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**BSC.(H) PRACTICAL EXAMINATION  
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## PROBLEM STATEMENT

1a) Write a program in C that will take a floating-point number as input. Show the integer part of that number.

Sample Input: 205.1

Output: 205

## PROGRAM CODE:

```
#include<stdio.h>
```

```
int main()
{
    float a;
    printf("\n Enter the float number : ");
    scanf("%f",&a);
    printf("The Output is : %d",(int)a);
    return 0;
}
```

OUTPUT:

```
Enter the float number : 2.565
The Output is : 2
-----
Process exited after 7.419 seconds with return value 0
Press any key to continue . . . ■
```

## PROBLEM STATEMENT

1b) Write a program in C that will take an integer as input. The input may be positive or negative. Display the number without the sign.

Sample input: -20

Output: 20

## PROGRAM CODE:

```
#include<stdio.h>
#include<math.h>
int main()
{
    int a;
    printf("Enter an integer(negative or positive) : ");
    scanf("%d",&a);
    printf("\nThe integer is %d ",abs(a));
    return 0;
}
```

## OUTPUT :

```
Enter an integer(negative or positive) : -6
The integer is 6
-----
Process exited after 2.805 seconds with return value 0
Press any key to continue . . . █
```

```
Enter an integer(negative or positive) : 5
The integer is 5
-----
Process exited after 1.709 seconds with return value 0
Press any key to continue . . . █
```

## PROBLEM STATEMENT

1c) Write a program in C that will take a floating-point number as input. Display the number as its closest integer (lower value). Display the resultant number as integer and also as floating-point number.

Sample Input: 12.11

Output:12.00000

## PROGRAM CODE:

```
#include<stdio.h>

int main()
{
    float a;
    printf("\n Enter the float number : ");
    scanf("%f",&a);
    printf("The Output is : %f",(float)(int)a);
    return 0;
}
```

## OUTPUT :

```
Enter the float number : 2.5000
The Output is : 2.000000
-----
Process exited after 3.746 seconds with return value 0
Press any key to continue . . .
```

### PROBLEM STATEMENT

1d) Write a program in C that will take a floating-point number as input. Display the number as its closest integer (upper value). Display the resultant number as integer and also as floating-point number.

Sample Input: 12.11

Output:13.00000

### PROGRAM CODE :

```
#include<stdio.h>
```

```
int main()
{
    float a;
    printf("\n Enter the float number : ");
    scanf("%f",&a);
    printf("\nThe output : %f",(float)(int)a+1);
    return 0;
}
```

### OUTPUT:

```
Enter the float number : 2.111000
The output : 3.000000
-----
Process exited after 4.625 seconds with return value 0
Press any key to continue . . .
```

## PROBLEM STATEMENT

1e) Write a program in C that will take a floating-point number as input. Display the number as its closest integer. Display the resultant number as integer and as floating-point number.

**Sample Input: 6.9**

**Integer Output: 7**

**Floating point output: 7.0**

## PROGRAM CODE:

```
#include<stdio.h>
#include<math.h>

int main()
{
    float n;
    printf("Enter any float number : ");
    scanf("%f",&n);
    printf("%d",(int)round(n));
    printf("\n");
    printf("%f",round(n));

    return 0;
}
```

## OUTPUT:

```
Enter any float number : 2.53
3
3.000000
PS C:\Users\user\Desktop\cc6 lab\New folder> cd "c:\Use
Enter any float number : 2.36
2
2.000000
PS C:\Users\user\Desktop\cc6 lab\New folder> █
```

## PROBLEM STATEMENT

2. a. Write a program in C to fetch two arrays (x and y) from the user. Then implement the Forward difference table.

x	0	1	2	3	4	5
y=f(x)	12	15	20	27	39	52

## SOURCE CODE :

```
#include<stdio.h>
```

```
void display(float arr[][20],int n) //display function for displaying table
```

```
{
    int i,j;
    for(i=0;i<n;i++)
    {
        for(j=0;j<n-1-i;j++)
        {
            printf("%.2f  ",arr[i][j]); //printing elements
        }
        printf("\n");
    }
}
```

```
void forward_difference(float ar1[],float arr[],int n) // calling forward difference table
```

```
{
    float ar[20],arr1[20][20]={0}; //taking 2 D array to store elements
    int i,j;
    int c;
    for(i=0;i<n;i++)
    {
        arr1[i][0]=ar1[i]; //for putting table contents
    }
    for(i=0;i<n;i++)
    {
        arr1[i][1]=arr[i];
    }
}
```



```

        for(i=(n-1),c=2;i>0;i--,c++)
        {
            for(j=0;j<i;j++)
            {
                arr1[j][c]=arr[j]=(arr[j+1]-arr[j]); //for calculating forward difference
            }

        }
        display(arr1,n+2); //calling display function

    }
int main()
{
    int j,n,n1;
    float arr1[10],arr2[10];
    printf("Enter the size of x: ");
    scanf("%d",&n);
    for(j=0;j<n;j++)
    {
        printf("Enter the data : "); // entering values of x
        scanf("%f",&arr1[j]);
    }
    printf("Enter the size of y=f(x): ");
    scanf("%d",&n1);
    for(j=0;j<n1;j++)
    {
        printf("Enter the data : "); //entering the values of y
        scanf("%f",&arr2[j]);
    }
    printf("\nx\t|y\t|y0\t|y1\t|y2\t|y3\t|y4\t|y5\n");
    printf("-----\n");
    forward_difference(arr1,arr2,n1); // calling forward difference function

return 0;

```

}

## OUTPUT:

```
PS C:\Users\user\Desktop\cc6 lab> cd "c:\Users\user\Desktop\cc6 lab\" ; if ($?) { gcc -o Forward_difference } ; if ($?) { .\Forward_difference }
Enter the size of x: 6
Enter the data : 0
Enter the data : 1
Enter the data : 2
Enter the data : 3
Enter the data : 4
Enter the data : 5
Enter the size of y=f(x): 6
Enter the data : 12
Enter the data : 15
Enter the data : 20
Enter the data : 27
Enter the data : 39
Enter the data : 52
```

x	y	y0	y1	y2	y3	y4	y5
0.00	12.00	3.00	2.00	0.00	3.00	-10.00	
1.00	15.00	5.00	2.00	3.00	-7.00		
2.00	20.00	7.00	5.00	-4.00			
3.00	27.00	12.00	1.00				
4.00	39.00	13.00					
5.00	52.00						
0.00							

```
PS C:\Users\user\Desktop\cc6 lab> █
```

