

CometEngineClient/CometEngine
Win32/Win32/CometEngineWin32.h

```
graph BT; A[CometEngineClient/CometEngineWin32/DLLExport/DLLCometEngineWin32.cpp] --> C[CometEngineClient/CometEngineWin32/Win32/CometEngineWin32.h]; B[CometEngineClient/CometEngineWin32/Win32/CometEngineWin32.cpp] --> C;
```

The diagram illustrates a file dependency structure. At the top is a header file box labeled 'CometEngineClient/CometEngineWin32/Win32/CometEngineWin32.h'. Below it are two source file boxes. The left box is labeled 'CometEngineClient/CometEngineWin32/DLLExport/DLLCometEngineWin32.cpp' and the right box is labeled 'CometEngineClient/CometEngineWin32/Win32/CometEngineWin32.cpp'. Blue arrows point from each source file box up to the header file box, indicating that both source files include the header file.

CometEngineClient/CometEngine
Win32/DLLExport/DLLCometEngineWin32.cpp

CometEngineClient/CometEngine
Win32/Win32/CometEngineWin32.cpp