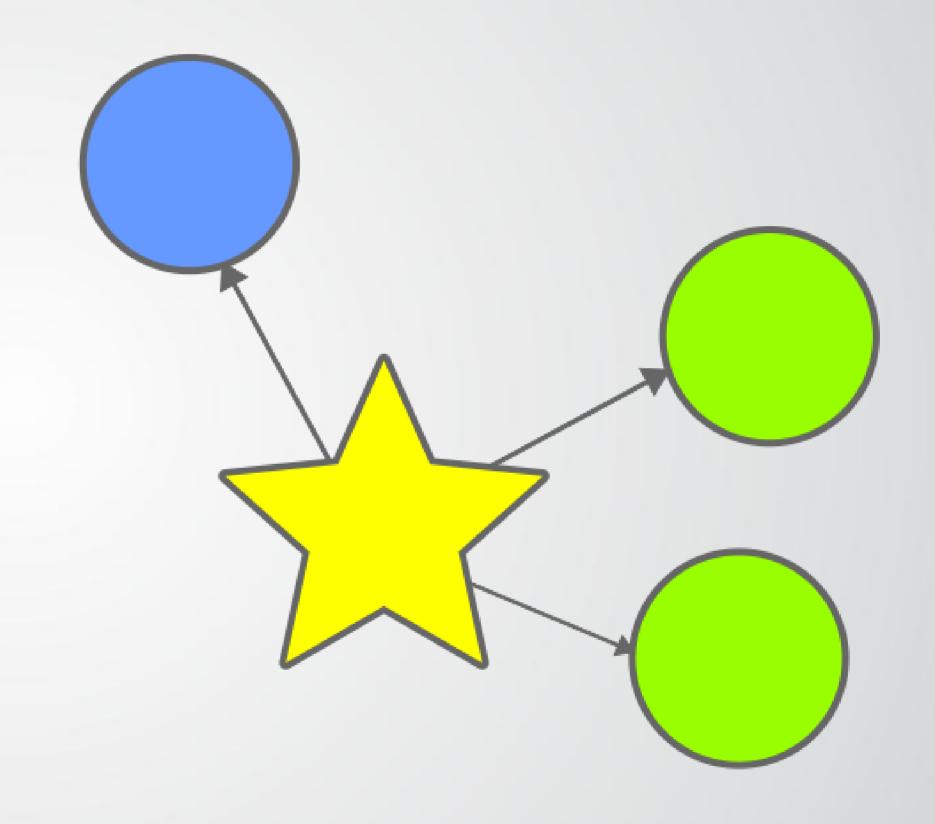






K NEAREST NEIGHBOR

K VIZINHOS MAIS PRÓXIMOS





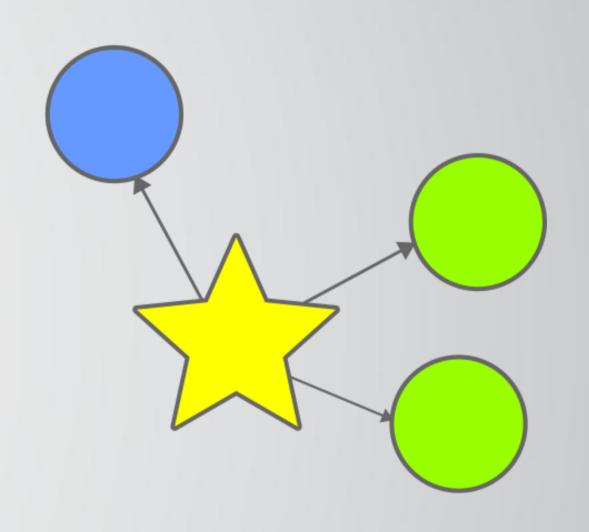


MÉTODO BASEADO EM DISTÂNCIAS

É UMA TÉCNICA QUE CONSIDERA

A PROXIMIDADE ENTRE DADOS

NA REALIZAÇÕES DE PREDIÇÕES







