

# Design and Implementation of a 5-bit Carry Lookahead Adder in 180 nm CMOS Technology

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## INTRODUCTION

Design of a 5-bit Carry Look-Ahead (CLA) Adder using static CMOS and TSPC logic has been presented. Performance parameters of the proposed 5-bit CLA architecture have been simulated validated by designing a layout and extracting parameters to conduct spice simulations. MAGIC layout design tool and NGSpice spice circuit simulator engine were used to extract de sign parameters and performs simulations for 180 nm technology. The design was analysed in terms of average power consumption, propagation delay and power delay product (PDP).

## PROPOSED DESIGN

The proposed 5-bit carry look-ahead adder (CLA) is designed to meet high-speed performance requirements while ensuring accurate functionality in synchronous operation. The primary objective of the design is to compute the output sum and carry within one clock cycle, ensuring that the output is valid at the next rising edge of the clock after the inputs are latched. The detailed analysis and the exact design of each block are presented in the design methodology subsection.

### A. Architecture Overview

The CLA adder is designed using a modular approach, consisting of the following blocks:

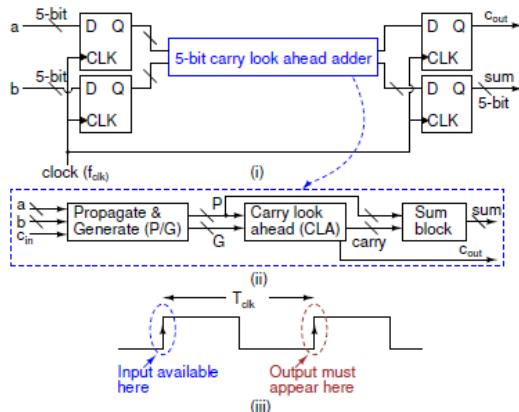
- D-Flip-Flops: To latch inputs and intermediate signals, ensuring synchronization with the clock.

- Propagate and Generate Logic: For computing propagate ( $p_i = a_i \oplus b_i$ ) and generate ( $g_i = a_i \cdot b_i$ ) signals.

- Carry Computation Logic: To compute carry signals in parallel, minimizing the delay associated with sequential carry propagation.

- SumLogic: To compute the sum bits using the propagate and carry signals.

Each block is implemented with carefully chosen logic styles and transistor sizing to optimize performance in terms of speed, power, and area.



## 1.D FLIP FLOP

### A. Functionality :

A positive edge-triggered D flip-flop is a sequential digital circuit that transfers the data input (D) to its output (Q) only during the rising edge of the clock signal. It is commonly used in synchronous systems for data storage, synchronization, and timing control.

- Edge-Sensitivity:** The flip-flop responds only during the positive edge (rising edge) of the clock signal, i.e., the transition from 0 to 1.

- Data Storage:** The value at the input D is sampled at the rising edge of the clock and stored internally. This value appears at the output Q and remains stable until the next rising edge.

- Output Behavior:**– If D = 1 at the positive edge, Q becomes 1.– If D = 0 at the positive edge, Q becomes 0

clock	D	Q(n+1)
1	0	0
1	1	1
0	X	Q(n)

### B. D-Flip-Flop Design

Static D flip-flop is very slow when it has to be used in a MHz frequency range [1], so to avoid that, a TSPC D flip flop in [13] is selected. TSPC flip-flops operate with a single clock phase, which eliminates the need for complementary clock signals typically required in other designs like master slave flip-flops. This reduction in clocking circuitry minimises dynamic power dissipation. Unlike other styles, TSPC flip flops require only a single-phase clock. This simplifies the clock distribution network and reduces clock skew, leading to more robust timing performance. TSPC flip-flops utilise a simplified architecture that requires fewer transistors compared to traditional master-slave flip-flops. This not only reduces the area but also decreases parasitic

capacitances, further improving speed and power efficiency.

TABLE I  
COMPARISON OF TSPC FLIP-FLOP WITH OTHER STYLES

Feature	TSPC FF	Master-Slave FF	Dynamic FF
Clock Phases	Single	Two	Single
Power Efficiency	High	Moderate	Moderate
Speed	High	Moderate	High <sup>1</sup>
Transistor Count	Low	High	Moderate
Area	Low	High	Moderate
Complexity	Low	High	High <sup>2</sup>

<sup>1</sup> With potential glitches

<sup>2</sup> Due to precharge/discharge

However there are numerous glitches in the intermediate nodes, due to that the overall performance of the circuit gets degraded. Thus a modified version of the TSPC D flip flop which is presented in [] is used in this project.

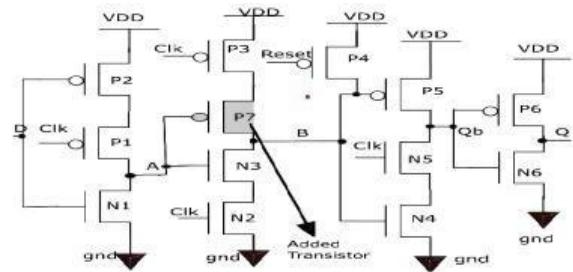


Fig.3. Positive edge triggered MTSPC DFF.

#### Transient Response

Transistor sizing is done with respect to the minimum-sized 2W/W inverter. The width of the PMOS and NMOS of the minimum-sized inverter is W = 20λ, where λ = 0.09μm. Thus, the sizes are:

- P1, P2, P3, P7 have a sizing of 4W each
- N1 and N6 have a sizing of W each
- N2, N3, N4, N5, P5, P6 have a sizing of 2W each

### C. NGSPICE Stimulation :

Inputs are provided to Flip flop as follows

A Clock signal of period 10ns with Rise time and Fall time of 0s A Input signal is delayed

version of Clock signal. The delay is changed for requirement.

