
UNIT-1

The Role of Algorithms in computing: Analyzing Algorithms, Time and Space Analysis of Algorithms, Big-Oh and Theta Notations, Average, Best and Worst case analysis. Designing Algorithms, Growth of functions. Asymptotic Notations, Divide and Conquer, Recurrences, Maximum sub-array problem, Stressan's Method, Substitution method, Recurrence tree method, The Master method, Floors and Ceilings.

UNIT-II

Trees : Binary tree traversal methods: Pre-order, In-order, Post-ordered traversal. Recursive Algorithms. Traversal methods. Representation of trees and its applications: Binary tree representation of a general tree. Conversion of forest into tree. Threaded binary trees. Binary search tree: Height balanced (AVL) tree, B-trees, Splay tree. Heap: Heap operations, Binomial heaps, Fibonacci heaps, Skew heaps, heap set.

UNIT-III

Graphs & Algorithms: Representation, Type of Graphs, Paths and Circuits: Euler Graphs, Hamiltonian Paths & Circuits; Cut-sets, Connectivity and Separability, Planar Graphs, Isomorphism, Graph Coloring, Covering and Partitioning, , Depth-and breadth-first traversals, Minimum Spanning Tree: Prim's and Kruskal's algorithms, Shortest-path Algorithms: Dijkstra's and Floyd's algorithm, Topological sort, Maxflow: Ford-Fulkerson algorithm, max flow –min cut.

UNIT-IV

Dynamic Programming: Backtracking Algorithms, Design Methodologies, Travelling salesperson problem, 0/1 Knapsack problem, multistage graphs, All Pair Shortest Path, 8-Queens problem Advanced String Matching Algorithms: Naïve string matching algorithm, Robin-Karp algorithm, string matching with finite automata, Knuth-Morris-Pratt algorithm.

P, NP and Approximation Algorithms: Basic Concepts, Non Deterministic algorithms, NP

Roll No. :

Total No. of Questions : 9]

[Total No. of Pages : 3

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**MCA 1st Semester (Regular) Examination,
March-2022**

(MCA 2 Year Programme)

(w.e.f. 2020-21)

Paper-20MCA21C5

**ADVANCE DATA STRUCTURES
USING C++/JAVA**

Time : Three Hours]

[Maximum Marks : 80

Before answering the questions, candidates should ensure that they have been supplied the correct and complete question paper. No complaint in this regard, will be entertained after examination.

Note :- Attempt five questions in all, selecting one question from each Unit. Q. No. 1 is compulsory. All questions carry equal marks.

1. (a) What is Divide and Conquer method ?
- (b) What are minimal spanning tree ?
- (c) What do you mean by Recurrences ?
- (d) What is threaded binary tree ?

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RR-589 P.T.O.

- (e) What are Euler graphs ?
- (f) What do you mean by non-deterministic algorithms ?
- (g) What is Prim's algorithm ?
- (h) What is topological sort ? 2×8=16

Unit-I

2. (a) What do you mean by complexity of algorithms ? What is the importance of algorithm and data structure in computer science ? Explain.
- (b) What is Strassen's method ? How is it significant ? Illustrate. 8,8
3. Explain the following :
 - (a) Recurrence Tree Method
 - (b) Substitution Method 8,8

Unit-II

4. (a) What is binary search ? Determine its complexity and write down an algorithm for binary search technique.
- (b) What are AVL trees ? What are their applications ? How are these implemented ? Illustrate. 8,8

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5. Explain the following :
 - (a) B-tree and their implementation using C++/Java
 - (b) Concept of heap and heap operations 8,8

Unit-III

6. (a) What is a spanning tree ? How Kruskal's algorithm results in a minimum-cost spanning tree ? Illustrate.
- (b) How is DFS traversal different from BFS traversal ? Discuss their pros and cons. 8,8
7. Explain the following :
 - (a) Ford-Fulkerson algorithm
 - (b) Max flow-Min cut theorem 8,8

Unit-IV

8. (a) What is 0/1 Knapsack problem ? How Greedy method can be applied to solve the Knapsack problem ? Justify.
- (b) What is Knuth-Morris-Pratt algorithm ? How is it significant ? Explain. 8,8
9. Explain the following :
 - (a) NP Complete problems
 - (b) 8-Queens problem 8,8

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MCA 1st Semester (MCA 2 Year Programme)
w.e.f. 2020-21 Examination,
December-2022

ADVANCE DATA STRUCTURES USING C++/JAVA
Paper-20MCA21C5

Time allowed : 3 hours] [Maximum marks : 80

Note : Question No. 1 is compulsory. Attempt four more questions, selecting one question from each unit.

1. Answer the following questions briefly : 8×2=16
- (a) What is Big-Oh notation ?
 - (b) Describe pre-order traversal of a binary tree.
 - (c) What do you mean by spanning tree ?
 - (d) What is travelling salesperson problem ?
 - (e) Explain NP complete class and problem.
 - (f) Describe Euler graph and its one use.
 - (g) What is topological sort ?
 - (h) Explain splay tree with an example.

Unit-I

2. (a) What is Recurrence tree method ? How is it useful and used ? Discuss its advantages with suitable examples. 10

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- (b) Explain best and worst case analysis of an algorithm and its uses with examples briefly. 6
3. Explain the following briefly with suitable examples : 8,8
- (i) Theta notations and asymptotic notations and their uses
 - (i) Substitution method and its advantages.

Unit-II

4. (a) What is threaded binary tree ? How is it useful and used ? Explain its applications with examples. 6
- (b) How many rotations are required during construction of an AVL tree if the following elements are added in the given order ?
35, 50, 40, 25, 30, 60, 78, 20, 28 10
5. (a) What is binary search tree ? How is it useful and used ? Explain its applications and drawbacks with examples. 6
- (b) Create B-tree of order 3 of the following list of elements :
1, 2, 3, 4, 5, 6, 7, 8, 9, 10 10

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Unit-III

6. (a) What is graph coloring ? How is it used and useful ? Explain its applications with suitable examples.
- (b) Explain Kruskal's algorithm and its advantages and applications with examples. 6,10
7. Explain the following with suitable examples : 8,8
- (i) Depth and Breadth-first traversals and their applications.
 - (ii) Floyd-Warshall algorithm and its applications.

Unit-IV

8. (a) What is 0/1 Knapsack problem ? How is it used ? Explain its applications and advantages with an example.
- (b) Explain Rabin-Karp algorithm and its applications with an example. 9,7
9. Explain the following briefly with examples : 7,9
- (i) Backtracking algorithm and its uses and advantages
 - (ii) Knuth-Morris-Pratt algorithm and its uses and applications.

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[P.T.O.]