Sdco

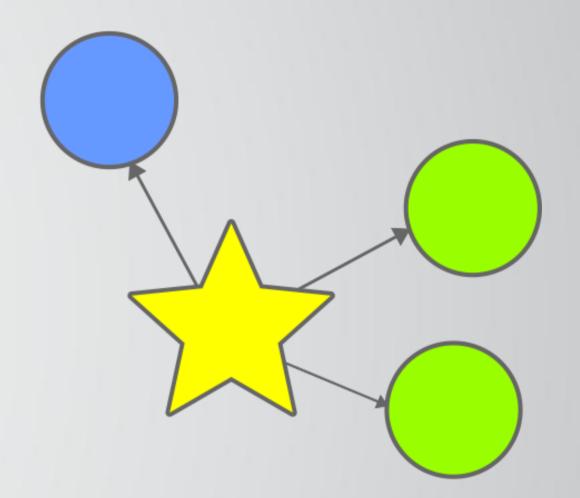
HIPÓTESE

DADOS SIMILARES TENDEM A

ESTAR CONCENTRADOS NA

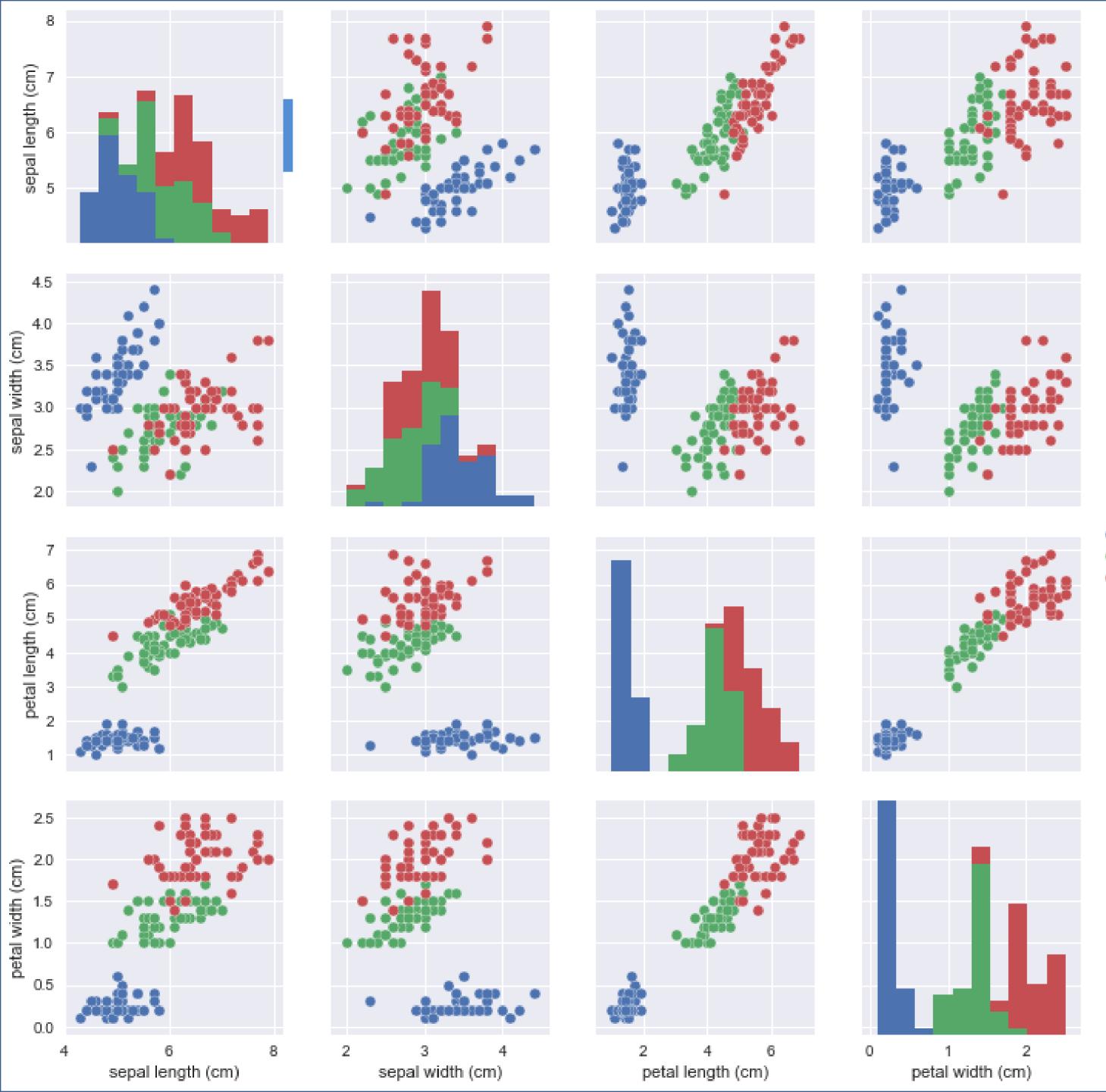
MESMA REGIÃO NO ESPAÇO DE

DISPERSÃO DOS DADOS











IRIS FLOWER DISPERSION

target

- SETOSA
- VERSICOLOR