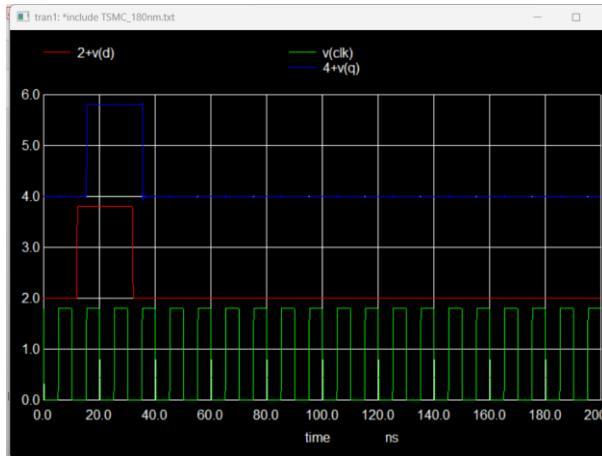


FIG-NGSPICE D Flip-Flop O/P Waveform

Performance parameter	TSPC D-flipflop
Tpcq	141.77ps
Setup time	23.3ns
Hold time	16.75ns (approx)

Upon comparing the schematic (pre-layout) and extracted (post-layout) simulations of the D Flip-Flop, it is observed that all timing parameters—Propagation Delay, Setup Time, and Hold Time have increased. This increase is attributed to the introduction of parasitic elements in the layout view which were absent in the ideal schematic view.

Performance parameter	TSPC D-flipflop
T pcq	36.84ps
Setup time	89.69ps
Hold time	16ns(approx)

#### D. Post Stimulation :

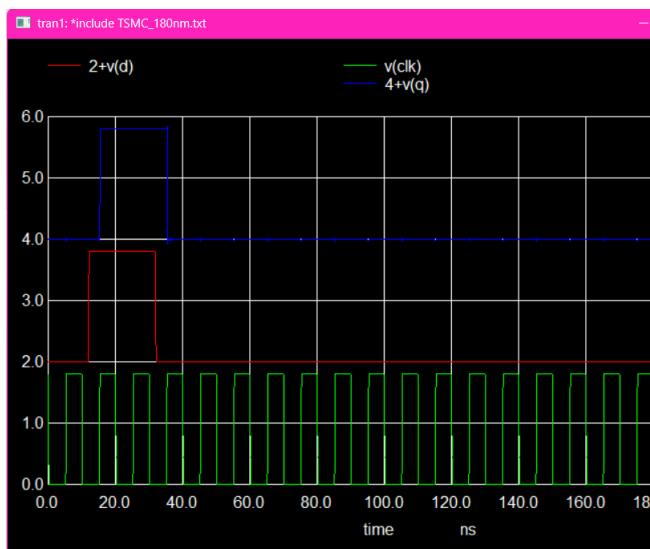


FIG-Post Layout D Flip-Flop O/P Waveform

## II. 2INPUT NANDGATE

### A. Functionality:

The following truth table shows the NAND for all possible combinations of inputs a and b.

a	b	$Y=a.b'$
0	0	1
0	1	1
1	0	1
1	1	0

### B Designing :

A2-Input NAND Gate can be designed using Static CMOS Logic . It is designed to built using Static CMOS 2-input NAND gate. 2-input NAND gate to have delay close to Delay of Minimum Sized Inverter it is sized as follow:

Size of PMOS of NAND Gate:  $(20 * \lambda)$

Size of NMOS of NAND Gate:  $(20 * \lambda)$

## III. 3 INPUT NAND GATE

A. Functionality: The truth table displays the NAND operation for all possible combinations of inputs a, b and c.

a	b	c	$Y=a.b.c'$
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0

### B. Designing:

3-Input NAND Gate can be designed using Static CMOS Logic, implemented with a Static CMOS 3-input NAND gate. To achieve delay comparable to a Minimum Sized Inverter, the components are sized as:

- Size of PMOS of NAND Gate:  $(20 * \lambda)$
- Size of NMOS of NAND Gate:  $(30 * \lambda)$

## IV.4 INPUT NAND GATE

A. Functionality: The following truth table shows the NAND for all possible combinations of inputs a, b , c and d

a	b	c	d	$Y=a.b.c.d'$
0	0	0	0	1
0	0	0	1	1
0	0	1	0	1
0	0	1	1	1
0	1	0	0	1
0	1	0	1	1
0	1	1	0	1
0	1	1	1	1
1	0	0	0	1
1	0	0	1	1
1	0	1	0	1
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1	1	0	1	1
1	1	1	0	1
1	1	1	1	0

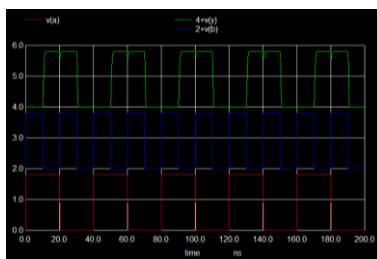
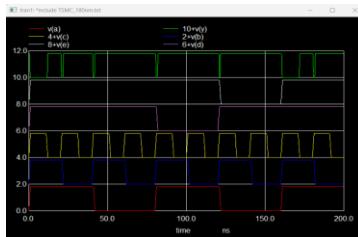
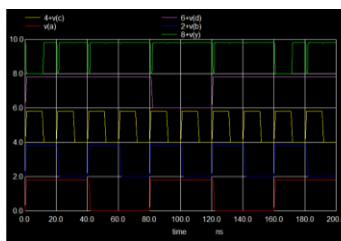
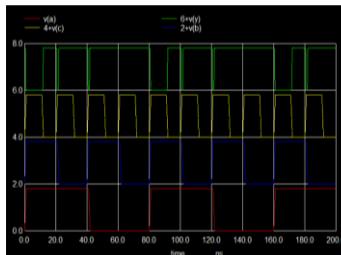
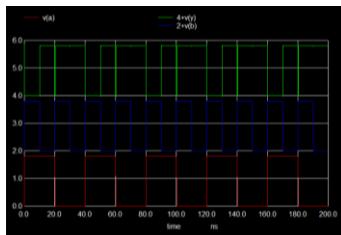
### B. Designing:

