A Mini- Project Report

on

"Table Detection in Images using Mmdetection Pytorch"

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by

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CERTIFICATE

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Table Detection in Images using Mmdetection Pytorch

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CONTENTS

	CERTIFICATE		I	
	ACKNOWLEDGEMENT LIST OF FIGURES			
	LIST OF TABI	LES	IV	
	NOMENCLAT	URE	V	
CHAF	PTER	TITLE		PAGE NO
		ABSTRACT		5
1.		INTRODUCTION		
	1. 1	Motivation		6
	1.2	Application		6
2.		LITERATURE SURVEY		7
3.		DESIGN AND IMPLEMENTATION		
	3. 1	Dataset Description		8
	3. 2	Data Preprocessing		9
	3.3	Data model selection		11
	3. 4	Model Building		12
4.		VISUALIZATION		13
5.		RESULT		16
6.		CONCLUSIONS AND FUTURE WORK		17
7.		REFERENCES		18

Abstract

The world is changing and going digital. The rapid growth in the number of handy devices with cameras has resulted in taking images of any document we encounter. The use of digitized documents instead of physical paper-based documents is growing rapidly.

This has made the information extraction from these image-based digital documents an essential task. Manual processing of these image based-documents requires more time and cost considering the number of documents generated each day.

These documents contain a variety of tabular information with variations in appearance and layouts. Other textual information in these documents can be extracted using various OCR (Optical Character Recognition) engines but extraction of tables from these images is a tedious task due to variations in the visually separable elements of the table.

All the previously proposed approaches used to consider table detection and table structure recognition as two separate sub-problems and solve them independently. Table detection includes detecting the region of the image that contains the table whereas table structure recognition includes segmentation of the rows and columns for extracting individual table cells from the table that is detected by the table detection model.

III INTRODUCTION

A) Motivation

The motivation behind this project is to detect table and tabular data that is presents in different kinds of document following data science steps and approach to process large amount of data in form of images.

This has made the information extraction from these image-based digital documents an essential task. Manual processing of these image based-documents requires more time and cost considering the number of documents generated each day.

Using these we will be able to extract the tables and tabular data without having to manually go through the large documents. This makes it simpler and more time efficient that can be used to analyze this data.

B)Application

Extraction the tables and tabular data without having to manually go through the large documents can be useful in various application such as:

- a. Bills detection
- b. Research papers tabulation
- c. Word document parsing
- d. CA Audit documents

IV LITERATURE SURVEY

In 1997, P. Pyreddy and, W. B. Croft [12] was the first to propose an approach of detecting tables using heuristics like a Character Alignment, holes and gaps. To improve accuracy, Wonkyo Seo et al. [15] used the Junctions (inter- section of the horizontal and vertical line) detection with some post-processing. T. Kasar et al. [10] also used the junction detection, but instead of heuristics, they passed the junction information to SVM.

With the ascent of Deep Learning and object detection, Azka Gilani et al. [9] was the first to propose a Deep learning- based approach for Table Detection by using Faster R-CNN based Model. They also attempted to improve the accuracy of models by introducing distance-based augmentation to detect tables. Some approaches tried to utilize the semantic information, Such as S. Arif and F. Shafait [1] attempted to improve the accuracy of Faster R-CNN by using semantic color-coding of text and Dafang He et al. [11], used FCN for semantic page segmentation with an end verification network is to determine whether the segmented part is the table or not.

In 1998, Kieninger and Dengel [15], proposed the initial approach for Table Structure Recognition by clubbing the text into chunks and dividing those chunks into cells based on the column border. Tables have many basic objects such as lines and characters. Waleed Waleed Farrukh et al. [7], used a bottom-up heuristic-based approach on these basic objects to construct the cells. Zewen, Chi et al. [5] proposed a graph-based approach for table structure recognition in which they used the SciTSR dataset constructed by them-selves for training the GraphTSR model.

Sebastian Schreiber et al. [14] were the first to perform table detection and structure recognition together with a 2 fold system which Faster RCNN for table detection and, Subsequently, deep learning-based semantic segmentation for table structure recognition. To make the model more generalize, Mohammad Mohsin et al. [13] used a combination of GAN based architecture for table detection and SegNet based encoder-decoder architecture for table structure seg-mentation.

Recently, Shubham Paliwal et al. [11], was first to propose a deep learning-based end-to-end approach to perform table detection and column detection using encoder-decoder with the VGG-19 as a base semantic segmentation method, where the encoder is the same and decoder is different for both tasks. After detection results for the table are obtained from the model, the rows are extracted from the table region using a semantic rule-based method. This approach uses a Tesseract OCR engine for text location.

