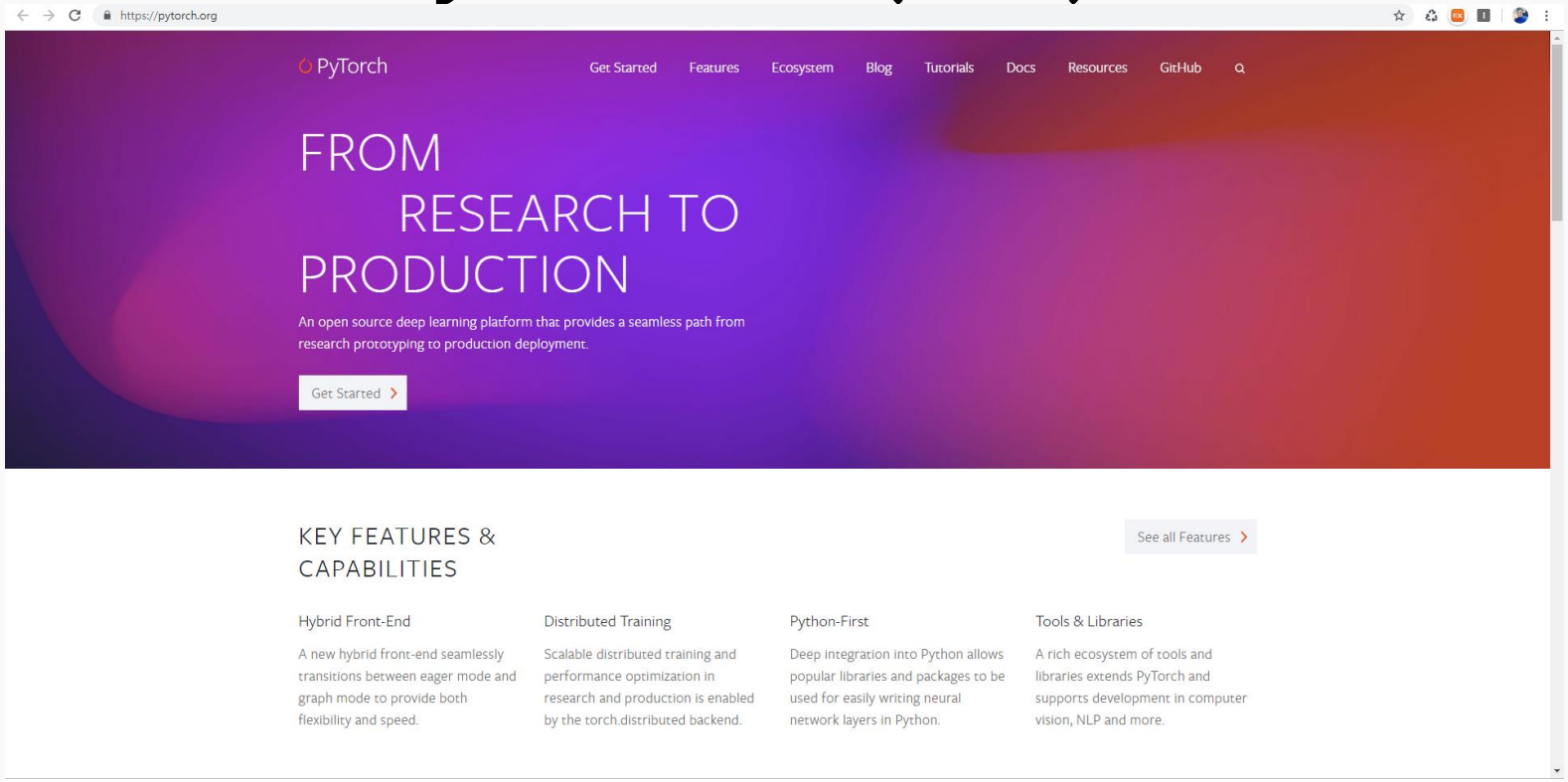
```
class Net(nn.Module):
    def __init__(self, input_size, hidden_size, num_classes):
        super(Net, self).__init__()
        self.fc1 = nn.Linear(input_size, hidden_size)
        self.relu = nn.ReLU()
        self.fc2 = nn.Linear(hidden_size, num_classes)

    def forward(self, x):
        out = self.fc1(x)
        out = self.relu(out)
        out = self.fc2(out)
        return out
```

- Flexible
- Complicate programs might be slow to run

MxNet Tutorial, CVPR 2017

What is PyTorch ? (1/9)



What is PyTorch ? (2/9)

TensorFlow is a safe bet for most projects. Not perfect but has huge community, wide usage. Maybe pair with high-level wrapper (Keras, Sonnet, etc)

I think **PyTorch** is best for research. However still new, there can be rough patches.

Use **TensorFlow** for one graph over many machines

Consider **Caffe**, **Caffe2,** or **TensorFlow** for production deployment

Consider **TensorFlow** or **Caffe2** for mobile

From **cs231n** Lecture 8 (April 27, 2017)

What is PyTorch ? (3/9)

PyTorch or TensorFlow?

Written on August 17, 2017

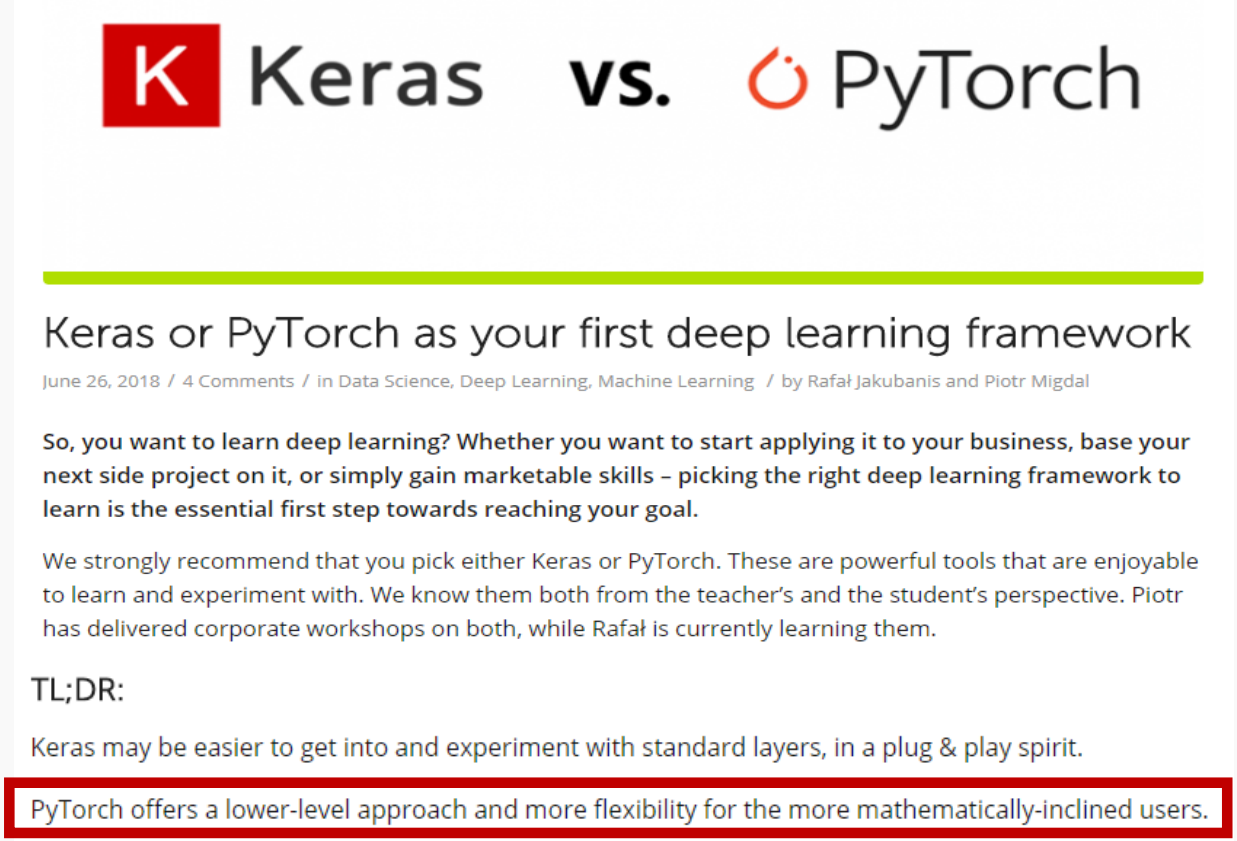
This is a guide to the main differences I've found between PyTorch and TensorFlow. This post is intended to be useful for anyone considering starting a new project or making the switch from one deep learning framework to another. The focus is on programmability and flexibility when setting up the components of the training and deployment deep learning stack. I won't go into performance (speed / memory usage) trade-offs.

