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import random
game_data=[

{"question" : "What is python primarily known for ?",
"options":["A.System programming","B.Web development","C.Data analysis","D.Game development","E.All of the above"],
"answer":"E"
},
{
"question" : "Which of the following is not a valid python data type ?",
"options":["A.List","B.Tuple","C.Dictionary","D.Array","E.Set"],
"answer":"D"
},
{
"question" : "Which keyword is used to define function in python?",
"options":["A.func","B.def","C.function","D.define","E.create"],
"answer":"B"
},
{
"question" : "What is the correct file extension for python file ? ",
"options":["A.py","B.python","C.pyt","D.pt","E.pyn"],
"answer":"a"
},
]

def quest_question(question_data):
    print(question_data["question"])
    for option in question_data["options"]:
        print(option)
    my_answer = input("Enter your answer (A,B,C,D,E): ").upper()
    if my_answer == question_data["answer"]:
        return True
    else:
        return False

if __name__=="__main__":

```

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score=0
for i in range(1,4):
    print("Question",i,"of 3")
    if quest_question(game_data[i]):
        print("Correct!\n")
        score += 1
    else:
        print("Wrong! The correct answer is",game_data[i]['answer'],".\n")

print("You scored",score,"/3.")
```