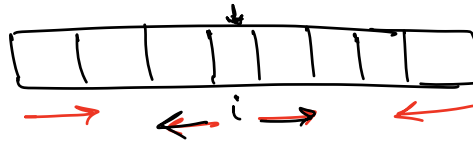


- Arrays
 $O(1)$ random access time



L to R
R to L.

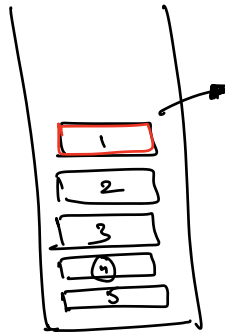
⇒ Linear DS.

- Linked List



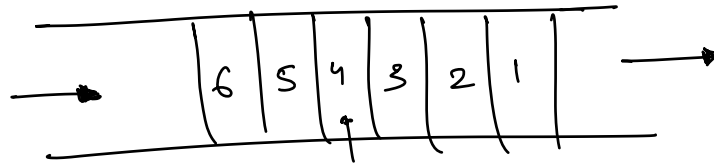
→ Linear DS.

- Stack

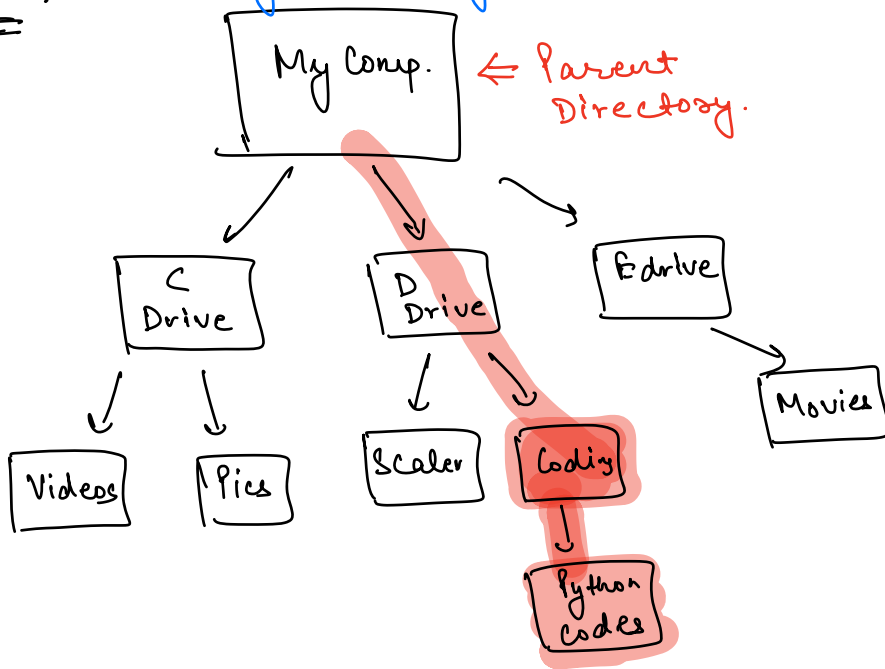


• Linear DS.

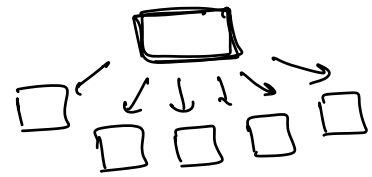
- Queue. ⇒ Linear DS.



Ex 1 :- Directory Hierarchy.

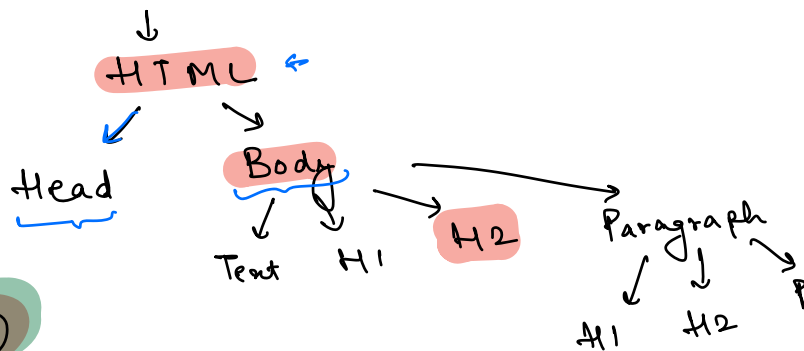


100 directories.