- VIRGINICA



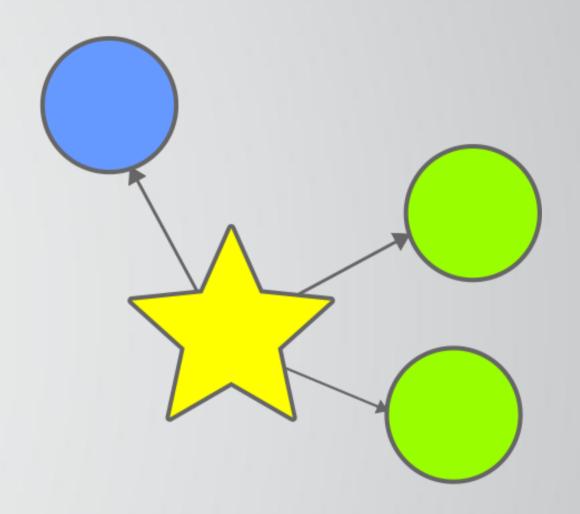
Sdco

INTUIÇÃO

OBJETOS RELACIONADOS AO

MESMO CONCEITO SÃO

SEMELHANTES ENTRE SI



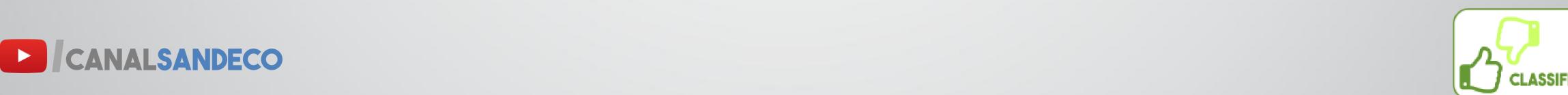


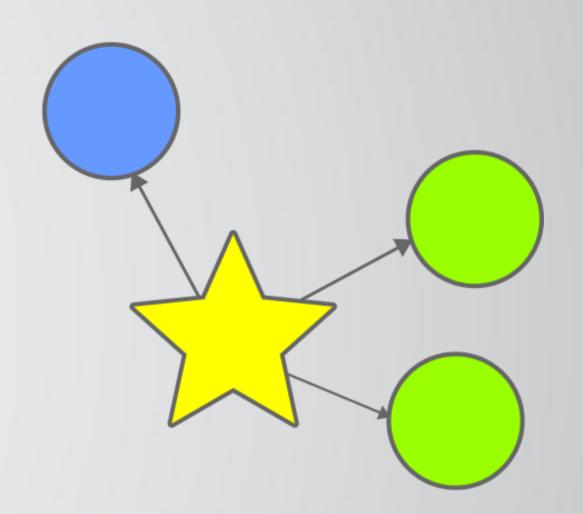


VANTAGEM

SIGNIFICATIVAS.