## PROBLEM STATEMENT

**b. Write a program in C to implement the Backward Difference Table.**

## PROGRAM CODE :

```
#include<stdio.h>

void display(int arr[][20],int n) //function for display of backward difference table
{
    int i,j;
    for(i=0;i<n-2;i++)
    {
        for(j=0;j<=i+1;j++)
        {
            printf("%d |",arr[i][j]); //printing the elements of 2d array
        }
        printf("\n");
    }
}

void backward_difference(int ar1[],int arr[],int n)
{
    int i,ar[20],arr1[20][20]={0};
    int j;
    int c;
    for(i=0;i<n;i++)
    {
        arr1[i][0]=ar1[i]; //storing elements of x in the 2d array
    }
    for(i=0;i<n;i++)
    {
        arr1[i][1]=arr[i]; //same for y=f(x)
    }

    for(i=0,c=2;i<n;i++,c++)
    {
        for(j=n-1;j>i-1;j--)
```

```

        {
            arr1[j][c]=arr[j]=(arr[j]-arr[j-1]); //calculating backward difference
        }
    }
    display(arr1,n+2); // calling function for display
}

int main()
{
    int j,n,n1;
    int arr1[10],arr2[10];
    printf("Enter the size : ");
    scanf("%d",&n);
    for(j=0;j<n;j++)
    {
        printf("Enter the data : "); //taking input for x
        scanf("%d",&arr1[j]);
    }
    printf("Enter the size : ");
    scanf("%d",&n1);
    for(j=0;j<n1;j++)
    {
        printf("Enter the data : "); //taking input for y=f(x)
        scanf("%d",&arr2[j]);
    }
    printf("\n\tBACKWARD DIFFERENCE TABLE \n");
    printf("\nx\t|y\t|y0\t|y1\t|y2\t|y3\t|y4\t|y5\n");
    printf("-----\n");
    backward_difference(arr1,arr2,n1); //backward difference table

return 0;
}

```

## OUTPUT :

```
PS C:\Users\user\Desktop\cc6 lab> cd "c:\Users\user\Desktop\cc6 lab\" ; if ($?) { .\backward_difference }
Enter the size : 6
Enter the data : 0
Enter the data : 1
Enter the data : 2
Enter the data : 3
Enter the data : 4
Enter the data : 5
Enter the size : 6
Enter the data : 12
Enter the data : 15
Enter the data : 20
Enter the data : 27
Enter the data : 39
Enter the data : 52

      BACKWARD DIFFERENCE TABLE
x      |y      |y0      |y1      |y2      |y3      |y4      |y5
-----|-----|-----|-----|-----|-----|-----|-----
0      |12      |
1      |15      |3       |
2      |20      |5       |2       |
3      |27      |7       |2       |0       |
4      |39      |12      |5       |3       |3       |
5      |52      |13      |1       |-4      |-7      |-10     |
PS C:\Users\user\Desktop\cc6 lab> █
```

## PROBLEM STATEMENT

3. Write a program in C to find out the value of  $f(x)$  and hence find  $f(6)$ .

x	0	1	2	3	4	5
y=f(x)	41	43	47	53	61	71

## PROGRAM CODE:

**\*\* for calculating this question we are using lagrange's interpolation formula**

```
#include<stdio.h>
```

```
int main()
{
    int n,n1,i,j;
    float x[10],y[10],lag[10][10],X,Dr[10],Ydr[10],prod=1,sum;
    printf("\n\t Enter the size : ");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("Enter the value : "); //entering the value of the table
        scanf("%f",&x[i]);
    }
    printf("\n\t Enter the size : ");
    scanf("%d",&n1);
    for(i=0;i<n1;i++)
    {
        printf("Enter the value : ");
        scanf("%f",&y[i]);
    }
    printf("\n\tEnter the value of x to find f(x) : ");
    scanf("%f",&X);
    printf("|A\tB\tC\tD\tE\tF\t\tDr\t(Yr/Dr)");

    printf("\n=====
=====");
```

```

for(i=0;i<n;i++)
{
    for(j=0;j<n;j++)
    {
        if(i==j)
            lag[i][j]= X-x[j]; //calculating the difference
        else
            lag[i][j]= x[i]-x[0+j];
    }
}

for(i=0;i<n;i++)
{
    for(j=0;j<n;j++)
    {
        prod = prod * lag[i][j]; //calculating the row product
    }
    Dr[i] = prod;
    Ydr[i]=(y[i]/Dr[i]); //calculating yr /dr
    prod = 1;
}
printf("\n");
for(i=0;i<n;i++)
{
    for(j=0;j<n;j++)
    {
        printf("%.2ft",lag[i][j]); //printing the table values
    }
    printf("\t%.2ft %.2f",Dr[i],Ydr[i]); // printing d r and yr/dr
    printf("\n");
}
sum=0;
for(i=0;i<n;i++)
{

```

```

        sum=sum+Ydr[i];
    }
    prod=1;
    for(i=0;i<n;i++)
    {
        for(j=0;j<n;j++)
        {
            if(i==j)
            {
                prod = prod * lag[i][j]; // calculating the answer
            }
        }
    }
}

printf("\n=====
=====");
    printf("\n\n\t The value of f(%.2f) is ==== %f ",X,(prod*sum)); //printing the answer

printf("\n=====
=====");
    return 0;
}

```



## OUTPUT:

```
PS C:\Users\user\Desktop\cc6 lab> cd "c:\Users\user\Desktop\cc6 lab\" ; if ($?) {
granges_interpolation } ; if ($?) { .\Lagranges_interpolation }

    Enter the size : 6
Enter the value : 0
Enter the value : 1
Enter the value : 2
Enter the value : 3
Enter the value : 4
Enter the value : 5

    Enter the size : 6
Enter the value : 41
Enter the value : 43
Enter the value : 47
Enter the value : 53
Enter the value : 61
Enter the value : 71

    Enter the value of x to find f(x) : 6
|A      |B      |C      |D      |E      |F      |Dr      |(Yr/Dr)
=====
6.00    -1.00   -2.00   -3.00   -4.00   -5.00   -720.00  -0.06
1.00     5.00   -1.00   -2.00   -3.00   -4.00    120.00   0.36
2.00     1.00    4.00   -1.00   -2.00   -3.00   -48.00  -0.98
3.00     2.00    1.00    3.00   -1.00   -2.00    36.00   1.47
4.00     3.00    2.00    1.00    2.00   -1.00   -48.00  -1.27
5.00     4.00    3.00    2.00    1.00    1.00    120.00   0.59
=====

    The value of f(6.00) is ==== 82.999907
=====
PS C:\Users\user\Desktop\cc6 lab> █
```