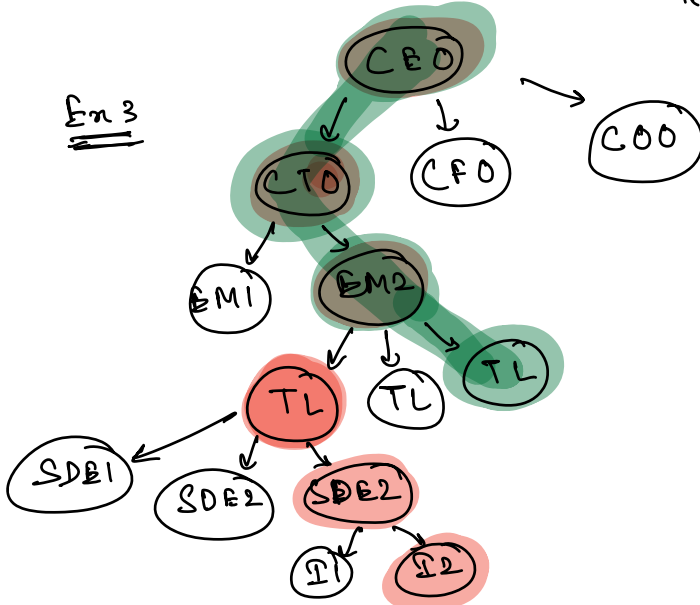


Ex 2 :- HTML Page :-

Document



Ex 3



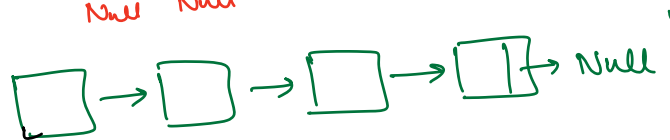
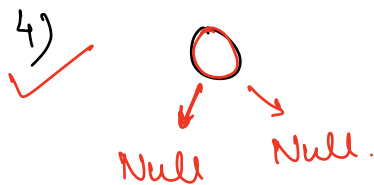
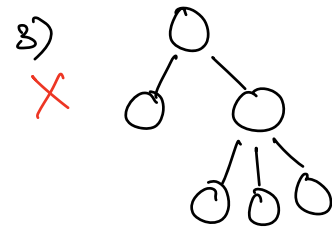
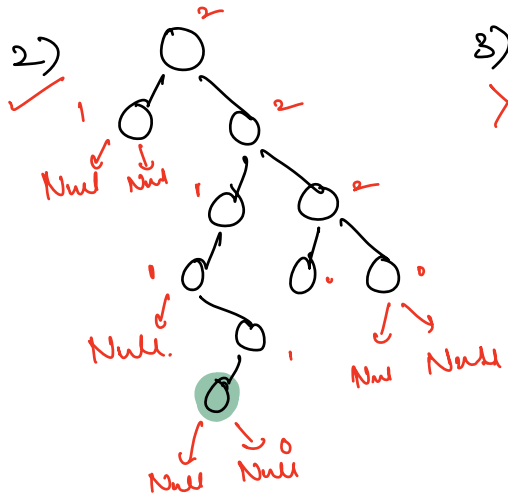
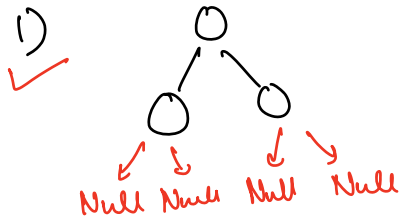
Hierarchical Data

Tree

Tree :-

Binary Tree's.

↳ Every node can have 0/1/2 children.



