# Multi-resolution apps for Windows Phone 8

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http://wp7rocks.com

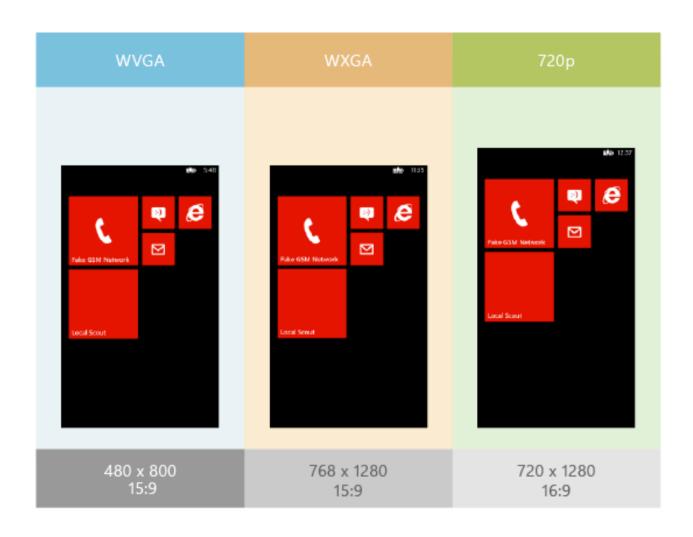


## Supported resolutions

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Resolution	Resolution	Aspect ratio	Delta from Windows Phone OS 7.1	Scaled resolution
WVGA	480 × 800	15:9	None. This is the only supported resolution for Windows Phone OS 7.1.	480 × 800
WXGA	768 × 1280	15:9	1.6x scale	480 × 800
720p	720 × 1280	16:9	1.5x scale, 80 pixels taller (53 pixels, after scaling)	480 × 853

### Supported resolutions



- do not hard-code the height and width or the margins of the controls;
- use \* and the Auto value to set the height and width of its rows and columns.

## Resolution-dependent backgrounds and assets

### Detecting actual resolution

```
public enum Resolutions { WVGA, WXGA, HD720p };
public static class ResolutionHelper
 private static bool IsWvga { get { return App.Current.Host.Content.ScaleFactor == 100; } }
 private static bool IsWxga { get { return App.Current.Host.Content.ScaleFactor == 160; } }
 private static bool Is720p { get { return App.Current.Host.Content.ScaleFactor == 150; } }
 public static Resolutions CurrentResolution {
   get
     if (IsWvga) return Resolutions.WVGA;
     else if (IsWxga) return Resolutions.WXGA;
     else if (Is720p) return Resolutions.HD720p;
     else throw new InvalidOperationException("Unknown resolution");
```

## MultiResImageChooser.cs

```
using System. Windows. Media. Imaging;
public class MultiResImageChooserUri {
     public Uri BestResolutionImage {
       get {
          switch (ResolutionHelper.CurrentResolution) {
            case Resolutions.HD720p:
               return new Uri("Assets/Mylmage.screen-720p.jpg", UriKind.Relative);
            case Resolutions.WXGA:
               return new Uri("Assets/Mylmage.screen-wxga.jpg", UriKind.Relative);
            case Resolutions.WVGA:
               return new Uri("Assets/Mylmage.screen-wvga.jpg", UriKind.Relative);
            default:
               throw new InvalidOperationException("Unknown resolution type");
```

## Splash screens

### Splash screens

Add images with the following file names:

- SplashScreenImage.Screen-WVGA.jpg
- SplashScreenImage.Screen-WXGA.jpg
- SplashScreenImage.Screen-720p.jpg

All splash screen images must be in the root folder of your app project.

## Tile and app icons

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For Tile and app icons, you have to include images only for WXGA resolution. The phone automatically scales the images to the correct size for WVGA and 720p screens.

## Flip Template











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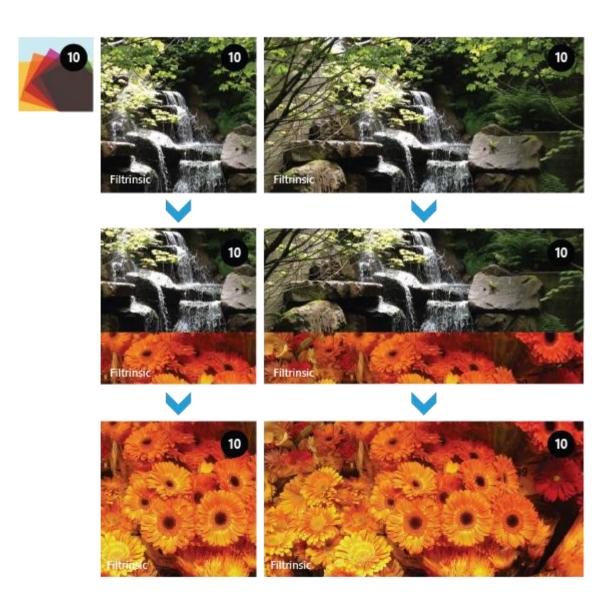
Contoso

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## Iconic Template



## Cycle Template



#### WXGA resolution Tile sizes

	Flip and Cycle	Iconic
Small	159 × 159 pixels	110 × 110 pixels
Medium	336 × 336 pixels	202 × 202 pixels
Wide	691 × 336 pixels	N/A

#### Resources

Windows Phone 7 Rocks! <a href="http://wp7rocks.com">http://wp7rocks.com</a>

## Q&A

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