Summary

PyTorch is better for rapid prototyping in research, for hobbyists and for small scale projects.
TensorFlow is better for large-scale deployments, especially when cross-platform and embedded deployment is a consideration.

https://awni.github.io/pytorch-tensorflow/

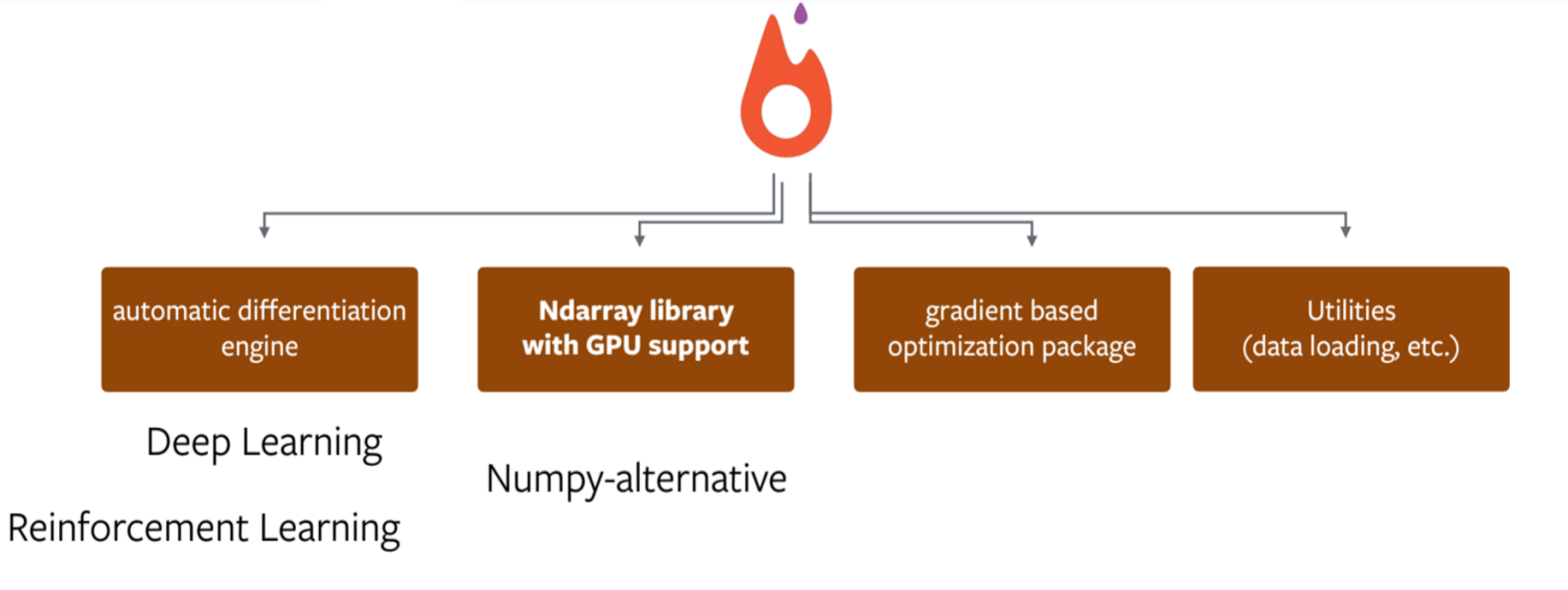
What is PyTorch ? (4/9)



https://deepsense.ai/keras-or-pytorch/

What is PyTorch ? (5/9)

- **An optimized tensor library** for deep learning using GPUs and CPUs



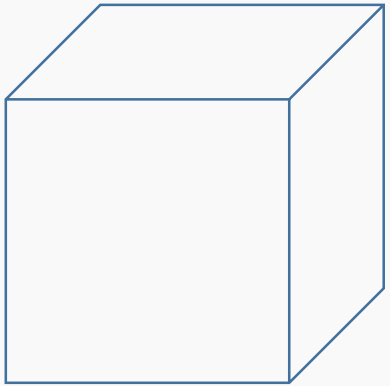
What is PyTorch ? (6/9)

- 1-dimensional **tensors** are vectors
- 2-dimensional **tensors** are matrices
- 3+ dimensional **tensors** are just referred to as tensors

Vector

Matrix

Tensor



What is PyTorch ? (7/9)

(PyTorch) Tensor

- n-dimensional array (similar to np.ndarray)
- Provides many functions for operating on these Tensors
  - 100+ Tensor operations
  - Transposing, indexing, slicing, mathematical operations, linear algebra, random numbers, …
  - http://pytorch.org/docs/torch
- PyTorch Tensor numpy array
- Fast acceleration on NVIDIA GPUs

What is PyTorch ? (8/9)

Dynamic Computational Graph

- Forward pass
  - Evaluate their predictions for given inputs
  - Define a computational graph

- Backward pass
  - Compute gradients for their parameters with respect to arbitrary scalar losses

- PyTorch Autograd!

What is PyTorch ? (9/9)