Tree Node class :-

```

class TreeNode {
    int data;
    TreeNode left;
    TreeNode right;
    TreeNode(int x) {
        this.data = x;
        this.left = null;
        this.right = null;
    }
}

```

Class Tree Node :

```
def __init__(self, x):  
    self.data = x  
    self.left = None  
    self.right = None
```

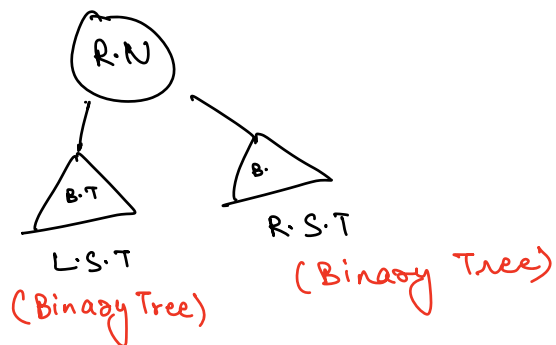
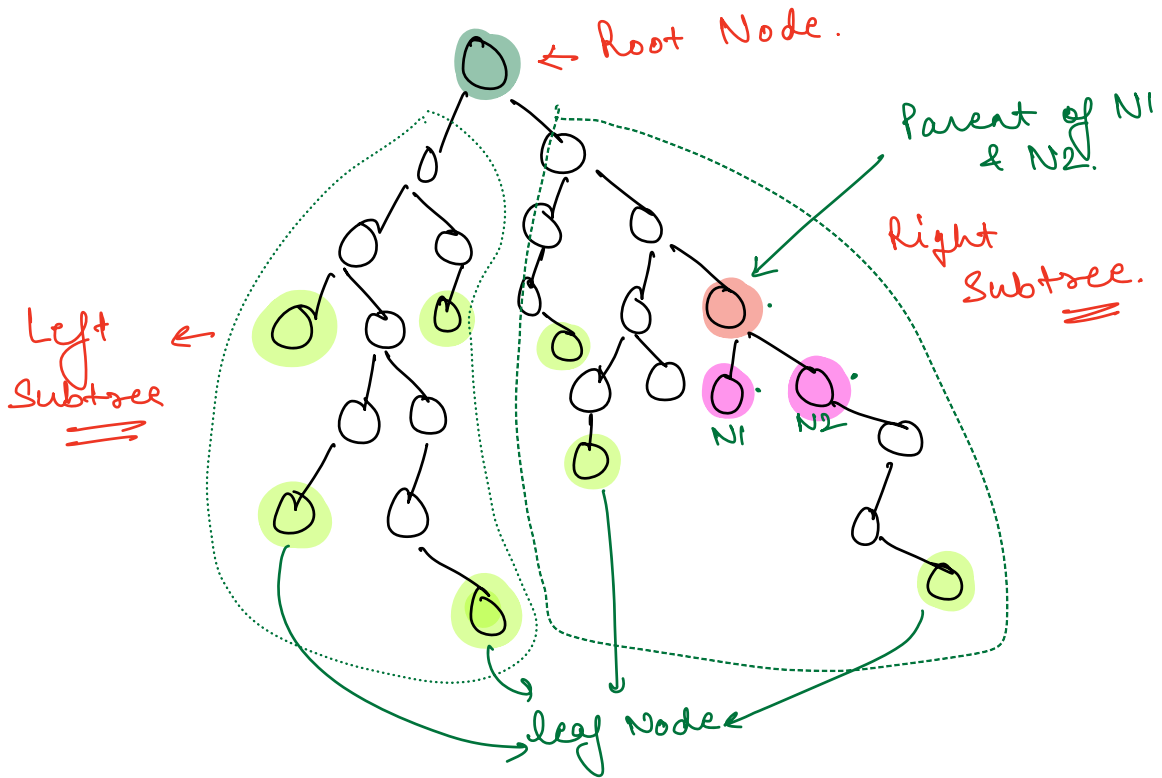
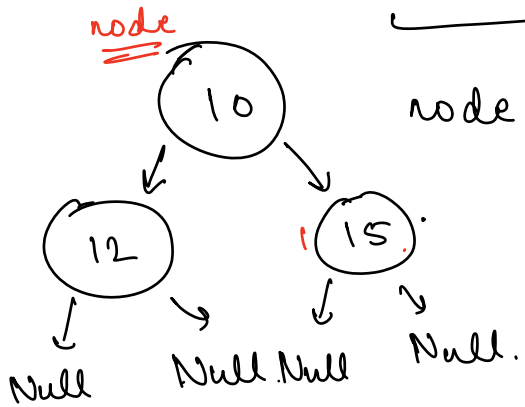
3

