



Reflecting DUCS Presents

DRURY MIRROR APP

TEAM INTRODUCTION



TEAM POSITIONS

- Technical Product Owner - Thomas Nield
- Scrum Coach - Daniel Brinck
- Technical Leader - Thomas O'Brien

DEVELOPERS

- Daniel Brinck
- Thomas O'Brien
- Thomas Nield
- Haley Saylor
- Samuel Rudqvist
- Byron King (UI Designer)

CLIENT INTRODUCTION



THE CLIENT

The Drury Mirror

CLIENT ADVISORS

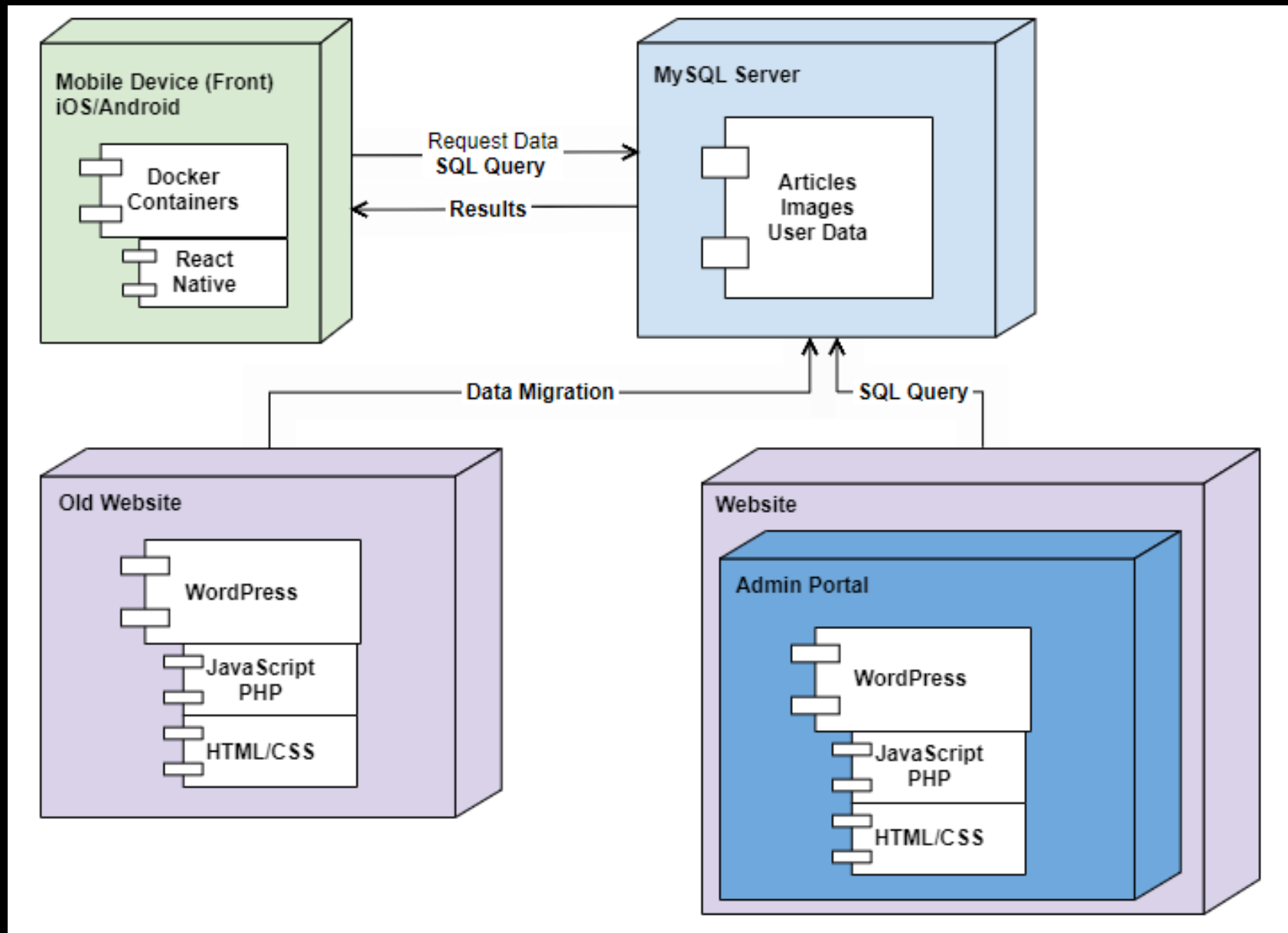
Mathew Noblett, Professor of Graphic
and Digital Design

