

# Module 16: Azure Service Bus



# Azure Service Bus



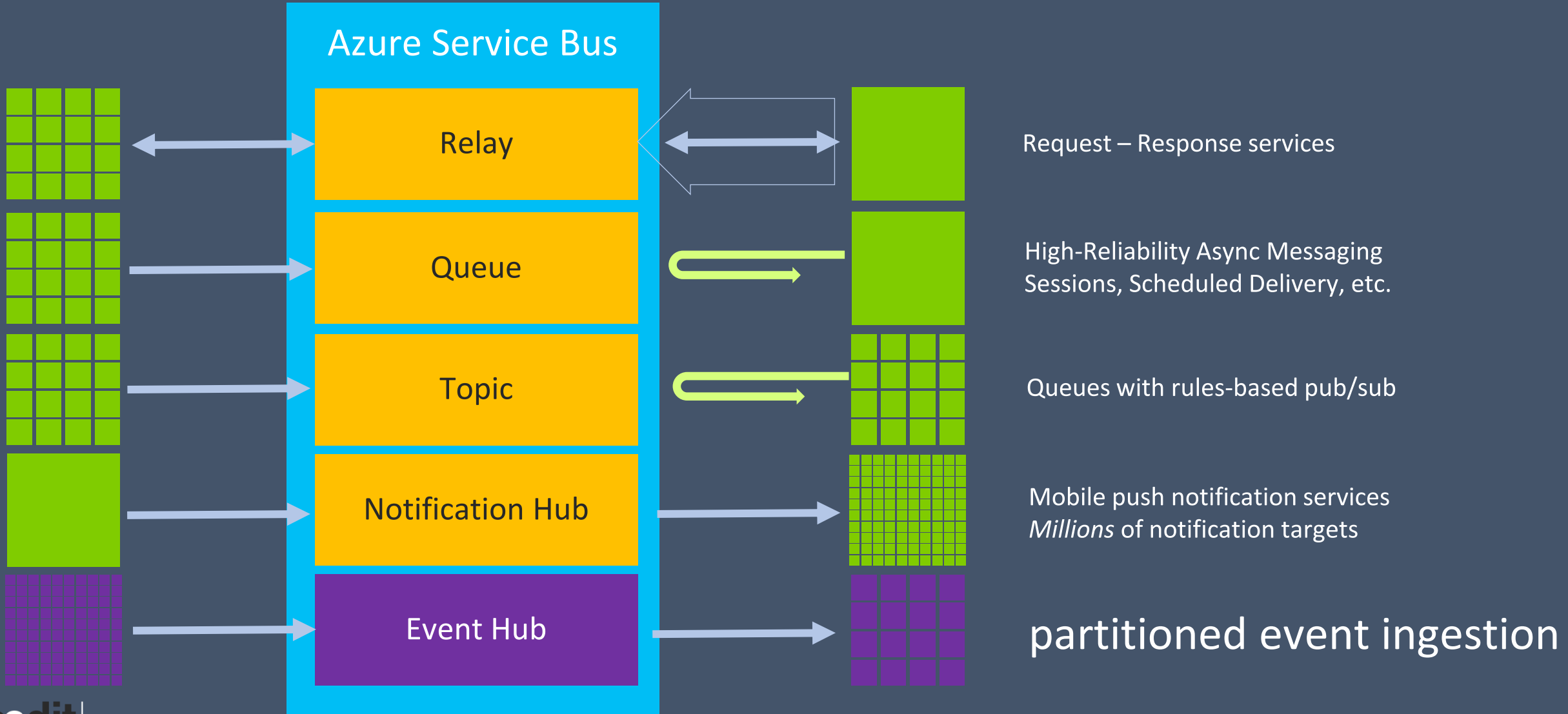
# Azure Service Bus

- Microsoft Azure Service Bus is a fully managed enterprise message broker with message queues and publish-subscribe topics.
- Reliable cloud messaging as a service (MaaS)
- Benefits:
  - Load-balancing work across competing workers
  - Safely routing and transferring data and control across service and application boundaries
  - Coordinating transactional work that requires a high-degree of reliability