PODE SER USADO PARA CLASSIFICAÇÃO COMO PARA REGRESSÃO, SEM ALTERAÇÕES









4 MEDIDAS DEDISTÂNCIAS



KNN DISTÂNCIAS

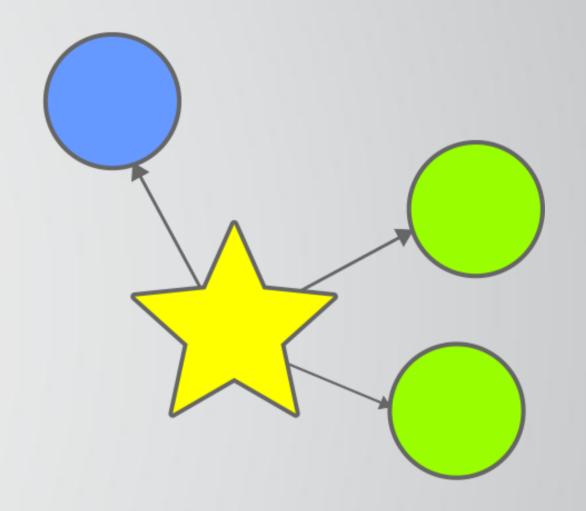
DISTÂNCIA EUCLIDIANA

DISTÂNCIA DE MANHATTAN

DISTÂNCIA MINKOWSKI

DISTÂNCIA JACCARD





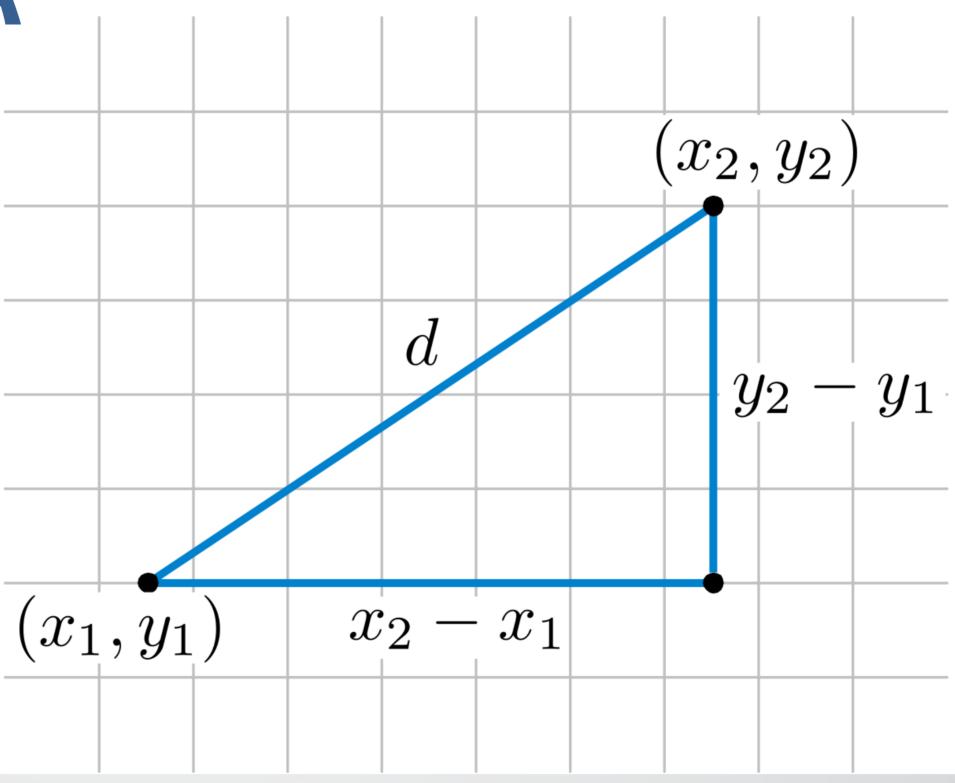








DISTÂNCIA EUCLIDIANA









DISTÂNCIA EUCLIDIANA

The **Euclidean distance** between points \mathbf{p} and \mathbf{q} is the length of the line segment connecting them ($\overline{\mathbf{pq}}$).

In Cartesian coordinates, if $\mathbf{p} = (p_1, p_2, ..., p_n)$ and $\mathbf{q} = (q_1, q_2, ..., q_n)$ are two points in Euclidean *n*-space, then the distance (d) from \mathbf{p} to \mathbf{q} , or from \mathbf{q} to \mathbf{p} is given by the Pythagorean formula:

$$\mathrm{d}(\mathbf{p},\mathbf{q})=\mathrm{d}(\mathbf{q},\mathbf{p})=\sqrt{(q_1-p_1)^2+(q_2-p_2)^2+\cdots+(q_n-p_n)^2}$$