A 4 Input NAND Gate can be designed using Static CMOS Logic . It is designed to built using Static CMOS4-input NAND gate. 4-input NAND gate to have delay close to Delay of Minimum Sized Inverter it is sized as follow:

Size of PMOS of NAND Gate:  $(20*\lambda)$  Size of

NMOS of NAND Gate:  $(40*\lambda)$

## TEST PLOTS FOR MODULES



## V. 5 INPUT NAND GATE

A. Functionality: The 5 input NAND is 0 only when all the 5 inputs are zero simultaneously

B. Designing: A 5 input NAND gate can be designed using Static CMOS Logic. It is designed to build using It is designed to built using Static CMOS4-input NAND gate. 4-input NAND gate to have delay close to Delay of Minimum Sized Inverter it is sized as follow:

Size of PMOS of NAND Gate:  $(20*\lambda)$

Size of NMOS of NAND Gate:  $(50*\lambda)$

## VI. 2 INPUT XOR GATE

A.Functionality:

The following truth table shows the XOR for all possible combinations of inputs a and b.

a	b	$Y=a.b' + b.a'$
0	0	0
0	1	1
1	0	1
1	1	0

B Designing :

A2-Input XOR Gate can be designed using Static CMOS logic . . It is designed to built using Static CMOS logic with A, B, A' and B' as inputs. 2-input XOR gate to have delay close to Delay of Minimum Sized Inverter it is sized as follow:

Size of PMOS of XOR Gate:  $(\lambda)$

Size of NMOS of XOR Gate:  $(\lambda)$

## VII. Propagate and Generate BLOCK

A. Functionality:

The Propagation(p) and Generate(g) signal are defined as follows:

The Propagation signal indicates whether the Carry-in (cin) will propagate to the Carry-out (cout):  $p = a \oplus b$

- When  $p=1$  ,any incoming Carry(cin) will

propagate to the next stage.

- When  $p=0$ , the Carry-in is blocked from propagating. The generate signal indicates whether a Carry is generated by the addition of the inputs  $a$  and  $b$ , irrespective of the Carry-in:  $g=a \cdot b$
- When  $g=1$ , a carry is generated in the current stage

• When  $g=0$ , no carry is generated by the current stage. These signals are widely used in carry look-ahead adders (CLA) for efficient carry computation, reducing the delay caused by the Ripple-carry effect in traditional adders. The following truth table shows the values of propagation( $p$ ) and generate( $g$ ) signals for all possible combinations of inputs  $a$  and  $b$

a	b	$P = a \oplus b$	$G = a \cdot b$
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

## VII. CLA BLOCK

A. Functionality: Carry Look-Ahead Adder (CLA)  
Characteristics:

Propagate ( $P_i$ ) and Generate ( $G_i$ ) Signals:

$P_i = a_i \oplus b_i$  (Carry propagates if inputs differ)  $G_i = a_i \cdot b_i$  (Carry is generated if both inputs are 1)

Carry Computation (parallel):

$$C_1 = G_0 + P_0 C_0$$

$$C_2 = G_1 + P_1 G_0 + P_1 P_0 C_0$$

$$C_3 = G_2 + P_2 G_1 + P_2 P_1 G_0 + P_2 P_1 P_0 C_0$$

$$C_4 = G_3 + P_3 G_2 + P_3 P_2 G_1 + P_3 P_2 P_1 G_0 + P_3 P_2 P_1 P_0$$

$$C_5 = G_5 + P_5 G_4 + P_5 P_4 G_3 + P_5 P_4 P_3 G_2 + P_5 P_4 P_3 P_2 G_1$$

Delay Analysis: Proportional to  $\log(n)$  where  $n$  = number of bits

Advantages:

1 Faster than RCA for large bit-widths (parallel computation)

2 Suitable for high-speed designs

### Disadvantages:

1 More complex circuit design

2 Higher power consumption and area

## Ripple Carry Adder (RCA) Characteristics:

1 Carry Propagation:  $C_{i+1} = G_i + P_i C_i$

2 Sequential ripple through  $n$  stages

Delay Analysis: Proportional to  $n$  bits For 4-bit adder:

Total delay =  $4 \times t_{\text{carry-propagation}} + t_{\text{sum-generation}}$

### Advantages:

1 Simple, straightforward design

2 Area and power efficient for small bit-widths

### • Disadvantages:

Slower than CLA for large bit-widths due to sequential carry propagation.

Delay increases linearly with the number of bits.

