

```
const int pingPin = 7;
const int ledPin = 13;
void setup() {
  Serial.begin(9600);
  pinMode(ledPin, OUTPUT);
}
void loop() {
  long duration, cm;
  pinMode(pingPin, OUTPUT);
  digitalWrite(pingPin, LOW);
  delayMicroseconds(2);
  digitalWrite(pingPin, HIGH);
  delayMicroseconds(5);
  digitalWrite(pingPin, LOW);

  pinMode(pingPin, INPUT);
  duration = pulseIn(pingPin, HIGH);

  cm = microsecondsToCentimeters(duration);

  Serial.print("&quot;Distance: &quot;);
  Serial.print(cm);
  Serial.print("&quot;cm&quot;);

  Serial.println();

  if(cm &lt; 100) {
    digitalWrite(ledPin, HIGH);
```

```
}  
else {  
  digitalWrite(ledPin, LOW);  
}  
delay(100);  
}
```

```
long microsecondsToCentimeters(long microseconds) {  
  return microseconds / 29 / 2;const int pingPin = 7;  
  const int ledPin = 13;  
  void setup() {  
    Serial.begin(9600);  
    pinMode(ledPin, OUTPUT);  
  }  
  void loop() {  
    long duration, cm;  
    pinMode(pingPin, OUTPUT);  
    digitalWrite(pingPin, LOW);  
    delayMicroseconds(2);  
    digitalWrite(pingPin, HIGH);  
    delayMicroseconds(5);  
    digitalWrite(pingPin, LOW);  
  
    pinMode(pingPin, INPUT);  
    duration = pulseIn(pingPin, HIGH);  
  
    cm = microsecondsToCentimeters(duration);
```

```
Serial.print(&quot;Distance: &quot;);
```

```
Serial.print(cm);
```

```
Serial.print(&quot;cm&quot;);
```

```
Serial.println();
```

```
if(cm &lt; 100) {
```

```
digitalWrite(ledPin, HIGH);
```

```
}
```

```
else {
```

```
digitalWrite(ledPin, LOW);
```

```
}
```

```
delay(100);
```

```
}
```

```
long microsecondsToCentimeters(long microseconds) {
```

```
return microseconds / 29 / 2;
```