$$= \sqrt{\sum_{i=1}^n (q_i-p_i)^2}.$$



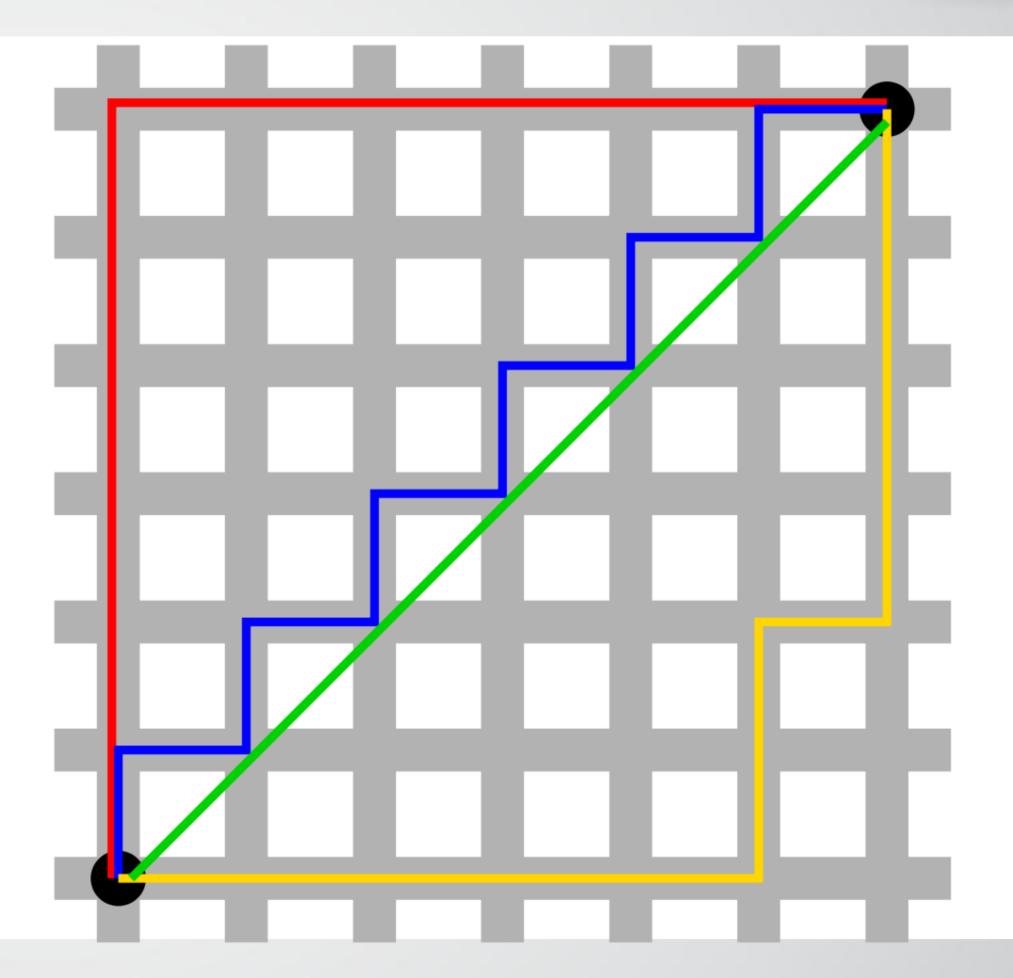






DISTÂNCIA MANHATTAN

GEOMETRIA DO TAXI









DISTÂNCIA MANHATTAN

The taxicab distance, d_1 , between two vectors \mathbf{p} , \mathbf{q} in an n-dimensional real vector space with fixed Cartesian coordinate system, is the sum of the lengths of the projections of the line segment between the points onto the coordinate axes. More formally,

$$d_1(\mathbf{p}, \mathbf{q}) = \|\mathbf{p} - \mathbf{q}\|_1 = \sum_{i=1}^n |p_i - q_i|,$$

where (\mathbf{p}, \mathbf{q}) are vectors

$${f p} = (p_1, p_2, \dots, p_n) \ {
m and} \ {f q} = (q_1, q_2, \dots, q_n)$$

For example, in the plane, the taxicab distance between (p_1,p_2) and (q_1,q_2) is $|p_1-q_1|+|p_2-q_2|$.







DISTÂNCIA MINKOWSKI

A distância de Minkowski é uma forma métrica generalizada de distância euclidiana e distância de Manhattan.







DISTÂNCIA

MINKOWSKI

The Minkowski distance of order *p* between two points

$$X=(x_1,x_2,\ldots,x_n) ext{ and } Y=(y_1,y_2,\ldots,y_n) \in \mathbb{R}^n$$

is defined as:

$$\left(\sum_{i=1}^n |x_i-y_i|^p
ight)^{1/p}$$

For $p \geq 1$, the Minkowski distance is a metric as a result of the Minkowski inequality. When p < 1, the distance between (0,0) and (1,1) is $2^{1/p}>2$, but the point (0,1) is at a distance 1 from both of these points. Since this violates the triangle inequality, for p < 1 it is not a metric.