## PROBLEM STATEMENT

**4. Write a program in C to evaluate the value of  $f(0.5)$  and  $f(2.8)$  using Newton's Forward/Backward Interpolation Formula:**

x	0	1	2	3
y=f(x)	1	2	11	34

## PROGRAM CODE:

```
#include<stdio.h>
#include<stdlib.h>

int main()
{
    int i, n, j, ch;
    double a[100][100], u, x, y, factorial, u1;
    printf("\nEnter the number of values: ");
    scanf("%d",&n);
    printf("\nEnter the values of x: \n");
    for(i=0;i<n;i++)
    {
        printf("Enter the value: ");
        scanf("%lf",&a[i][0]);
    }
    printf("\nEnter the values of f(x): \n");
    for(i=0;i<n;i++)
    {
        printf("Enter the value: ");
        scanf("%lf",&a[i][1]);
    }
    factorial=1;
    while(1)
    {
        printf("\n*****MENU*****\n");
        printf("\n\t1.To use Newton's Forward interpolation");
```

```

printf("\n\t2.To use Newton's Backward interpolation");
printf("\n\t3.To exit");
printf("\nEnter your choice..... : ");
scanf("%d",&ch);
switch(ch)
{
case 1:
{
printf("\nEnter the value x: ");
scanf("%lf",&x);
for(j=2;j<n+1;j++)
{
for(i=0;i<n-j+1;i++)
{
a[i][j] = a[i+1][j-1] - a[i][j-1];
}
}
printf("\nThe Forward difference table is: \n");
for(i=0;i<n;i++)
{
for(j=0;j<=n-i;j++)
{
printf("%0.3lf\t",a[i][j]);
}
printf("\n");
}
u=((x-a[0][0]))/((a[1][0] - a[0][0]));
y=a[0][1];
u1=u;
for(i=2;i<=n;i++)
{
y = y + (u1 * a[0][i])/factorial;
factorial = factorial * i;
u1=u1*(u-(i-1));
}
}
}

```

```

    }
    break;
}
case 2:
{
    printf("\nEnter the value x: ");
    scanf("%lf",&x);
    for(j=2;j<n+1;j++)                                //Generating backward difference table
    {
        for(i=0;i<n-j+1;i++)
        {
            a[i][j] = a[i+1][j-1] - a[i][j-1];
        }
    }
    printf("\nThe Backward difference table is: \n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<=n-i;j++)
        {
            printf("%0.3lf\t",a[i][j]);
        }
        printf("\n");
    }
    u=((x-a[n-1][0]))/((a[1][0] - a[0][0]));
    y=a[n-1][1];
    u1=u;
    j=2;        //column number
    for(i=n-2;i>=0;i--)
    {
        y = y + (u1 * a[i][j] )/factorial;
        factorial = factorial * j;
        u1=u1*(u+(j-1));
        j++;
    }
}

```

```
        break;
    }
    case 3:
    {
        exit(0);
        break;
    }
    default:
    {
        printf("\nInvalid Input.....!");
        break;
    }
}
printf("\n\nValue at x=%lf is = %lf",x,y);
}
return 0;
}
```

## OUTPUT:

```
Enter the number of values: 4

Enter the values of x:
Enter the value: 0
Enter the value: 1
Enter the value: 2
Enter the value: 3

Enter the values of f(x):
Enter the value: 1
Enter the value: 2
Enter the value: 11
Enter the value: 34

*****MENU*****

    1.To use Newton's Forward interpolation
    2.To use Newton's Backward interpolation
    3.To exit
Enter your choice..... : 1

Enter the value x: 0.5

The Forward difference table is:
0.000  1.000  1.000  8.000  6.000
1.000  2.000  9.000  14.000
2.000  11.000  23.000
3.000  34.000

Value at x=0.500000 is = 0.875000
```

\*\*\*\*\*MENU\*\*\*\*\*

- 1.To use Newton's Forward interpolation
- 2.To use Newton's Backward interpolation
- 3.To exit

Enter your choice..... : 2

Enter the value x: 2.8

The Backward difference table is:

0.000	1.000	1.000	8.000	6.000
1.000	2.000	9.000	14.000	
2.000	11.000	23.000		
3.000	34.000			

Value at x=2.800000 is = 33.749667

\*\*\*\*\*MENU\*\*\*\*\*

- 1.To use Newton's Forward interpolation
- 2.To use Newton's Backward interpolation
- 3.To exit

Enter your choice..... : 3

PS C:\Users\user\Desktop\cc6 lab> █

## PROBLEM STATEMENT

**5. Write a program in C to determine one of the roots of the equation,  $x^3-3x+1.06=0$  by bisection method. Input the error tolerance as 0.001. Also print the number of operations.**

## PROGRAM CODE:

```
#include<stdio.h>

#include<conio.h>

#include<math.h>

#define f(x) (x * x * x - 3 * x + 1.06 )

int main()

{

    float a,b,c,res,res1,res2,tolerance;

    int i = 1;

    do

    {

        printf("\n\tEnter the value of a : ");

        scanf("%f",&a);

        res = f(a);

        printf("\n\t f(%g) := %g",a,res);

        printf("\n\tEnter the value of b : ");
```



```

scanf("%f",&b);

res1 = f(b);

printf("\n\t f(%g) := %g",b,res1);
}while(res * res1 > 0);

printf("\n\t Enter the tolerance value : ");

scanf("%f",&tolerance);

printf("\n\t-----\n");

printf("\n\t\t N\t\t f(a)\t\t\t f(b)\t\t\t (a+b)/2\t\t\t f(new)");

printf("\n\t-----\n");

do
{
c = (a + b) / 2; // here average value is taken

res = f(a); // calculating f(x) where x is the first value entered by
user

```

```

res1 = f(b);          // calculating f(x) where x is the second value entered by user
res2 = f(c);          // calculating f(x) where x is the average value calculated
printf("\n\t%d\t%f\t%f\t%f\t%f",i,res,res1,c,res2);          //printing the values row wise

    if(res * res2 < 0) // if the product of the "res " and "res2" is less than zero
    {
        b = c;          // then b will be equal to the average value
    }
    else
    {
        a = c;          // else a will be equal to the average value
    }
    i++;
} while (fabs(f(c)) > tolerance);

printf("\n\t-----\n");

printf("\n\nThe approximate root of the equation is : %g",c);

return 0;

}

```

## OUTPUT:

```
Enter the value of a : 0
f(0) := 1.06
Enter the value of b : 1
f(1) := -0.94
Enter the tolerance value : 0.0001

-----

N      f(a)      f(b)      (a+b)/2      f(new)
-----
1      1.060000   -0.940000   0.500000   -0.315000
2      1.060000   -0.315000   0.250000   0.325625
3      0.325625   -0.315000   0.375000   -0.012266
4      0.325625   -0.012266   0.312500   0.153018
5      0.153018   -0.012266   0.343750   0.069369
6      0.069369   -0.012266   0.359375   0.028288
7      0.028288   -0.012266   0.367188   0.007944
8      0.007944   -0.012266   0.371094   -0.002178
9      0.007944   -0.002178   0.369141   0.002879
10     0.002879   -0.002178   0.370117   0.000350
11     0.000350   -0.002178   0.370605   -0.000914
12     0.000350   -0.000914   0.370361   -0.000282
13     0.000350   -0.000282   0.370239   0.000034
-----

The approximate root of the equation is : 0.370239
-----
Process exited after 6.376 seconds with return value 0
Press any key to continue . . .
```