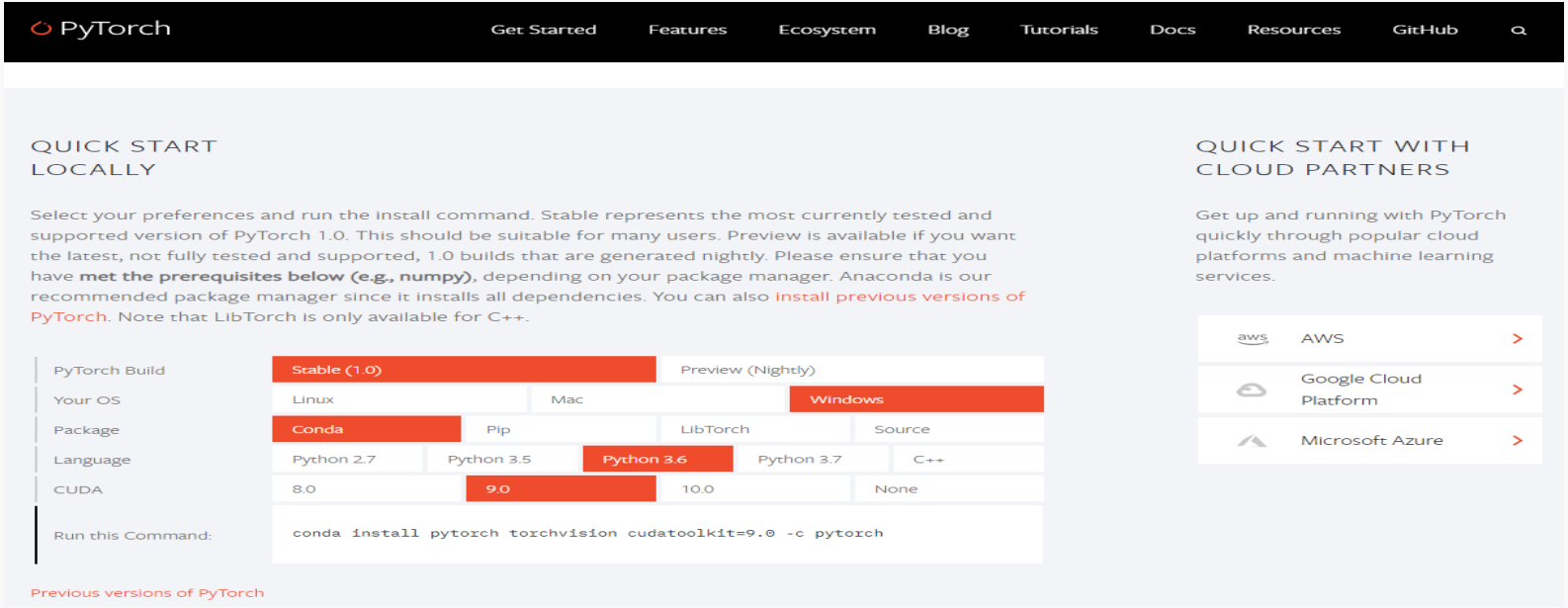
Dynamic Computational Graph

A graph is created on the fly

```
from torch.autograd import Variable

x = Variable(torch.randn(1, 10))
prev_h = Variable(torch.randn(1, 20))
W_h = Variable(torch.randn(20, 20))
W_x = Variable(torch.randn(20, 10))
```

Installation (1/1)



- Check your OS, CUDA, Package option at https://pytorch.org

PyTorch: Three Levels of Abstraction

Tensor: Imperative ndarray, but runs on GPU

Variable: Node in a computational graph; stores data and gradient

Module: A neural network layer; may store state or learnable weights

PyTorch: Tensors

PyTorch Tensors are just like numpy arrays, but they can run on GPU.

No built-in notion of computational graph, or gradients, or deep learning.

Here we fit a two-layer net using PyTorch Tensors:

```
import torch

dtype = torch.FloatTensor

N, D_in, H, D_out = 64, 1000, 100, 10
x = torch.randn(N, D_in).type(dtype)
y = torch.randn(N, D_out).type(dtype)
w1 = torch.randn(D_in, H).type(dtype)
w2 = torch.randn(H, D_out).type(dtype)

learning_rate = 1e-6
for t in range(500):
    h = x.mm(w1)
    h_relu = h.clamp(min=0)
    y_pred = h_relu.mm(w2)
    loss = (y_pred - y).pow(2).sum()

    grad_y_pred = 2.0 * (y_pred - y)
    grad_w2 = h_relu.t().mm(grad_y_pred)
    grad_h_relu = grad_y_pred.mm(w2.t())
    grad_h = grad_h_relu.clone()
    grad_h[h < 0] = 0
    grad_w1 = x.t().mm(grad_h)

    w1 -= learning_rate * grad_w1
    w2 -= learning_rate * grad_w2
```

Pytorch Tensors

https://transfer.d2.mpi-inf.mpg.de/rshetty/hlcv/Pytorch_tutorial.pdf

PyTorch: Tensors

To run on GPU, just cast tensors to a cuda datatype!

```
import torch

dtype = torch.cuda.FloatTensor

N, D_in, H, D_out = 64, 1000, 100, 10
x = torch.randn(N, D_in).type(dtype)
y = torch.randn(N, D_out).type(dtype)
w1 = torch.randn(D_in, H).type(dtype)
w2 = torch.randn(H, D_out).type(dtype)

learning_rate = 1e-6
for t in range(500):
    h = x.mm(w1)
    h_relu = h.clamp(min=0)
    y_pred = h_relu.mm(w2)
    loss = (y_pred - y).pow(2).sum()

    grad_y_pred = 2.0 * (y_pred - y)
    grad_w2 = h_relu.t().mm(grad_y_pred)
    grad_h_relu = grad_y_pred.mm(w2.t())
    grad_h = grad_h_relu.clone()
    grad_h[h < 0] = 0
    grad_w1 = x.t().mm(grad_h)

    w1 -= learning_rate * grad_w1
    w2 -= learning_rate * grad_w2
```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PyTorch: Tensors

Create random tensors for data and weights

```
import torch

dtype = torch.FloatTensor

N, D_in, H, D_out = 64, 1000, 100, 10
x = torch.randn(N, D_in).type(dtype)
y = torch.randn(N, D_out).type(dtype)
w1 = torch.randn(D_in, H).type(dtype)
w2 = torch.randn(H, D_out).type(dtype)

learning_rate = 1e-6
for t in range(500):
    h = x.mm(w1)
    h_relu = h.clamp(min=0)
    y_pred = h_relu.mm(w2)
    loss = (y_pred - y).pow(2).sum()

    grad_y_pred = 2.0 * (y_pred - y)
    grad_w2 = h_relu.t().mm(grad_y_pred)
    grad_h_relu = grad_y_pred.mm(w2.t())
    grad_h = grad_h_relu.clone()
    grad_h[h < 0] = 0
    grad_w1 = x.t().mm(grad_h)

    w1 -= learning_rate * grad_w1
    w2 -= learning_rate * grad_w2
```


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PyTorch: Tensors

Forward pass: compute predictions and loss

```
import torch

dtype = torch.FloatTensor

N, D_in, H, D_out = 64, 1000, 100, 10
x = torch.randn(N, D_in).type(dtype)
y = torch.randn(N, D_out).type(dtype)
w1 = torch.randn(D_in, H).type(dtype)
w2 = torch.randn(H, D_out).type(dtype)

learning_rate = 1e-6
for t in range(500):
    h = x.mm(w1)
    h_relu = h.clamp(min=0)
    y_pred = h_relu.mm(w2)
    loss = (y_pred - y).pow(2).sum()

    grad_y_pred = 2.0 * (y_pred - y)
    grad_w2 = h_relu.t().mm(grad_y_pred)
    grad_h_relu = grad_y_pred.mm(w2.t())
    grad_h = grad_h_relu.clone()
    grad_h[h < 0] = 0
    grad_w1 = x.t().mm(grad_h)

    w1 -= learning_rate * grad_w1
    w2 -= learning_rate * grad_w2
```


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PyTorch: Tensors

Backward pass: manually compute gradients

```
import torch

dtype = torch.FloatTensor

N, D_in, H, D_out = 64, 1000, 100, 10
x = torch.randn(N, D_in).type(dtype)
y = torch.randn(N, D_out).type(dtype)
w1 = torch.randn(D_in, H).type(dtype)
w2 = torch.randn(H, D_out).type(dtype)

learning_rate = 1e-6
for t in range(500):
    h = x.mm(w1)
    h_relu = h.clamp(min=0)
    y_pred = h_relu.mm(w2)
    loss = (y_pred - y).pow(2).sum()

    grad_y_pred = 2.0 * (y_pred - y)
    grad_w2 = h_relu.t().mm(grad_y_pred)
    grad_h_relu = grad_y_pred.mm(w2.t())
    grad_h = grad_h_relu.clone()
    grad_h[h < 0] = 0
    grad_w1 = x.t().mm(grad_h)

    w1 -= learning_rate * grad_w1
    w2 -= learning_rate * grad_w2
```


