

DHARMSINH DESAI UNIVERSITY, NADIAD FACULTY OF TECHNOLOGY

B.TECH. SEMESTER V [IT]

SUBJECT: (IT-505) COMPUTER& COMMUNICATION NETWORK

INSTRUCTIONS:

- 1. Figures to the right indicate maximum marks for that question.
- 2. The symbols used carry their usual meanings.
- 3. Assume suitable data, if required & mention them clearly.
- 4. Draw neat sketches wherever necessary.

Q. 1	Do as directed. [12]	
	(a) What are the two reasons for using layered protocols?	[2]
	(b) Differentiate: ARP & RARP.	[2]
	(c Differentiate: Subnetting and supernetting.	[2]
	(d Explain the meaning of following socket primitive:) BIND, LISTEN, ACCEPT and CONNECT.	[2]
	(e) Why Gateways are used during mail transfer?	[2]
	(f Give two examples of a 'collision-free' protocol?	[1]
	What is the use of urgent pointer in TCP segment?	[1]
Q. 2	Attempt the following questions.	[12]
	(a Explain Three-Way Handshake Mechanism used by TCP to terminate a Session.	[6]
	(b (i)Explain IEEE 802.4 standard.) (ii) What are the differences between TCP and UDP?	[4] [2]
Q. 3	(a Consider a directed graph shown in fig.1 there are multiple shortest path between) vertices S and T. Which one will be reported by Dijkshatra's shortest path.	[6]
	(b) The following character encoding is used in a data link protocol:	[6]
	 A:01000111; B:11100011;FLAG:01111110;ESC:11100000 Show the bit sequence transmitted (in binary) for the four character frame :A B ESC FLAG when each of the following methods are used: (a)Character count. (b)Flag bytes with byte stuffing. 	
	(c)Starting and ending flag bytes, with bit stuffing.	