Original Input

```
void selectionSort(int arr[], int n) {
    int i, j, min_idx;
    for (i = 0; i < n - 1; i++) {
         min_idx = i;
         for (j = i + 1; j < n; j++) {
    if (arr[j] < arr[min_idx]) {</pre>
                  min_idx = j;
             }
         }
         int temp = arr[min_idx];
         arr[min_idx] = arr[i];
         arr[i] = temp;
    }
}
int main() {
    int arr[] = \{64, 25, 12, 22\};
    int n = sizeof(arr) / sizeof(arr[0]);
    selectionSort(arr, n);
    return 0;
}
```

3-Address Code

```
// selectionSort function
t1 = n - 1
for i = 0 to t1:
    min_idx = i
    t2 = i + 1
    for j = t2 to n:
        t3 = arr[j] < arr[min_idx]
        if t3 == 1:
            min_idx = j
    t4 = arr[min_idx]
    t5 = arr[i]
    arr[min_idx] = t5
    arr[i] = t4
// main function
t6 = 64
t7 = 25
t8 = 12
t9 = 22
arr[0] = t6
arr[1] = t7
arr[2] = t8
arr[3] = t9
t10 = 4
n = t10
call selectionSort(arr, n)
```

Original Code

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void selectionSort(int arr[], int n) {
    int i, j, min_idx;
    for (i = 0; i < n - 1; i++) {
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         for (j = i + 1; j < n; j++) {
    if (arr[j] < arr[min_idx]) {</pre>
                  min_idx = j;
             }
         }
         int temp = arr[min_idx];
         arr[min_idx] = arr[i];
         arr[i] = temp;
    }
}
int main() {
    int arr[] = \{64, 25, 12, 22\};
    int n = sizeof(arr) / sizeof(arr[0]);
    selectionSort(arr, n);
    return 0;
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t10 = 4
n = t10
call selectionSort(arr, n)
```

Optimized 3-Address Code

```
// selectionSort function
t1 = n - 1
for i = 0 to t1:
    min_idx = i
    for j = i + 1 to n:
        if arr[j] < arr[min_idx]:
            min_idx = j
    temp = arr[min_idx]
    arr[min_idx] = arr[i]
    arr[i] = temp

// main function
arr[0] = 64
arr[1] = 25
arr[2] = 12
arr[3] = 22
n = 4
call selectionSort(arr, n)</pre>
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Original Code

```
void selectionSort(int arr[], int n) {
    int i, j, min_idx;
    for (i = 0; i < n - 1; i++) {
         min_idx = i;
         for (j = i + 1; j < n; j++) {
    if (arr[j] < arr[min_idx]) {</pre>
                  min_idx = j;
             }
         }
         int temp = arr[min_idx];
         arr[min_idx] = arr[i];
         arr[i] = temp;
    }
}
int main() {
    int arr[] = \{64, 25, 12, 22\};
    int n = sizeof(arr) / sizeof(arr[0]);
    selectionSort(arr, n);
    return 0;
}
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3-Address Code

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t1 = n - 1
for i = 0 to t1:
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        t3 = arr[j] < arr[min_idx]
        if t3 == 1:
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    t4 = arr[min_idx]
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t6 = 64
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call selectionSort(arr, n)
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Optimized 3-Address Code

```
// selectionSort function
t1 = n - 1
for i = 0 to t1:
    min_idx = i
    for j = i + 1 to n:
        if arr[j] < arr[min_idx]:
            min_idx = j
    temp = arr[min_idx]
    arr[min_idx] = arr[i]
    arr[i] = temp

// main function
arr[0] = 64
arr[1] = 25
arr[2] = 12
arr[3] = 22
n = 4
call selectionSort(arr, n)</pre>
```

```
selectionSort:
    push ebp ; Save base pointer mov ebp, esp ; Set up new base pointer sub esp, 8
    sub esp, 8
                                     ; Allocate space for two local variables
    mov eax, [ebp + 8]
                                 ; eax = n
                                 ; eax = n - 1
; t1 = n - 1
    mov [ebp - 4], eax
    xor ecx, ecx
                                     ; i = 0
outer_loop:
    mov [ebp - 8], ecx ; min_idx = i mov edx, ecx ; j = i
inner_loop:
                                     ; j++
    inc edx
    mov eax, edx
    mov eax, edx
shl eax, 2
cmp [eax], [ebp - 8]
jge inner_loop
; eax = j * 4 (size of int)
; arr[j] < arr[min_idx]?
; If not, jump to inner_loop</pre>
    ; Jump to inner_loop
end_inner_loop:
    mov eax, [ebp - 8]
    ; eax = min_idx
shl eax, 2
    ; eax = min_idx * 4
mov edx, [eax]
    ; edx = arr[min_idx]
    mov eax, ecx ; eax = i ; eax = i ; eax = i * 4 mov ebx, [eax] ; ebx = arr[i]
    mov eax, [ebp - 8]
    ; eax = min_idx
    ; eax = min_idx * 4
mov [eax], ebx
    ; arr[min_idx] = arr
                                    ; arr[min_idx] = arr[i]
    mov eax, ecx ; eax = i 

shl eax, 2 ; eax = i * 4 

mov [eax], edx ; arr[i] = tex
                                    ; arr[i] = temp
                                     ; i++
    inc ecx
    cmp ecx, [ebp - 4]
jle outer_loop
                                  ; i <= t1?
                                     ; If so, jump to outer_loop
    mov esp, ebp
                                    ; Restore stack pointer
                                     ; Restore base pointer
    pop ebp
                                     ; Return from function
    ret
main:
    mov dword [0x00000000], 64; arr[0] = 64
    mov dword [0x00000004], 25 ; arr[1] = 25 mov dword [0x00000008], 12 ; arr[2] = 12
    mov dword [0x0000000C], 22; arr[3] = 22
                                     ; Push n (4) onto the stack
    push 4
                                     ; Push address of arr onto the stack
    push 0x00000000
    call selectionSort ; Call selectionSort function
```