

# Kafka Producers



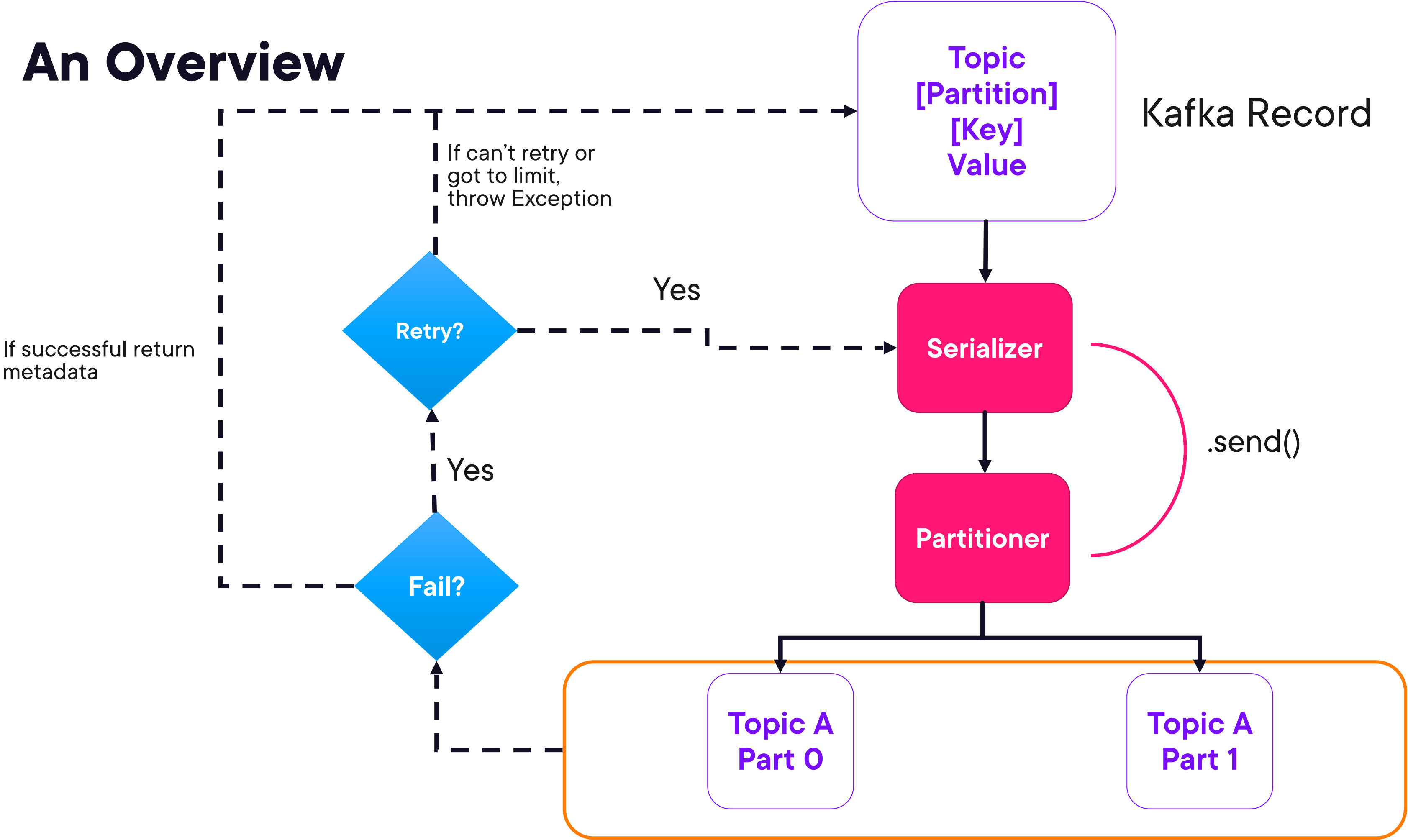
**Axel Sirota**

AI and Cloud Consultant

@AxelSirota



# An Overview





## Producing Messages with Kafka CLI



# Serializers and Producer Configuration



## Construct a java.util Properties object

```
Properties properties = new Properties();
```

```
properties.put(ProducerConfig.BOOTSTRAP_SERVERS_CONFIG,  
"localhost:9092");
```

```
properties.put(ProducerConfig.KEY_SERIALIZER_CLASS_CONFIG,  
StringSerializer.class);
```

```
properties.put(ProducerConfig.VALUE_SERIALIZER_CLASS_CONFIG,  
IntegerSerializer.class);
```



**Provide two or more  
locations where the  
Bootstrap servers are located**

```
Properties properties = new Properties();
```

```
properties.put(ProducerConfig.BOOTSTRAP_SERVERS_CONFIG,  
"localhost:9092");
```

```
properties.put(ProducerConfig.KEY_SERIALIZER_CLASS_CONFIG,  
StringSerializer.class);
```

```
properties.put(ProducerConfig.VALUE_SERIALIZER_CLASS_CONFIG,  
IntegerSerializer.class);
```



## Provide a Serializer for the key

```
Properties properties = new Properties();

properties.put(ProducerConfig.BOOTSTRAP_SERVERS_CONFIG,
    "localhost:9092");

properties.put(ProducerConfig.KEY_SERIALIZER_CLASS_CONFIG,
    StringSerializer.class);

properties.put(ProducerConfig.VALUE_SERIALIZER_CLASS_CONFIG,
    IntegerSerializer.class);
```



## Provide a Serializer for the value

```
Properties properties = new Properties();

properties.put(ProducerConfig.BOOTSTRAP_SERVERS_CONFIG,
    "localhost:9092");

properties.put(ProducerConfig.KEY_SERIALIZER_CLASS_CONFIG,
    StringSerializer.class);

properties.put(ProducerConfig.VALUE_SERIALIZER_CLASS_CONFIG,
    IntegerSerializer.class);
```





# Producer Object

```
KafkaProducer producer = new KafkaProducer<>(properties);
```



# Create a Record

```
ProducerRecord producerRecord = new  
ProducerRecord<>("my_orders", state, amount);
```



# Sending a Message

```