Since we are designing a Adder so  $C_0 = 0$ . So Carry's of 4-Bit additions are as below :

$$C_1 = G_0$$

$$C_2 = G_1 + P_1 G_0$$

$$C_3 = G_2 + P_2 G_1 + P_2 P_1 G_0$$

$$C_4 = G_3 + P_3 G_2 + P_3 P_2 G_1 + P_3 P_2 P_1 G_0$$

$$C_5 = G_5 + P_5 G_4 + P_5 P_4 G_3 + P_5 P_4 P_3 G_2 + P_5 P_4 P_3 P_2 G_1$$

### VIII. FINAL CIRCUIT

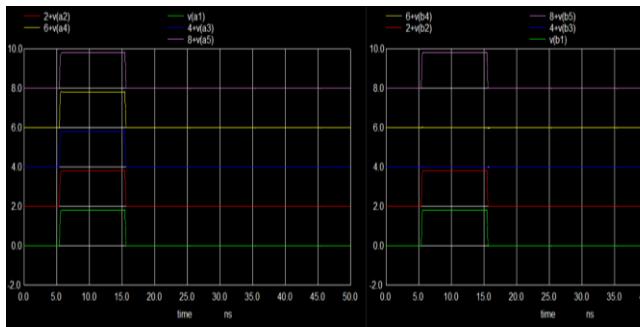
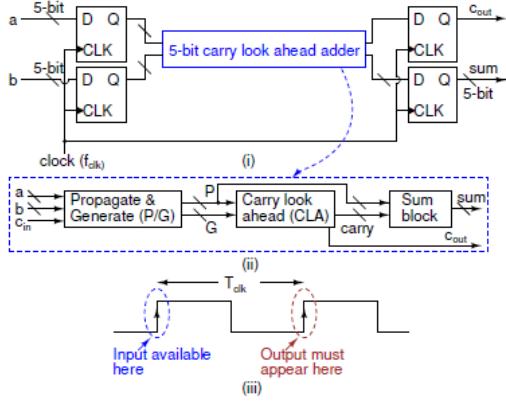


Fig. PROPAGATES

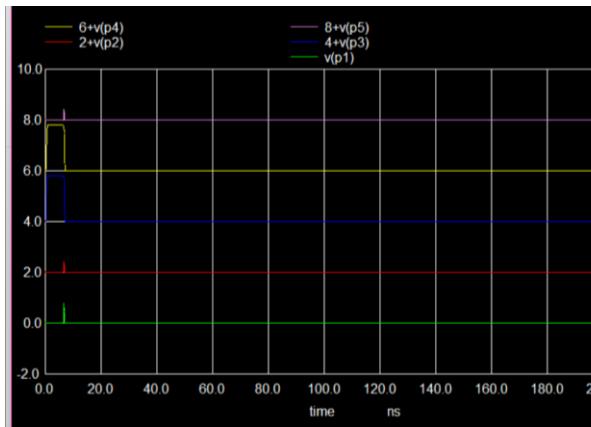


Fig. GENERGATES

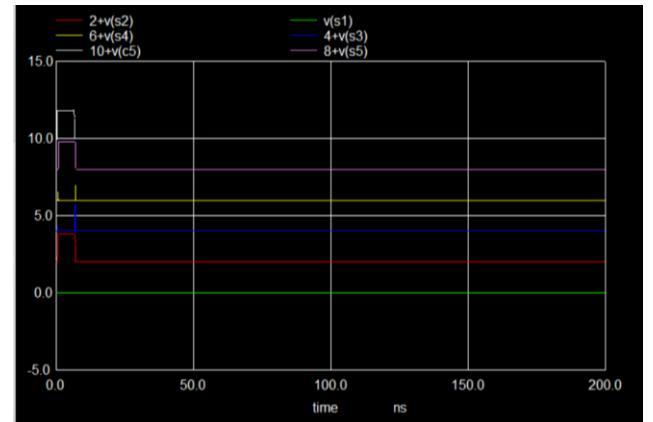


Fig. OUTPUTS SUM AND C5 AFTER OUTPUT FLIPFLOP AND CORRESPONDING DELAY

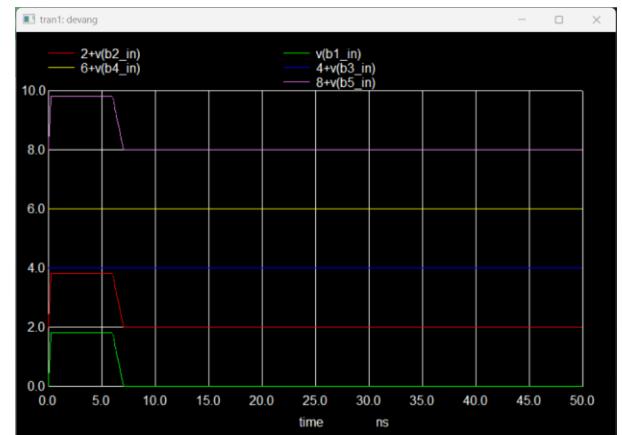


Fig. "A" INPUTS BEFORE FLIP FLOP

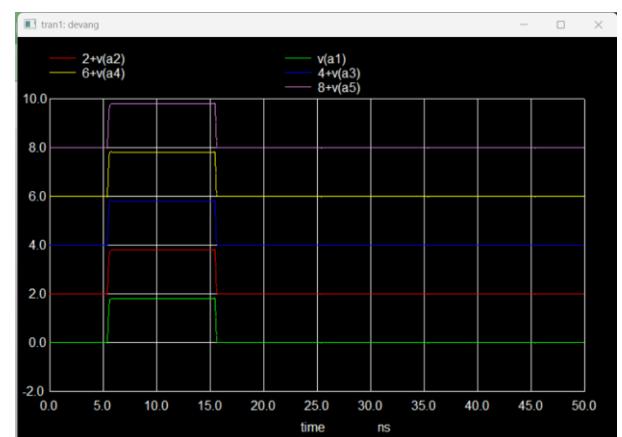


Fig. "A" INPUTS AFTER FLIP FLOP

Inputs given: a5a4a3a2a1 =  
 11111 & b5b4b3b2b1 =  
 10011 Expected Output:  
 expected output => c5 = 1  
 s5s4s3s2s1 = 10010