## PROBLEM STATEMENT

### 6. Implement Lagrange's Interpolation table and evaluate the value of y for x = 10

x	5	6	9	11
y=f(x)	12	13	14	16

### PROGRAM CODE:

```
#include<stdio.h>

int main()

{

    int n,n1,i,j;

    float x[10],y[10],lag[10][10],X,Dr[10],Ydr[10],prod=1,sum;

    printf("\n\t Enter the size : ");

    scanf("%d",&n);

    for(i=0;i<n;i++)

    {

        printf("Enter the value : "); //entering the value of the table

        scanf("%f",&x[i]);

    }

    printf("\n\t Enter the size : ");

    scanf("%d",&n1);

    for(i=0;i<n1;i++)

    {
```

```

printf("Enter the value : ");

scanf("%f",&y[i]);

}

printf("\n\tEnter the value of x to find f(x) : ");

scanf("%f",&X);

printf("|A\t|B\t|C\t|D\t|Dr\t|(Yr/Dr)");

printf("\n=====
=====");

for(i=0;i<n;i++)

{

for(j=0;j<n;j++)

{

if(i==j)

lag[i][j]= X-x[j]; //calculating the difference

else

lag[i][j]= x[i]-x[0+j];

}

}

for(i=0;i<n;i++)

{

```

```

    for(j=0;j<n;j++)

    {

        prod = prod * lag[i][j]; //calculating the row product

    }

    Dr[i] = prod;

    Ydr[i]=(y[i]/Dr[i]); //calculating yr /dr

    prod = 1;

}

printf("\n");

for(i=0;i<n;i++)

{

    for(j=0;j<n;j++)

    {

        printf("%.2ft",lag[i][j]); //printing the table values

    }

    printf("\t%.2ft %.2f",Dr[i],Ydr[i]); // printing d r  and yr/dr

    printf("\n");

}

sum=0;

for(i=0;i<n;i++)

{

```

```

        sum=sum+Ydr[i];

    }

    prod=1;

    for(i=0;i<n;i++)

    {

        for(j=0;j<n;j++)

        {

            if(i==j)

            {

                prod = prod * lag[i][j]; // calculating the answer

            }

        }

    }

    printf("\n=====
=====");

    printf("\n\n\t The value of f(%.2f) is ==== %f ",X,(prod*sum)); //printing the answer

    printf("\n=====
=====");

    return 0;

}

```

## OUTPUT :

```
ranges_interpolation }op\cc6 lab> cd "c:\Users\user\  
  
    Enter the size : 4  
Enter the value : 5  
Enter the value : 6  
Enter the value : 9  
Enter the value : 11  
  
    Enter the size : 4  
Enter the value : 12  
Enter the value : 13  
Enter the value : 14  
Enter the value : 16  
  
    Enter the value of x to find f(x) : 10  
|A      |B      |C      |D      |Dr      |(Yr/Dr)  
=====
```

5.00	-1.00	-4.00	-6.00	-120.00	-0.10
1.00	4.00	-3.00	-5.00	60.00	0.22
4.00	3.00	1.00	-2.00	-24.00	-0.58
6.00	5.00	2.00	-1.00	-60.00	-0.27

```
=====
```

The value of f(10.00) is ==== 14.666667

```
=====
```

PS C:\Users\user\Desktop\cc6 lab> █



## PROBLEM STATEMENT

7. Write a program to find out to compute the real roots of the following nonlinear equation by newton Raphson method: correct up to 3 significant digits.

$$f(x)=x^3- 8x - 4$$

### PROGRAM CODE:

```
#include<stdio.h>
#include<conio.h>
#include<math.h>
#define f(x) ((x) * (x) * (x) - 8 * (x) - 4)
#define fl(x) (3 * (x) * (x) - 8 )

int main()
{
    double x,fx,fx1,res,dif, error_tolerance;
    int i = 1;
    printf("\n Enter the value of x : ");
    scanf("%lf",&x);
    printf("\n please enter error tolerance: ");
    scanf("%lf",&error_tolerance);
    printf("\n-----\n");
    printf("N\tXn\t\tf(Xn)\t\tf'(Xn)\t\tXn+1");
    printf("\n-----\n");

    do
    {
        fx = f(x);
        fx1 = fl(x);
        if(fx1 == 0)
        {
            printf("\n please input another value of x : ");
```

```

        break;
    }
    x -= fx/fx1;
    printf("\n%d\t%f\t%f\t%f\t%f\t",i,x,fx,fx1,x);
    i++;
}while(fabs(fx) >= error_tolerance);

printf("\n-----\n");

printf("\n\tThe approximate root of the equation is : %f\n",x);

return 0;
}

```

## OUTPUT:

```

Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

Try the new cross-platform PowerShell https://aka.ms/pscore6

PS C:\Users\user> cd "c:\Users\user\Downloads\" ; if ($?) { gcc newton_raphson2.c -o newton_raphson2 } ; if ($?) { .\newton_raphson2 }

Enter the value of x : 2

please enter error tolerance: 0.001

-----
N      Xn      f(Xn)      f'(Xn)      Xn+1
-----
1      5.000000      -12.000000      4.000000      5.000000
2      3.791045      81.000000      67.000000      3.791045
3      3.217045      20.156615      35.116061      3.217045
4      3.062670      3.558054      23.048134      3.062670
5      3.051432      0.226323      20.139842      3.051432
6      3.051374      0.001159      19.933719      3.051374
7      3.051374      0.000000      19.932654      3.051374
-----

The approximate root of the equation is : 3.051374
PS C:\Users\user\Downloads> 

```

## PROBLEM STATEMENT

8. Write a program to solve for  $x^3 + 2x - 2 = 0$  up to three places of decimal, using RegulaFalsi Method.

## PROGRAM CODE:

```
#include<stdio.h>

#include<conio.h>

#include<math.h>

#define f(x) ((x) * (x)* (x) + 2 * (x) - 2)

int main()

{

    float a,b,c,tolerance;

    int i = 1;

    do{

        printf("\nEnter the value of a: ");

        scanf("%f",&a); //entering the value of a

        printf("\nEnter the value of b: ");

        scanf("%f",&b); // entering the value of b
```

```
printf("\nEnter the tolerance value : ");
```

```
scanf("%f",&tolerance); //entering the tolerance value
```

```
}while( f(a) * f(b) > 0 );
```

```
printf("\n\t-----\n\t-----\n");
```

```
printf("\n N   Xn   An   Bn   f(An)   f(Bn)   X(n+1)   f(X(n+1))");
```

```
printf("\n\t-----\n\t-----\n");
```

```
a = c;
```

```
/*calculating the root */
```

```
do{
```

```
printf("\n\t%d\t%f\t%f\t%f\t%f\t%f\t%f\t%f",i,c,a,b,f(a),f(b),c,f(c));
```

```

c = a - ((a - b) / ( f(a) - f(b) )) * f(a);

if( f(a) * f(c) < 0)

b = c;

else

a = c;

i++;

}while( fabs( f(c) ) > tolerance);

printf("\n\t-----\n\t\n");

printf("\n\nThe approximate root of the equation is : %g",c); //printing the root

return 0;

}

