# **JULEN INDIAS GARCIA**

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LINKEDIN <a href="https://www.linkedin.com/in/julen-indias-garcia/">https://www.linkedin.com/in/julen-indias-garcia/</a> Based in Malaga, Spain

### **EDUCATION**

#### B.S. DEGREE IN INFORMATICS ENGINEERING - MENTION IN COMPUTER SCIENCE AND AI

University of the Basque Country (UPV/EHU), sept. 2016 - june. 2023

- Relevant subjects: Artificial Intelligence, Algorithm Design, Data Structures and Algorithms, 3D Modeling, Computer Graphics and Visualization and Virtual Environtments.
- Bachelor's Thesis (Finished): One-Shot Convolutional Neural Networks for playing the game Cuphead.
  - Description: The thesis had the objective of using object detection algorithms and automatic data labeling methods for playing the game Cuphead without any human interaction.

### ACADEMIC EXCHANGE (SICUE)

Universidad Politécnica de Madrid (UPM), sept. 2022 - feb. 2023

- Relevant subjects: Pattern Recognition in Data, Biocomputing, Quantum Computing, Software Engineering II and Mobile Programming.
- **Collaboration** in many group projects where I had to work with other classmates.

#### MASTER'S DEGREE IN GAME DESIGN AND PROGRAMMING

EVAD School, Málaga, oct. 2023 - dec. 2024

- Master's Thesis (In progress): Sacrum, a 2.5D short metroidvania experience
  - Description: In this project alongside other 2D and 3D classmates, the aim is to develop a short metroidvania based experience as our final Master's Thesis.

### PROFESSIONAL EXPERIENCE

## RESEARCH ASSISTANT (INTERNSHIP) | COMPANY: VICOMTECH | DEPARTMENT: EHEALTH AND BIOMEDICAL TECHNOLOGIES

San Sebastian, jun. 2022 – aug. 2022

- · Research project using many Machine and Deep Learning methods to find patterns in Female subjects' data related to Breast Cancer.
- Data cleansing for later analyzing it using libraries such as scikit-learn or pandas.

### **TECHNICAL SKILLS**

- **PROGRAMMING LANGUAGES:** Python, Java, C#, JavaScript, HTML/CSS, SQL.
- LIBRARIES AND FRAMEWORKS: TensorFlow, Keras, Scikit-learn, PyTorch.
- VERSION CONTROL: Git, GitHub, GitLab.

### RELEVANT CLASS AND PERSONAL PROJECTS

### **LOCKED**

A mystery and suspense First Person Puzzle game.

- Object interaction system
- · Achievement system
- · Translation system

### SIEGE OF THE DEAD

Round-based zombie Twin-Stick-Shooter

- · Shop system
- · Three unique enemies
- Four unique weapons

#### **LUNA'S RUN**

2D Side-Scrolling Endless-Runner with platformer-like controls.

- · Basic enemy Behaviour
- · Ranking ladder implementation
- Persistent data storage system

### **SPANISH DELIGHT (PERSONAL PROJECT)**

Add-on for the popular Farmer's Delight Minecraft mod

- New crafting and cooking recipes
- World generation features
- · New foods

### **LANGUAGES**

**ENGLISH** Intermediate speaking level and high comprehension level.

**SPANISH** Native level. **BASQUE** Native level.