Gregory Booker, Associate Professor of
Communication

The logo for 'Drury Mirror' is displayed within a white rectangular frame. The text 'DRURY' is on the top line and 'MIRROR' is on the bottom line, both in a white, all-caps, serif typeface. The background within the frame is a solid dark gray.

DRURY
MIRROR

OVERVIEW



THE APP

The Drury Mirror App is the customer-facing program of the entire Drury Mirror project. Users will be able to access the app without any login requirements, as the app will only fetch data from the website.

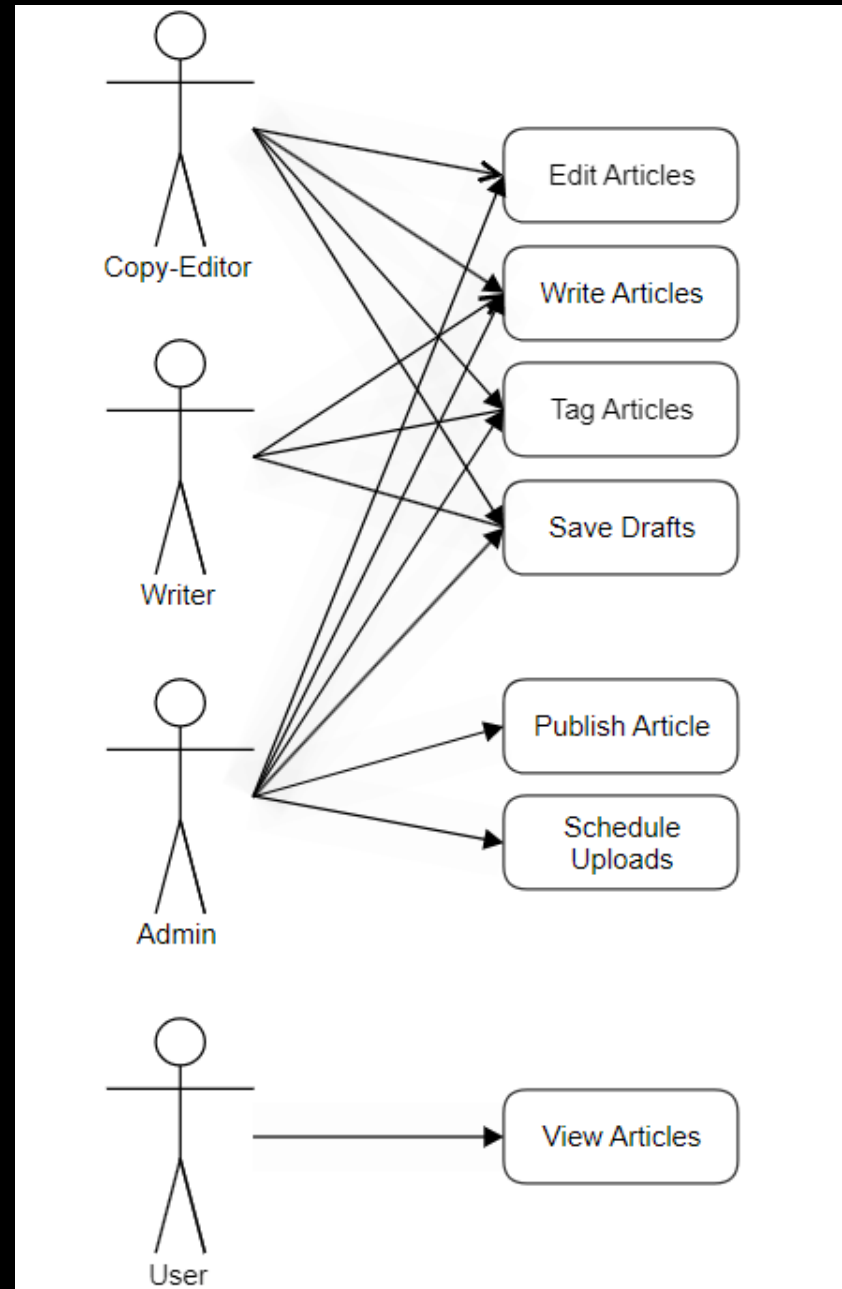


THE WEBSITE