# Azure Service Bus

- Enables your applications to interact in several different ways
- Uses a namespace as a scoping container for all messaging components
- The three communication mechanisms are:
  - Queues
  - Topics
  - Relays

# Azure Service Bus



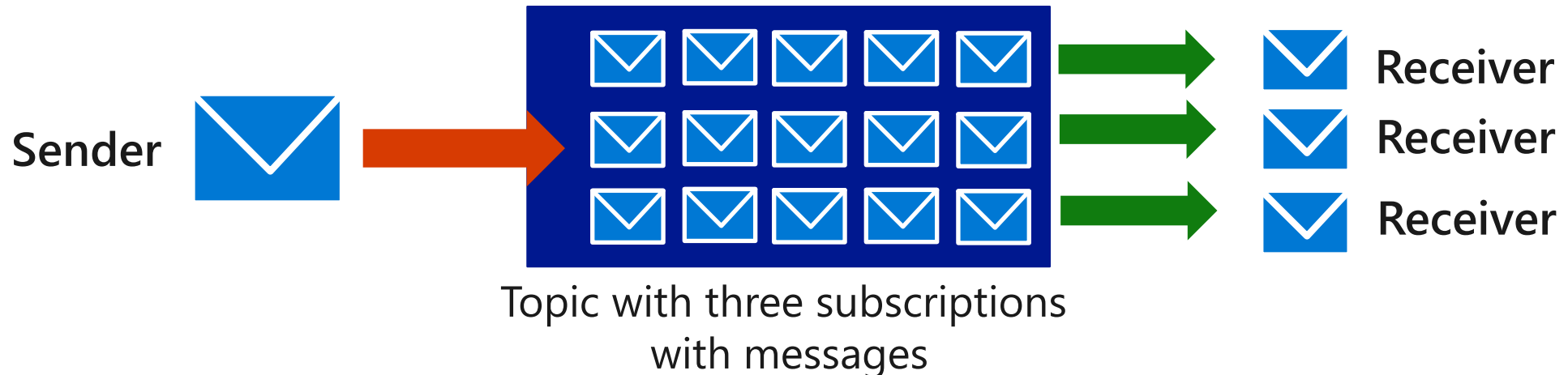
# Queues

- Messages are sent to and received from queues
- Enables you to store messages until the receiving application is available to receive and process them
- Supports a brokered messaging communication model
- A general-purpose technology that can be used for a wide variety of scenarios



# Topics and subscriptions

- Implements publish/subscribe (pub-sub) model
  - Receivers subscribe to a topic, and they can even filter down by interest
  - A sender publishes messages to the topic
  - Asynchronously, receivers get their own copy of the message
- Subscriptions are independent, which allows for many independent "taps" into a message stream



# Messages, payloads, and serialization

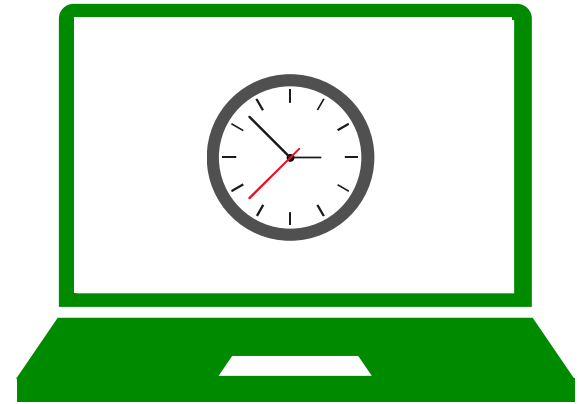
- Messages carry multiple things
  - Metadata about the message itself (in key-value pairs)
  - Predefined Broker properties
  - The message binary payload
- Message payload is not visible to Service Bus at any point
  - Serializes as opaque, binary content
  - Can be deserialized by using client SDK libraries
  - Gives you the flexibility to explicitly define how you want to serialize content



