Introducing Python Script

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Things you should do are written in bold.

Suggested dialog is in normal text.

```
Command-line excerpts and code fragments are in shaded fixed-width font.
```

Introduction

Start with python-short-intro.ppt slides which cover trade-offs between languages, why we use Python, nature of the course – not to teach programming but to teach good programming hints, tips, guidelines using Python.

Try and leave 30m (or more) for the exercise.

Basics

Feel free to follow along, typing as I type.

Hint for bash users.

```
script
```

Logs the entire set of operating system commands you type and the outputs.

```
python
```

Python is interpreted. No separate compilation step.

```
print "Hello!"
print 1 + 2
print 'Charles' + 'Darwin'
```

```
planet = 'Pluto'
```
No need to declare variables in Python. Created on first use.
```
print planet
moon = 'Charon'
print moon
print planet
print p
```
Beware, Python does not assume default variables. Assign variable before use. `p = planet`
```
print p
```
Variables are just names.
Variables are not typed, unlike Java or C.
```
planet = 9
print planet
print p
```
Memory occupied by 'Pluto' is garbage collected or recycled.

```
string = "two"
number = 3
```

Ask students for expected result of the following and add it in as a comment
is a comment.
```
print string * number # Expect ???
```
Repeated concatenation.

Ask students for expected result of the following

```
print string + number
```
Convert types as values are typed.
```
print int('2') + 3
print '2' + str('3')
print string + str(number)
```

Typical arithmetic operations are supported.
```
print 10 + 3
print 10 / 3
```
Integer division.
Remainder.
```
print 10 % 3
```
Floating point division.
```
print 10 / 3.0
```
Complex numbers.
```
result = print (1 + 4j) + (2 +
5j) print result = (1 + 4j) + (2
+ 5j) print result.real
print result.imag
```
String arithmetic.

```
print 'a' + 'b'
```
+ is an overloaded operator. How it behaves depends on its arguments.
```
print 'ab' * 3
```
Exponent.
```
print 2 ** 3
print 64 ** 0.5
year = 2012
year = year + 1
print year
year += 1
```
In-place operator.
```
print year
year /= 2
print year
```

Typical conditionals are supported.
```
print 3 < 5
print 3 < 3
```
Logical values True and
False. `print 3 <= 3`
```
print 3 <> 5
print 3 != 5
```
Both forms of inequality.
```
print 3 = 5
print 3 == 5
```
Use double-equals. Legacy of C!
```
print 3 == 3
```
Beware, it's a common error to mistake assignment and equality.
```
print (3 + 2j) < (5 + 7j)
```
No such conditional for complex numbers so beware.

Lists

Python has very good support for list processing.

Run at the command-line
```
python
machines = ['HAL', 'Colossus', 'Maria', 'Robocop']
print len(machines)
print len([])
print machines[1]
```
Many languages like C, Java, Python index from 0.
Legacy from 70s - easier for the computer. Makes no sense nowadays!
```
print machines[0]
print machines[len(machines)]
print machines[len(machines) - 1]
print machines[-1]
print machines[-2]
```
Lists are mutable.

```
machines[1] = 'Tron'
print machines
machines[4] = 'Robbie'
```
Lists are heterogeneous.
```
mixed = ['stuff', 1, 2.5, True]
```
Iteration
```
for machine in machines:
  print machine
```
machine is assigned to values not indices.
```
del machines[2]
print machines
```
del is a function.
```
machines.remove('Tron')
print machines
```
remove is a method on machines.
Another method.
```
machines.append('ED209') print
machines
machines.append('ED209')
machines.append('ED209') print
machines.count('ED209') print
machines
print machines.index('Robocop')
machines.insert(1,
'Terminator') print machines
machines.sort()
print machines
```
sort does not return a value. The sort is done in-place.
Similarly.
```
machines.reverse()
print machines
'HAL' in machines
'Hector' in machines
```

We can create lists of data.
```
range(5)
range(2, 5)
range(1, 10, 3)
```

Executing Python files

Interactive interpreter is useful for quick experiments with small code fragments. Easier to edit a Python file than use the history.
Exit Python.

```
CTRL-D
```

Exit script if you started it.

```
CTRL-D
more typescript
```

Good for saving interactions with command-line tools or when building complex open source packages.
Always send command-line excerpts in bug reports or e-mails rather than just an English language “interpretation” of the error message!

