



# How and why (\$) to improve web performance

Practical tips for 2023

Dev Romagna, March 22, 2023







**1 second**  
loading time  
improvement

**-14%**

users leaving the  
website at landing  
(bounce rate)

**+13%**

users reaching  
website goals  
(conversion rate)



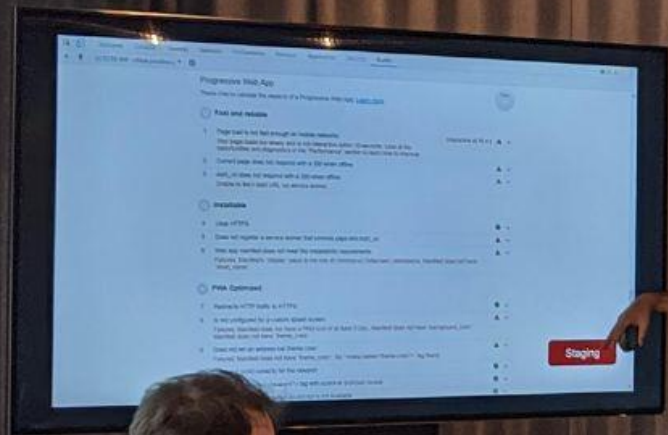
- Basic understanding of web performance
- How web performance impacts on business
- Actionable improvements for web performance



# Andrea Verlicchi

- Lots of websites
- Front-end development
- Web performance consultant







1. Web performance, Search Engine Optimisation, and business impact
2. Measuring web performance
- Quiz game!**
3. Improvement tips for 2023

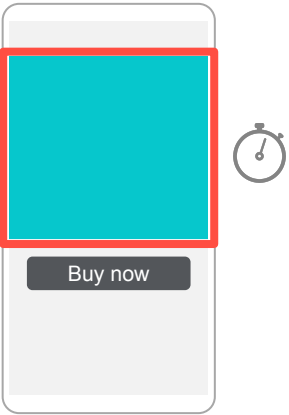
# Web performance, SEO, and business impact



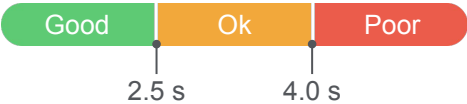


# Google Core Web Vitals

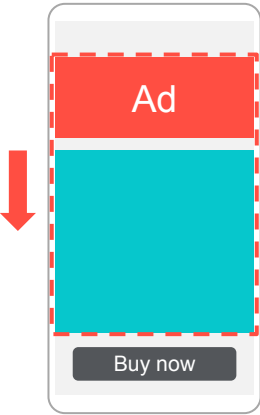
## Loading



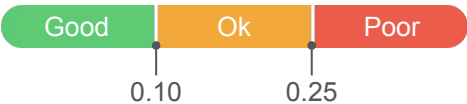
Largest Contentful Paint (LCP)



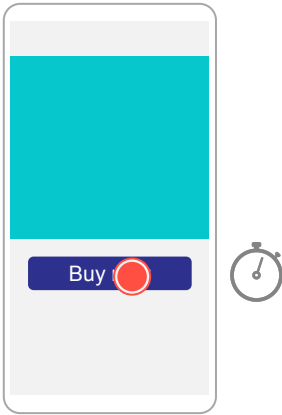
## Visual Stability



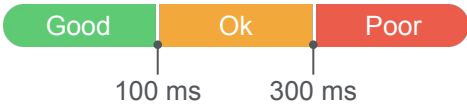
Cumulative Layout Shift (CLS)



## Interactivity



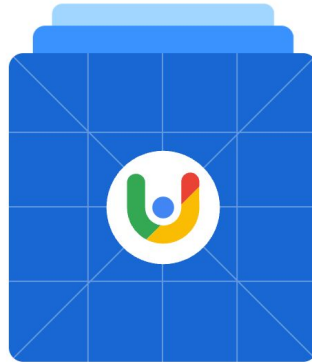
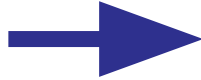
First Input Delay (FID)



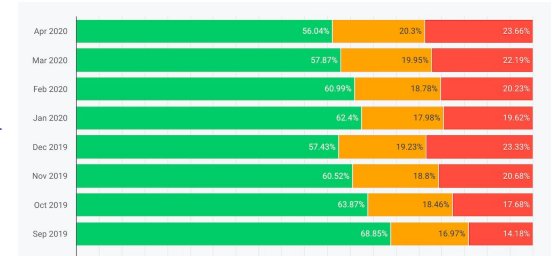
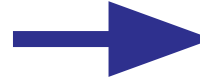
# How does Google know?