# Demo:

## Azure Service Bus

- Topic
- Queue



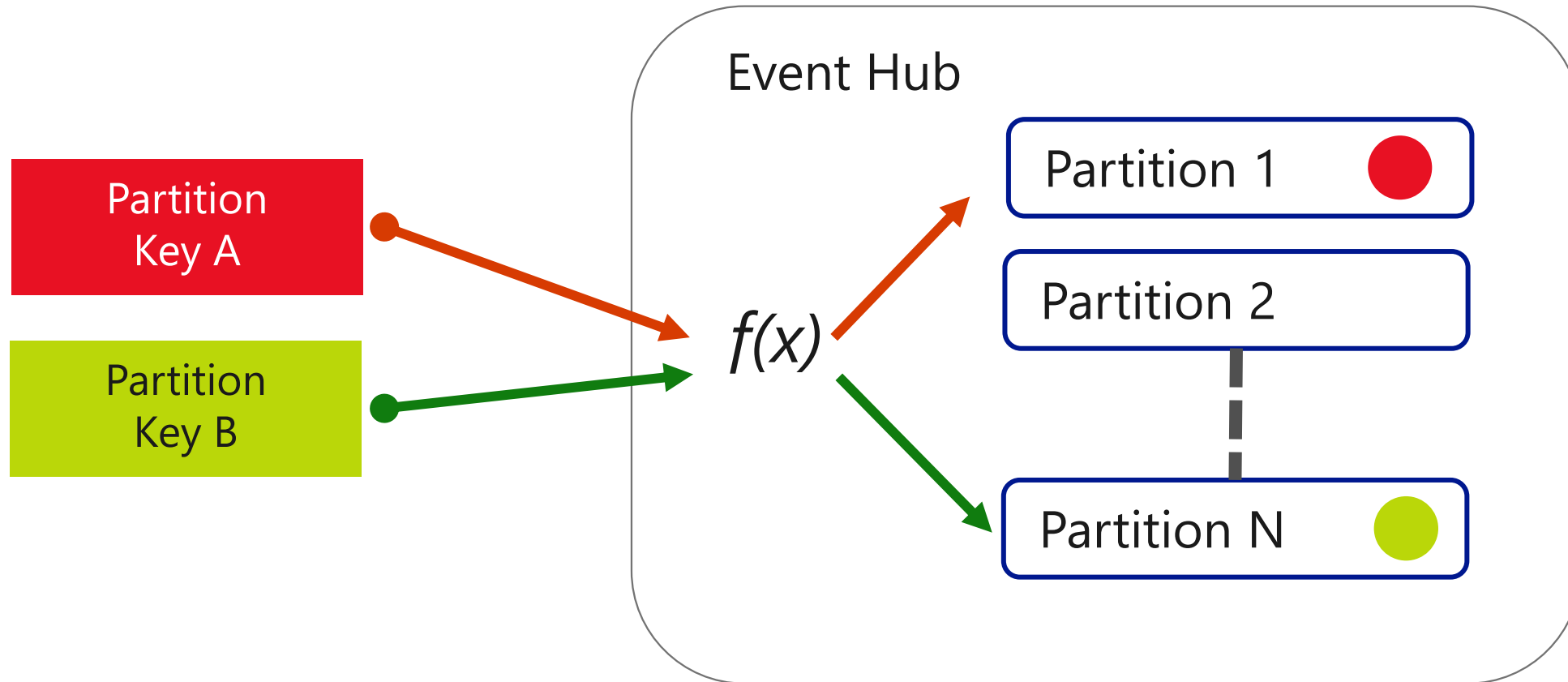
# Azure Event Hub



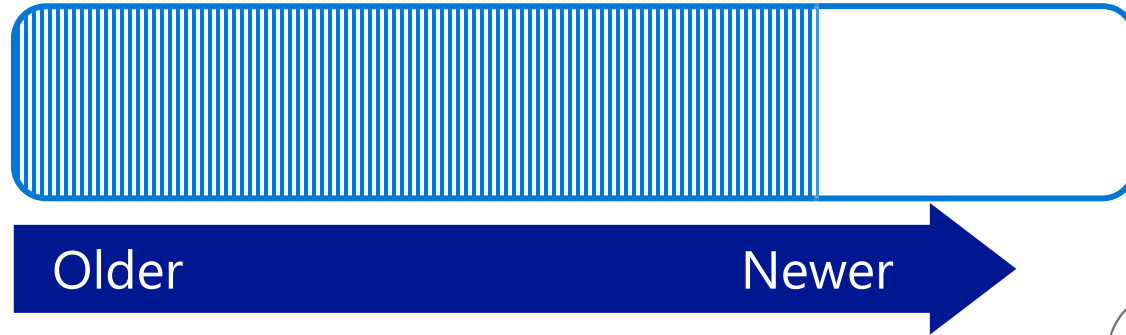
# Azure Event Hubs

- Can process and store events, data, or telemetry produced by distributed software and devices
- Provide a distributed stream processing platform with low latency, and seamless integration with data and analytics services inside and outside of Azure
- Contain the following key components:
  - Event producers
  - Partitions
  - Consumer groups
  - Throughput units
  - Event receivers

