

Synchronization

What to Expect?

★ Thread Synchronization Mechanisms

- Mutex
- Conditional Variables
- Read/Write Locks
- Spin Locks
- Barriers
- Semaphores

★ Priority Inversion & its Solutions

★ Understanding a Deadlock

★ Inter Thread Communication

Recall

- ★ Thread Management
 - Creation, Termination, Joining, Cleanup
 - Thread-specific Data
- ★ What about the other data?
 - Shared: By virtue of existence
 - Communication: Inherent
 - No ITC mechanisms required
- ★ Where is the catch?
 - Concurrency Issues & Race Conditions

Solutions to Race Conditions

- ★ Concurrency issues exist within a process
 - Do not need kernel resources to solve them
 - Just some internal synchronization & access protection mechanisms
- ★ Implemented at pthreads library level
 - Mutex → Critical Sections
 - Condition Variables → Atomic Checks & Actions
 - Read/Write Locks → Readers & Writers Resources
 - Spin Locks → Critical Sections but without yielding
 - Barriers → Serializing Execution
 - Sempahores → Resource Usage

Mutual Exclusion

★ Type: `pthread_mutex_t`

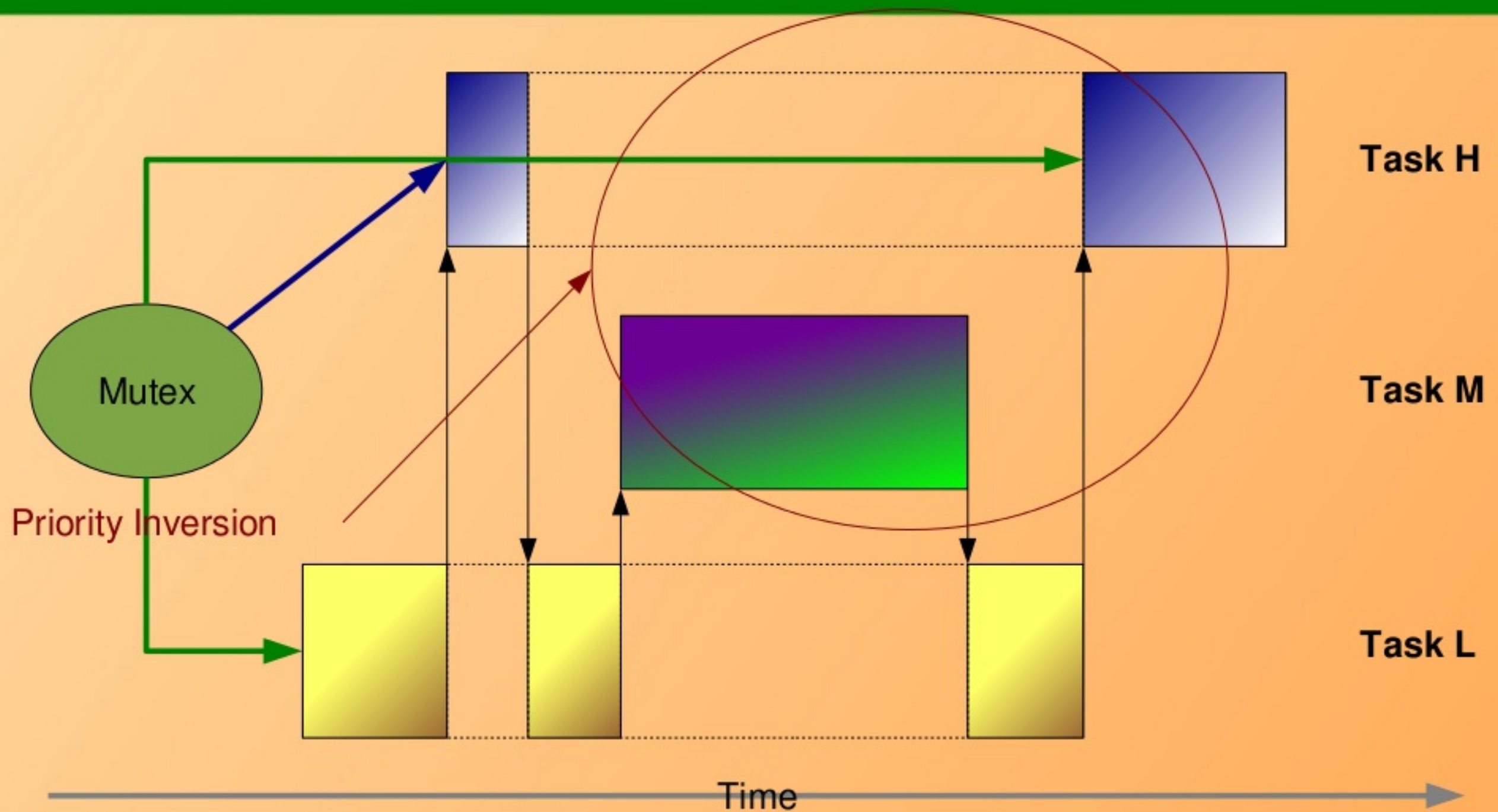
★ APIs

- `int pthread_mutex_init(&mutex, &attr);`
- `int pthread_mutex_destroy(&mutex);`
- `int pthread_mutex_lock(&mutex);`
- `int pthread_mutex_unlock(&mutex);`
- `int pthread_mutex_trylock(&mutex);`