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PyTorch: Tensors

```
import torch

dtype = torch.FloatTensor

N, D_in, H, D_out = 64, 1000, 100, 10
x = torch.randn(N, D_in).type(dtype)
y = torch.randn(N, D_out).type(dtype)
w1 = torch.randn(D_in, H).type(dtype)
w2 = torch.randn(H, D_out).type(dtype)

learning_rate = 1e-6
for t in range(500):
    h = x.mm(w1)
    h_relu = h.clamp(min=0)
    y_pred = h_relu.mm(w2)
    loss = (y_pred - y).pow(2).sum()

    grad_y_pred = 2.0 * (y_pred - y)
    grad_w2 = h_relu.t().mm(grad_y_pred)
    grad_h_relu = grad_y_pred.mm(w2.t())
    grad_h = grad_h_relu.clone()
    grad_h[h < 0] = 0
    grad_w1 = x.t().mm(grad_h)

    w1 -= learning_rate * grad_w1
    w2 -= learning_rate * grad_w2
```

Gradient descent step on weights

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PyTorch: Three Levels of Abstraction

Tensor: Imperative ndarray, but runs on GPU

Variable: Node in a computational graph; stores data and gradient

Module: A neural network layer; may store state or learnable weights

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PyTorch: Autograd

A PyTorch **Variable** is a node in a computational graph

x.data is a Tensor

x.grad is a Variable of gradients (same shape as x.data)

x.grad.data is a Tensor of gradients

```
import torch
from torch.autograd import Variable

N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in), requires_grad=False)
y = Variable(torch.randn(N, D_out), requires_grad=False)
w1 = Variable(torch.randn(D_in, H), requires_grad=True)
w2 = Variable(torch.randn(H, D_out), requires_grad=True)

learning_rate = 1e-6
for t in range(500):
    y_pred = x.mm(w1).clamp(min=0).mm(w2)
    loss = (y_pred - y).pow(2).sum()

    if w1.grad: w1.grad.data.zero_()
    if w2.grad: w2.grad.data.zero_()
    loss.backward()

    w1.data -= learning_rate * w1.grad.data
    w2.data -= learning_rate * w2.grad.data
```


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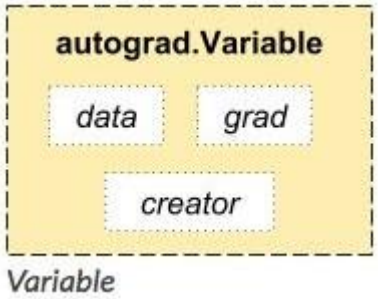
Variable

The autograd package provides automatic differentiation for all operations on Tensors.



“ autograd.Variable is the central class of the package. It wraps a Tensor, and supports nearly all of operations defined on it.

Once you finish your computation you can call .backward() and have all the gradients computed automatically. “

Pytorch Tutorial. www.pytorch.org

Computational Graphs

Numpy

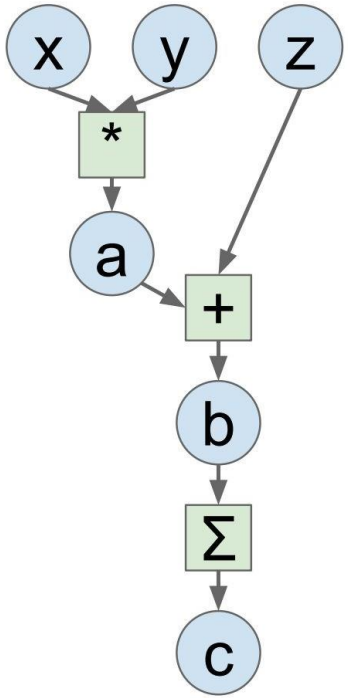
```
import numpy as np
np.random.seed(0)

N, D = 3, 4

x = np.random.randn(N, D)
y = np.random.randn(N, D)
z = np.random.randn(N, D)

a = x * y
b = a + z
c = np.sum(b)

grad_c = 1.0
grad_b = grad_c * np.ones((N, D))
grad_a = grad_b.copy()
grad_z = grad_b.copy()
grad_x = grad_a * y
grad_y = grad_a * x
```



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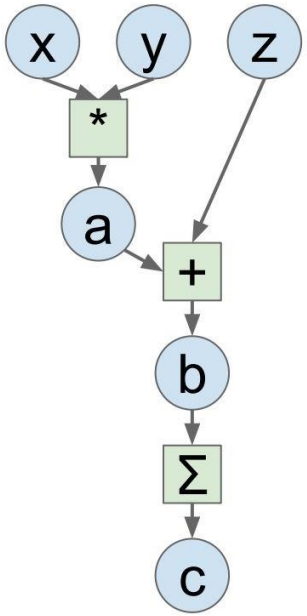
Computational Graphs



Define **Variables** to start building a computational graph

PyTorch

```
import torch
from torch.autograd import Variable

N, D = 3, 4

x = Variable(torch.randn(N, D),
             requires_grad=True)
y = Variable(torch.randn(N, D),
             requires_grad=True)
z = Variable(torch.randn(N, D),
             requires_grad=True)

a = x * y
b = a + z
c = torch.sum(b)

c.backward()

print(x.grad.data)
print(y.grad.data)
print(z.grad.data)
```

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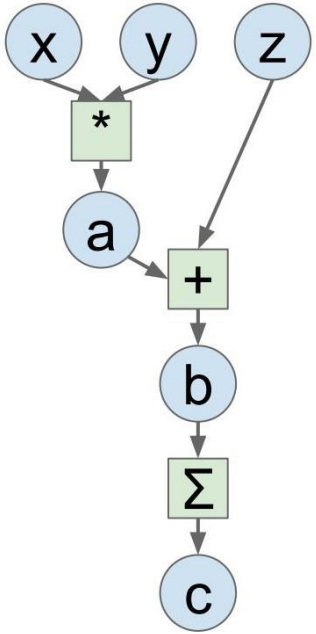
Computational Graphs



Forward pass looks just like numpy

PyTorch

```
import torch
from torch.autograd import Variable

N, D = 3, 4

x = Variable(torch.randn(N, D),
             requires_grad=True)
y = Variable(torch.randn(N, D),
             requires_grad=True)
z = Variable(torch.randn(N, D),
             requires_grad=True)

a = x * y
b = a + z
c = torch.sum(b)

c.backward()

print(x.grad.data)
print(y.grad.data)
print(z.grad.data)
```

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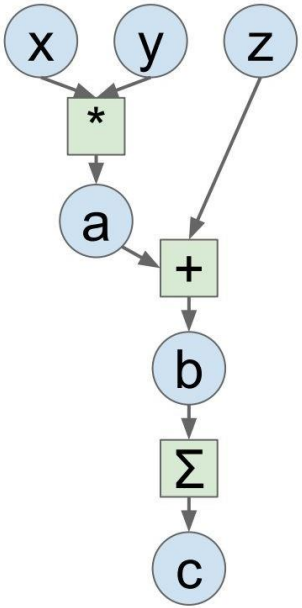
Computational Graphs



Calling c.backward() computes all gradients

PyTorch

```
import torch
from torch.autograd import Variable

N, D = 3, 4

x = Variable(torch.randn(N, D),
             requires_grad=True)
y = Variable(torch.randn(N, D),
             requires_grad=True)
z = Variable(torch.randn(N, D),
             requires_grad=True)

a = x * y
b = a + z
c = torch.sum(b)

c.backward()

print(x.grad.data)
print(y.grad.data)
print(z.grad.data)
```