3

TreeNode node = new TreeNode(10)

node.left = new TreeNode(12)

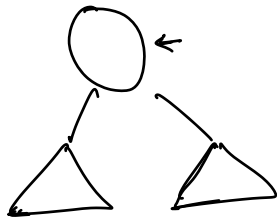
```
node.right = new TreeNode(15);
```



- Property of Binary Tree :-
 ↳ L.S.T is also a Binary Tree
 → R.S.T is also a Binary Tree.

⇒ Programming paradigm :- Recursion.

⇒



- Root value
- L.S.T
- R.S.T

Root.data L.S.T R.S.T <u>Pre order</u>	Root.data R.S.T L.S.T X	L.S.T ← Root.data R.S.T ← <u>Inorder</u>	L.S.T R.S.T Root.data <u>PostOrder</u>	R.S.T Root.data L.S.T X ---
---	----------------------------------	---	---	---

* L.S.T before R.S.T.

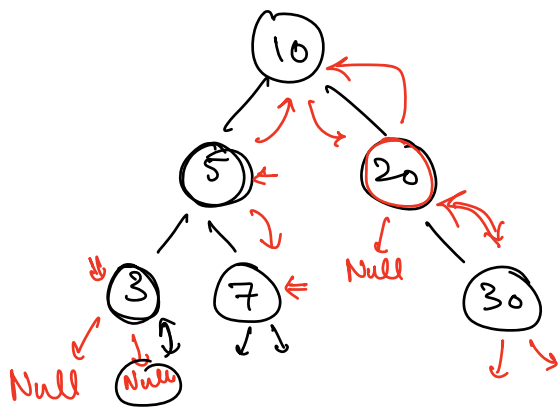
Pre Order :-

Root.data ←
L.S.T
R.S.T.

```
void preOrder (TreeNode root) {  
    if (root == null) return;  
    print (root.data);  
    preOrder (root.left);  
    preOrder (root.right);  
}
```

```
void inOrder (TreeNode root) {  
    if (root == Null) return;  
    inOrder (root.left);  
    print (root.data);  
    inOrder (root.right);  
}
```

```
void postOrder (TreeNode root) {  
    if (root == Null) return;  
    postOrder (root.left);  
    postOrder (root.right);  
    print (root.data);  
}
```

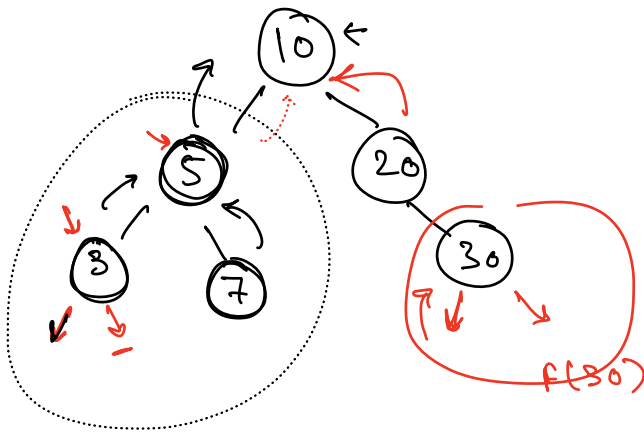


Pre Order

↳ Root.data ←
L.S.T
R.S.T.