# Event publishers

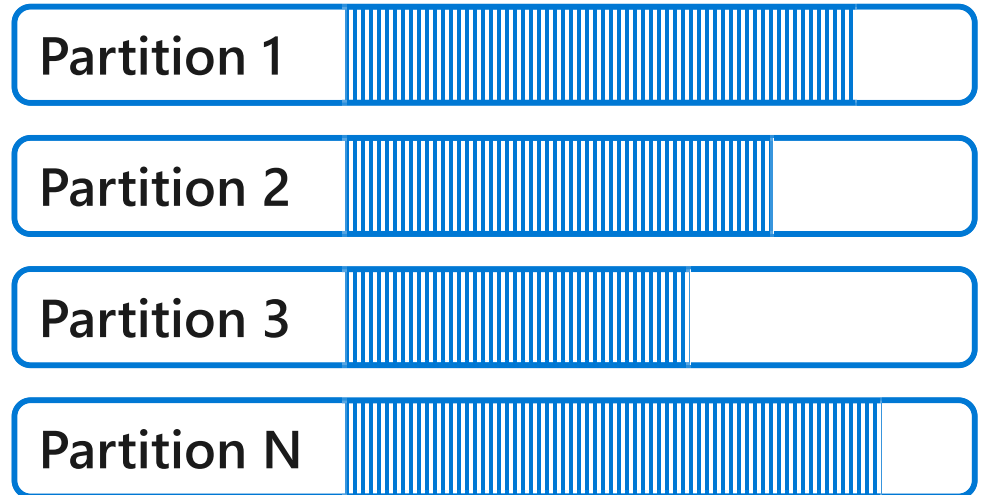


# Partitions

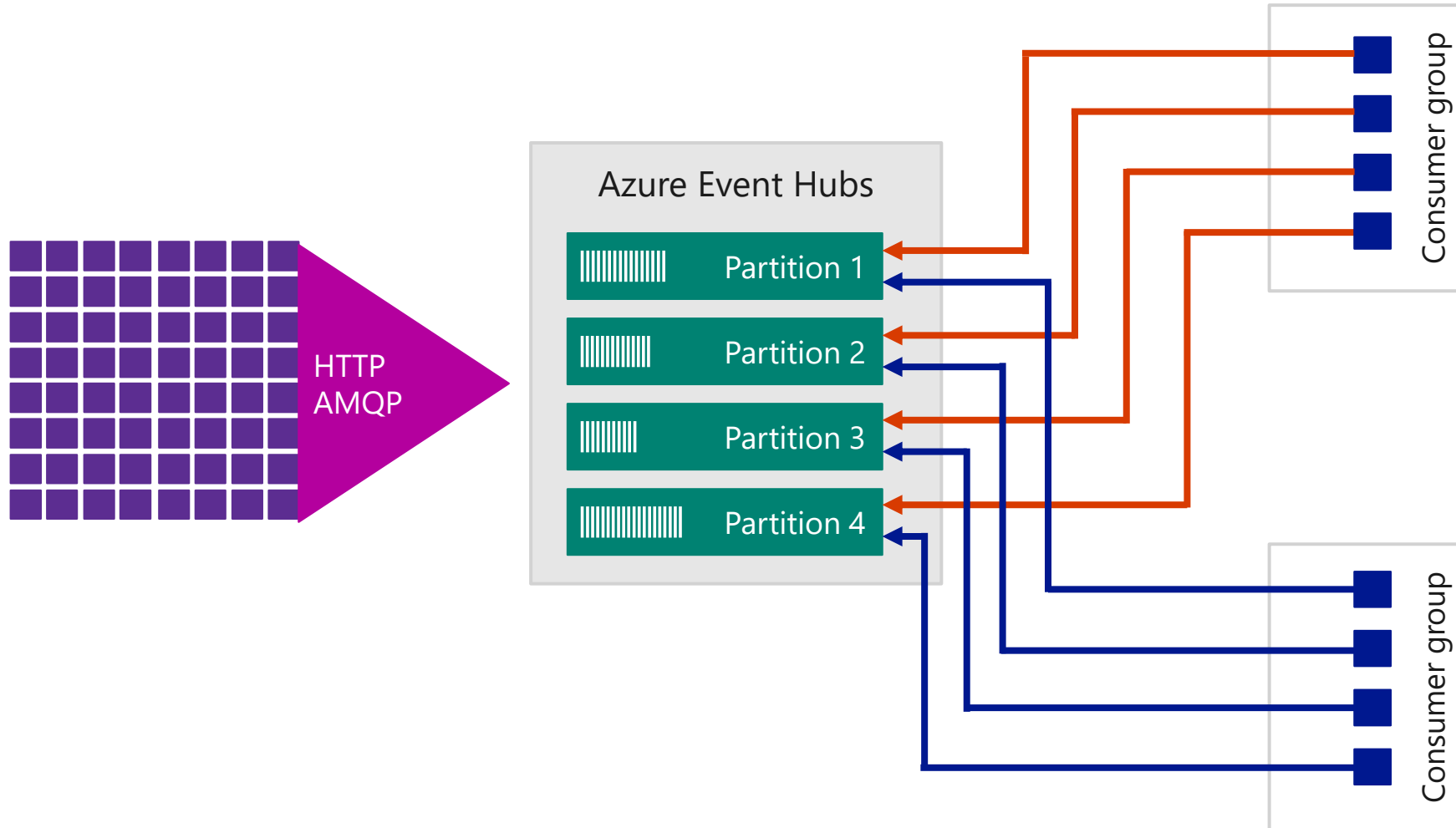


A partition is an ordered sequence of events that is held in an event hub. As newer events arrive, they are added to the end of this sequence.