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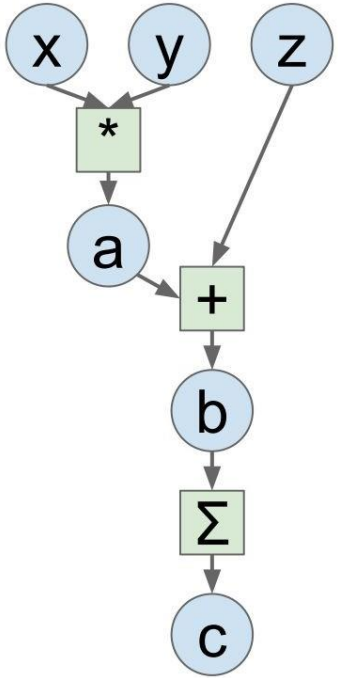
Computational Graphs



Run on GPU by casting to .cuda()

PyTorch

```
import torch
from torch.autograd import Variable

N, D = 3, 4

x = Variable(torch.randn(N, D).cuda(),
             requires_grad=True)
y = Variable(torch.randn(N, D).cuda(),
             requires_grad=True)
z = Variable(torch.randn(N, D).cuda(),
             requires_grad=True)

a = x * y
b = a + z
c = torch.sum(b)

c.backward()

print(x.grad.data)
print(y.grad.data)
print(z.grad.data)
```

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PyTorch: Three Levels of Abstraction

Tensor: Imperative ndarray, but runs on GPU

Variable: Node in a computational graph; stores data and gradient

Module: A neural network layer; may store state or learnable weights

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Module, single layer

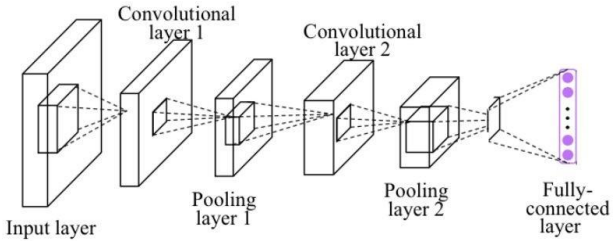
- torch.nn
  - Parameters
  - Containers
  - Convolution Layers
    - Conv1d
    - Conv2d
    - Conv3d
    - ConvTranspose1d
    - ConvTranspose2d
    - ConvTranspose3d

- torch.nn
  - Parameters
  - Containers
  - Convolution Layers
  - Pooling Layers
    - MaxPool1d
    - MaxPool2d
    - MaxPool3d
    - MaxUnpool1d
    - MaxUnpool2d
    - MaxUnpool3d
    - AvgPool1d
    - AvgPool2d
    - AvgPool3d
    - FractionalMaxPool2d
    - LPPool2d
    - AdaptiveMaxPool1d
    - AdaptiveMaxPool2d
    - AdaptiveMaxPool3d
    - AdaptiveAvgPool1d
    - AdaptiveAvgPool2d
    - AdaptiveAvgPool3d

- Loss functions
  - L1Loss
  - MSELoss
  - CrossEntropyLoss
  - NLLLoss
  - PoissonNLLLoss
  - KLDivLoss
  - BCELoss
  - BCEWithLogitsLoss
  - MarginRankingLoss
  - HingeEmbeddingLoss
  - MultiLabelMarginLoss
  - SmoothL1Loss
  - SoftMarginLoss
  - MultiLabelSoftMarginLoss
  - CosineEmbeddingLoss
  - MultiMarginLoss
  - TripletMarginLoss

Other layers: Dropout, Linear, Normalization Layer

Module, network



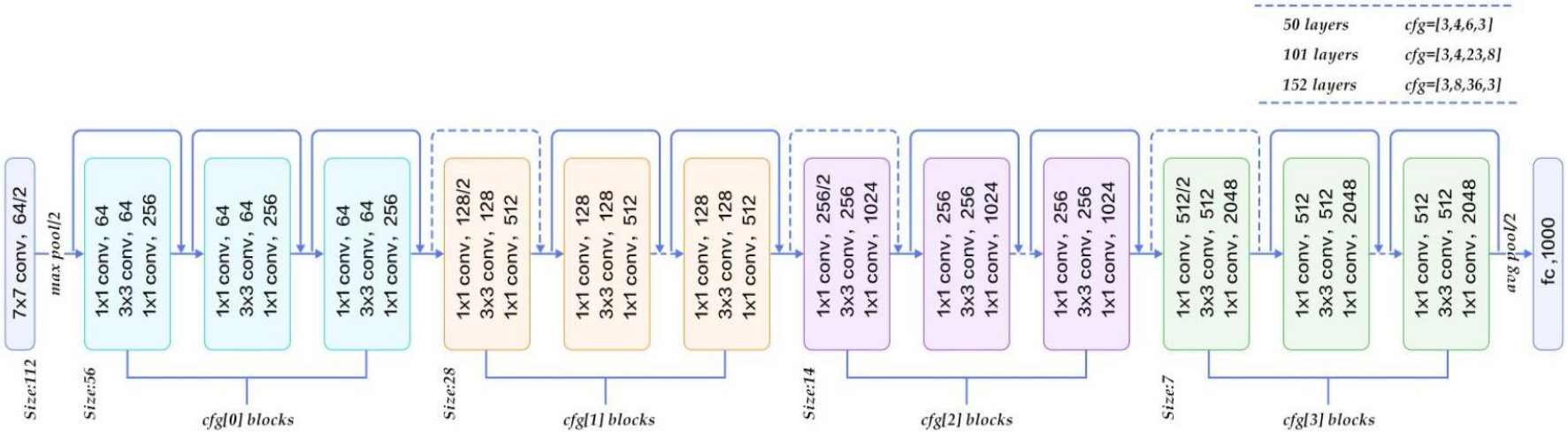

```
class Net(nn.Module):

    def __init__(self):
        super(Net, self).__init__()
        self.conv1 = nn.Conv2d(1, 10, kernel_size=5)
        self.conv2 = nn.Conv2d(10, 20, kernel_size=5)
        self.mp = nn.MaxPool2d(2)
        self.fc = nn.Linear(320, 10) # 320 -> 10

    def forward(self, x):
        in_size = x.size(0)
        x = F.relu(self.mp(self.conv1(x)))
        x = F.relu(self.mp(self.conv2(x)))
        x = x.view(in_size, -1) # flatten the tensor
        x = self.fc(x)
        return F.log_softmax(x)
```

