

Activity No. 2.2	
Control Structures	
Course Code: CPE007	Program: Computer Engineering
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6. Output	
<p>Exercise 1: Counter- Controlled Repetition. A class of ten students took a quiz. The grades (integers in the range of 0 to 100) for this quiz are available to you. Determine the class average on the quiz. Put your answer in the output section of the activity template. Ensure that the screen shot of the code and the output are readable.</p> <p>Using the following pseudocode the program can be as follows:</p> <p>Set total to zero</p> <p>Set grade counter to one</p> <p>While grade counter is less than or equal to ten</p> <p>Input the next grade</p> <p>Add the grade into the total</p> <p>Add one to the grade counter</p> <p>Set the class average to the total divided by ten</p> <p>Print the class average</p>	
<pre>main.cpp</pre> <pre> 1 // Online C++ compiler to run C++ program online 2 #include <iostream> 3 4 int main(void) { 5 6 int grade, cAve, sum; 7 int total = 0; 8 int counter = 1; 9 10 while(counter <= 10) { 11 std::cout<<"Input grade: "; 12 std::cin>>grade; 13 counter++; 14 total = sum += grade; 15 cAve = total / 10; 16 } 17 std::cout<< "Class Average: " << cAve; 18 19 return 0; 20 21 }</pre>	<p>Output</p> <pre> Input grade: 100 Input grade: 100 Input grade: 99 Input grade: 97 Input grade: 95 Input grade: 99 Input grade: 96 Input grade: 97 Input grade: 98 Input grade: 99 Class Average: 98 ==== Code Execution Successful ==== </pre>

7. Supplementary Activity

1. Using conditional statements (if-else statements), write a program that asks a user for a number and prints out if it is an even or an odd number.

The screenshot shows an online C++ compiler interface. The left pane displays the code in a file named 'main.cpp'. The right pane shows the 'Output' of the program's execution. The output includes the input values (29 and 34), the corresponding output messages ('[29] Is an odd number.' and '[34] Is an even number.'), and a success message at the end.

```
main.cpp
1 // Online C++ compiler to run C++ program online
2 #include <iostream>
3
4 int main() {
5
6     int inpValue, inpValue2;
7
8     std::cout<< "Input 2 values: " << "\n";
9     std::cout<< "\t ==> "; std::cin>> inpValue;
10    std::cout<< "\t ==> "; std::cin>> inpValue2;
11
12    if (inpValue % 2 == 0)
13        std::cout<< "[ " << inpValue << " ]" << "Is an even number.";
14    else
15        std::cout<< "[ " << inpValue << " ]" << "Is an odd number.";
16    std::cout<< "\n";
17    if (inpValue2 % 2 == 0)
18        std::cout<< "[ " << inpValue2 << " ]" << "Is an even number.";
19    else
20        std::cout<< "[ " << inpValue2 << " ]" << "Is an odd number.";
21
22 }
```

Input 2 values:
==> 29
==> 34
[29] Is an odd number.
[34] Is an even number.
--- Code Execution Successful ---

2. Using conditional statements, write a program that computes for 10 percent fare discount of a senior citizen and 8 percent fare discount of a student. There will be no discount if not a senior citizen and not a student. The user will be asked to enter age. The minimum fare is 9 pesos.

```

main.cpp
```

6 int age;
7 float seniorFare, studentFare, discount;
8 float minFare = 9.0;
9 float seniorDiscount = 0.10;
10 float studentDiscount = 0.08;
11
12 std::cout << "Input your age: ";
13 std::cin >> age;
14
15 if (age > 60) {
16 discount = minFare * seniorDiscount;
17 seniorFare = minFare - discount;
18 std::cout << "\n" << "Minimum Fare: \$" << std::fixed << std::setprecision(2) <<
19 minFare << "\n";
20 std::cout << "Discounted Fare: \$" << seniorFare;
21 } else if (age <= 25) {
22 discount = minFare * studentDiscount;
23 studentFare = minFare - discount;
24 std::cout << "\n" << "Minimum Fare: \$" << std::fixed << std::setprecision(2) <<
25 minFare << "\n";
26 std::cout << "Discounted Fare: \$" << studentFare;
27 } else {
28 std::cout << "\n" << "Minimum Fare: \$" << std::fixed << std::setprecision(2) <<
29 minFare << "\n";
30 std::cout << "No Fare Discount.";
31 }
32
33 return 0;
34

Input your age: 30
Minimum Fare: \$9.00
No Fare Discount.
== Code Execution Successful ==

Output

Input your age: 21
Minimum Fare: \$9.00
Discounted Fare: \$ 8.28
== Code Execution Successful ==

Output

Input your age: 65
Minimum Fare: \$9.00
Discounted Fare: \$8.10
== Code Execution Successful ==

3. **Case Study:** Sentinel Controlled Repetition. Given the following pseudocode, create a program that will implement a sentinel controlled repetition. For example, you can use (-1) as the sentinel value. You can use Problem 1 as your reference.

Pseudocode:

Initialize total to zero

Initialize counter to zero

Input the first grade

While the user has not as yet entered the sentinel

Add this grade into the running total

Add one to the grade counter

Input the next grade (possibly the sentinel)

If the counter is not equal to zero

Set the average to the total divided by the counter

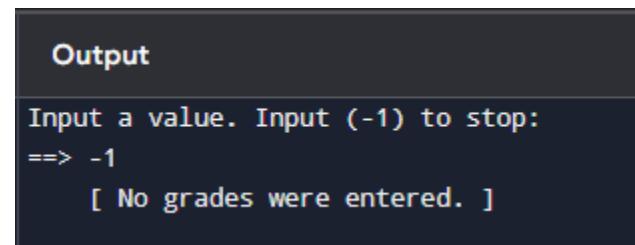
Print the average

else

Print "No grades were entered"

```
main.cpp
1 #include <iostream>
2 #include <iomanip>
3 int main() {
4
5     float grade, sum, Average;
6     float total = 0;
7     int counter = 0;
8     const int SENTINEL = -1;
9
10    std::cout << "Input a value. Input (-1) to stop: \n=> "; std::cin >> grade;
11
12    while (grade != SENTINEL) {
13        total = sum+= grade;
14        counter++;
15        std::cout << "=> "; std::cin >> grade;
16    }
17    if (counter > 0) {
18        Average = total / counter;
19        std::cout << "\t The average is: [ " << std::fixed << std::setprecision(2) <<
           Average << " ] ";
20    } else {
21        std::cout << "No grades were entered.";
22    }
23
24    return 0;
}
```

Input a value. Input (-1) to stop:
=> 19
=> 20
=> 19.9
=> 10
=> 5
=> 15.4
=> 16.7
=> 18
=> 16
=> 17.5
=> 12
=> 14.3
=> 12.6
=> 18
=> 19
=> 20
=> 20
=> 19.9
=> -1
The average is: [16.29]
==== Code Execution Successful ===



8. Conclusion

This activity has served me to explore the functionality of various control structures in programming such as looping, definite repetition, and Sentinel controlled repetition. With the given exercise, I was able to learn and enhance my programming skills, and the understanding of the basic programming logic and design subj.

9. Assessment Rubric