### **PRE AND POST LAYOUT COMPARISON**

**Using the below formula,**  
 Worst case and Minimum  
 clock period is calculated for both  
 cases

$$T_{min} = T_{clk-q} + T_{adder\_delay} + T_{setup}$$

Case	PreLayout	Post layout
Worst delay	364 ps	412.6ps
Minimum time period	464 ps	581ps
frequency	2.155GHz	1.9157GHz

### **MAGIC LAYOUTS**

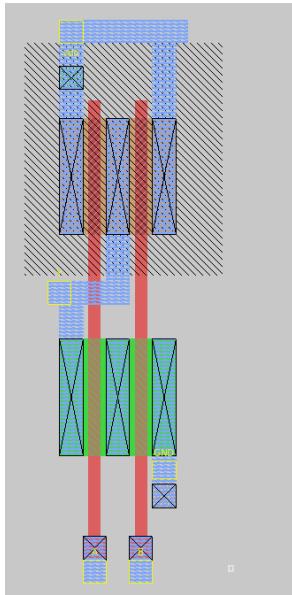


Fig:Inverter

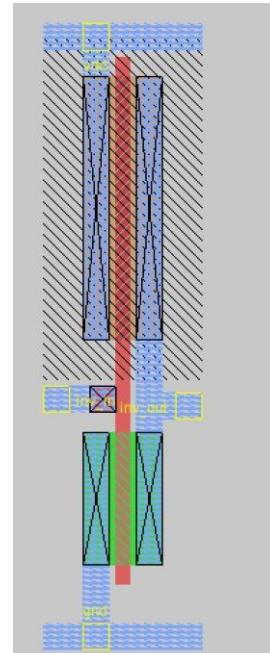


Fig: 2 input NAND Gate

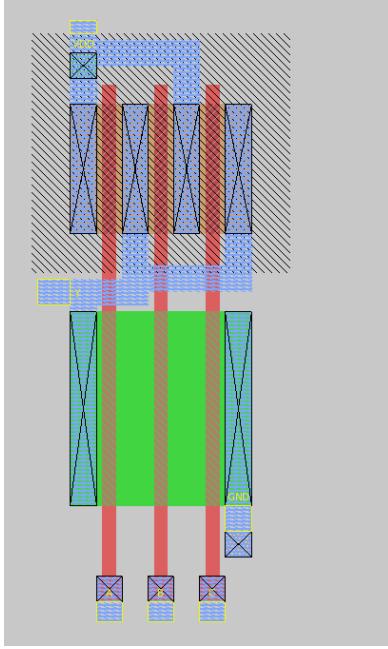


Fig: 3 input NAND Gate

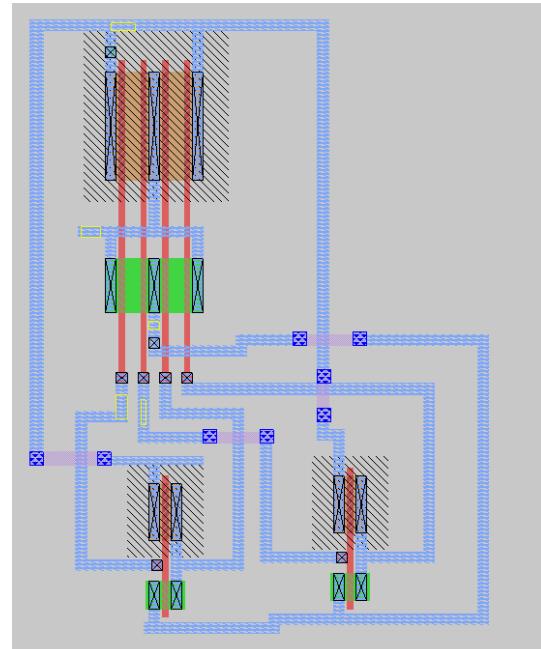


Fig: 2 input XOR gate

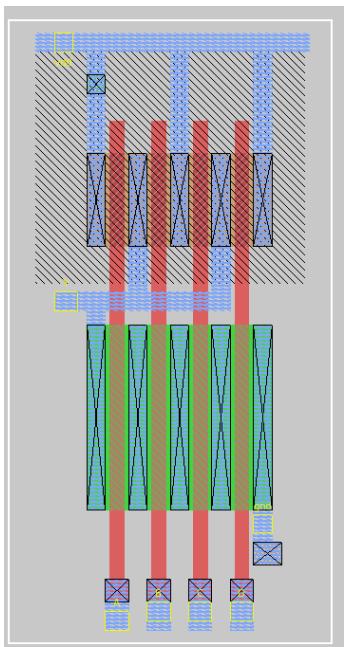


Fig: 4 input NAND Gate

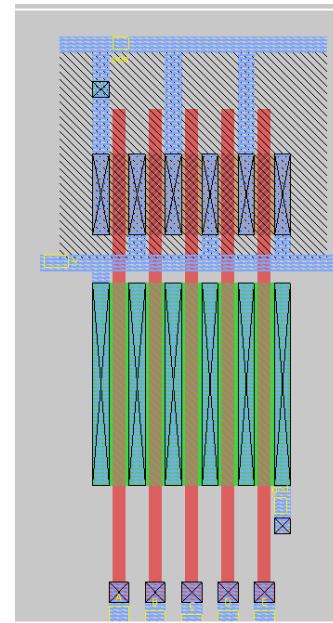


Fig: 5 input NAND Gate

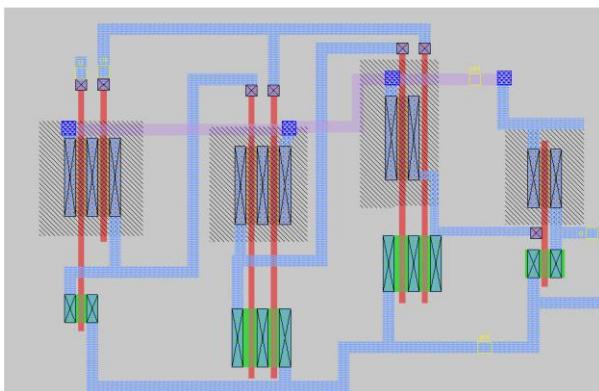


Fig: D Flip Flop (TSPC)