Pytorch, zero to all. HKUST

Module, sub-network



http://book.paddlepaddle.org/03.image_classification/

Module, sub-network

```python
# Define a resnet block
class ResnetBlock(nn.Module):
    def __init__(self, dim, padding_type, norm_layer, use_dropout, use_bias):
        super(ResnetBlock, self).__init__()
        self.conv_block = self.build_conv_block(dim, padding_type, norm_layer, use_dropout, use_bias)

    def build_conv_block(self, dim, padding_type, norm_layer, use_dropout, use_bias):
        conv_block = []
        p = 0
        if padding_type == 'reflect':
            conv_block += [nn.ReflectionPad2d(1)]
        elif padding_type == 'replicate':
            conv_block += [nn.ReplicationPad2d(1)]
        elif padding_type == 'zero':
            p = 1
        else:
            raise NotImplementedError('padding [%s] is not implemented' % padding_type)

        conv_block += [nn.Conv2d(dim, dim, kernel_size=3, padding=p, bias=use_bias),
                       norm_layer(dim),
                       nn.ReLU(True)]
        if use_dropout:
            conv_block += [nn.Dropout(0.5)]

        p = 0
        if padding_type == 'reflect':
            conv_block += [nn.ReflectionPad2d(1)]
        elif padding_type == 'replicate':
            conv_block += [nn.ReplicationPad2d(1)]
        elif padding_type == 'zero':
            p = 1
        else:
            raise NotImplementedError('padding [%s] is not implemented' % padding_type)
        conv_block += [nn.Conv2d(dim, dim, kernel_size=3, padding=p, bias=use_bias),
                       norm_layer(dim)]

        return nn.Sequential(*conv_block)

    def forward(self, x):
        out = x + self.conv_block(x)
        return out
```

```python
class ResnetGenerator(nn.Module):
    def __init__(self, input_nc, output_nc, ngf=64, norm_layer=nn.BatchNorm2d, use_dropout=False, n_blocks=6, gpu_ids=[], padding_type='ref
        assert(n_blocks >= 0)
        super(ResnetGenerator, self).__init__()
        self.input_nc = input_nc
        self.output_nc = output_nc
        self.ngf = ngf
        self.gpu_ids = gpu_ids
        if type(norm_layer) == functools.partial:
            use_bias = norm_layer.func == nn.InstanceNorm2d
        else:
            use_bias = norm_layer == nn.InstanceNorm2d

        model = [nn.ReflectionPad2d(3),
                 nn.Conv2d(input_nc, ngf, kernel_size=7, padding=0,
                           bias=use_bias),
                 norm_layer(ngf),
                 nn.ReLU(True)]

        n_downsampling = 2
        for i in range(n_downsampling):
            mult = 2**i
            model += [nn.Conv2d(ngf * mult, ngf * mult * 2, kernel_size=3,
                                stride=2, padding=1, bias=use_bias),
                      norm_layer(ngf * mult * 2),
                      nn.ReLU(True)]

        mult = 2**n_downsampling
        for i in range(n_blocks):
            model += [ResnetBlock(ngf * mult, padding_type=padding_type, norm_layer=norm_layer, use_dropout=use_dropout, use_bias=use_bias)]

        for i in range(n_downsampling):
            mult = 2**(n_downsampling - i)
            model += [nn.ConvTranspose2d(ngf * mult, int(ngf * mult / 2),
                                         kernel_size=3, stride=2,
```

https://github.com/junyanz/pytorch-CycleGAN-and-pix2pix

Module

```
VGG (
  (features): Sequential (
    (0): Conv2d(3, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (1): ReLU (inplace)
    (2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): ReLU (inplace)
    (4): MaxPool2d (size=(2, 2), stride=(2, 2), dilation=(1, 1))
    (5): Conv2d(64, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (6): ReLU (inplace)
    (7): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (8): ReLU (inplace)
    (9): MaxPool2d (size=(2, 2), stride=(2, 2), dilation=(1, 1))
    (10): Conv2d(128, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (11): ReLU (inplace)
    (12): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (13): ReLU (inplace)
    (14): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (15): ReLU (inplace)
    (16): MaxPool2d (size=(2, 2), stride=(2, 2), dilation=(1, 1))
    (17): Conv2d(256, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (18): ReLU (inplace)
    (19): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (20): ReLU (inplace)
    (21): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (22): ReLU (inplace)
    (23): MaxPool2d (size=(2, 2), stride=(2, 2), dilation=(1, 1))
    (24): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (25): ReLU (inplace)
    (26): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (27): ReLU (inplace)
    (28): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (29): ReLU (inplace)
    (30): MaxPool2d (size=(2, 2), stride=(2, 2), dilation=(1, 1))
  )
  (classifier): Sequential (
    (0): Dropout (p = 0.5)
    (1): Linear (25088 -> 4096)
    (2): ReLU (inplace)
    (3): Dropout (p = 0.5)
    (4): Linear (4096 -> 4096)
    (5): ReLU (inplace)
    (6): Linear (4096 -> 1000)
  )
)
```

PyTorch: Three Levels of Abstraction

Tensor: Imperative ndarray, but runs on GPU

Variable: Node in a computational graph; stores data and gradient

Module: A neural network layer; may store state or learnable weights

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When starting a new project

1. Data preparation (processing, format)
2. Model Design (pretrained, design your own Model)
3. Training Strategy

Train a simple Network

PyTorch: nn

Higher-level wrapper for working with neural nets

Similar to Keras and friends … but only one, and it's good =)

```
import torch
from torch.autograd import Variable

N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in))
y = Variable(torch.randn(N, D_out), requires_grad=False)

model = torch.nn.Sequential(
          torch.nn.Linear(D_in, H),
          torch.nn.ReLU(),
          torch.nn.Linear(H, D_out))
loss_fn = torch.nn.MSELoss(size_average=False)

learning_rate = 1e-4
for t in range(500):
    y_pred = model(x)
    loss = loss_fn(y_pred, y)

    model.zero_grad()
    loss.backward()

    for param in model.parameters():
        param.data -= learning_rate * param.grad.data
```

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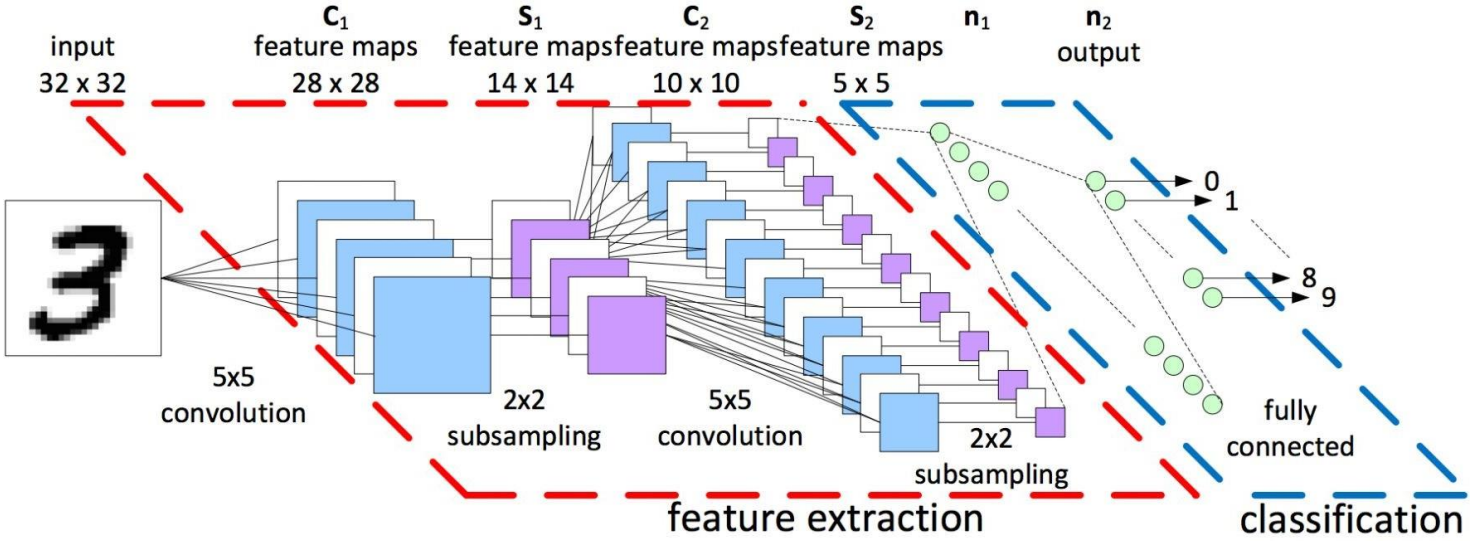
Train a simple Network



1. Forward: compute output of each layer
2. Backward: compute gradient
3. Update: update the parameters with computed gradient

Train a simple Network

PyTorch: nn

Define our model as a sequence of layers

nn also defines common loss functions

```
import torch
from torch.autograd import Variable

N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in))
y = Variable(torch.randn(N, D_out), requires_grad=False)

model = torch.nn.Sequential(
          torch.nn.Linear(D_in, H),
          torch.nn.ReLU(),
          torch.nn.Linear(H, D_out))
loss_fn = torch.nn.MSELoss(size_average=False)

learning_rate = 1e-4
for t in range(500):
    y_pred = model(x)
    loss = loss_fn(y_pred, y)

    model.zero_grad()
    loss.backward()

    for param in model.parameters():
        param.data -= learning_rate * param.grad.data
```