Google Chrome

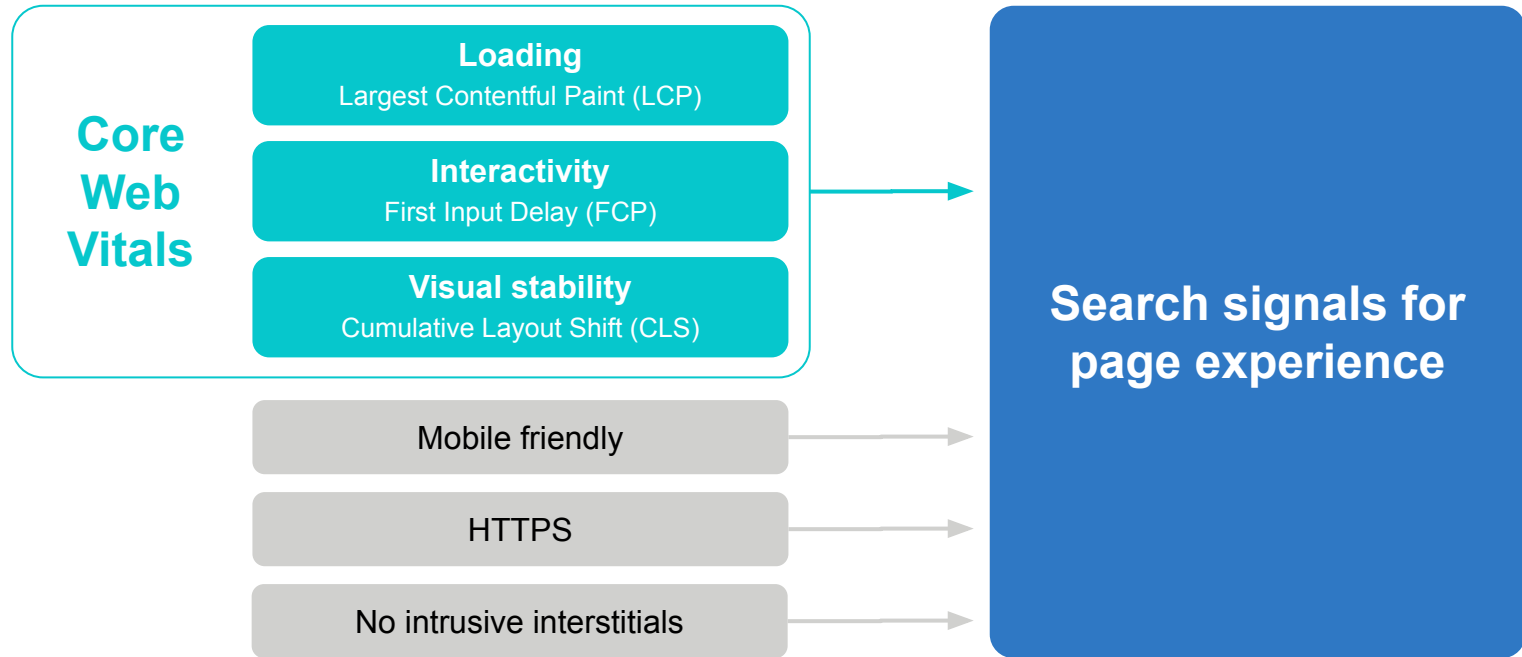


Chrome User Experience  
(CrUX)