```

## OUTPUT :

```
PS C:\Users\user\Desktop\cc6 lab> cd "c:\Users\user\Desktop\cc6 lab\" ; if ($?) { gcc tempCodeRunnerFile.c -o tempCodeRunnerFile } ; if ($?) { .\tempCodeRunnerFile }
Enter the value of a:
0
Enter the value of b: 1
Enter the tolerance value : 0.0001

-----


| N | Xn       | An       | Bn       | f(An)     | f(Bn)    | X(n+1)   | f(X(n+1)) |
|---|----------|----------|----------|-----------|----------|----------|-----------|
| 1 | 0.000000 | 0.000000 | 1.000000 | -2.000000 | 1.000000 | 0.000000 | -2.000000 |
| 2 | 0.666667 | 0.666667 | 1.000000 | -0.370370 | 1.000000 | 0.666667 | -0.370370 |
| 3 | 0.756757 | 0.756757 | 1.000000 | -0.053106 | 1.000000 | 0.756757 | -0.053106 |
| 4 | 0.769023 | 0.769023 | 1.000000 | -0.007156 | 1.000000 | 0.769023 | -0.007156 |
| 5 | 0.770664 | 0.770664 | 1.000000 | -0.000956 | 1.000000 | 0.770664 | -0.000956 |
| 6 | 0.770883 | 0.770883 | 1.000000 | -0.000128 | 1.000000 | 0.770883 | -0.000128 |


-----

The approximate root of the equation is : 0.770912
PS C:\Users\user\Desktop\cc6 lab> █
```

## PROBLEM STATEMENT

9. Write a program to compute the real roots of the following nonlinear equation by Secant

Method:  $x^3 + 2x - 2 = 0$ , correct up to 3 significant figures.

## PROGRAM CODE:

```
#include<stdio.h>

#include<conio.h>

#include<math.h>

#define f(x) ((x) * (x) * (x) + 2 * (x) - 2)// defining the function in macro form


int main()

{

    double x,fx,fx1,xn,error_tolerance;

    int i = 1;

    printf("\n Enter the value of X : ");

    scanf("%lf",&x);// taking the xn as input

    printf("\n Enter the value of Xn-1 : ");

    scanf("%lf",&xn);// taking the value of xn-1 as the input

    printf("\n please enter error tolerance: ");
```

```

scanf("%lf",&error_tolerance);//taking the tolerance value

printf("\n-----\n");

printf("N\tXn-1\t\tXn\t\tXn+1");

printf("\n-----\n");


do

{

    fx = f(x); // calculating the f(x) by calling the macro function

    fx1 = ( ( f(x) - f(xn) ) / ( x - (xn) ) ); //calculating the fx1 by calling macro

    xn = x;    // updating Xn-1

    x -= fx/fx1; //computing the new value of x i.e Xn+1


    printf("\n%d\t%lf\t%lf\t%lf\t",i, xn, x,x); //printing the value in row wise


    i++;    // for printing the number of iteration

} while(fabs(fx) >= error_tolerance); // the loop will run till the absolute value of the function
is greater than the tolerance the value


printf("\n-----\n");

```



```
printf("\n\tThe approximate root of the equation is : %lf \n",x);// printing the approximate value of root
```

```
return 0;
```

```
}
```

### OUTPUT:

```
PS C:\Users\user\Desktop\cc6 lab> cd "c:\Users\user\Desktop\cc6 lab\" ;
```

```
Enter the value of X :
```

```
1
```

```
Enter the value of Xn-1 : 0
```

```
please enter error tolerance: 0.0001
```

N	Xn-1	Xn	Xn+1
1	1.000000	0.666667	0.666667
2	0.666667	0.756757	0.756757
3	0.756757	0.771837	0.771837
4	0.771837	0.770909	0.770909
5	0.770909	0.770917	0.770917

```
The approximate root of the equation is : 0.770917  
PS C:\Users\user\Desktop\cc6 lab> 
```

## PROBLEM STATEMENT

10. Solve the following function using both Trapezoidal and Simpson's 1/3rd Rule using a menu driven program. Use 10 steps in each case. Find the relative percentage error in each case with respect to the ideal value.(consider pi as )

$$\int_0^1 \frac{dx}{1+x^2}$$

## PROGRAM CODE:

```
#include<stdio.h>

#include<stdlib.h>

#include<conio.h>

#include<math.h>

#define pi 0.78539816339

#define f(x) (1 / (1 + (x * x)))

int main()

{

    double i,a,b,h,s = 0.0,g,m,f=0.0,rel;

    double t = 0.0,ig,k;

    int n,choice;

    printf("\n\tEnter the value of a : ");
```

```
scanf("%lf",&a);
```

```
printf("\n\tEnter the value of b : ");
```

```
scanf("%lf",&b);
```

```
printf("\n\tEnter the step size : ");
```

```
scanf("%d",&n);
```

```
printf("\n\t*****MENU*****\n");
```

```
printf("\n\t1. To Perform Trapezoidal method : \n");
```

```
printf("\n\t2. To Perform Simpson's 1/3 rd method : \n");
```

```
printf("\n\t3. To Exit : \n");
```

```
printf("\n\tEnter your choice ..... : ");
```

```
scanf("%d",&choice);
```

```
switch (choice)
```

```
{
```

```
case 1:
```

```

h = (b - a) / n;

g = f(a);

a = a + h;


k = 1;

do

{

    f = f + f(a);


    a = a + h;

    k++;

}while(k!=n);

i = h/2 *(g + f(b) + 2*f);

printf("\n-----");

printf("\n\tThe integrated value is : %lf",i);

rel = ((pi) - i)/(pi);

printf("\n-----");


printf("\n\tThe relative percentage error is : %lf\n\n",rel);

break;

```

case 2 :

```
m = (b - a) / n;
```

```
k = a + m;
```

```
for(i=1;i<=(n-1);i=i+2)
```

```
{
```

```
    s = s + f(k);
```

```
    k = k + (2 * m);
```

```
}
```

```
k = a + (2 * m);
```

```
for(i=2;i<=(n-2);i=i+2)
```

```
{
```

```
    t = t + f(k);
```

```
    k = k + (2 * m);
```

```
}
```

```
ig = (m/3) * (f(a) + f(b) + (4 * s) + (2 * t));
```

```
printf("\n-----");
```

```

printf("\n\tThe integrated value is : %lf",ig);

rel = ((pi) - ig)/(pi);

printf("\n-----");

printf("\n\tThe relative percentage error is : %lf\n\n",rel);

break;

case 3:

    exit(1);

    break;

default :

    printf("\nInvalid option .....! ");

    break;

}

return 0;

}

```

## OUTPUT:

```
Enter the value of a : 0
Enter the value of b : 1
Enter the step size : 10
*****MENU*****
1. To Perform Trapezoidal method :

3. To Exit :

Enter your choice ..... : 1
-----
The integrated value is : 0.784981
-----
The relative percentage error is : 0.000531
```

```
Enter the value of a : 0
Enter the value of b : 1
Enter the step size : 10
*****MENU*****
1. To Perform Trapezoidal method :

2. To Perform Simpson's 1/3 rd method :

3. To Exit :

Enter your choice ..... : 2
-----
The integrated value is : 0.785398
-----
The relative percentage error is : 0.000000
```

## PROBLEM STATEMENT

11. The weight of a calf taken at weekly intervals is given below. Fit a straight line using the best squares method and calculate the average rate of growth per week.