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Train a simple Network

PyTorch: nn

```
import torch
from torch.autograd import Variable

N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in))
y = Variable(torch.randn(N, D_out), requires_grad=False)

model = torch.nn.Sequential(
          torch.nn.Linear(D_in, H),
          torch.nn.ReLU(),
          torch.nn.Linear(H, D_out))
loss_fn = torch.nn.MSELoss(size_average=False)

learning_rate = 1e-4
for t in range(500):
    y_pred = model(x)
    loss = loss_fn(y_pred, y)

    model.zero_grad()
    loss.backward()

    for param in model.parameters():
        param.data -= learning_rate * param.grad.data
```

Forward pass: feed data to model, and prediction to loss function

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Train a simple Network

PyTorch: nn

```
import torch
from torch.autograd import Variable

N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in))
y = Variable(torch.randn(N, D_out), requires_grad=False)

model = torch.nn.Sequential(
          torch.nn.Linear(D_in, H),
          torch.nn.ReLU(),
          torch.nn.Linear(H, D_out))
loss_fn = torch.nn.MSELoss(size_average=False)

learning_rate = 1e-4
for t in range(500):
    y_pred = model(x)
    loss = loss_fn(y_pred, y)

    model.zero_grad()
    loss.backward()

    for param in model.parameters():
        param.data -= learning_rate * param.grad.data
```

Backward pass:
compute all gradients

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Train a simple Network

PyTorch: nn

```
import torch
from torch.autograd import Variable

N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in))
y = Variable(torch.randn(N, D_out), requires_grad=False)

model = torch.nn.Sequential(
          torch.nn.Linear(D_in, H),
          torch.nn.ReLU(),
          torch.nn.Linear(H, D_out))
loss_fn = torch.nn.MSELoss(size_average=False)

learning_rate = 1e-4
for t in range(500):
    y_pred = model(x)
    loss = loss_fn(y_pred, y)

    model.zero_grad()
    loss.backward()

    for param in model.parameters():
        param.data -= learning_rate * param.grad.data
```

Make gradient step on each model parameter

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PyTorch: optim

Use an **optimizer** for different update rules

```
import torch
from torch.autograd import Variable

N, D_in, H, D_out = 64, 1000, 100, 10

x = Variable(torch.randn(N, D_in))
y = Variable(torch.randn(N, D_out), requires_grad=False)

model = torch.nn.Sequential(
          torch.nn.Linear(D_in, H),
          torch.nn.ReLU(),
          torch.nn.Linear(H, D_out))
loss_fn = torch.nn.MSELoss(size_average=False)

learning_rate = 1e-4
optimizer = torch.optim.Adam(model.parameters(),
                             lr=learning_rate)
for t in range(500):
    y_pred = model(x)
    loss = loss_fn(y_pred, y)

    optimizer.zero_grad()
    loss.backward()

    optimizer.step()
```

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PyTorch: optim

```
import torch
from torch.autograd import Variable

N, D_in, H, D_out = 64, 1000, 100, 10

x = Variable(torch.randn(N, D_in))
y = Variable(torch.randn(N, D_out), requires_grad=False)

model = torch.nn.Sequential(
          torch.nn.Linear(D_in, H),
          torch.nn.ReLU(),
          torch.nn.Linear(H, D_out))
loss_fn = torch.nn.MSELoss(size_average=False)

learning_rate = 1e-4
optimizer = torch.optim.Adam(model.parameters(),
                             lr=learning_rate)
for t in range(500):
    y_pred = model(x)
    loss = loss_fn(y_pred, y)

    optimizer.zero_grad()
    loss.backward()

    optimizer.step()
```

Update all parameters after computing gradients

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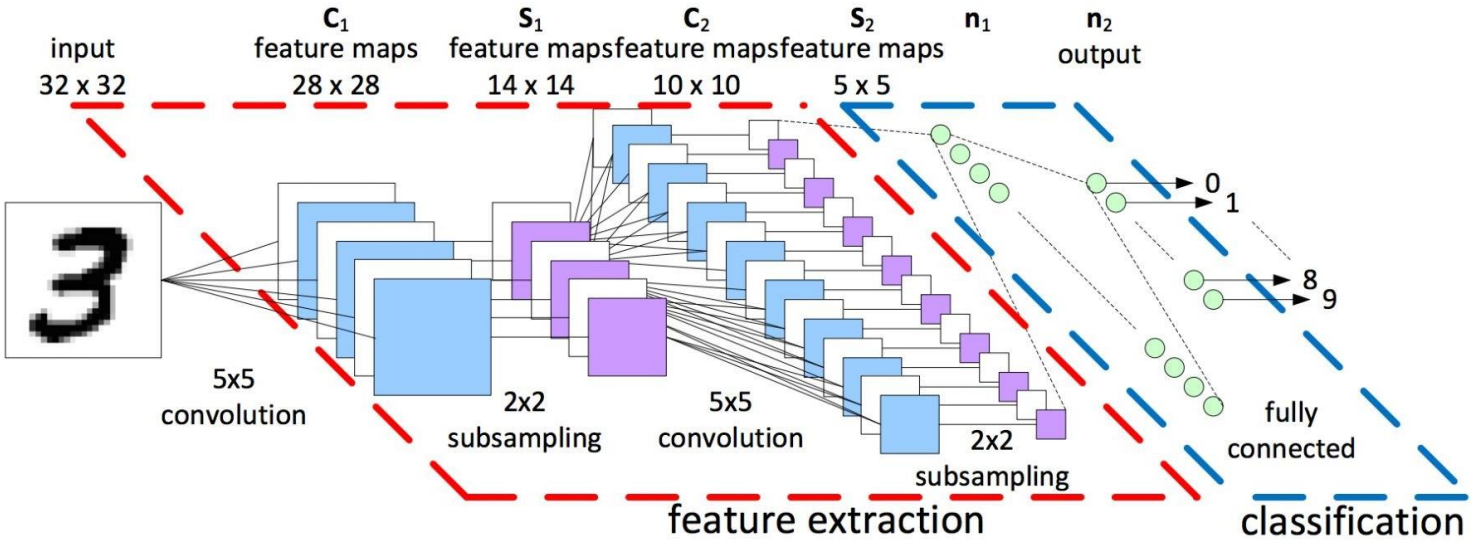
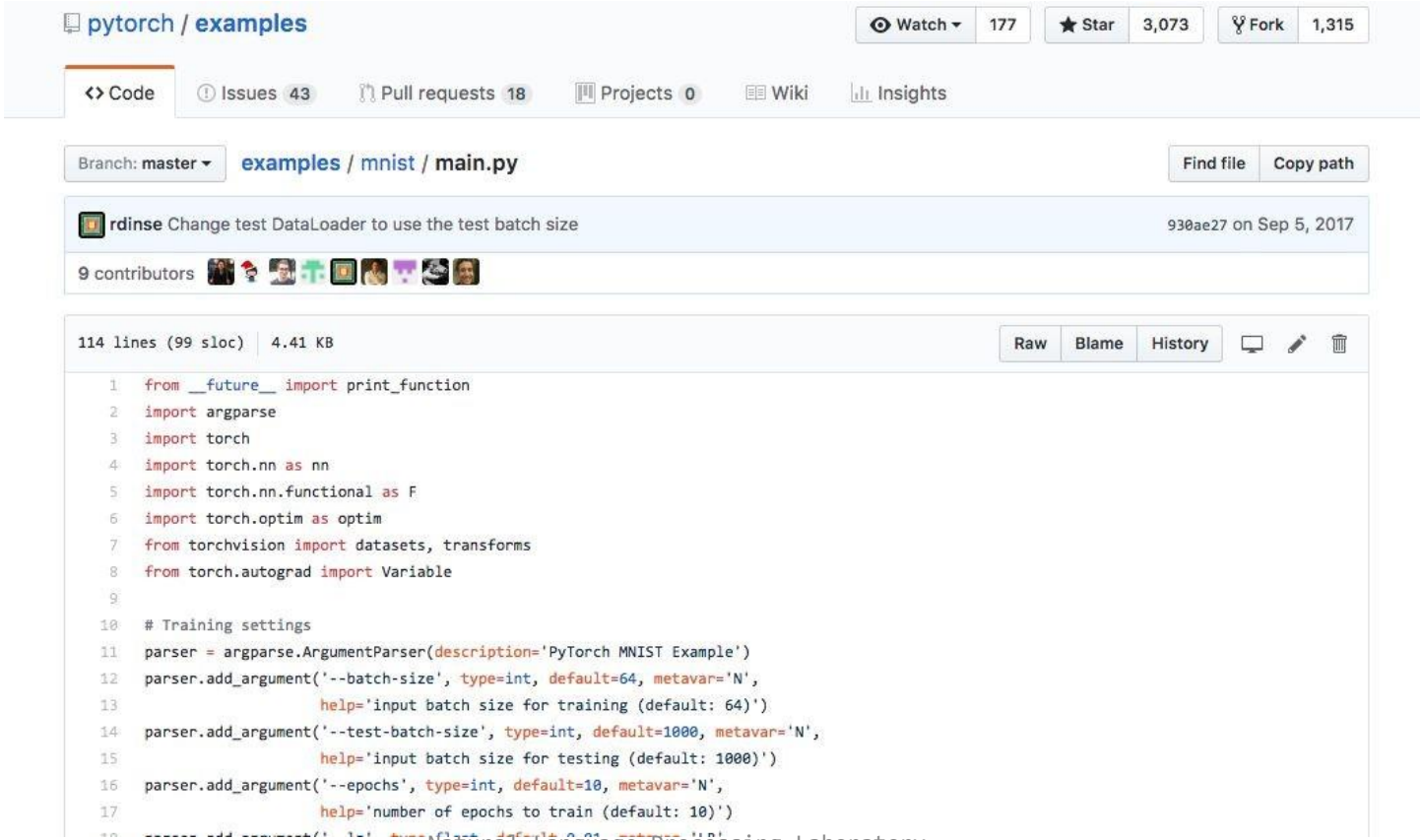
MNIST example