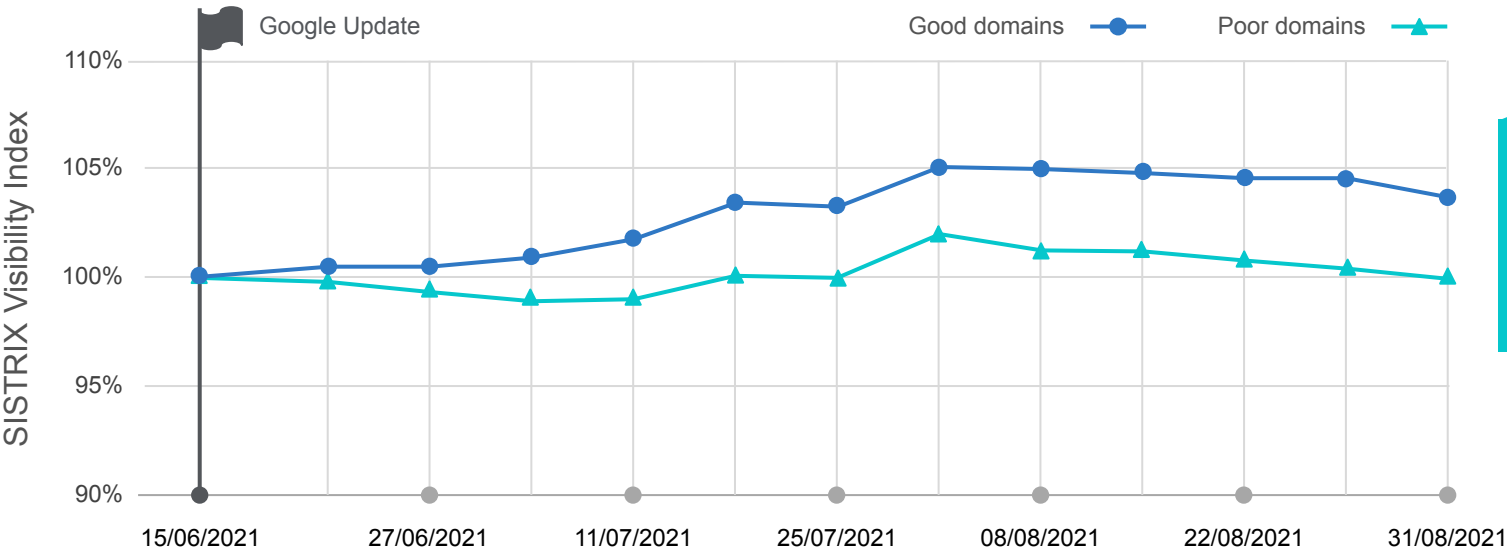
CrUX Report

# The Core Web Vitals impact your Google Search ranking





# The Core Web Vitals impact the Google search ranking



**4%**  
Increase in  
ranking

$$\text{Success} = \text{Traffic} \times \text{Conversion}$$

Low conversion +  
high traffic cost

**Poor performance**



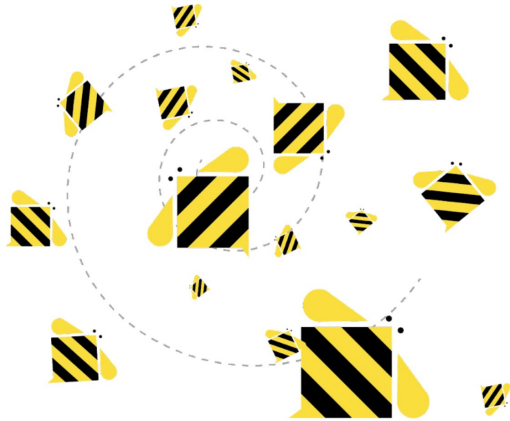
**Good performance**

High conversion +  
low traffic cost

# Measuring web performance



## Field data



The big picture

## Lab data



Detailed view

## Field data

- Monitor page navigations as they are happening
- Real users, devices, connections, locations
- See data in a dashboard

## Spot problems

## Lab data

- Test a given URL
- Emulated speed, single location
- Check results immediately
- In-depth analysis, video

## Investigate causes, test resolutions

## Field data



Chrome User  
Experience Report  
(CrUX)



cognizant **web vitals monitoring**

## Lab data



Pagespeed  
insights



Lighthouse



# Quiz game!



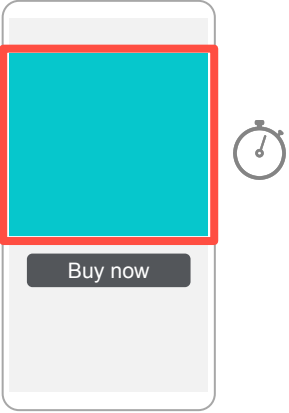
Here is when I opened Kahoot :)

# Improvement tips for 2023

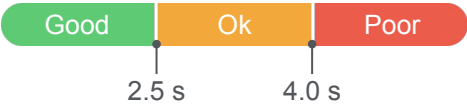
- Largest real-world impact
- Relevant and applicable to most sites
- Realistic to implement

# Google Core Web Vitals

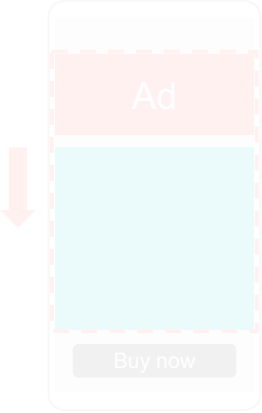
## Loading



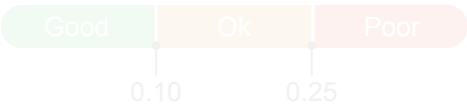
Largest Contentful Paint (LCP)