Design Details & Implementation

1.Dataset Description

1.1 Extract

We use the public datasets of images having tables and its respetive annotations in them. We use following datasets:

1.Marmot Dataset

• http://www.icst.pku.edu.cn/cpdp/sjzy/index.htm

2.ICDAR'19 Dataset and Evaluation Tool

- https://github.com/cndplab-founder/ICDAR2019 cTDaR
- https://github.com/cndplab-founder/ctdar measurement tool

3. Github Dataset

• https://github.com/sgrpanchal31/table-detection-dataset

4. Tablebank Dataset

• https://github.com/doc-analysis/TableBank

1.2 Transform

Annotation of all datasets were in different formats. We converted all of these annotations into one format:

- 1. ICDAR
- 2. Marmot
- 3. Github

Pascal_VOC

* COCO (Common Objects in Context)

1.3 Load

We save all the data in the drive and load it using following code:

```
[ ] from google.colab import drive drive.mount('/content/drive')
```

2.Data Preprocessing- Data Cleaning

2.1 Data Augmentation

Providing a large amount of training data can easily produce deep-learning-based models that can attain very high accuracy results. Deep-learning-based models have an immense hunger for data. The more we feed them with training data, the better these models perform at the predictions. For this interest, we try to implement an image-augmentation technique on the original training images to increase the size of training data. These techniques are widely used to artificially generate more training data, but not much of these techniques can be directly used for augmenting document images. Adding more training data also prevents models from over-fitting to the training data. Documents have text or content regions and blank spaces in them. As the text elements in documents are very small and the proposed model was used for detecting real-world objects in images, we try to make the contents better under standable to the object segmentation model by thickening the text regions and reducing the regions of the blank space. We use image transformation techniques that help the model to learn more efficiently. The transformed images are added in the original dataset, which also increases the amount of relevant training data for the model. We use two types of image transformation techniques as Dilation transform and Smudge transform.

• Dilation transform

In the dilation transform, we transform the original image to thicken the black pixel regions. We convert the original images into binary images before applying the dilation transform.

```
[] import glob
import cv2
import numpy as np
img_files = glob.glob("/content/drive/My Drive/Mmdetection/VOC2007/Test/*.*")
for i in img_files:
    image_name = i.split("/")[-1]
    print(image_name)
    img = cv2.imread(i,0)
    _, mask = cv2.threshold(img,220,255,cv2.THRESH_BINARY_INV)
    kernal = np.ones((2,2),np.uint8)
    dst = cv2.dilate(mask,kernal,iterations = 3)
    cv2.imwrite("/content/drive/My Drive/Mmdetection/VOC2007/Augmented_Test/"+str(image_name),cv2.bitwise_not(dst))
```

Smudge transform

In the smudge transform, we transform the original image to spread the black pixel regions, a kind of smeary blurred black pixel region. Like the dilation transform, we convert the original images into binary images before applying the smudge transform.

```
img = cv2.imread(i)
x,y,_= img.shape
b,g,r = cv2.split(img)
# Apply Basic Transformation
b = basicTransform(b)
r = basicTransform(r)
g = basicTransform(g)
# Perform the distance transform algorithm
b = cv2.distanceTransform(b, cv2.DIST_L2, 5) # ELCUDIAN
g = cv2.distanceTransform(g, cv2.DIST_L1, 5) # LINEAR
r = cv2.distanceTransform(r, cv2.DIST_C, 5)
# Normalize
r = cv2.normalize(r, r, 0, 1.0, cv2.NORM_MINMAX)
g = cv2.normalize(g, g, 0, 1.0, cv2.NORM_MINMAX)
b = cv2.normalize(b, b, 0, 1.0, cv2.NORM\_MINMAX)
dist = cv2.merge((b,g,r))
dist = cv2.normalize(dist, dist, 0, 4.0, cv2.NORM_MINMAX)
dist = cv2.cvtColor(dist, cv2.COLOR_BGR2GRAY)
cv2.imshow("asab",dist)
data = dist.astype(np.float64) / 4.0
data = 1500 * data # Now scale by 255
dist = data.astype(np.uint16)
#normalizedImg = np.zeros((x, y))
#normalizedImg = cv2.normalize(dist, dist, 0, 25, cv2.NORM_MINMAX)
cv2.imwrite(PATH_TO_DEST+"/Smudge_"+image_name,dist)
cv2.imshow("aaa",dist)
cv2.waitKey(0)
```

