Game Design Document

Fill up the following document

1. Write the title of your project.

Health check up and food planner app.(Name: Healthtracker)

1. What is the goal of the game?

My app helps people to keep track of their health and helps them to choose new foods and diets to improve their health.

1. Write a brief story of your game.

I got inspiration of my app when I saw apps such as ‘myfitnesspal’ or other health apps. That’s when I decided to not make a game but to make an app that helps people improve their lifestyle and health.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

ANS – There are no playing characters in my app. The only movement is the movement of the user when he/she makes use of my app.

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?