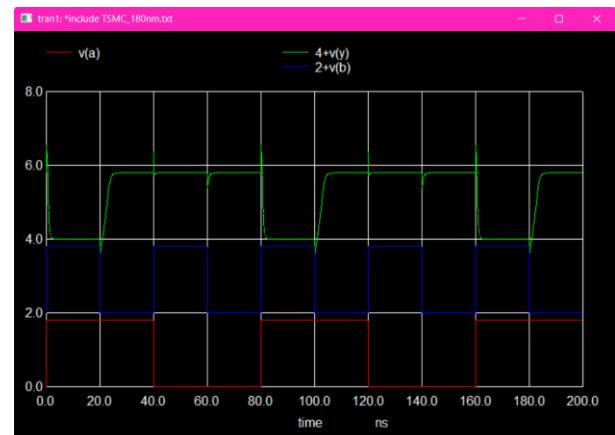


Fig: 2 input XOR gate

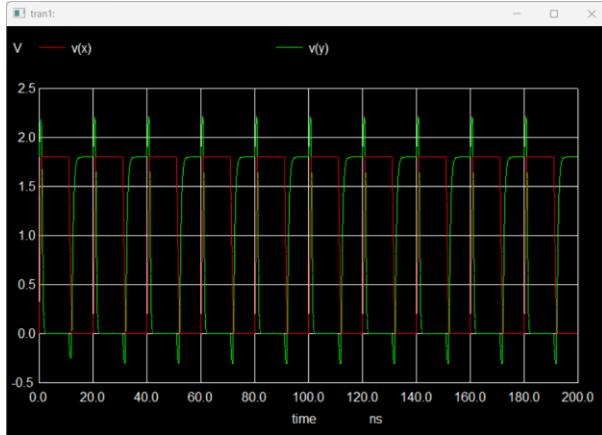


Fig: Inverter Waveform

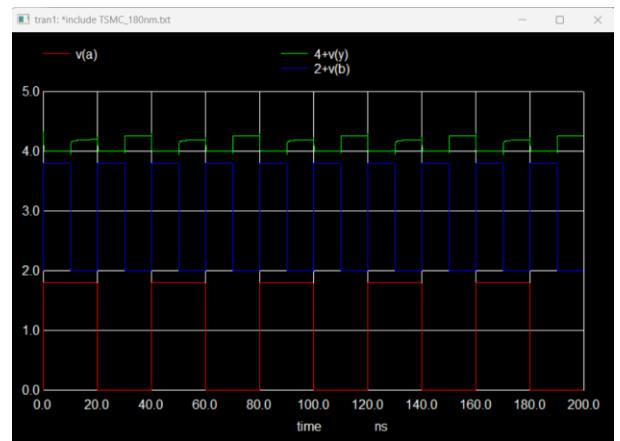


Fig: 2 input Nand Gate

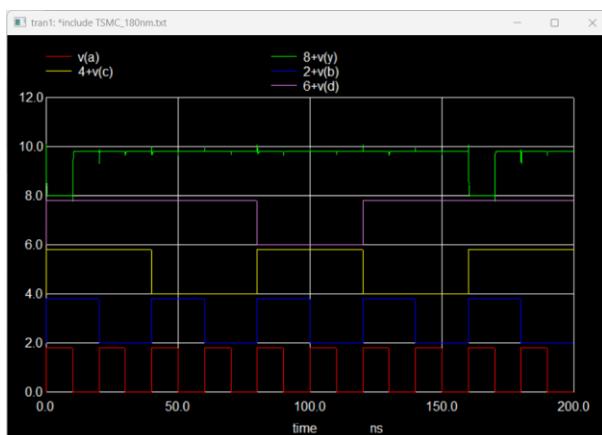


Fig: 4 input Nand gate

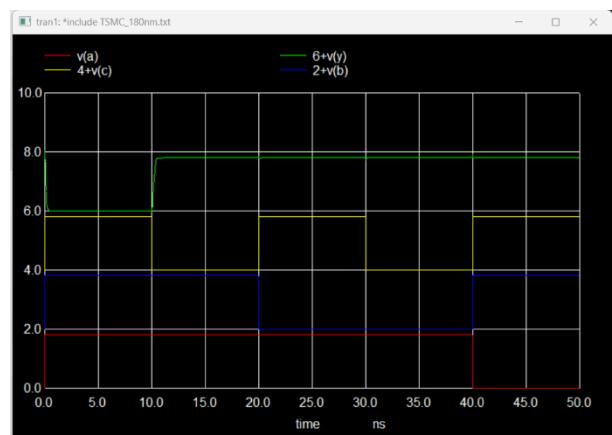


Fig : 3 input Nand gate

asd

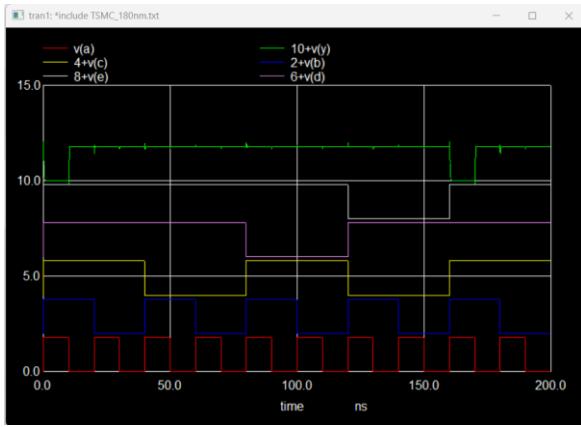