Age(x)	1	2	3	4	5	6	7	8	9	10
Weight(y):	52.5	58.7	65.0	70.2	75.4	81.1	87.2	95.5	102.2	108.4

Write a C program to implement the above program. Mention the equation of the line.

## PROGRAM CODE:

```
#include<stdio.h>

int main()
{
    int n,i;

    float x[20],y[20],sum=0,sum1=0,sum2=0,X,Y,g,h,k,l,c;

    printf("\n\t Enter the size of x : ");

    scanf("%d",&n);

    i=0;

    while(i<n)

    {

        printf("Enter the data : ");

        scanf("%f",&x[i]);

        i++;

    }
```



```

printf("\n\tEnter the size of y : ");

scanf("%d",&n);

i=0;

while(i<n)

{

    printf("Enter the data : ");

    scanf("%f",&y[i]);

    i++;

}

printf("\n\tXi\tYi\t(Xi - X')\t(Yi - Y')\t(Xi - X')(Yi - Y')\t(Xi - X')2");

for(i=0;i<n;i++)

{

    sum +=x[i];

}

X = sum/n;

sum=0;

for(i=0;i<n;i++)

{

    sum +=y[i];

}

Y = sum/n;

```

```

for(i=0;i<n;i++)

{

    g = x[i] - X;

    h = y[i] - Y;

    k=(g*h);

    sum1 += k;

    l=(g*g);

    sum2 += l;

    printf("\n\t%.2f\t%.2f\t%.2f\t\t%.2f\t\t%.2f\t\t\t%.2f ",x[i],y[i],g,h,k,l);

}

printf("\n\n\tThe value of m = %.4f ",sum1/sum2);

c= Y - ((sum1/sum2) * X);

printf("\n\n\tThe value of c = %.4f ",c);

printf("\n\t The average rate of growth per week %.4f",sum1/sum2);

printf("\n\n\t The equation of the line is  y = %.4fx + %.4f",sum1/sum2,c);


return 0;

}

```

## OUTPUT:

```
Enter the size of x : 10
Enter the data : 1
Enter the data : 2
Enter the data : 3
Enter the data : 4
Enter the data : 5
Enter the data : 6
Enter the data : 7
Enter the data : 8
Enter the data : 9
Enter the data : 10
```

```
Enter the size of y : 10
Enter the data : 52.5
Enter the data : 58.7
Enter the data : 65.0
Enter the data : 70.2
Enter the data : 75.4
Enter the data : 81.1
Enter the data : 87.2
Enter the data : 95.5
Enter the data : 102.2
Enter the data : 108.4
```

Xi	Yi	(Xi - X')	(Yi - Y')	(Xi - X')(Yi - Y')	(Xi - X') <sup>2</sup>
1.00	52.50	-4.50	-27.12	122.04	20.25
2.00	58.70	-3.50	-20.92	73.22	12.25
3.00	65.00	-2.50	-14.62	36.55	6.25
4.00	70.20	-1.50	-9.42	14.13	2.25
5.00	75.40	-0.50	-4.22	2.11	0.25
6.00	81.10	0.50	1.48	0.74	0.25
7.00	87.20	1.50	7.58	11.37	2.25
8.00	95.50	2.50	15.88	39.70	6.25
9.00	102.20	3.50	22.58	79.03	12.25
10.00	108.40	4.50	28.78	129.51	20.25

The value of m = 6.1624

The value of c = 45.7267

The average rate of growth per week 6.1624

The equation of the line is  $y = 6.1624x + 45.7267$

PS C:\Users\user\Desktop\cc6 lab> □

## PROBLEM STATEMENT

12. Write a C program to find the roots of a system of linear equations by Gauss elimination method. Test your program with the following:

$$2x_1 + 3x_2 + x_3 = 9$$

$$x_1 + 2x_2 + 3x_3 = 6$$

$$3x_1 + x_2 + 2x_3 = 8$$

## PROGRAM CODE:

```
#include<stdio.h>

int main()

{

    int n,i,j,k,x,y;

    float ratio,sum;

    printf("\n\tEnter the no. of equations : ");

    scanf("%d",&n);

    float ar[n][n+1],value[n];

    printf("\n\t Enter the coefficients in row wise form including right hand side : ");

    printf("\n According to the give form input your values from left hand side");

    printf("\nc1x+c2y+c3z..... = b1\nc1x+c2y+c3z.....= b2\nc1x+c2y+c3z.....= b3\n.....");

    for(i=0;i<n;i++)

    {
```

```

for(j=0;j<n+1;j++)

{

    printf("\n Enter data : ");

    scanf("%f",&ar[i][j]);

}

}

for(i=0;i<n;i++)

{

    for(j=0;j<n+1;j++)

    {

        printf("%f ",ar[i][j]);

    }

    printf("\n");

}

// for row manipulation

for(i=0;i<n;i++)

{

    for(j=0;j<n;j++)

    {

        if(j>i)

        {

```

```

ratio = ar[j][i]/ar[i][i];

for(k=0;k<n+1;k++)

{

    ar[j][k] = ar[j][k] - ( ratio * ar[i][k]);

}

printf ("\n\tPrinting intermediate matrices\n");

for(x=0;x<n;x++)

{

    for(y=0;y<n+1;y++)

    {

        printf("%f ",ar[x][y]);

    }

    printf("\n");

}

printf("\n");

}

}

//for finding value

value[n-1] = ar[n-1][n]/ar[n-1][n-1];

```

```

for(i=n-2;i>=0;i--)

{

    sum=0;

    for(j=i+1;j<n;j++)

    {

        sum = sum + (ar[i][j]*value[j]);

    }

    value[i]=(ar[i][n]-sum)/ar[i][i];

}

// lastly printing values

printf("value of x = %f ",value[0]);

printf("\nvalue of y = %f ",value[1]);

printf("\nvalue of z = %f ",value[2]);


return 0;

}

