

Luke Armstrong

Bachelor of Science majoring in Computer Science, Waikato University

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ABOUT

A passionate, curious and enthusiastic individual who is always looking to dive into exciting challenges and new surroundings. I'm interested in quality assurance, full-stack development, backend development, mobile development, UX design, and web development. I'm currently in search of a long-term software development role in a company with a vibrant culture.

EXPERIENCE

Nyriad, Cambridge, NZ — *Software Developer*

NOV 2018 – DEC 2019

I joined the company, fresh out of University, while they were beginning their transition from a start-up to a growth-stage company. I've had hands-on experience with a range of skills including agile methodology, full-stack development, DevOps and UX development in my multiple roles at Nyriad. I mostly used C++, Golang, and Python in this role.

Nyriad, Cambridge, NZ — *Software Development Intern*

AUG 2018 - NOV 2018

Interning at Nyriad I did rotations on IT, quality assurance (QA) and software development. I had to self teach myself C++, CUDA as well as self-manage my working hours and project delivery.

Domino's, Mt Maunganui, NZ — *Delivery Expert, Shift Runner*

NOV 2013 - FEB 2015

While in high school I worked as a delivery driver for the fast-food pizza store Dominos. Within 9 months I was promoted to a weekend shift runner, giving me a fast-paced, teamwork driven work environment to grow in.

SKILLS

Storage, Git, Linux, CMake, Testing & Automation (QA), CI/CD, Python, Computer Hardware, Bash, CUDA, Jenkins, MaaS, UX development methodologies

Agile methodologies, Scrum Master training, Prometheus, Grafana, Atlassian

LANGUAGES

C/C++, C#, Python, Bash, Golang, HTML/CSS, JS, PHP, SQL, Assembly, Unreal Engine, Clojure