## **Devasy Patel**

### **Practical 10**

### 20BCE057

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#### **AIM**

• Implement the Soundex algorithm. Your code should generate four-character codes based on the pronunciation of English words.

## Soundex rules

```
In [ ]: rules = {
            **{ch: 0 for ch in 'AEIOUHWY'},
            **{ch: 1 for ch in 'BFPV'},
            **{ch: 2 for ch in 'CGJKQSXZ'},
            **{ch: 3 for ch in 'DT'},
            **{ch: 4 for ch in 'L'},
            **{ch: 5 for ch in 'MN'},
            **{ch: 6 for ch in 'R'}
In [ ]: def step1(string):
            return [string[0].upper(), *(rules[ch] for ch in string[1:].upper() if ch in re
In [ ]: step1('Hello World')
       ['H', 0, 4, 4, 0, 0, 0, 6, 4, 3]
Out[ ]:
In [ ]: def step2(arr):
            ch = None
            ret = []
            for c in arr:
                if c == ch:
                    continue
                    ch = c
                     ret.append(c)
            return ret
        step2(step1('Hello World'))
        ['H', 0, 4, 0, 6, 4, 3]
```

```
In [ ]: def step3(arr):
    return [a for a in arr if a != 0]

In [ ]: step3(step2(step1('Hello World')))
Out[ ]: ['H', 4, 6, 4, 3]

In [ ]: def step4(arr):
    if len(arr) < 4:
        return arr + [0] * (4 - len(arr))
    else:
        return arr[:4]

In [ ]: step4(step3(step2(step1('Hello World'))))
Out[ ]: ['H', 4, 6, 4]</pre>
```

# **SOUNDEX ALGORITHM**

```
In [ ]: def soundex(string):
    return ''.join([str(x) for x in step4(step3(step2(step1(string))))])
In [ ]: soundex('Hello World'), soundex('helo wrld')
Out[ ]: ('H464', 'H464')
```