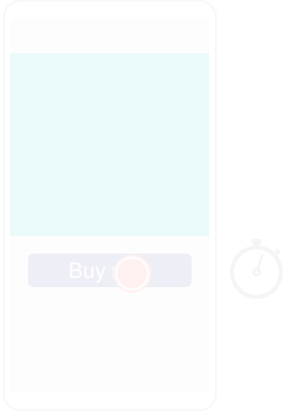
## Visual Stability



Cumulative Layout Shift (CLS)




## Interactivity



First Input Delay (FID)



Ensure the LCP resource  
is discoverable   
from the HTML source




**72%** of mobile pages  
LCP element = an image

**39%** of those images  
not discoverable from HTML source

- Load the image using an `<img>` element with the `src` or `srcset` attribute
- Prefer server-side rendering (SSR) over client-side rendering (CSR)
- If your image needs to be referenced from an external CSS or JS file, include it in the HTML source via a `<link rel="preload">` tag.

Ensure the LCP resource  
is prioritized ▲

- Add `fetchpriority="high"` to the `<img>` tag of your LCP image
- Never set `loading="lazy"` on the `<img>` tag of your LCP image
- Defer non-critical resources when possible

Use a CDN  to  
optimize document and  
resource server-time  
(TTFB)



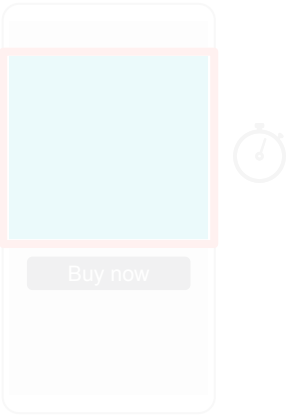
**Serve** your content as geographically close to your users as possible.

**Cache** that content so recently-requested content can be served again quickly.

- Increase how long content is cached for.
- Cache content indefinitely, and purge the cache on updates.
- Move dynamic logic from your origin server to the edge

# Google Core Web Vitals

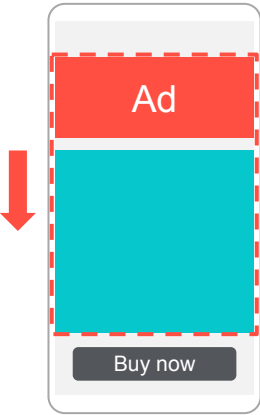
## Loading



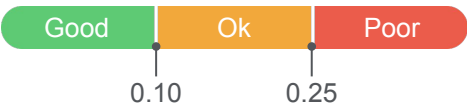
Largest Contentful Paint (LCP)



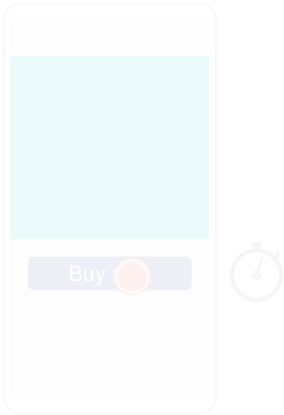
## Visual Stability



Cumulative Layout Shift (CLS)




## Interactivity



First Input Delay (FID)



Set explicit sizes   
on any content loaded  
from the page

**0px** initial default height  
for unsized images

**72%** of pages  
have at least one unsized image



- Explicitly set `width` and `height` attributes (or equivalent CSS properties) on images
- Use the `aspect-ratio` CSS property to reserve space for other lazy loaded content (ads, embedded videos, etc.)
- If aspect is unknown, use `min-height`

Ensure pages are eligible  
for back/forward cache  
(bfcache) 🧠

**35%** of pages  
ineligible for the bfcache

- Check if your pages are eligible for the bfcache using bfcache tester in DevTools
- Work on the reasons why they are not

Avoid animations and transitions  that use layout-inducing CSS properties

**15%** less likely to have "good" CLS  
if you animate any CSS property that  
could affect layout

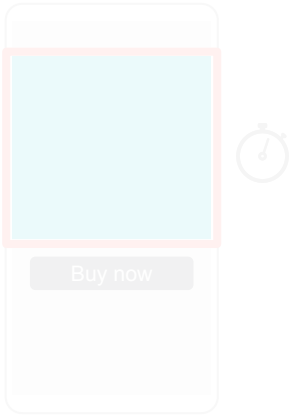
**Absolutely** positioned elements that  
animate top or left will cause layout shifts

- Never animate or transition CSS properties that require browsers to update page layout
- Instead of animating top or left, animate `transform:translateX()` or `transform:translateY()`