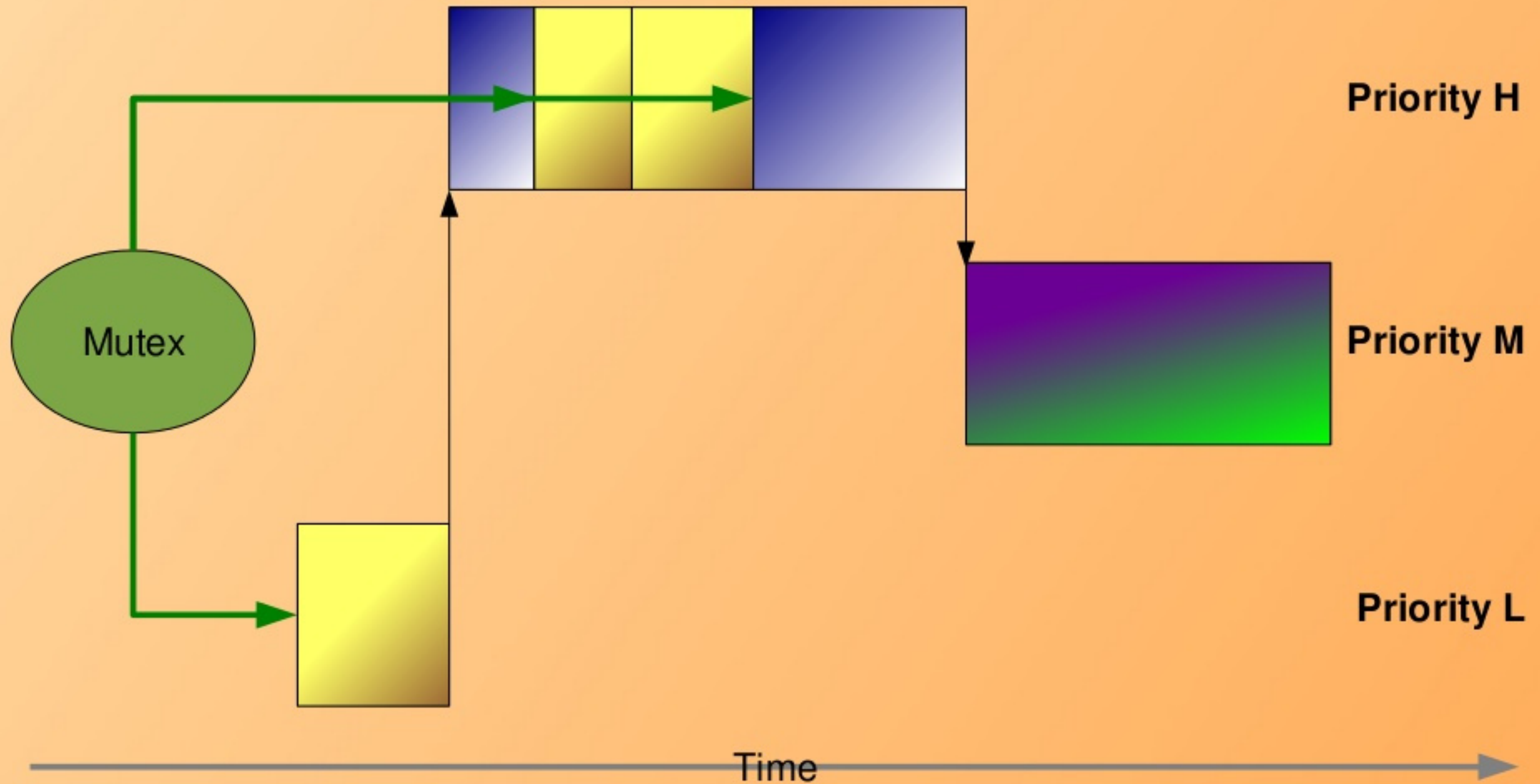
★ Macro

- `PTHREAD_MUTEX_INITIALIZER`

Priority Inversion



Priority Inheritance



Mutual Exclusion Attributes

★ Type: `pthread_mutexattr_t`

★ APIs

- `pthread_mutexattr_init(&attr);`
- `pthread_mutexattr_destroy(&attr);`
- `pthread_mutexattr_settype(&attr, type);`
 - `PTHREAD_MUTEX_RECURSIVE / NORMAL / ERRORCHECK`
- `pthread_mutexattr_setpshared(&attr, pshared);`
 - `PTHREAD_PROCESS_SHARED / PRIVATE`
- `pthread_mutexattr_setprotocol(&attr, protocol);` (Only for RT)
 - `PTHREAD_PRIO_NONE, PTHREAD_PRIO_INHERIT, PTHREAD_PRIO_PROTECT`
- `pthread_mutexattr_setprioceiling(&attr, prioceiling);` (Only for RT)

