PERSONAL DATA

1. Schooling done from Kendriya vidyakaya (1st to 12th)

2. Enrolled in B.Tech at SRMIST (2021-25).

3. Hobbies: Playing chess, swimming

TECHNICAL SKILLS

Soft Skills:

- Communication:
  ◉◉◉◉◉◉◉◉◉○

- Teamwork:
  ◉◉◉◉◉◉◉◉◉○

- Adaptability:
  ◉◉◉◉◉◉◉◉◉○

- Time Management:
  ◉◉◉◉◉◉◉◉○○

- Problem Solving:
  ◉◉◉◉◉◉◉○○○

- Leadership:
  ◉◉◉◉◉◉◉○○○

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}

OBJECTIVE

As a third-year B.Tech student, I'm passionate about coding, particularly in mastering Data Structures and Algorithms. I've grown into a skilled front-end developer, crafting polished websites. My strong problem-solving skills, effective communication, adaptability, and drive for hands-on learning make me a valuable candidate for internships and job roles.

PROJECTS

1. Front–end :

- MI Store site: (link || code)

    1. Built a React MI Store clone, emphasizing frontend development skills.

    2. Replicated e-commerce features, prioritized user experience, and implemented complex functionalities, showcasing meticulous coding.

- Car rental site: (link || code)

    1. Developed a car rental site with interactive displays and personalized booking.

    2. Designed an engaging front end for a user-friendly car rental experience

- YouTube Clone (link || code)

    1. Developed YouTube clone with core features using the YouTube v3 Rapid API.

    2. Enhanced skills through tutorials by YouTube instructor, Js Mastry.

Programming Languages

- C++ Proficiency
  ◉◉◉◉◉◉◉◉○○

- Python Proficiency
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- C Proficiency
  ◉◉◉◉◉◉◉◉○○

- Js Proficiency
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- Go Proficiency
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Frameworks:

- React:
  ◉◉◉◉◉◉◉○○○

- Material UI:
  ◉◉○○○○○○○○

- Node Js
  ◉◉◉◉◉○○○○○

Languages

- Hindi
  ◉◉◉◉◉◉◉◉◉○

- English
  ◉◉◉◉◉◉◉◉◉○

- Japanese
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- Election: (link || code)

  1. Solely crafted a team project website with Vanilla JavaScript for interactive messages.

  2. Added playful celebrity images post-submission, enhancing the project's humour.

2. DSA Mini Feats

- Shopping { code }

Designed a user-friendly C++ Shopping System, showcasing proficiency in OOP, data manipulation, and modular class structures.

- Ticket Booking and Confirmation System { code }

Designed a concurrent Go Conference Ticket Booking System, focusing on goroutines, synchronization, and user-friendly ticket management.

- Blood Donation { code }

Created a C program for blood donation, collecting user data, and assessing eligibility based on age, with data recording in text files.