## Event Hub



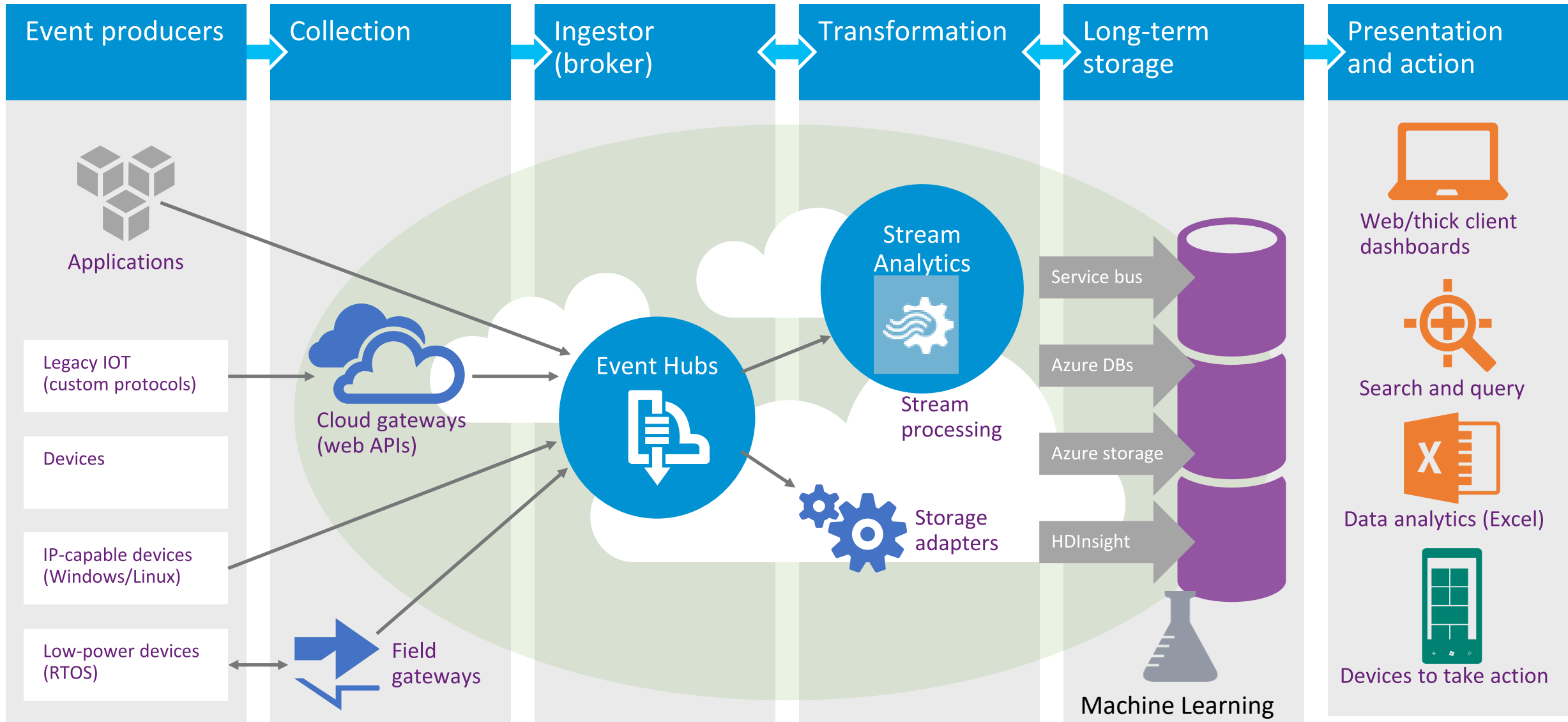
# Consumer groups



# Capture

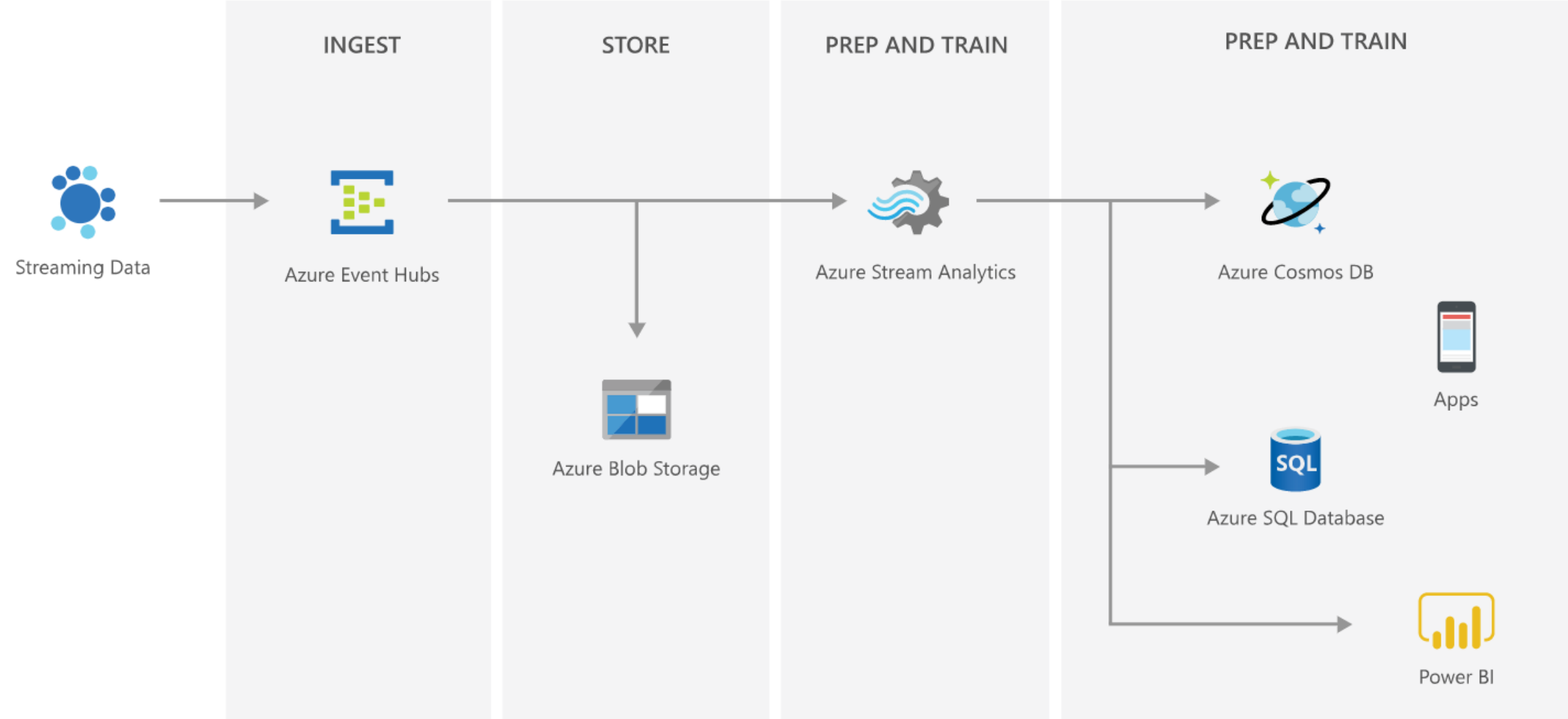
- Data can be automatically captured
  - Stored in Azure Blob storage or Azure Data Lake Storage
  - Capture-time or size intervals can be specified
- You can specify a window to control capturing
  - Must specify a minimum size and time configuration
  - First trigger encountered causes a capture operation
- Data is stored by using a naming convention:  
`{Namespace}/{EventHub}/{PartitionId}/{Year}/{Month}/{Day}/{Hour}/{Minute}/{Second}`  
  
`https://mystorageaccount.blob.core.windows.net/mycontainer/mynamespace/myeventhub/0/2017/12/08/03/03/17.avro`

# Event Hub





# Use Case



# Events vs. messaging services

Service	Purpose	Type	When to use
Event Hubs	Big data pipeline	Event streaming (series)	Telemetry and distributed data streaming
Service Bus	High-value enterprise messaging	Message	Order processing and financial transactions

# Comparing cloud messaging options

Requirement	Simple queuing	Big data streaming	Enterprise messaging
Product	Queue storage	Event Hubs	Service Bus
Supported advantages	<ul style="list-style-type: none"><li>• Communication within an app</li><li>• Individual message</li><li>• Simple and easy to use</li><li>• Pay as you go</li></ul>	<ul style="list-style-type: none"><li>• Many messages in a Stream (think in MBs)</li><li>• Ease of use and operation</li><li>• Low cost</li><li>• Fan in</li><li>• Strict ordering</li><li>• Works with other tools</li></ul>	<ul style="list-style-type: none"><li>• Instantaneous consistency</li><li>• Strict ordering</li><li>• Java Messaging Service</li><li>• Non-repudiation and security</li><li>• Geo-replication and availability</li><li>• Rich features (such as deduplication and scheduling)</li></ul>
Weaknesses	<ul style="list-style-type: none"><li>• Ordering of messaging</li><li>• Instantaneous consistency</li></ul>	<ul style="list-style-type: none"><li>• Server-side cursor</li><li>• Only once</li></ul>	<ul style="list-style-type: none"><li>• Cost</li><li>• Simplicity</li></ul>
Type	Serverless	Big data	Enterprise

# Demo:

## Azure Event Hub