```

## OUTPUT:

```
PS C:\Users\user\Desktop\cc6 lab> cd "c:\Users\user\Desktop\cc6 lab\" ; if ($?) { go
on }

Enter the no. of equations : 3

Enter the coefficients in row wise form including right hand side :
According to the give form input your values from left hand side
c1x+c2y+c3z..... = b1
c1x+c2y+c3z.....= b2
c1x+c2y+c3z.....= b3
.....
Enter data : 2

Enter data : 3

Enter data : 1

Enter data : 9

Enter data : 1

Enter data : 2

Enter data : 3

Enter data : 6

Enter data : 3

Enter data : 1

Enter data : 2

Enter data : 8
2.000000 3.000000 1.000000 9.000000
1.000000 2.000000 3.000000 6.000000
3.000000 1.000000 2.000000 8.000000
```



```
Printing intermediate matrices
2.000000 3.000000 1.000000 9.000000
0.000000 0.500000 2.500000 1.500000
3.000000 1.000000 2.000000 8.000000
```

```
Printing intermediate matrices
2.000000 3.000000 1.000000 9.000000
0.000000 0.500000 2.500000 1.500000
0.000000 -3.500000 0.500000 -5.500000
```

```
Printing intermediate matrices
2.000000 3.000000 1.000000 9.000000
0.000000 0.500000 2.500000 1.500000
0.000000 0.000000 18.000000 5.000000
```

```
value of x = 1.944445
```

```
value of y = 1.611111
```

```
value of z = 0.277778
```

```
PS C:\Users\user\Desktop\cc6 lab> █
```

## PROBLEM STATEMENT

13. Write a C program to solve the set of linear equations by Gauss Seidel method:

$$x-8y+3z=-4$$

$$2x-y+9z=12$$

$$8x+2y-2z=8$$

## PROGRAM CODE:

```
/*given equations*/
```

```
/*x-8y+3z=-4
```

```
2x-y+9z=12
```

```
8x+2y-2z=8
```

```
*/
```

```
/*diagonally arranging*/
```

```
/*8x+2y-2z=8
```

```
x-8y+3z=-4
```

```
2x-y+9z=12
```

```
*/
```

```
#include<stdio.h>
```

```
#include<math.h>
```

```
#define tolerance 0.001
```

```
#define x(y,z) ((8 - 2* y + 2 *z )/8)
```

```

#define y(z,x) ((-4 - 3 * z - x)/(-8))

#define z(x,y) ((12 - 2 * x + y)/9)


int main()

{

    double x=0,y=0,z=0,x1,y1,z1;

    int i=0,flag=0;

    printf("\n-----\n");

    printf("\nsteps\tx\tty\tz\n");

    printf("\n%d\t%.2f\t%.2f\t%.2f",i,x,y,z);

    do

    {

        x1=x(y,z);

        y1=y(z,x1);

        z1=z(x1,y1);

        if(fabs(x1-x)<tolerance && fabs(y1-y)<tolerance && fabs(z1-z)<tolerance )

        {

            printf("\n-----\n");

            printf("\n\t x = %.3f ",x1);

            printf("\n\t y = %.3f ",y1);

            printf("\n\t z = %.3f ",z1);

```

```
        flag=1;

    }

    else

    {

        x=x1;

        y=y1;

        z=z1;

        i++;

        printf("\n%d\t%.2f\t%.2f\t%.2f",i,x1,y1,z1);

    }

} while (flag!=1);

return 0;

}
```

## OUTPUT:

-----			
steps	x	y	z
0	0.00	0.00	0.00
1	1.00	0.63	1.18
2	1.14	1.09	1.20
3	1.03	1.08	1.22
4	1.04	1.09	1.22
5	1.03	1.09	1.22
-----			
x = 1.034			
y = 1.088			
z = 1.224			
PS C:\Users\user\Desktop\cc6 lab>			

## PROBLEM STATEMENT

14. Write a C program to solve the set of linear equations by using gauss Jacobi method:

$$x+y+4z=9$$

$$8x-3y+2z=20$$

$$4x+11y-z=33$$

## PROGRAM CODE:

```
#include<stdio.h>

#include<math.h>

#define tolerance 0.001

#define x(y,z) ((20 + 3* y - 2 *z )/8)
#define y(z,x) ((33 + z - 4 * x)/11)
#define z(x,y) ((9 - x - y)/4)

int main()
{
    double x=0,y=0,z=0,x1,y1,z1;

    int i=0,flag=0;

    printf("\n-----\n");

    printf("\nsteps\tx\ty\tz\n");

    printf("\n%d\t%.2f\t%.2f\t%.2f",i,x,y,z);

    do
```

```

{

    x1=x(y,z);

    y1=y(z,x);

    z1=z(x,y);

    if(fabs(x1-x)<tolerance && fabs(y1-y)<tolerance && fabs(z1-z)<tolerance )

    {

        printf("\n-----\n");

        printf("\n\t x = %.3f ",x1);

        printf("\n\t y = %.3f ",y1);

        printf("\n\t z = %.3f ",z1);

        flag=1;

    }

    else

    {

        x=x1;

        y=y1;

        z=z1;

        i++;

        printf("\n%d\t%.2f\t%.2f\t%.2f",i,x1,y1,z1);

    }

}

```

```
} while (flag!=1);  
  
return 0;  
  
}
```

## OUTPUT:

```
PS C:\Users\user\Desktop\cc6 lab> cd "c:\Users\user\Desktop\c  
rFile }  
  
-----  
  
steps    x        y        z  
0         0.00    0.00    0.00  
1         2.50    3.00    2.25  
2         3.06    2.30    0.88  
3         3.14    1.97    0.91  
4         3.01    1.94    0.97  
5         2.98    1.99    1.01  
6         2.99    2.01    1.01  
7         3.00    2.00    1.00  
8         3.00    2.00    1.00  
  
-----  
  
        x = 3.000  
        y = 2.000  
        z = 1.000  
PS C:\Users\user\Desktop\cc6 lab>
```



## PROBLEM STATEMENT

15. Write a C program to solve the set of linear equations by using Gauss-Jordan method:

$$3x-5y+6z=11$$

$$x+y-z=0$$

$$2x-y+4z=12$$

## PROGRAM CODE:

```
#include<stdio.h>
int main()
{
    int n,i,j,k,x,y;
    float ratio,sum;
    printf("\n\tEnter the no. of equations : ");
    scanf("%d",&n);
    float ar[n][n+1],value[n];
    printf("\n\t Enter the coefficients in row wise form including right hand side : ");
    printf("\n\tAccording to the give form input your values from left hand side");
    printf("\nc1x+c2y+c3z..... = b1\nc1x+c2y+c3z.....= b2\nc1x+c2y+c3z.....= b3\n.....");
    for(i=0;i<n;i++)
    {
        for(j=0;j<n+1;j++)
        {
            printf("Enter data : ");
            scanf("%f",&ar[i][j]);
        }
    }
    for(i=0;i<n;i++)
    {
        for(j=0;j<n+1;j++)
        {
            printf("%f ",ar[i][j]);
        }
    }
}
```

```

    }
    printf("\n");
}
// for row manipulation
for(i=0;i<n;i++)
{
    for(j=0;j<n;j++)
    {
        if(j!=i)
        {
            ratio = ar[j][i]/ar[i][i];
            for(k=0;k<n+1;k++)
            {
                ar[j][k] = ar[j][k] - ( ratio * ar[i][k]);
            }
            printf("\n\t Printing intermediate matrices \n");
            for(x=0;x<n;x++)
            {
                for(y=0;y<n+1;y++)
                {
                    printf("%f ",ar[x][y]);
                }
                printf("\n");
            }
            printf("\n");
        }
    }
}
printf("\n The value of x = %f ",ar[0][n]/ar[0][0]);
printf("\n The value of y = %f ",ar[1][n]/ar[1][1]);
printf("\n The value of z = %f ",ar[2][n]/ar[2][2]);
return 0;
}

