

Task-1

```
x = [1, 6, 1, 4];
h = [4, 5, 0, 6, 0, 9];

y = conv(x, h);
yc = cconv(x, h);
yc2 = cconv(x, h, max(length(x), length(h)));
figure;
subplot(3, 1, 1);
stem(y);
grid on;
xlabel('n', 'interpreter', 'latex');
title('Linear Convolution', 'interpreter', 'latex');
```

In **circular convolution**, here length of the final output is $N_1 + N_2 - 1$ and it is same as **Linear Convolution**, so there won't be any aliasing

```
subplot(3, 1, 2);
stem(yc);
xlabel('n', 'interpreter', 'latex');
title('Circular Convolution', 'interpreter', 'latex');
grid on;
```

Now, if we take N-point Circular convolution where $N = \max(\text{size}(x), \text{size}(h))$ then, there will be aliasing which we can observe by shifting and adding linear convolution by N ,

In summary,

$$w[n] = \begin{cases} \sum_{r=-\infty}^{\infty} y[n - rN], & 0 \leq n \leq N - 1 \\ 0, & \text{otherwise} \end{cases}$$

where $y[n]$ is linear convolution

```
disp(y);
```

4 29 34 27 56 15 78 9 36

```
disp([zeros(1, 6) y]);
```

0 0 0 0 0 0 4 29 34 27 56 15 78 9 36

```
disp([zeros(1, 6) fix(yc2)]);
```

0 0 0 0 0 0 82 38 70 27 56 15

Now as we can observe, there is aliasing in last three elements, which can be verified by above expression

```
subplot(3, 1, 3);
```

```

stem(yc2);
xlabel('n', 'interpreter', 'latex');
title('Circular Convolution', 'interpreter', 'latex');
grid on;

```