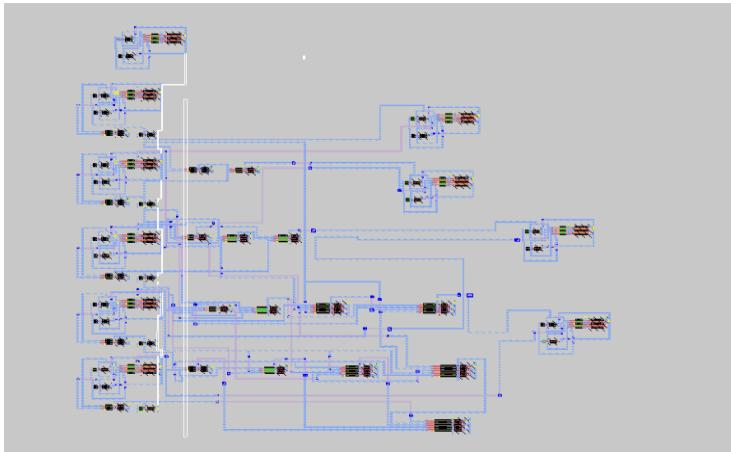


Fig: 5 input Nand gate

## FLOOR PLAN



**horizontal pitches=170.55 microns**

**vertical pitches=0.99 microns**

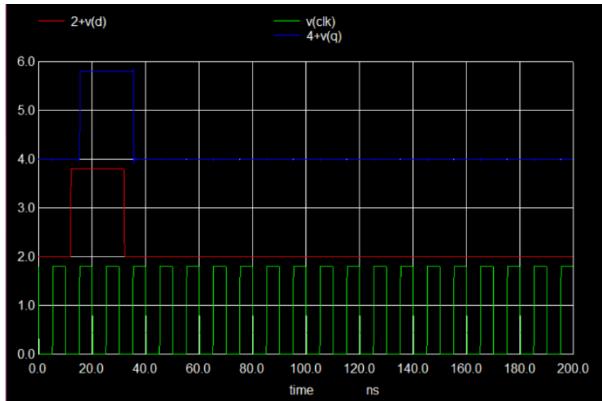
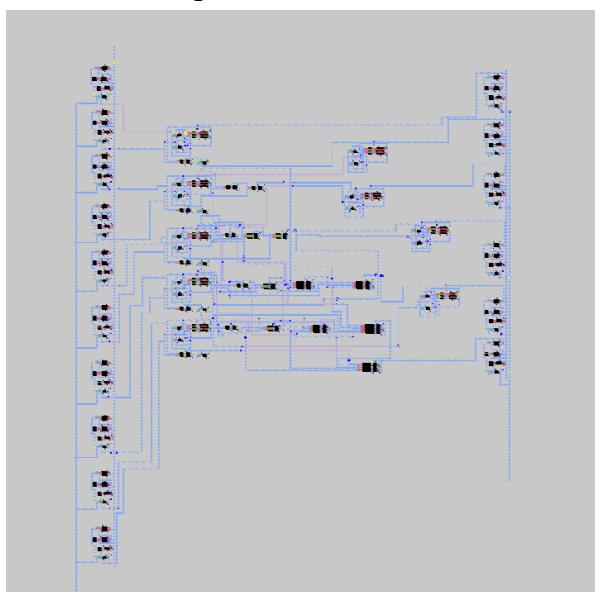


Fig: D flipflop

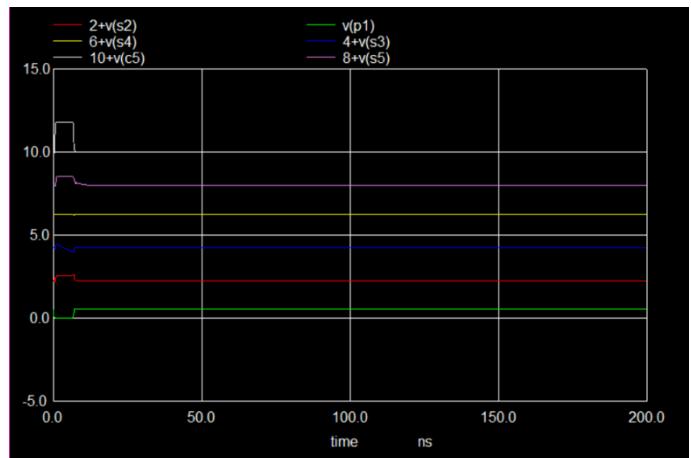


Fig: Output Waveform

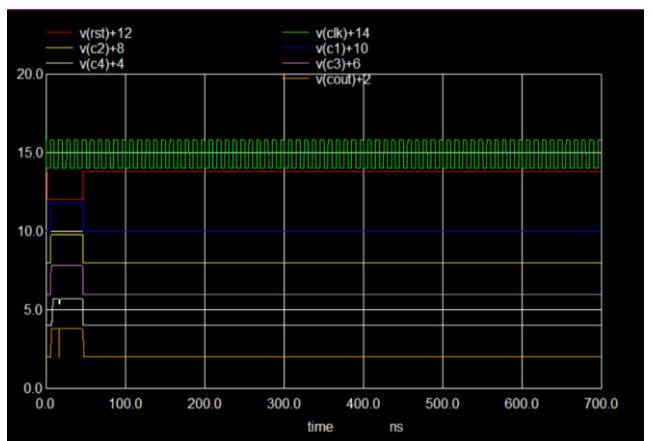
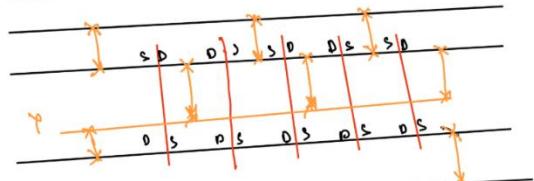


