Name: Devanshu Surana

Roll No.: 12

Panel: C, Batch: C1

OS Lab 3 Code:

Title: CPU Scheduling Algorithms (FCFS and Round Robin)

```
FCFS (Non-Preemptive):
#include <stdio.h>
int main()
{
int n,AT[20],BT[20],ST[20],CT[20],WT[20],TAT[20];
float total tt = 0;
float total wt = 0;
printf("How many process to be
created?\n"); scanf("%d", &n);
printf("Enter the arrival time and burst time of processes\n");
for(int i=0; i<n; i++)
{
printf("Arrival time of process %d: ",
i); scanf("%d", &AT[i]);
```

```
printf("Burst time of process %d: ", i);
scanf("%d", &BT[i]); }
int i;
ST[0]=AT[0];
```

```
for(i=0;i< n;i++)
CT[i]=ST[i]+BT[i];
ST[i+1]=CT[i];
TAT[i]=CT[i]-AT[i];
WT[i]=TAT[i]-BT[i];
}
for(i=0;i<n;i++)
printf("AT\tBT\tCT\tTAT\tWT\t\n");
for(i=0;i<n;i++)
printf("\%d\t\%d\t\%d\t\%d\t\%d\n",AT[i],BT[i],CT[i],TAT[i],WT[i]);
total tt = total tt + TAT[i];
total_wt = total_wt + WT[i];
float avg tt = total tt/n;
float avg_wt = total_wt/n;
printf("\nAverage waiting time: %f\n", avg_wt);
printf("Average turnaround time: %f\n", avg tt);
return 0;
return 0;
```

OUTPUT:

```
Output
How many process to be created?
Enter the arrival time and burst time of processes
Arrival time of process 0: 0
Burst time of process 0: 2
Arrival time of process 1: 1
Burst time of process 1: 6
Arrival time of process 2: 2
Burst time of process 2: 4
Arrival time of process 3: 3
Burst time of process 3: 9
Arrival time of process 4: 4
Burst time of process 4: 12
AT BT CT TAT WT
0
   2 2
           2
               0
1 6 8 7
2 4 12 10 6
3 9 21 18 9
4 12 33 29 17
Average waiting time: 6.600000
Average turnaround time: 13.200000
```

Round Robin (Preemptive):

```
#include<stdio.h>
#include<sys/types.h>
#include<unistd.h>
int main()
```

```
{
int count,j,n,time1,remain,flag=0,time_quantum;
```

```
int wait time=0,turnaround time=0,at[10],bt[10],rt[10];
printf("Enter Total Process:\n"); scanf("%d",&n);
remain=n;
for(count=0;count<n;count++)</pre>
{
printf("Enter Arrival Time Process Process Number %d :",count+1);
scanf("%d",&at[count]);
printf("Enter Burst Time for Process Process Number %d :",count+1);
scanf("%d",&bt[count]);
rt[count]=bt[count];
}
printf("Enter Time Quantum:\n");
scanf("%d",&time quantum);
printf("\n\nProcess\t|Turnaround Time|Waiting Time\n\n");
for(time1=0,count=0;remain!=0;) {
if(rt[count]<=time quantum && rt[count]>0)
time1+=rt[count];
rt[count]=0;
flag=1;
else if(rt[count]>0)
```

rt[count]-=time_quantum;

```
time1+=time quantum;
if(rt[count]==0 && flag==1)
{
remain--;
printf("P[\%d]\t|\t\%d\n",count+1,time1-at[count],time1-at[count]-
bt[count]);
wait_time+=time1-at[count]-bt[count];
turnaround time+=time1-at[count];
flag=0;
}
if(count==n-1)
count=0;
else if(at[count+1]<=time1)
count++;
else
count=0;
}
printf("\nAverage Waiting Time= %f\n", wait time*1.0/n);
printf("Avg Turnaround Time = %f",turnaround_time*1.0/n);
return 0;
```

OUTPUT:

Output Enter Total Process: Enter Arrival Time Process Process Number 1:0 Enter Burst Time for Process Process Number 1:7 Enter Arrival Time Process Process Number 2 :2 Enter Burst Time for Process Process Number 2:4 Enter Arrival Time Process Process Number 3:4 Enter Burst Time for Process Process Number 3:1 Enter Arrival Time Process Process Number 4:5 Enter Burst Time for Process Process Number 4:4 Enter Time Quantum: 2 Process | Turnaround Time | Waiting Time P[3] 0 9 5 P[2] P[4] 8 4 | 16 | 9 P[1] Average Waiting Time= 4.500000 Avg Turnaround Time = 8.500000