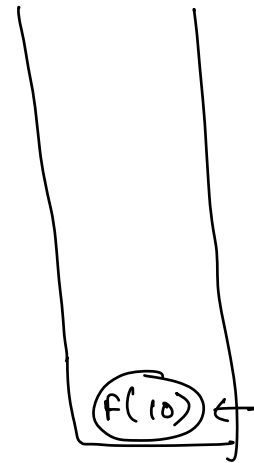
10, 5, 3, 7, 20, 30

In order



3, 5, 7, 10, 20, 30

→ L.S.T
→ Root.data
→ R.S.T



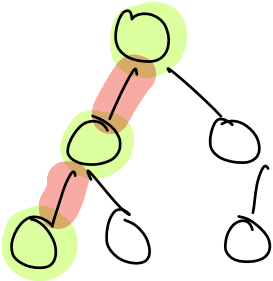
HW :- Dry run for Post Order Traversal.

Post order :- 3, 7, 5, 30, 20, 10

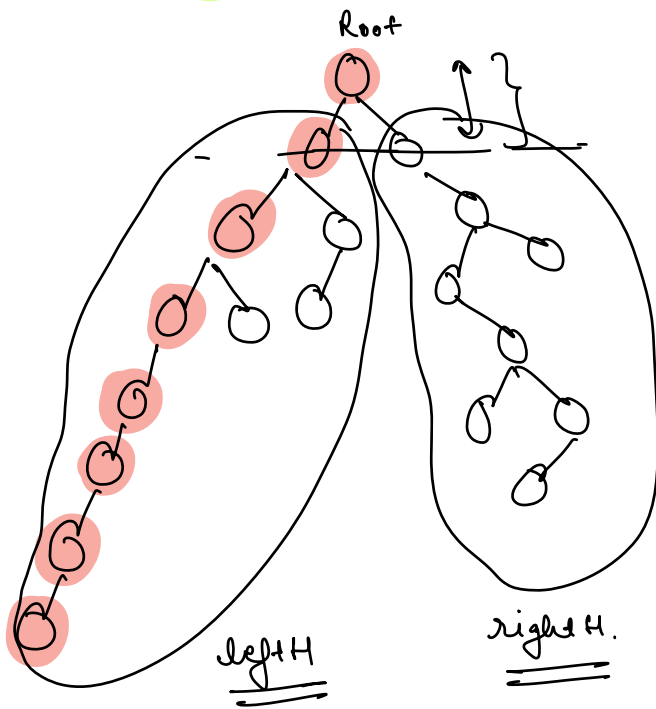
Q Given a Binary tree, Find its height.

Root is given.

length of the largest path from root to leaf.

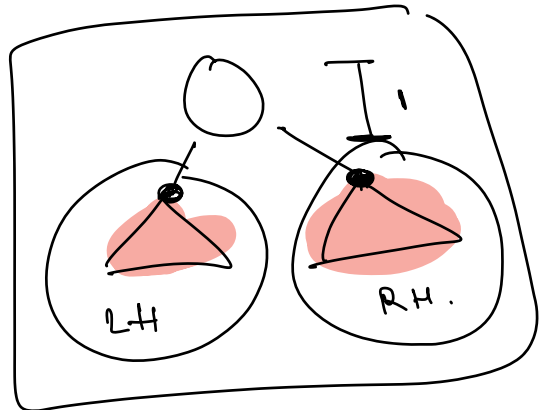


no. of nodes
 $H = 3$
 no. of edges = 2



$$\max(\text{leftH}, \text{rightH}) + 1$$

$H = 8 / 7$
 ↓
 Nodes → edges



$$\max(LH, RH) + 1$$

Height of B.T = $\max(\text{left Height}, \text{right Height}) + 1$.


```
int height (TreeNode root) {
    if (root == Null) return 0;
```

```
    int leftH = height (root.left);
```

LST

```
    int rightH = height (root.right);
```

RST

```
    return max (leftH, rightH) + 1;
```

Root

}

LST
 RST
root->data

} → Post Order

0

⇒ 1

