HPC unit 3

MPI (message passing interface): a standardised and portable message passing system designed to function on a wide variety of parallel computing architectures. It enables the development of parallel programs that can run efficiently on both small clusters & large supcreemputers.

lt's a protocol used for programming parallel computers. Allows processes to communicate with one another by sending b recieving msgs.

MPI program structure:

MPI include file

Program begins

Initialise MPI environment (Parallel code)

Do work & make msg passing calls

Terminate MPI enu.

Program ends.

Communicators and Groups:

It was objects caucal communicators & groups to define which collecto of processes may communicate with each other

MP1\_ COMM\_ WORLD: default communicator that includes all the processes initiated by MP1 - comm - world can communicate with the MPI program Every process within any other process in the same communicator.

hevel of thread support:

MPI -thread - Single: Newed 0: only one thread will execute.

MP1-thread-functed (level1): multiple threads

may exist but only main thread

makes mpi calls.

MP1-thread-serialized (level 2): multiple threads

not concurrently; calls are scrialized.

> MP1-thread-multiple (lovel 3): multiple throads can make mpi caus without restrictions

1) MPI-Init: Initialize MPI execut" environment Symopsis : int MP1-Init(int \* argc, char \*\*\* argv)

1/p params: arge: pointer to no of args

argu: printer to the arg vector

caused main thread &m wat be the thread that must be caused by one thread only, that thread is Mr - tinalise

2) MP1 - Comm-Size: determines the size of grp associated with communicator.

int mp - 6mm - Size (in MP1 - Comm comm, int \* size)

1/P: communicator

of no of processes in the grp of comm int

MPI-Scatter: distributes distinct chunks of 3) NPI\_ Comm - rank: determines the rank of data from the root process to all processes in a communicator. calling processes in communicator Syntax synopsis: int HPI-Gomm\_rank (HPI\_Gomm comm, int MPI-Scatter (const void \*sendbuf, int send count, MPI - Datatype sendtype, void \* recubul, int int \* rank) 1/P: Comm recucount, MPI- Batatype recutype, int root, MPIolp: rank Comm comm) 4) MPI - Send: sends a msg to specified dotination MPI\_ Gather: collects chunks of data from all processes and garthers them into a 1/P params: single buffer on root process. 1) but : initial address of send buffer Syntax same as above. 2) count: no of elements in 3) datatype: datatype of each send buffer elem MPI-Boast: broadcast data from the root process 4) dest : rank of dest process to all other processes in communicator 5) tag: message tag 6) comm: comm handle. MPI-Barrier: blocks processes until all have reached this routine, synchronizing 5) NPI- Recu: recieves mgg from specified src. them 1/P: same as mpi-send except buf. ofp: but: initial address of recieve butter Status: status of recieved mag