Minkowski distance is typically used with p being 1 or 2, which correspond to the Manhattan distance and the Euclidean distance, respectively.

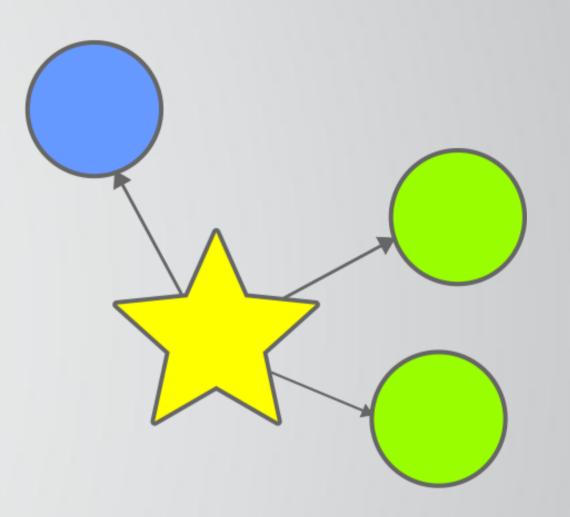






PASSOS DO ALGORITMO

PASSOS PARA CLASSIFICAR UM NOVO EXEMPLO UM OBJETO ESTRELA ->



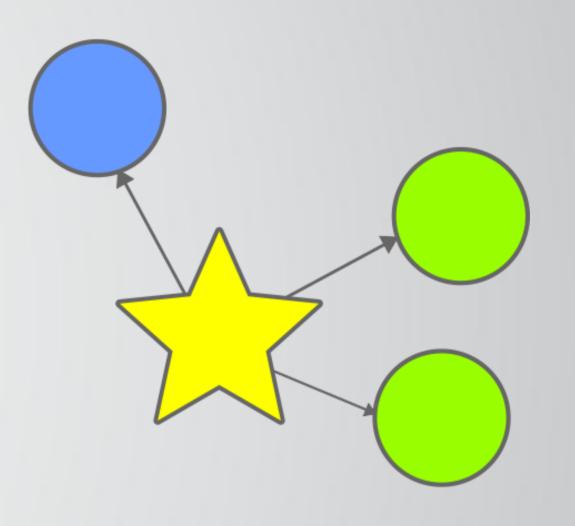




Sdco

PASSO 1

CALCULE A DISTÂNCIA EUCLIDIANA ENTRE O NOVO OBJETO E TODOS OS OBJETOS.



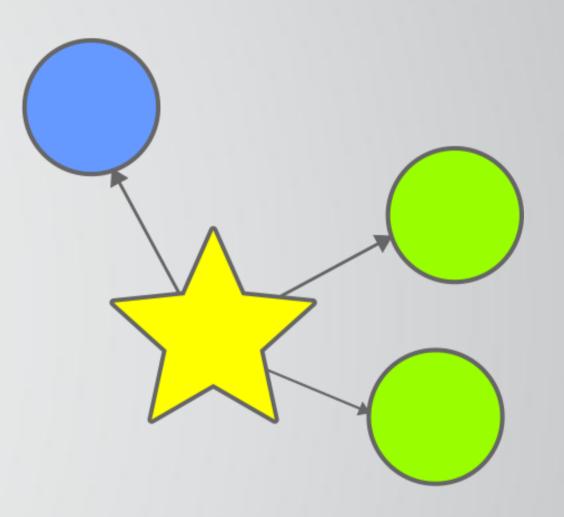






PASSO 2

ORDENE DE FORMA ASCENDENTE AS DISTÂNCIAS CALCULADAS.