Iteration and file reading

In a new terminal window, open a new Python in an editor.

```
none python-intro.py
```

Set python-intro.py contents to be

```
print 'Hello'
```

In a new terminal window, open a file, data.txt, in an editor.

```
nano data.txt
```

Set data.txt contents to be

```
Date,Stations,Tides_Count,Tides_Type
2014.04.02,Nazan Bay,14,Harmonic
2014.04.02,Tigalda Island,4,Subordinate
2014.04.03,Fire Island,31,Harmonic
2014.04.03,Nazan Bay,20,Harmonic
2014.04.03,Fire Island,20,Harmonic
```

Set python-intro.py contents to be

```
source = open('data.txt', 'r')
for line in source:
    print line
source.close()
```

r specifies that file is opened for reading. w is used for writing. open is a built-in function.
close is a method, on a variable.
Closing the file is good practice. Release when no longer needed. This is important when using databases which may only support a certain number of connections.
source is an iterator. Provides each line in turn.
“read lines as list and loop over list” is a common idiom.

Run

```
python python-intro.py
```

Readability

C, Java use {} for indendation. Python uses spaces.
Research shows that people use spaces to determine indentation, so Python's design is better than C or Java, if more problematic for the writer!
4 spaces is recommended.
Never TABs.

Programming is a human activity. Programs are read and manipulated by humans. Short-term memory can only hold so much at a time (7 +/- 2).
Build things to fit into it.
Indentation.

Blank lines

Why do we get the blank lines?
End-of-line character in file. print prints on a new line.
String variables support **strip** method.

Change "print line" to be

```
    print line.strip()
```

Run

```
python python-intro.py
```

Use IPython's help and TAB:

```
    help(line.strip)
```

Run

```
python python-intro.py
```

Variable names

Method and function names.
Variable names.

Change "line" to "zonk"
Run

```
python python-intro.py
```

Revert to "line"
Run

```
python python-intro.py
```

Balance between "f", "fft" and "fast_fourier_transform_function".
Too short can be too cryptic.
Too long can slow down comprehension.
Typically aim for under 12 characters for names. Most spelling mistakes are at the ends of words.
Computers don't care about these. Code should be readable for humans.
Data should be readable by machines. Can present data in human-readable format.

Exercise 1

Modify python-intro.py so that it prints the number of lines of data.txt

Date,Stations,Tides_Count,Tides_Type
2014.04.02,Nazan Bay,14,Harmonic
2014.04.02,Tigalda Island,4,Subordinate
2014.04.03,Fire Island,31,Harmonic
2014.04.03,Nazan Bay,20,Harmonic
2014.04.03,Fire Island,20,Harmonic

Correctness and testing

Program runs and works but is it
correct? No as it has not been tested.
If it has not been tested, it is broken!
An "oracle" is a trustworthy provider of results we can test against.
Run

```
wc data.txt
```

If we trust "wc" we can use it as an oracle.
Run

```
python python-intro.py
```

Results are the same.
Modify in small testable chunks so you can test as you go, not after half a day of coding without testing.
Easier to fix problems when you're still focused on them than some time later.

Count number of data entries.

Set python-intro.py contents to be

```
source = open('data.txt', 'r')
number = 0
# Count number of data records.
for line in source:
    number += 1
source.close()
print "Number of lines:", number
```

Run

```
python python-intro.py
```

Modify to count the lines of data!
Skip first line. It is not data.
Insert before "for line in source"

```
source.readline()
```

Run

```
python python-intro.py
```

Comments

Need to comment this. Otherwise how will reader know why we skip the first line.
Insert before "source.readline()"

```
# Read first line.
```

Poor comment. Code already explains "what".
Comments should explain "why", rationale.
Change comment to

```
# Read title record.
```

Change final print to

```
print "Number of data records:", number
```

Run

```
python python-intro.py
```

Program usefulness directly related to readability. Readability makes it easier for:

- You to find bugs.
- You understand what you did 6 months from now.
- Your team mates or peers to understand what you did.