★ Try out: `thread_mutex_attr.c`, `thread_mutex_error.c`

Deadlock

- ★ Set of entities waiting for each other
- ★ Four necessary & sufficient conditions
 - Mutual Exclusion
 - Hold & Wait
 - Non-Preemptive
 - Circular Wait
- ★ Have a look @ `thread_deadlock.c`

Dealing with Deadlock

- ★ The Ostrich Approach
- ★ Deadlock Detection & Recovery
 - Deadlock Algorithm: Current Resource Availability → Possible Allocation Sequences
 - Iterative Recovery Algorithm: $O(n^2)$
- ★ Deadlock Avoidance
 - Banker's Algorithm
- ★ Deadlock Prevention
 - Eliminate one of the four conditions

Condition Variables

★ Type: `pthread_cond_t`

★ APIs

- `int pthread_cond_init(&cond, &attr);`
- `int pthread_cond_destroy(&cond);`
- `int pthread_cond_wait(&cond, &mutex);`
- `int pthread_cond_signal(&cond);`
- `int pthread_cond_broadcast(&cond);`

★ Macro

- `PTHREAD_COND_INITIALIZER`

Condition Variable Attributes

- ★ Type: `pthread_condattr_t`
- ★ APIs
 - ▶ `pthread_condattr_init(&attr);`
 - ▶ `pthread_condattr_destroy(&attr);`
 - ▶ `pthread_condattr_setpshared(&attr, pshared);`
 - `PTHREAD_PROCESS_SHARED / PRIVATE`
- ★ Try out: `thread_cond.c`

Read / Write Locks

★ Type: `pthread_rwlock_t`

★ APIs

- `int pthread_rwlock_init(&rwlock, &attr);`
- `int pthread_rwlock_destroy(&rwlock);`
- `int pthread_rwlock_rdlock(&rwlock);`
- `int pthread_rwlock_tryrdlock(&rwlock);`
- `int pthread_rwlock_wrlock(&rwlock);`
- `int pthread_rwlock_trywrlock(&rwlock);`
- `int pthread_rwlock_unlock(&rwlock);`

★ Macro

- `PTHREAD_RWLOCK_INITIALIZER`

Read / Write Lock Attributes

★ Type: `pthread_rwlockattr_t`

★ APIs

- ▶ `pthread_rwlockattr_init(&attr);`
- ▶ `pthread_rwlockattr_destroy(&attr);`
- ▶ `pthread_rwlockattr_setpshared(&attr, pshared);`
 - `PTHREAD_PROCESS_SHARED / PRIVATE`
- ▶ `pthread_rwlockattr_setkind_np(&attr, kind);`
 - `PTHREAD_RWLOCK_PREFER_READER_NP / WRITER_NP / WRITER_NONRECURSIVE_NP`

★ Try out: `thread_rwlock.c`

Spin Locks

- ★ Type: `pthread_spinlock_t`
- ★ APIs
 - `int pthread_spin_init(&spin, pshared);`
 - `int pthread_spin_destroy(&spin);`
 - `int pthread_spin_lock(&spin);`
 - `int pthread_spin_trylock(&spin);`
 - `int pthread_spin_unlock(&spin);`
- ★ Try out: `thread_spinlock.c`

Barriers & its Attributes

★ Type: `pthread_barrier_t`

★ APIs

- `int pthread_barrier_init(&barrier, &attr, cnt);`
- `int pthread_barrier_destroy(&barrier);`
- `int pthread_barrier_wait(&barrier);`

★ Attribute Type: `pthread_barrierattr_t`

★ Attribute APIs

- `pthread_barrierattr_init(&attr);`
- `pthread_barrierattr_destroy(&attr);`
- `pthread_barrierattr_setpshared(&attr, pshared);`
 - `PTHREAD_PROCESS_SHARED / PRIVATE`

★ Try out: `thread_barrier.c`

Semaphores

★ Type: `sem_t`

★ APIs

- `int sem_init(sem_t *sem, int pshared, unsigned int value);`
- `int sem_destroy(sem_t *sem);`
- `int sem_post(sem_t *sem);`
- `int sem_wait(sem_t *sem);`
- `int sem_trywait(sem_t *sem);`

★ Try out: `thread_sem.c`

Exchange Offer

- ★ Thread synchronizing mechanisms
 - ▶ Can be used for same ancestor processes
 - ▶ by setting there pshared attribute to non-zero
- ★ Example: Semaphores for Processes
- ★ Similarly, IPC mechanisms
 - ▶ Can be used by threads as well
- ★ Let's see some examples

Inter Thread Communication

- ★ Signals in Threads
- ★ Pipe for Threads
- ★ Memory Map Sharing for Threads
- ★ Examples
 - ▶ thread_kill.c
 - ▶ thread_ipc.c
 - ▶ thread_ipc2.c

What all have we learnt?

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Any Queries?