MNIST example



MNIST example

```
from __future__ import print_function
import argparse
import torch
import torch.nn as nn
import torch.nn.functional as F
import torch.optim as optim
from torchvision import datasets, transforms
from torch.autograd import Variable

# Training settings
parser = argparse.ArgumentParser(description='PyTorch MNIST Example')
parser.add_argument('--batch-size', type=int, default=64, metavar='N',
                    help='input batch size for training (default: 64)')
parser.add_argument('--test-batch-size', type=int, default=1000, metavar='N',
                    help='input batch size for testing (default: 1000)')
parser.add_argument('--epochs', type=int, default=10, metavar='N',
                    help='number of epochs to train (default: 10)')
parser.add_argument('--lr', type=float, default=0.01, metavar='LR',
                    help='learning rate (default: 0.01)')
parser.add_argument('--momentum', type=float, default=0.5, metavar='M',
                    help='SGD momentum (default: 0.5)')
parser.add_argument('--no-cuda', action='store_true', default=False,
                    help='disables CUDA training')
parser.add_argument('--seed', type=int, default=1, metavar='S',
                    help='random seed (default: 1)')
parser.add_argument('--log-interval', type=int, default=10, metavar='N',
                    help='how many batches to wait before logging training status')
args = parser.parse_args()
args.cuda = not args.no_cuda and torch.cuda.is_available()

torch.manual_seed(args.seed)
if args.cuda:
    torch.cuda.manual_seed(args.seed)
```

https://goo.gl/mQEw15

MNIST example

Data Loading

```
37  train_loader = torch.utils.data.DataLoader(
38      datasets.MNIST('../data', train=True, download=True,
39                     transform=transforms.Compose([
40                         transforms.ToTensor(),
41                         transforms.Normalize((0.1307,), (0.3081,))
42                     ])),
43      batch_size=args.batch_size, shuffle=True, **kwargs)
44  test_loader = torch.utils.data.DataLoader(
45      datasets.MNIST('../data', train=False, transform=transforms.Compose([
46                         transforms.ToTensor(),
47                         transforms.Normalize((0.1307,), (0.3081,))
48                     ])),
49      batch_size=args.test_batch_size, shuffle=True, **kwargs)
```

https://goo.gl/mQEw15

MNIST example

Define Network

```
52  class Net(nn.Module):
53      def __init__(self):
54          super(Net, self).__init__()
55          self.conv1 = nn.Conv2d(1, 10, kernel_size=5)
56          self.conv2 = nn.Conv2d(10, 20, kernel_size=5)
57          self.conv2_drop = nn.Dropout2d()
58          self.fc1 = nn.Linear(320, 50)
59          self.fc2 = nn.Linear(50, 10)
60
61      def forward(self, x):
62          x = F.relu(F.max_pool2d(self.conv1(x), 2))
63          x = F.relu(F.max_pool2d(self.conv2_drop(self.conv2(x)), 2))
64          x = x.view(-1, 320)
65          x = F.relu(self.fc1(x))
66          x = F.dropout(x, training=self.training)
67          x = self.fc2(x)
68          return F.log_softmax(x)
69
70  model = Net()
71  if args.cuda:
72      model.cuda()
```

https://goo.gl/mQEw15

MNIST example

Training

```
74  optimizer = optim.SGD(model.parameters(), lr=args.lr, momentum=args.momentum)
75
76  def train(epoch):
77      model.train()
78      for batch_idx, (data, target) in enumerate(train_loader):
79          if args.cuda:
80              data, target = data.cuda(), target.cuda()
81          data, target = Variable(data), Variable(target)
82          optimizer.zero_grad()
83          output = model(data)
84          loss = F.nll_loss(output, target)
85          loss.backward()
86          optimizer.step()
87          if batch_idx % args.log_interval == 0:
88              print('Train Epoch: {} [{}/{} ({:.0f}%)]\tLoss: {:.6f}'.format(
89                  epoch, batch_idx * len(data), len(train_loader.dataset),
90                  100. * batch_idx / len(train_loader), loss.data[0]))
```

https://goo.gl/mQEw15

MNIST example

Inference

eval() mode:

*Dropout Layer
*Batchnorm Layer

```
92  def test():
93      model.eval()
94      test_loss = 0
95      correct = 0
96      for data, target in test_loader:
97          if args.cuda:
98              data, target = data.cuda(), target.cuda()
99          data, target = Variable(data, volatile=True), Variable(target)
100         output = model(data)
101         test_loss += F.nll_loss(output, target, size_average=False).data[0] # sum up batch loss
102         pred = output.data.max(1, keepdim=True)[1] # get the index of the max log-probability
103         correct += pred.eq(target.data.view_as(pred)).cpu().sum()
104
105     test_loss /= len(test_loader.dataset)
106     print('\nTest set: Average loss: {:.4f}, Accuracy: {}/{} ({:.0f}%)\n'.format(
107         test_loss, correct, len(test_loader.dataset),
108         100. * correct / len(test_loader.dataset)))
```

https://goo.gl/mQEw15

Reference

- PyTorch Tutorials
  https://pytorch.org/tutorials/

- PyTorch Zero To All
  https://github.com/hunkim/PyTorchZeroToAll

Q & A