Good program is understandable by someone familiar with programming but not with that language.

Code reviews can help you assess this.
Rigorous inspection can remove 60-90% of errors before first test is run (Fagan, 1975).
First review and hour matter most (Cohen, 2006).

Changes in files committed to version control should be small enough to be readable carefully in an hour.

Conditionals

Add a comment line to data.txt

```
# Data samples observed by John Smith.
```

Program is now incorrect. Need to skip title and comments.

Ask students for options to solve this.

Remove "source.readline()" and comment.

Add conditionals within "for line in source"

```
    if line.startswith('#'): # Skip comments.
        pass
    elif line.startswith('D'): # Skip title.
        pass
    else:
        number = number + 1
```

Remember, comments explain the "why".

pass means "do nothing".

Strings also support endswith. Good design. Exploits expectation.

Run

```
python python-intro.py
```

Here we now have two great strengths of programs:

- Repetition
- Selection (or conditional execution)

Ask about problems with assuming "D" for title record.

Columns might be permuted. Animal might be Dolphin. Count would be wrong.

Change "# Skip title." to

```
# Skip title. FIXME we need a better data format.
```

FIXME or # FIXME(1782) can flag work in progress.

Allows you to keep focused on your problem solving.

Functions

The program is starting to get too big… A good idea would be to put some functionality to a separate function. Let's create a function that tests if a line has data or not!

Function is_data:

```
def is_data(line):
    """ Returns true if the line has data
    and false otherwise (header, comments, etc)"""

    if line.startswith('#'):
        # skip comments
        return False
    elif line.startswith('D'):
        # skip title row
        return False
    else:
        return True
```

What have we done?

- Passed in parameter to function
- The function returns a value (in this case True or False)
- We use the return value in our script

Exercise 2:

- Create a function that takes a line as an argument and returns the count of tidal waves in Nazan Bay.
- Print the count at the end, instead of the total number of lines
- Tip: string.split(",") will split a string into tokens, using the "," as token separator

```
def count_tides(data):
    """Receives a line of data and returns the
count of waves in that line (zero otherwise)"""

    date, location, count, type = data.split(",")
    wcount = 0

    if location == "Nazan Bay":
        wcount = count
    return int(count)
```

So that's basic functions, in a nutshell:

- Define your function
- Take in parameters
- Do something with those parameters
- Return a result

One last modification to our program… The function is_data uses return 3 times..

Beware!

- Returning at anytime seems handy
- BUT… over-use can make functions hard to understand
- Reduce code readability
- Behaviour not always clear

So when to use return?

- Most programmers would agree that…
- One at the end to return the 'general' result
- But OK to have small number of early returns at very start of function (special cases)
- Keep it readable
- Python philosophy: code is read more often that it is written!

Exercise 3:

Modify **is_data** so that it only uses return once!

Final Considerations

Assume we're writing a large piece of Python…
Q: when should you start thinking about decomposing it into functions?

- No hard and fast rule
- When you see a 200 LOC function, you see a breeding ground for bugs
  - Some exceptions – large switch/case statements
- Want functions to fit into short-term memory – 7/8 things at once
- For functions, aim for this balance of function length
- Gerald (Jerry) Weinberg's "Psychology of Computer Programming" (1971)
  - Still in print – Silver Edition
  - Multiple studies have shown that programmer comprehension essentially limited to what the programmer can see at any given instant
  - If he has to scroll, or turn a page, his comprehension drops significantly
  - Backed up by others (Robert Martin)
- More controversy recently (Steve McConnell)
  - 100-200 lines - decades of evidence says such routines no more error prone
- Good rule of thumb is complexity of function to dictate function size
- Make them easy to understand
- H.Glaser's example of fitting program into cache, a lot slower when something arbitrary was added, didn't know why, diagnosis was difficult. Program no longer fitted into cache!
- Always thought that this was a nice simile for memory. Think of the CPU as your brain, and its cache as short term memory! Or that of anyone reading your code!