3.Data Model Selection

For selecting the model which provides with better accuracy and predictions several models can be tested such as:

- 1. **RetinaNet**: Resnext-101 based RetinaNet model with car- dinality = 32 and bottleneck width = 4d along with Feature Pyramid Network (FPN) neck.
- 2. **FasterRcnnHRNet**: Faster R-CNN with hrnetv2p w40 backbone (40 indicates the width of the high-resolution convolution) having Feature Pyramid Network (FPN) neck.
- 3. CascadeRcnnResneXt: Three staged Cascade R-CNN with Resnext- 101 backbone having cardinality = 64 and bottleneck width = 4d having Feature Pyramid Network (FPN) neck.
- 4. CascadeRcnnHRNet: Three staged Cascade R-CNN with hr- netv2p w32 backbone having Feature Pyramid Net- work (FPN) neck.
- 5. CascadeMaskRcnnDeConv: Three staged Cascade R-CNN with Resnet-50 backbone with c3-c5 (adding deformable convolutions in resnet stage 3 to 5) having Feature Pyra- mid Network (FPN) neck.
- 6. **CascadeMaskRcnnResneXt**: Three staged Cascade mask R-CNN with Resnext-101 backbone having cardinality = 64 and bot- tleneck width = 4d having Feature Pyramid Network (FPN) neck.
- 7. CascadeMaskRcnnHRNet: Three staged Cascade mask R-CNN with hrnetv2p w32 backbone having Feature Pyramid Net- work (FPN)

Model		WAvg.			
	0.6	0.7	0.8	0.9	wavg.
Retina	0.818	0.785	0.762	0.664	0.749
FRennHr	0.889	0.877	0.862	0.781	0.847
CRccnHr	0.927	0.910	0.901	0.833	0.888
CRcnnX	0.929	0.913	0.903	0.852	0.895
CMRcnnDC	0.912	0.897	0.880	0.834	0.877
CMRcnnX	0.931	0.925	0.909	0.868	0.905
CMRcnnHr	0.941	0.932	0.923	0.886	0.918

Figure 2:Different models and accuracy throughput

4. Model Building

4.1 Model Architecture

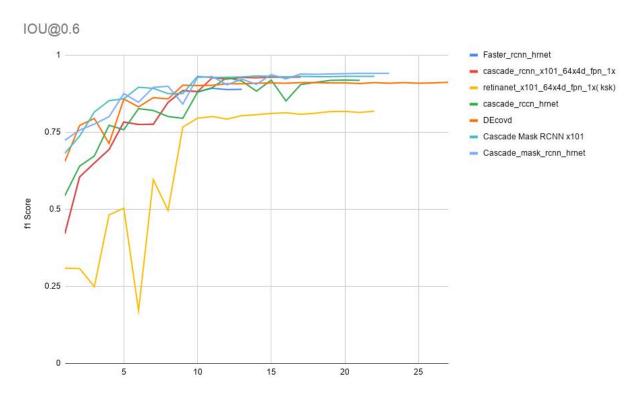
To attain very high accuracy results we use a model that was made by the combination of two approaches. Cascade RCNN was originally proposed by Cai and Vasconcelos to solve the paradox of high-quality detection in CNNs by introducing a multi-stage model. And a modified HRNet was proposed by Jing dong Wang et al. to attain reliable high resolution representations and multi-level representations for semantic segmentation as well as for object detection. Our experiments and analysis show that the cascaded multistaged model with the HRNet backbone network yields the best results due to the ability of both the approaches to strive for high accuracy object segmentation. Cascade TabNet is a three-staged Cascade mask R-CNN HRNet model. A backbone is a part of the model that transforms an image to feature maps, such as a ResNet50 without the last fully connected layer. Cascade TabNet uses HRNetV2p-W32 (32 indicates the width of the high-resolution convolution) as the backbone for the model. A neck is a part that connects the backbone and heads. It performs some refinements or reconfigurations on the raw feature maps produced by the backbone. A Feature Pyramid Network (FPN) based neck was implemented for the model as originally used in HRNetV2p. The multi-resolution representations proposed in (HRNetV1)were upsampled and concatenated for semantic segmentation to form HRNetV2. Then a feature pyramid was formed over HRNetV2 for object detection to form HRNetV2p. In HRNetV2p,all four-resolution representations are outputted from the network while the gray box indicates the way of obtaining the output representation from the input four-resolution representations. The benefit of this modification is that the capacity of the multi-resolution convolution is fully explored. This modification only adds a small parameter and computation overhead. Cascade mask R-CNN is similar to the architecture of Cascade R-CNN architecture. In Cascade R-CNN, the first stage is a proposal sub-network, in which the entire image is processed by a backbone network, such as HRNet, and a proposal head ("H0") is applied to produce preliminary detection hypotheses,known as object proposals. In the second stage, these hypotheses are processed by a region-of-interest detection sub-network ("H1"), denoted as a detection head. A final classification score ("C") and a bounding box ("B") are assigned per hypothesis. The entire detector is learned end-to-end, using a multi-task loss with bounding box regression and classification components. The Cascade R-CNN architecture is extended to the instance segmentation task, by adding a segmentation branch similar to that of the Mask R-CNN. For image segmentation using the Cascade R-CNN, proposes multiple strategies.