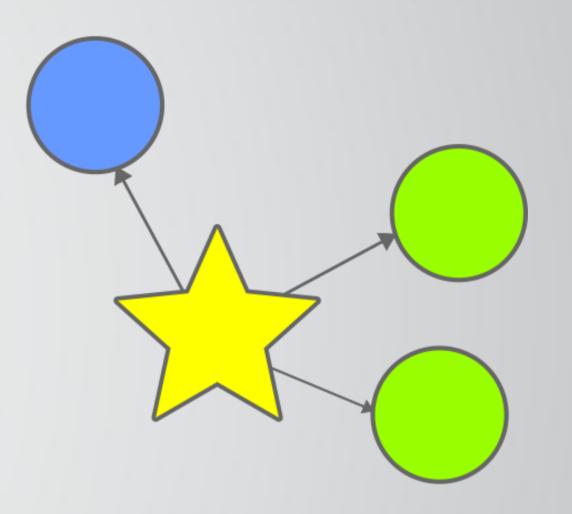






PASSO 3

REALIZE A SOMATÓRIA DAS CLASSES ATÉ 'K' EXEMPLARES.



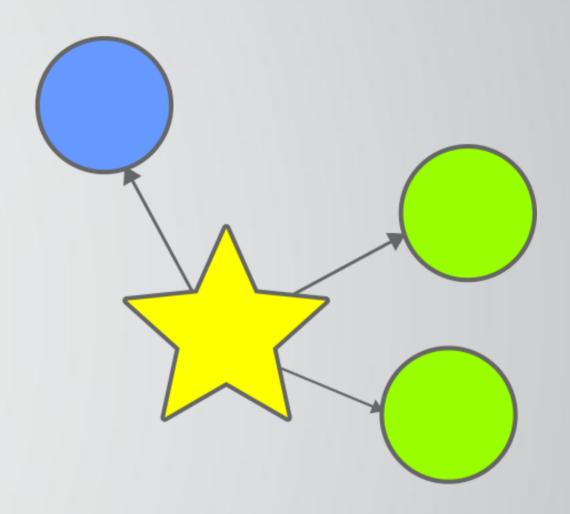






PASSO 4

ATRIBUA A CLASSE GANHADORA AO NOVO OBJETO



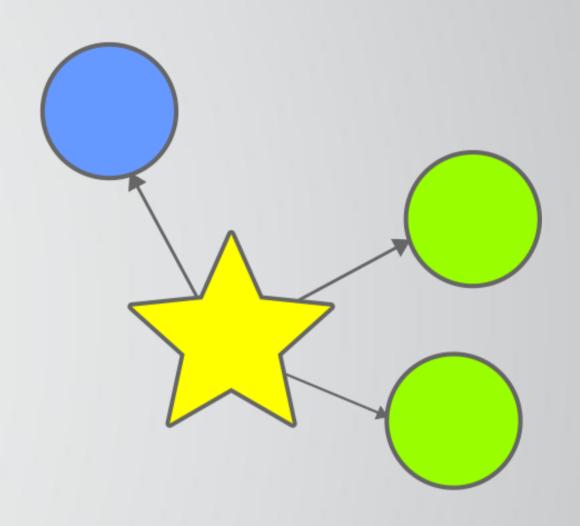




Sdco

DICA

PARA EVITAR EMPATE ENTRE AS CLASSE ESCOLHA UM VALOR DE 'K' IMPAR



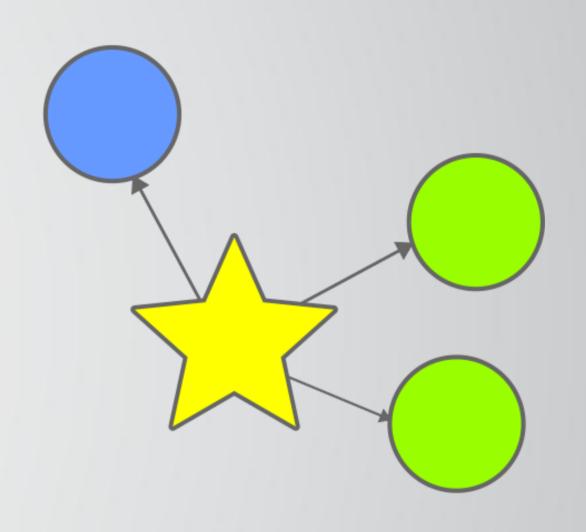








PARA EVITAR EMPATE ENTRE AS CLASSE ESCOLHA UM VALOR DE 'K' IMPAR











SCIKIT LEARN

from sklearn.neighbors import KNeighborsClassifier

knn = KNeighborsClassifier(n_neighbors=3)

knn.fit(Features, classes)

Knn.predict(new_object)