Good practice is to write the high-level code first

- Make use of functions you have yet to write
- Then go back and write the functions
- Get high-level flow right. Delving into functions disrupts flow
- Breadth-first vs depth-first use of functions
- Depth-first: easy to do, risk getting lost in the depths, thinking what else you may use function for later, coding accordingly
- Breadth-first: much better idea of what the functions need to do

Testing conditions

Need to run under various conditions.
Write 3 data files

- **comment.txt - with a comment only.**
- **nodata.txt - with a comment, title only.**
- **onedata.txt - with comment, title, one data line.**

How do we test?
Edit python-intro.py and change 'data.txt' to each file in turn and run

```
python python-intro.py
```

Not very efficient time-wise.
May introduce an error in our program.
Want to automate.
Problem is our hard-coded file name.

Command-line arguments

Pass in at command-line.
Create temp.py with following content

```
import sys
print sys.platform
print sys.version
print "Arguments are ", sys.argv
print "Number of arguments ", len(sys.argv)
for arg in sys.argv:
    print arg
```

Now we can run

```
python temp.py
python temp.py data.txt
python temp.py data.txt another.txt
```

sys.argv is command-line argument values. Copied from C.
Add line

```
print "First entry", sys.argv[0]
```

First argument is always Python file name.
Run

```
python temp.py data.txt another.txt
```

Add following lines to start of python-intro.py

```
import sys
if (len(sys.argv) < 2):
    sys.exit("Missing file name")
filename = sys.argv[1]
print "File name", filename
```

Change "'data.txt'" to be "filename"
sys.exit(string) exits program.
Assign sys.argv[1] to variable makes role of sys.argv[1]
clearer. Supplement with a comment.

Add comment

```
# A filename is expected as the first command-line argument.
```

First argument is a file name.

Run

```
python python-intro.py
python python-intro.py data.txt
```

Now we can run our tests.

Run

```
python python-intro.py comment.txt
python python-intro.py nodata.txt
python python-intro.py onedata.txt
python python-intro.py data.txt
```

Monotonous.

Test scripts (pass - covered later?)

Let's create a script.

Create python-test.sh with content

```
python python-intro.py comment.txt
python python-intro.py nodata.txt
python python-intro.py onedata.txt
python python-intro.py data.txt
```

Now, if we run it.

Run

```
./python-test.sh
```

Edit to add expected values

```
echo "Testing...expect 0"
python python-intro.py comment.txt
echo "Testing...expect 0"
python python-intro.py nodata.txt
echo "Testing...expect 1"
python python-intro.py onedata.txt
echo "Testing...expect 4"
python python-intro.py data.txt
```

Run

```
./python-test.sh
```

Modify in small testable chunks so you can test as you go, not after half a day of coding without testing.

Exercise – 30 minutes

We will add a comment

```
#- N
```

where N is the number of data records e.g. for data.txt

```
#- 4
```

Adding this means the data supports validation.

People are fallible. Make defense a habit. Check your data.
Figure out how to test things before you write them.

Here is a very useful string function.
Run at the command-line

```
python
names = "a b c d"
print names.split()
names = "a,b,c,d"
print names.split(",")
```

Pair programming.

- Immediate peer review.
- Fewer mistakes.
- More working code per hour.
- Not practical if it's just you.
- Only works for a few weeks as learn to think alike.
- Use sparingly.
- Use for hard problems.
- Use to induct new team members so they get up to speed faster.

In pairs, finish the program off to check that, if the expected number of records is there then, it matches the actual number.
Wave if you get stuck and a helper will come round!

How did you get on?

Sample solution.

```
# A filename is expected as the first command-line argument.

import sys
if (len(sys.argv) < 2):
    sys.exit("Missing file name")
filename = sys.argv[1] print
"File name", filename

source = open(filename, 'r')
number = 0
expected = None
# Count number of data records.
for line in source:
    if line.startswith('#-'): # Number of
        records trash, expected = line.split()
        expected = int(expected)
    if line.startswith('#'): # Skip
        comments. pass
    elif line.startswith('D'): # Skip title
        line. pass
```

```
    else:
        number +=
1 source.close()
print "Expected number of data records:", expected
print "Actual number of data records:", number
if (expected == None):
    print "Pass"
elif (expected == number):
    print "Pass"
else:
    print "Fail"
source.close()
```