```

## OUTPUT:

```
Enter the no. of equations : 3

Enter the coeffecients in row wise form including right hand side :
According to the give form input your values from left hand side
c1x+c2y+c3z..... = b1
c1x+c2y+c3z.....= b2
c1x+c2y+c3z.....= b3
.....Enter data : 3
Enter data : -5
Enter data : 6
Enter data : 11
Enter data : 1
Enter data : 1
Enter data : -1
Enter data : 0
Enter data : 2
Enter data : -1
Enter data : 4
Enter data : 12
3.000000 -5.000000 6.000000 11.000000
1.000000 1.000000 -1.000000 0.000000
2.000000 -1.000000 4.000000 12.000000
```

```
Printing intermediate matrices
3.000000 -5.000000 6.000000 11.000000
-0.000000 2.666667 -3.000000 -3.666667
-0.000000 2.333333 -0.000000 4.666667
```

```
Printing intermediate matrices
3.000000 0.000000 0.375000 4.125000
-0.000000 2.666667 -3.000000 -3.666667
-0.000000 2.333333 -0.000000 4.666667
```

```
Printing intermediate matrices
3.000000 0.000000 0.375000 4.125000
-0.000000 2.666667 -3.000000 -3.666667
-0.000000 -0.000000 2.625000 7.875000
```

```
Printing intermediate matrices
3.000000 0.000000 -0.000000 3.000000
-0.000000 2.666667 -3.000000 -3.666667
-0.000000 -0.000000 2.625000 7.875000
```

```
Printing intermediate matrices
3.000000 0.000000 -0.000000 3.000000
-0.000000 2.666667 0.000000 5.333333
-0.000000 -0.000000 2.625000 7.875000
```

```
The value of x = 1.000000
The value of y = 2.000000
The value of z = 3.000000
PS C:\Users\user\Desktop\cc6 lab> █
```

## PROBLEM STATEMENT

**16. Write a C program to compute y for x=0.1 by Euler method, correct up to five significant figures, taking step length=0.02, with initial condition y=1 at x=0**

$$dy/dx=(y-x)/(y+x)$$

## PROGRAM CODE:

```
#include<stdio.h>

#define h 0.01

double f(double x,double y)
{
    double q;
    q = (y-x)/(y+x);
    return q;
}

int main()
{
    double i,yn=1,xn=0,um;
    printf("Enter the upper limit : ");
    scanf("%lf",&um);
    printf("X\ttY");
    printf("\n");
    printf("-----");
    printf("\n%lf\t%lf",xn,yn);
    while(xn < um)
    {

        xn = xn + h;
        yn = yn + (h *f(xn,yn));
        printf("\n%lf\t%lf",xn,yn);

    }
    printf("\n");
    printf("-----");
    printf("\n\tThe Solution :    %lf ",yn);
    return 0;
```

}

## OUTPUT:

```
Enter the upper limit : 0.1
X          Y
-----
0.000000   1.000000
0.010000   1.009802
0.020000   1.019414
0.030000   1.028842
0.040000   1.038093
0.050000   1.047174
0.060000   1.056090
0.070000   1.064847
0.080000   1.073450
0.090000   1.081903
0.100000   1.090210
0.110000   1.098377
-----
          The Solution :      1.098377
PS C:\Users\user\Desktop\cc6 lab> █
```

## PROBLEM STATEMENT

**17. Write a C program to compute y for x=0.1 by Euler Modified Method, correct up to five significant figures, taking step length h=0.05**

**$dy/dx = (y + x)$  with initial condition  $y=1$  at  $x=0$**

## PROGRAM CODE:

```
#include<stdio.h>
#define f(x,y) ( y + x )

int main()
{
    double ul,h,x=0,y=1,yn,xn=0,yn1;
    printf("\n\t Enter the upper limit : ");
    scanf("%lf",&ul);
    printf("\n\t Enter the step size ( h ) : ");
    scanf("%lf",&h);
    printf("\n\tX\t\tY");
    printf("\n");
    printf("-----");
    yn = y + h * f(x,y);
    printf("\n\t%lf\t%lf",x,yn);
    while(xn < ul)
    {
        xn = xn + h;
        yn1 = y + ((h / 2) * ( f(x,y) + f(xn,yn) ));
        yn=yn1;
        printf("\n\t%lf\t%lf",xn,yn);

    }
    printf("\n");
    printf("-----");
    printf("\n\tThe Solution :    %lf ",yn1);
    return 0;
}
```

## OUTPUT:

```
Enter the upper limit : 0.1
Enter the step size ( h ) : 0.05

X          Y
-----
0.000000   1.050000
0.050000   1.052500
0.100000   1.053813
-----
The Solution :      1.053813
-----
Process exited after 5.19 seconds with return value 0
Press any key to continue . . .
```



## PROBLEM STATEMENT

**18. Write a C program to compute y for x=0.4 by Runge Kutta Method, correct up to six significant figures, taking step length h=0.1**

**$dy/dx = (x-y)$  with initial condition  $y=1$  at  $x=0$**

## PROGRAM CODE:

```
#include<stdio.h>
#define f(x,y) ( x - y )

int main()
{
    double yo=1,xo=0,ul,h,k1,k2,k3,k4;

    printf("Enter the step size : ");
    scanf("%lf",&h);
    printf("Enter the upper limit : ");
    scanf("%lf",&ul);
    printf("\n\tX\t\tY");
    printf("\n*****");
    printf("\n\t%lf\t%lf",xo,yo);
    while( xo < ul )
    {

        k1= h* f(xo,yo);
        k2= h* f((xo+(h/2)),(yo+(k1/2)));
        k3= h* f((xo+(h/2)),(yo+(k2/2)));
        k4= h* f((xo+h),(yo+k3));
        yo= yo + ((k1+(2*k2)+(2*k3)+k4)/6);
        xo+=h;
        printf("\n\t%lf\t%lf",xo,yo);
    }
    printf("\n*****");
    printf("\n\tThe solution is : %lf",yo);
    return 0;
}
```

## OUTPUT:

```
Enter the step size : 0.1
Enter the upper limit : 0.4

      X          Y
*****
      0.000000    1.000000
      0.100000    0.909675
      0.200000    0.837462
      0.300000    0.781637
      0.400000    0.740641
*****
      The solution is : 0.740641
PS C:\Users\user\Desktop\cc6 lab> 
```