

# Signals

# What to Expect?

- ★ W's of a Signal
- ★ Signals in Linux
- ★ Signal Handlers
- ★ Signal related Functions
- ★ Program Exit Codes

# Asynchronous Communication

- ★ In Kernel Space
  - Interrupts (Hardware to Software)
  - Soft Irqs (Software to Software)
- ★ What about User Space?
- ★ Moreover, between User Space & Kernel Space
- ★ Though only software to software requirement
- ★ Do System Calls take care of that?
- ★ Communication: Yes, but they are Synchronous
- ★ Asynchronous Solution is Signals



# What is a Signal?

- ★ Asynchronous Trigger from Kernel Space or a Process to another Process
- ★ Mechanisms for communicating with and manipulating processes in Linux
- ★ Handled in User Space like Interrupts in Kernel Space
  - Remains Pending on Masking. Once handled,
  - Immediate processing without finishing the current function or even the current line of code. Possible options
    - Ignore
    - Execute the Default Handler
    - Execute the User specified Handler

# Signals in Linux

- ★ Specified by a Number (currently 1-31)
- ★ Also, referred by Human readable Names
- ★ On Shell
  - ◆ Type 'kill -l'
  - ◆ Signal Operations: Using kill
- ★ In Programming / C
  - ◆ Header: /usr/include/bits/signum.h
  - ◆ Signal Operations: Shall discuss further



# Signals Originate from

## ★ Kernel Space

- ◆ Typically on an illegal operation. Namely,
  - SIGBUS (bus error),
  - SIGSEGV (segmentation violation)
  - SIGFPE (floating point exception)
- ◆ Others like SIGCHLD

## ★ A Process

- ◆ Synchronously using kill system call

# Signal Handler Registration

- ★ Using `signal(sig_no, handler)`
  - Non-portable except for `SIG_DFL` & `SIG_IGN` as handlers
- ★ Using `sigaction(sig_no, action, old_action)`
  - `action` & `new_action` are pointers to `sigaction` structures
  - `action` contains the desired disposition
  - `old_action` receives the previous disposition
  - Their `sa_handler` field takes one of the three values
    - `SIG_DFL`
    - `SIG_IGN`
    - A pointer to a signal handler function
- ★ Signal Handler Prototype
  - `void signal_handler(int sig_no);`
- ★ Exceptions to Registration: `SIGKILL`, `SIGSTOP`



# Sensitivity of Signal Handlers

- ★ Time Sensitive like Interrupt Handlers
- ★ Perform the minimum work necessary &
  - ◆ Return control to the main program, Or
  - ◆ Terminate the program
- ★ Mostly, they just record the signal occurrence
  - ◆ And the main program does the processing



# Signal in a Signal

- ★ Signal interrupting a signal handler
  - Rare Occurrence but could be a Problem
  - Difficult to diagnose & debug
  - Assigning to globals can be dangerous
- ★ Solutions
  - Self is restricted by default
    - Unless SA\_NODEFER flag is used
  - Disable other signals in signal handlers
    - By setting sa\_mask using sigsetops during registration
  - Protect the global variables by using sig\_atomic\_t type

# Signal related Functions

## ★ raise

- ◆ Sends a signal to calling thread

## ★ kill, killpg

- ◆ Sends a signal to a specified process or group of processes

## ★ tkill, tkill, pthread\_kill

- ◆ Sends a signal to a specified thread

## ★ sigqueue

- ◆ Sends a real-time signal with accompanying data to a specified process

## ★ pause, sigsuspend

- ◆ Suspends the calling thread until delivery of a signal whose action is either to execute a signal handler or to terminate the process

## ★ sigwaitinfo, sigtimedwait, sigwait, signalfd

- ◆ Accepts signals synchronously



# Signal related Functions ...

- ★ `alarm(unsigned int secs);`
  - Schedules an alarm signal (SIGALRM) to be sent to the calling process after “secs” seconds
  - Should not be mixed with `setitimer` / `sleep`
- ★ `abort();`
  - Causes abnormal process termination by raising abort signal (SIGABRT)

# Process Termination Revisited

- ★ Normal: System Call 'exit' is invoked
  - With zero – Success Exit
  - With non-zero value – Error Exit
- ★ Abnormal: A Signal has terminated it
  - From Kernel Space for a Bug – Fatal Exit
    - SIGBUS
    - SIGSEGV
    - SIGFPE
  - From a Process – Kill Exit
    - SIGINT (Ctrl + C)
    - SIGTERM
    - SIGABRT / abort()
    - ...



# Exit Codes Decoded

- ★ 8-bit unsigned integer
- ★ Range: 0-255
- ★ Normal Termination (using `exit(value);`)
  - ◆ “value” should be always between 0 and 127
  - ◆ Exit code is “value”
- ★ Abnormal Termination (by signal)
  - ◆ Exit code is  $128 + \text{“signal”}$

# What all have we learnt?

- ★ W's of a Signal
- ★ Signals in Linux
- ★ Signal Handlers
- ★ Signal related Functions
- ★ Program Exit Codes



Any Queries?