The website will serve as the "back-end" of the app, where writers and staff of the Drury Mirror can upload and configure articles.

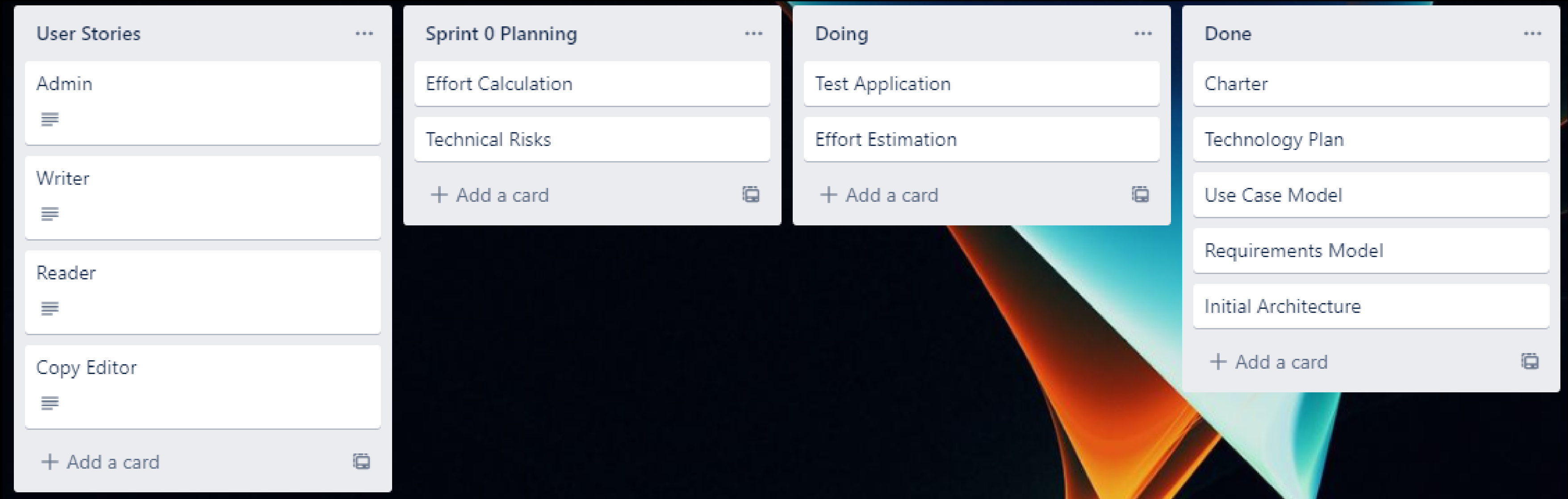


DELIVERABLES



- As a copy editor I want to edit an article written by someone else.
- As a writer I want to write an article for the app
- As an administrator I want to publish an article to the app
- As a reader I want to filter the articles I can read by type, date and coverage.

CURRENT PROGRESS



NEXT STEPS



- Sprint 1 Goal - A launch-able app
- Sprint 1 Inception - User can view an article
- Sprint 1 Elaboration - Updated architecture, testing
- Sprint 1 Construction - UI design, implementing initial architecture



QUESTIONS?