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OOCCJ LAB ASSIGNMENT 3A

CODE:-

```
#include <iostream>
using namespace std;
class complex
{
    float real;
    float image;
public:
    complex ()
    {
        real = 0;
        image = 0;
    }

    complex (float x, float y)
    {
        real = x;
        image = y;
    }

    friend complex operator+ (complex & c1, complex & c2);
    friend complex operator- (complex & c1, complex & c2);
    friend complex operator / (complex com)
    {
        complex t;
        t.real = (real) / (com.real);
        t.image = (image) / (com.image);
        return t;
    }

    friend complex operator * (complex com)
    {
        complex t;
        t.real = (real) * (com.real);
        t.image = (image) + (com.image);
        return t;
    }

    void display (void);
```

```
};
```

```
complex  
operator + (complex & ca, complex & cb)  
{  
    complex t;  
    t.real = ca.real + cb.real;  
    t.image = ca.image + cb.image;  
    return t;  
}
```

```
complex  
operator - (complex & ca, complex & cb)  
{  
    complex t;  
    t.real = ca.real - cb.real;  
    t.image = ca.image - cb.image;  
    return t;  
}
```

```
void  
complex::display (void)  
{  
    cout << real << "+" << image << "\n";  
}
```

```
int  
main ()  
{  
    cout << "PC 23 Devanshu Surana" << endl;  
    complex ca1, ca2, ca3;  
    ca1 = complex (2.7, 4.2);  
    ca2 = complex (4.7, 1.5);  
    ca3 = ca1 + ca2;  
    ca1.display ();  
    ca2.display ();  
    ca3.display ();  
    cout << "For Subtraction" << endl;  
    complex cs1, cs2, cs3;  
    cs1 = complex (2.7, 4.2);  
    cs2 = complex (4.7, 1.5);  
    cs3 = cs1 - cs2;  
    cs1.display ();  
  
    cs2.display ();  
    cs3.display ();  
    cout << "For division" << endl;
```

```

complex cd1, cd2, cd3;
cd1 = complex (2.7, 4.2);
cd2 = complex (4.7, 1.5);
cd3 = cd1 / cd2;
cd1.display ();
cd2.display ();
cd3.display ();
cout << "For MUltiplication" << endl;
complex cm1, cm2, cm3;
cm1 = complex (2.7, 4.2);
cm2 = complex (4.7, 1.5);
cm3 = cm1 * cm2;
cm1.display ();
cm2.display ();
cm3.display ();
return 0;
}

```

OUTPUT:-

```

PC 23 Devanshu Surana
2.7+ j4.2
4.7+ j1.5
7.4+ j5.7
For Subtraction
2.7+ j4.2
4.7+ j1.5
-2+ j2.7
For division
2.7+ j4.2
4.7+ j1.5
0.574468+ j2.8
For MUltiplication
2.7+ j4.2
4.7+ j1.5
12.69+ j5.7

```

3.1:-

CODE:-

```

#include <iostream>
using namespace std;
class rectangle
{
    int length;
    int breadth;
public:

```

```

    rectangle ()
    {
        length = 0;
        breadth = 0;
    }
rectangle (int l, int b)
{
    length = l;
    breadth = b;
}
rectangle operator + (rectangle rec)
{
    rectangle r;
    r.length = length + rec.length;
    r.breadth = breadth + rec.breadth;
    return r;
}
void display (void);
};

void
rectangle::display (void)
{
    cout << "\nLength: " << length;
    cout << "\nBreadth: " << breadth;
}

int
main ()
{

    cout << "!!!Checking if this codeworks" << endl;
    rectangle r1, r2, r3;
    r1 = rectangle (2, 5);
    r2 = rectangle (3, 4);
    r3 = r1 + (r2);
    r1.display ();
    r2.display ();
    r3.display ();
    return 0;
}

```

OUTPUT:-

```
!!!Checking if this codeworks
Length: 2
Breadth: 5
Length: 3
Breadth: 4
Length: 5
Breadth: 9

...Program finished with exit code 0
Press ENTER to exit console.
```

3.2:-

CODE:-

```
#include <iostream>
using namespace std;
class complex{
    float real;
    float image;
public:
    complex(){}
    complex(float x,float y){
        real=x;
        image=y;
    }
    friend complex operator+(complex& c1,complex& c2);
    void display(void);
};
complex operator +(complex& ca,complex& cb){
    complex t;
    t.real=ca.real+cb.real;
    t.image=ca.image+cb.image;
    return t;
}

void complex::display(void){
    cout<<real<<" + j"<<image<<"\n";
}

int main() {
    cout << "PC 23 Devanshu Surana" << endl;
    complex c1,c2,c3;
    c1=complex(2.5,3.6);
    c2=complex(5.2,1.2);
    c3= c1+c2;
    c1.display();
}
```

```

        c2.display();
        c3.display();
        return 0;
}

```

OUTPUT:-

```

PC 23 Devanshu Surana
2.5+ j3.6
5.2+ j1.2
7.7+ j4.8

```

3.3:-

CODE:-

```

#include <iostream>
using namespace std;

class beta;
class alpha{
    int data;
public:
    alpha(){
        data = 3;
    }
    friend int frifunc(alpha,beta);
};

class beta{
    int data;
public:
    beta(){
        data = 7;
    }
    friend int frifunc(alpha,beta);
};

int frifunc(alpha a,beta b){
    return (a.data + b.data);
}

```

```
int main() {  
    cout << "PC 23 Devanshu Surana" << endl;  
    alpha aa;  
    beta bb;  
    cout<<frifunc(aa,bb)<<endl;  
    return 0;  
}
```

OUTPUT:-

```
PC 23 Devanshu Surana  
10
```