IT-441 Computer Graphics

Assignment 4

Image

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INDEX

- 1)Introduction
- 2)Program Functions
- 3)Algorithm
- 4) User options
- 5)Modules
- 6) Screen Shots

INTRODUCTION

This program generates a number of new images using blending, different filters and various effects and saves them in .jpg format and in the same folder. The program also creates an image by writing pixel by pixel and blending with the created images. #P.S: while running this program, images 22,13 and 21 must be in the same folder as the program. #Also as the images are big, it msy take a while. Please be patient.

PROGRAM FUNCTIONS

The program does the below mentioned: Create various images and saving them.

ALGORITHM

A new image is created with the help of PIL and its various function like image.blend, image.convert and various filters which are applied using image.filter. The program also creates a new image by writing RGB values in each pixel of the image. This picture is then blended with another picture. Then all the images created are stored in the folder.

MODULES

Various PIL functions such as

open()-to open an image. Argument is name of the image,blend()- to blend two images with nmae and transparency as arguments.new() -to create a new image. Arguments are mode, size, colour. filter()- to apply a filter on the image. Argument is the type of filter.invert()-to invert the image,image.convert('1')-to convert to black and white, image.save()-to save an image, arguments are name and type of image

have been used.

SCREENSHOTS(Please see the next page) (only one image blended_original is attached here. A total of 19 images are created. The rest are in the submission folder.

