

**Aim:**

**Aim:** Implementation of Banker's algorithm.

**Description:** The banker's algorithm is a resource allocation and deadlock avoidance algorithm that tests for safety by simulating the allocation for the predetermined maximum possible amounts of all resources, then makes an "s-state" check to test for possible activities, before deciding whether allocation should be allowed to continue.

The following **Data structures** are used to implement the Banker's Algorithm:

Let '**n**' be the number of processes in the system and '**m**' be the number of resource types.

**Available:**

It is a 1-d array of size '**m**' indicating the number of available resources of each type.

Available[ *j* ] = *k* means there are '**k**' instances of resource type **R<sub>j</sub>**

**Max:**

- It is a 2-d array of size '**n\*m**' that defines the maximum demand of each process in a system.
- Max[ *i*, *j* ] = *k* means process **P<sub>i</sub>** may request at most '**k**' instances of resource type **R<sub>j</sub>**.

**Allocation:**

- It is a 2-d array of size '**n\*m**' that defines the number of resources of each type currently allocated to each process.
- Allocation[ *i*, *j* ] = *k* means process **P<sub>i</sub>** is currently allocated '**k**' instances of resource type **R<sub>j</sub>**

**Need:**

- It is a 2-d array of size '**n\*m**' that indicates the remaining resource need of each process.
- Need [ *i*, *j* ] = *k* means process **P<sub>i</sub>** currently need '**k**' instances of resource type **R<sub>j</sub>** for its execution.
- Need [ *i*, *j* ] = Max [ *i*, *j* ] – Allocation [ *i*, *j* ]
- Allocation<sub>*i*</sub> specifies the resources currently allocated to process **P<sub>i</sub>** and Need<sub>*i*</sub> specifies the additional resources that process **P<sub>i</sub>** may still request to complete its task.

Banker's algorithm consists of Safety algorithm and Resource request algorithm.

**Safety Algorithm:**

The algorithm for finding out whether or not a system is in a safe state can be described as follows:

1) Let Work and Finish be vectors of length „m“ and „n“ respectively. Initialize:

Work = Available Finish[*i*] = false; for *i*=1, 2, 3, 4....n

2) Find an *i* such that both

a) Finish[*i*] = false

b) Need<sub>*i*</sub> ≤ Work if no such *i* exists goto step (4)

3) Work = Work + Allocation[*i*] Finish[*i*] = true goto step (2)

4) if Finish [ *i* ] = true for all *i* then the system is in a safe state

**Resource-Request Algorithm**

Let Request<sub>*i*</sub> be the request array for process **P<sub>i</sub>**. Request<sub>*i*</sub>[ *j* ] = *k* means process **P<sub>i</sub>** wants **k** instances of resource type **R<sub>j</sub>**. When a request for resources is made by process **P<sub>i</sub>**, the following actions are taken:

1) If Request<sub>*i*</sub> ≤ Need<sub>*i*</sub> Goto step (2) ; otherwise, raise an error condition, since the process has exceeded its maximum claim.

2) If Request<sub>*i*</sub> ≤ Available Goto step (3); otherwise, P<sub>*i*</sub> must wait, since the resources are not available.

3) Have the system pretend to have allocated the requested resources to process **P<sub>i</sub>** by modifying the state as follows:

Available = Available – Request<sub>*i*</sub> Allocation<sub>*i*</sub> = Allocation<sub>*i*</sub> + Request<sub>*i*</sub> Need<sub>*i*</sub> = Need<sub>*i*</sub> – Request<sub>*i*</sub>

**Source Code:**

```

#include<stdio.h>
int main()
{
    int count=0,m,n,process,temp,resource;
    int allocation_table[5]={0,0,0,0,0};
    int available[5],current[5][5],maximum_clAim[5][5];
    int maximum_resource[5],running[5],safe_state=0;
    printf("Enter The Total Number Of Processes: ");
    scanf("%d",&process);
    for(m=0;m<process;m++)
    {
        running[m]=1;
        count++;
    }
    printf("Enter The Total Number Of Resources To Allocate: ");
    scanf("%d",&resource);
    printf("Enter The Claim Vector: ");
    for(m=0;m<resource;m++)
    {
        scanf("%d",&maximum_resource[m]);
    }
    printf("Enter Allocated Resource Table: ");
    for(m=0;m<process;m++)
    {
        for(n=0;n<resource;n++)
        {
            scanf("%d",&current[m][n]);
        }
    }
    printf("Enter The Maximum Claim Table: ");
    for(m=0;m<process;m++)
    {
        for(n=0;n<resource;n++)
        {
            scanf("%d",&maximum_clAim[m][n]);
        }
    }
    printf("The Claim Vector: ");
    for(m=0;m<resource;m++)
    {
        printf("\t%d ",maximum_resource[m]);
    }
    printf("\nThe Allocated Resource Table\n");
    for(m=0;m<process; m++)
    {
        for(n=0;n<resource;n++)
        {
            printf("\t%d",current[m][n]);
        }
        printf("\n");
    }
    printf("The Maximum Claim Table\n");
    for(m=0; m<process; m++)

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{
    for(n=0; n<resource; n++)
    {
        printf("\t%d",maximum_clAim[m][n]);
    }
    printf("\n");
}
for(m=0; m<process; m++)
{
    for(n=0; n<resource; n++)
    {
        allocation_table[n]+=current[m][n];
    }
}
printf("Allocated Resources");
for(m=0;m<resource; m++)
{
    printf("\t%d",allocation_table[m]);
}
for(m=0; m<resource;m++)
{
    available[m]=maximum_resource[m]-allocation_table[m];
}
printf("\nAvailable Resources:");
for(m=0;m<resource;m++)
{
    printf("\t%d",available[m]);
}
printf("\n");
while(count!=0)
{
    safe_state=0;
    for(m=0;m<process;m++)
    {
        if(running[m])
        {
            temp=1;
            for(n=0; n<resource;n++)
            {
                if(maximum_clAim[m][n]-current[m][n]>available[n])
                {
                    temp=0;
                    break;
                }
            }
            if(temp)
            {
                printf("\nProcess %d Is In Execution \n",m+1);
                running[m]=0;
                count--;
                safe_state=1;
                for(n=0; n<resource;n++)
                {
                    available[n] += current[m][n];
                }
            }
            break;
        }
    }
}

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        }
    }
}
if(!safe_state)
{
    printf("The Processes Are In An Unsafe State\n");
    break;
}
else
{
    printf("The Process Is In A Safe State \n");
    printf("\nAvailable Vector\n");
    for(m=0;m<resource;m++)
    {
        printf("\t%d",available[m]);
    }
    printf("\n");
}
}
return 0;
}

```

### Execution Results - All test cases have succeeded!

Test Case - 1		
User Output		
Enter The Total Number Of Processes: 2		
Enter The Total Number Of Resources To Allocate: 2		
Enter The Claim Vector: 1 2		
Enter Allocated Resource Table: 1 2 3 4 5 6		
Enter The Maximum Claim Table: 2 3 4 5 6 7		
The Claim Vector:        1        2		
The Allocated Resource Table		
1        2		
3        4		
The Maximum Claim Table		
5        6		
2        3		
Allocated Resources        4        6		
Available Resources:        -3        -4		
The Processes Are In An Unsafe State		