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import java.util.Vector;
import static java.lang.Math.sqrt;
import static java.lang.Math.floor;

class EthCode
{
	// This methid finds all primes smaller than 'limit'
	// using simple sieve of eratosthenes. It also stores
	// found primes in vector prime[]
	static void simpleSieve(int limit, Vector<Integer> prime)
	{
		// Create a boolean array "mark[0..n-1]" and initialize
		// all entries of it as true. A value in mark[p] will
		// finally be false if 'p' is Not a prime, else true.
		boolean mark[] = new boolean[limit+1];

		for (int i = 0; i < mark.length; i++)
			mark[i] = true;

		for (int p=2; p*p<limit; p++)
		{
			// If p is not changed, then it is a prime
			if (mark[p] == true)
			{
				// Update all multiples of p
				for (int i=p*p; i<limit; i+=p)
					mark[i] = false;
			}
		}

		// Print all prime numbers and store them in prime
		for (int p=2; p<limit; p++)
		{
			if (mark[p] == true)
			{
				prime.add(p);
				System.out.print(p + " ");
			}
		}
	}

	// Prints all prime numbers smaller than 'n'
	static void segmentedSieve(int n)
	{
		// Compute all primes smaller than or equal
		// to square root of n using simple sieve
		int limit = (int) (floor(sqrt(n))+1);
		Vector<Integer> prime = new Vector<>();
		simpleSieve(limit, prime);

		// Divide the range [0..n-1] in different segments
		// We have chosen segment size as sqrt(n).
		int low = limit;
		int high = 2*limit;

		// While all segments of range [0..n-1] are not processed,
		// process one segment at a time
		while (low < n)
		{
```

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                if (high >= n)
                      high = n;

                // To mark primes in current range. A value in mark[i]
                // will finally be false if 'i-low' is Not a prime,
                // else true.
                boolean mark[] = new boolean[limit+1];

                for (int i = 0; i < mark.length; i++)
                      mark[i] = true;

                // Use the found primes by simpleSieve() to find
                // primes in current range
                for (int i = 0; i < prime.size(); i++)
                {
                      // Find the minimum number in [low..high] that is
                      // a multiple of prime.get(i) (divisible by prime.get(i))
                      // For example, if low is 31 and prime.get(i) is 3,
                      // we start with 33.
                      int loLim = (int) (floor(low/prime.get(i)) * prime.get(i));
                      if (loLim < low)
                            loLim += prime.get(i);

                      /* Mark multiples of prime.get(i) in [low..high]:
                            We are marking j - low for j, i.e. each number
                            in range [low, high] is mapped to [0, high-low]
                            so if range is [50, 100] marking 50 corresponds
                            to marking 0, marking 51 corresponds to 1 and
                            so on. In this way we need to allocate space only
                            for range */
                      for (int j=loLim; j<high; j+=prime.get(i))
                            mark[j-low] = false;
                }

                // Numbers which are not marked as false are prime
                for (int i = low; i<high; i++)
                      if (mark[i - low] == true)
                            System.out.print(i + " ");

                // Update low and high for next segment
                low = low + limit;
                high = high + limit;
          }
    }


    public static void main(String args[])
    {
          int n = 100;
          System.out.println("Primes smaller than " + n + ":");
          segmentedSieve(n);
    }
}
```