# Google Core Web Vitals

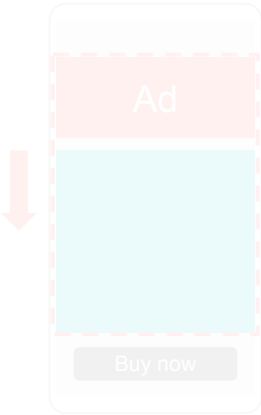
## Loading



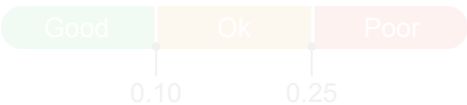
Largest Contentful Paint (LCP)



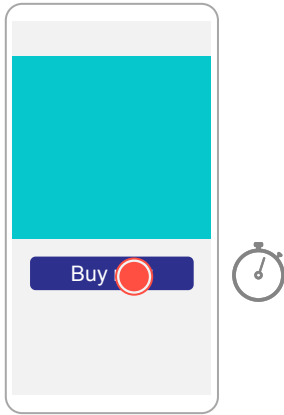
## Visual Stability



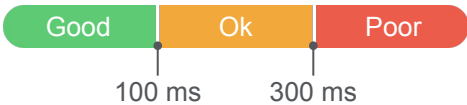
Cumulative Layout Shift (CLS)



## Interactivity

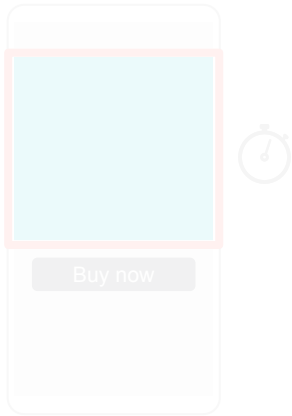


First Input Delay (FID)

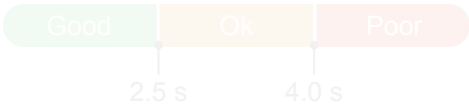


# Google Core Web Vitals

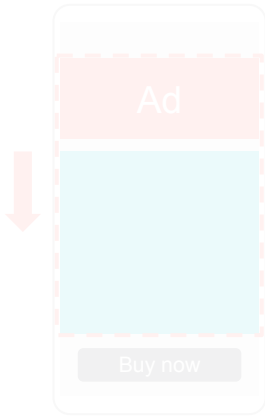
## Loading



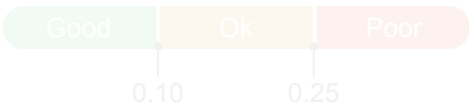
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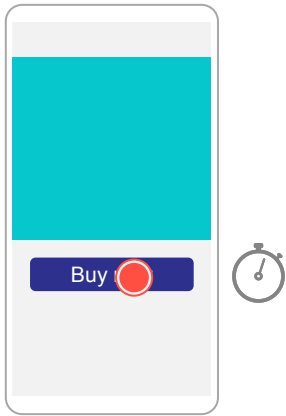
## Visual Stability



Cumulative Layout Shift (CLS)



## Interactivity



Interaction to Next Paint (INP)




Avoid or break up   
long tasks

**Tasks** include rendering, layout, parsing and compiling and executing scripts.

**50ms** of main-thread blocking threshold for a task to be considered “long”.

**19** is the median number of long tasks on mobile

- Break up long tasks into smaller ones, yielding often to the main thread
- Consider using APIs such as isInputPending and the Scheduler API.

Avoid unnecessary  
 JavaScript

**460** kb / page

median of JS code served to each page

**This** Javascript

creates an environment where tasks are competing for the main thread's attention

- Use the coverage tool in Chrome DevTools to find unused code
- If unused because it will be used later, move to separate bundle - code splitting
- Using a tag manager?  
Periodically check your tags.



Avoid large   
rendering updates

**Javascript** is not the only thing that can affect your website's responsiveness.

**Rendering** can be expensive and can interfere with your website's ability to respond to user inputs.

- Avoid using `requestAnimationFrame()` for doing any non-visual work.
- Keep your DOM size small.
- Use CSS containment (contain property)

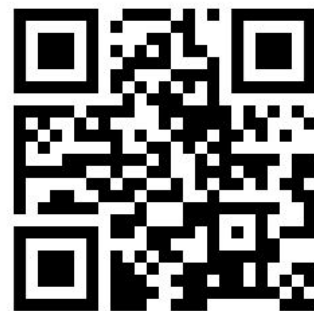
# Let's wrap up











[https://web.dev/  
top-cwv-2023/](https://web.dev/top-cwv-2023/)





▶▶ Need an expert?

**[webperformance@netcentric.biz](mailto:webperformance@netcentric.biz)**