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./Lab-Prg-4/Shape.java
                              Thu Oct 24 18:25:48 2024
import java.util.Scanner;
abstract class Shape
        protected int xDimension;
        protected int yDimension;
        Shape(){}
        Shape(int x, int y)
                xDimension=x;
                yDimension=y;
        abstract public void printArea();
}
class Rectangle extends Shape
        Rectangle(int x, int y) {super(x,y);}
        public void printArea() {System.out.println("Area is:"+(xDimension*yDimension));}
}
class Circle extends Shape
        Circle(){}
        Circle(int x) {
                super(x, x);
        public void printArea(){System.out.println("Area is:"+(Math.PI*xDimension*yDimensio
n));}
class Triangle extends Shape
        Triangle(int x, int y) {super(x,y);}
        public void printArea(){System.out.println("Area is:"+(0.5*xDimension*yDimension));
}
}
class Main
        public static void main(String args[])
                Scanner sc=new Scanner(System.in);
                System.out.println("1. Rectangle\n2. Triangle\n3. Circle\n0. Exit");
                Shape s;
                loop:
                while (true)
                         System.out.print("Enter choice:");
                         int choice=sc.nextInt();
                         switch(choice)
                         {
                                 case 1: System.out.print("Enter dimensions of rectangle:");
                                         int x=sc.nextInt();
                                         int y=sc.nextInt();
                                         s=new Rectangle(x,y);
                                         s.printArea();
                                         break;
                                 case 2: System.out.print("Enter dimensions of triangle:");
                                         int a=sc.nextInt();
                                         int b=sc.nextInt();
```

s=new Triangle(a,b);

s.printArea();