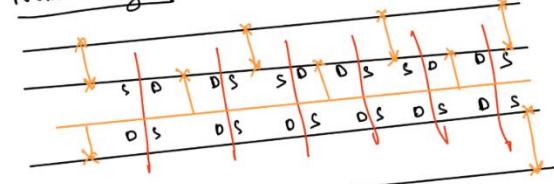
Fig: - floor plan of the layout for the complete circuit with flip flop

## Stick diagrams of all unique gates

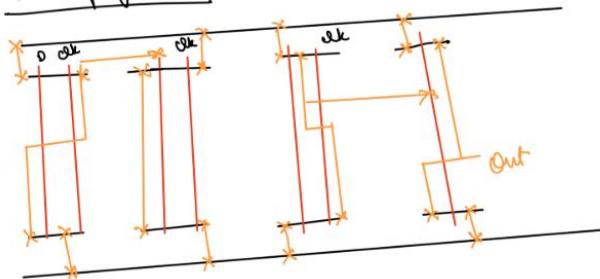
Nand 5 gate



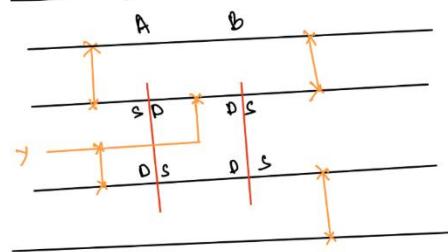
Nand 6 gate



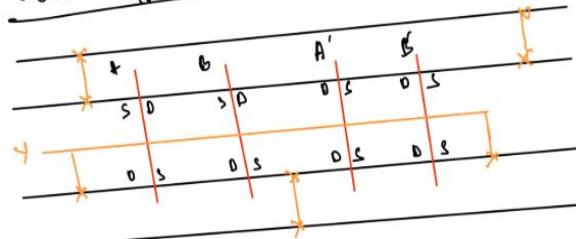
D flip-flop



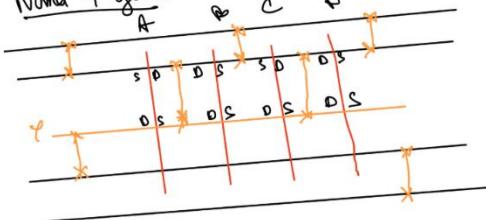
Nand 2 gate



XOR 2 input gate



Nand 4 gate



# VERILOG HDL

This code describes a **5bit Carry-Lookahead Adder (CLA)** implemented in Verilog. The design uses flip-flops for input and output registers, making it a **pipelined** version of the adder. The CLA architecture improves addition speed by precomputing carry signals, unlike simpler ripple-carry adders, which must wait for each bit's carry to propagate sequentially.

## Module-wise Breakdown

### 1. Input and Output Declarations:

```
input wire clk,  
input wire [4:0] a, b,  
output wire [4:0] sum,  
output wire cout
```

- **Inputs:** Two 5-bit numbers (a and b), and a clock signal (clk).
- **Outputs:** 5-bit sum (sum) and a carry-out bit (cout).

### 2. Register Declarations:

```
wire [4:0] a_reg, b_reg;
```

- Temporary registers hold input values after being latched by flip-flops, ensuring stable signals during addition.

### 3. Flip-Flop Instantiation:

```
dff a_reg0 (.clk(clk), .d(a[0]),  
.q(a_reg[0]));
```

- Each bit of inputs a and b is latched using D flip-flops (dff). This captures the inputs on each rising clock edge, ensuring synchronization.

### 4. Generate (g) and Propagate (p) Signals:

```
xor p0_xor(p[0], a_reg[0],  
b_reg[0]);  
  
and g0_and(g[0], a_reg[0],  
b_reg[0]);
```

- **Generate (g):** Indicates whether a carry is generated at a bit position.

- **Propagate (p):** Indicates whether a carry will propagate from the previous position.

### 5. Carry Calculation (c):

```
assign c[0] = 1'b0;
```

- The carry logic uses CLA principles to compute carries in parallel, reducing delay:
  - c[1] depends on g[0] and p[0].
  - c[2] depends on g[1], p[1], and previous carries, and so on up to c[5].

### 6. Sum Calculation:

```
xor sum0_xor(sum_wire[0], p[0],  
c[0]);
```

- The sum for each bit is calculated by XOR-ing the corresponding p and c values.

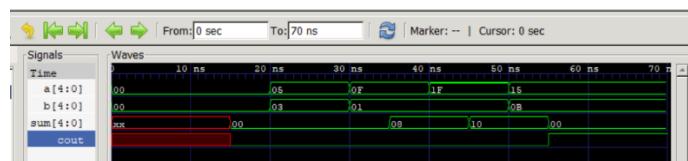
### 7. Output Flip-Flops:

```
dff sum_reg0 (.clk(clk),  
.d(sum_wire[0]), .q(sum[0]));
```

- The calculated sum and carry-out are stored in output flip-flops, ensuring the outputs are registered and synchronized with the clock signal.

## Summary:

This pipelined CLA adder improves speed and efficiency for 4-bit addition by leveraging carry-lookahead logic. Input and output registers provide stability and synchronization, crucial for high-speed digital systems.



## VERILOG IMPLEMENTATION AND VERIFICATION WITH OSCILLOSCOPE

The code was verified by using different inputs on the FPGA board and getting the required input