Future send = producer.send(producerRecord);
```



**Contains information  
about your send  
including the messages**

## Record Metadata

```
if (metadata.hasOffset()) {  
    System.out.format("offset: %d\n",  
        metadata.offset()),  
}  
  
    System.out.format("partition: %d\n",  
        metadata.partition());  
  
    System.out.format("timestamp: %d\n",  
        metadata.timestamp());  
  
    System.out.format("topic: %s\n",  
        metadata.topic());  
  
    System.out.format("toString: %s\n",  
        metadata.toString());
```



# Capturing a Callback

```
producer.send(producerRecord, new Callback() {  
  
    @Override  
  
    public void onCompletion(RecordMetadata metadata,  
                             Exception e){  
  
        ...  
  
    }  
  
}
```



# Using Lambdas

```
producer.send(producerRecord, (metadata, e) -> {  
    if(metadata != null) {  
  
        System.out.println(producerRecord.key());  
        System.out.println(producerRecord.value());  
  
    }  
})
```



# Be a Good Citizen

```
producer.flush();  
producer.close();
```





## Processing Messages with Java







# **Key, Takeaways, and Tips**



# Takeaways



**The producer protocol implies the existence of a Partitioner that redirects messages to the correct partition**



**The partitions information is caught on the initial instantiation of the Producer Object**



**The response from the `producer.send()` method is a Future, but you can capture it in a Callback or Lambda**



**There are Retryable and non-retryable Exceptions and based on that the Protocol will automatically retry**



# Keys



**Be sure how to configure your own Partitioner as homework**



**Try to ensure you can write a simple loop of sending messages by yourself**



**Try playing around what happens with the Producer if a broker is dead**



**Up Next:**

# Consumers

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