```
//calculator
interface Machine
public void start();
public void stop();
}
class Car implements Machine{
public void start(){
  System.out.println("Starting Car ..");
}
public void stop(){
  System.out.println("Stopping Car");
}
}
public class InterfaceEx3{
  public static void main(String[] args) {
        Machine mac = new Car();
        mac.start();
        mac.stop();
        paint(new Car());
       public static void paint( Machine m) {
        m.stop();
        System.out.println("Painting ....");
        m.start();
```