4.2 Model Training

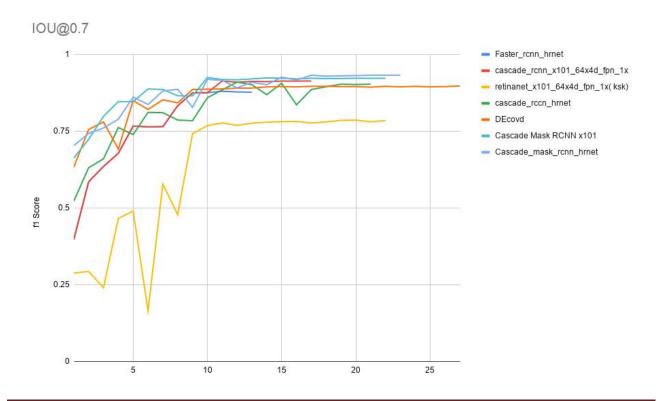
!python "/content/drive/My Drive/Mmdetection/mmdetection/tools/train.py" "/content/drive/My Drive/chunk cascade mask rcnn hrnetv2p_w32_20e.py"

5. Visualization

• IOU 0.6

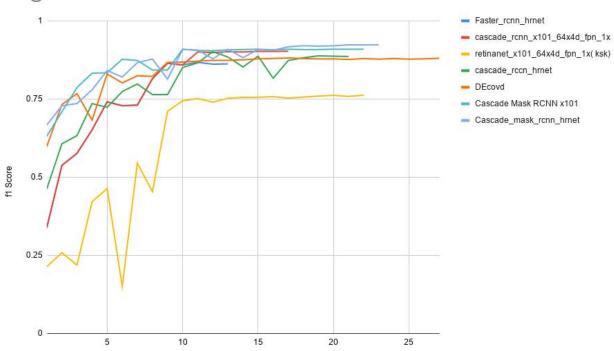


• IOU 0.7



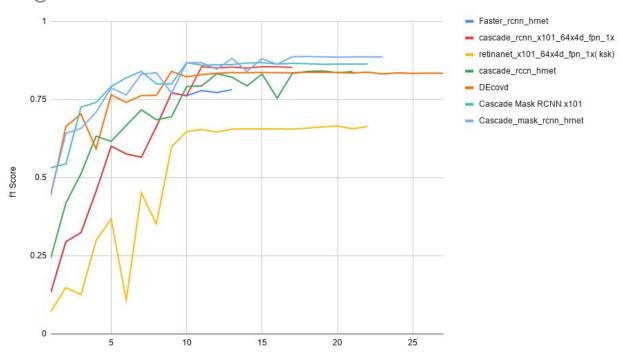
• IOU 0.8





• IOU 0.9

IOU@0.9



RESULTS

On testing the data using the trained model i.e CascadeMaskRcnnHRNet On the sample data we get accurate results.

For example:





CONCLUSION

This Report presents an end-to-end system for table detection task. It is shown that existing instance segmentation based CNN architectures which were originally trained for objects in natural scene images are also very effective for detecting tables. And, iterative transfer learning and image augmentation techniques can be used to learn efficiently from a small amount of data. The performance of our system is evaluated on the publicly available ICDAR 2019 table competition dataset and on TableBank for the table detection task. We achieve 3rd rank on cTDaR competition post-competition results for the table detection task. We achieve the highest accuracy for the table detection task on the TableBank dataset.

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List all the material used from various sources for making this project proposals

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