THE **SU-27 SK**

FLIGHT SIMULATION & COCKPIT

FOR FLIGHTGEAR.ORG

By Yanes Bechir 2019





Introduction

This is an implementation of the SUKHOI's $\,$ SU-27 4th generation fighter aircraft made for simulation in FlightGear 2017.2.1 and later $\,$.

This 4^{th} generation fighter aircraft was built and planned initially to work in the Soviet Air Force as an air superiority fighter , and as a competitor for the 4^{th} gen US and generally the west/NATO air forces superiority fighters , especially the Variants of the F-15 Eagle .

the **SK** variant of the fighter made first in the USSR and then in Russia & still in service in Russian and many air forces in the world , NATO reporting name : <u>Flanker B</u>.

You can get more information in Wikipedia by visiting this Page.

This aircraft have a stunning flight capabilities in combat maneuvers or in aerobatic shows, it was especially known by its amazing aerodynamics. It's also obvious that it was an icon in the USSR and Russia aerospace industry.

This variant as a **commercial/export** version has been even manufactured under license in India and China . And since it flies outside the soviet Geo-space , got a lot of upgrades and modified avionics and systems especially :

- GPS navigation capability .
- Navigation using standard VOR/NDB/TACAN frequencies bands.
- Improved Flight Control System.
- A lot of other upgrades that you can find in details by Googling for: "SU-27 upgrades".

Before starting the docs:

This work uses a lot of models and scripts and other works made by

- * the FGUK-team for their SU-27 prototype,
- * MIG-29 developers,
- * The F-15 developers, (their svg HUD was a huge help),
- * The Mirage2000-5 developers,
- * A lot of FG Aircraft's developers,

So Greetings and THANKS to all of them.

<u>Greetings also flies to the FlightGear simulator Developers</u> (The simulator Core developers, as they <u>like to call themselves</u>;)) who spent a lot of time and efforts to bring a such beautiful piece of software.

The current aircraft package is at version 0.4 (as of feb/2019), so this is a "DEVELOPMENT" version, just published for Fun, Tests, and may be some contributions.

^{*} A lot of informations cited above were taken from Wikipedia.org

General flight characteristics

- Crew: 1
- Length: 21.9 m (72 ft)
- Wingspan: 14.7 m (48 ft 3 in)
- Height: 5.92 m (19 ft 6 in)
- Wing area: 62 m² (667 ft²)
- Empty weight: 16,380 kg (36,100 lb)
- Loaded weight: 23,430 kg (51,650 lb) with 56% internal fuel
- Max. takeoff weight: 30,450 kg (67,100 lb)
- Fuel capacity: 9,400 kg (20,724 lb) internal
- Power-plant: 2 × Saturn AL-31F turbofans
 - Dry thrust: 75.22 kN (16,910 lbf) each
 - Thrust with afterburner: 122.6 kN (27,560 lbf) each

Performance

- Maximum speed:
 - At altitude: Mach 2.35 (2,500 km/h, 1,550 mph)
 - At sea level: Mach 1.13 (1,400 km/h, 870 mph[103])
- Range:
 - At altitude: 3,530 km (2,193 mi; 1,906 nmi)
 - At sea level: 1,340 km (800 mi; 720 nmi)
- Service ceiling: 19,000 m (62,523 ft)
- Rate of climb: 300 m/s[107] (59,000 ft/min)
- Wing loading:
 - With 56% fuel: 377.9 kg/m² (77.3 lb/ft²)
 - With full fuel: 444.61 kg/m² (10,550.75 lb/ft²)
- Thrust/weight: 1.07 with 56% internal fuel; 0.91 with full fuel
- Maximum g-load: +9 g

Part 1:

Cockpit

General cockpit overview

Pic N°:1:



- 1. HUD (Head Up Display).
- 2. HUD color and brightness control panel.
- 3. Armament pylons indicators.
- 4. HDD Head Down Display : Navigation & radar screen.
- 5. Angle of attack (left needle)and G load indicator(right needle).
- 6. Air speed indicator (in Km/H).
- 7. Attitude indicator(pitch,roll,bank and navigation indicators).
- 8. Vertical Velocity indicator(M/s).
- 9. Engines tachometer (RPM %).
- 10. Fuel quantity indicator(*1000 Kg).
- 11. Cockpit magnetic compass.
- 12. EKRAN (Early warning system) display.
- 13. Status leds indicators panel (canopy, radar,drag-chute,...etc..).
- 14. Radar Warning System display device (RWS/RWR).
- 15. Radar Altimeter (M).
- 16. Pressure Altimeter (M for big needle/M*1000 for the small).
- 17. Horizontal Situation Indicator (HSI).
- 18. FOD Engines Intakes position indicator.
- 19. Exhaust temperature indicators (°C).
- 20. Gears control lever.
- 21. Flaps/Gears/Slats/Air Brake deployment indicator.
- 22. Clock watch & Chronometer.
- 23. Inner & outer radio navigation markers indicator lights (for ILS landing ops).
- 24. Hydraulics and pneumatics systems pressure indicators.

The Autopilot panel:

PIC N°2:



1 : **LAND:** by activating the AP (switch n°9) and pressing this button ,the LAND mode will be engaged .

Correct runway localizer frequency must be already set in NAV1(use radio dialog, press F12 to show the dialog).and checked the beacons indicator lights ON.

You should also be at max 25° deviation from the localizer course at 1820m (6000 ft) of altitude .(keep your speed below 500 km/h).

- 2:NAV: This is for the lateral radio NAV hold (Experimental, please test).
- 3: <u>NAVIG</u>: This button make an active AP (switch 9) follow the navigation route, route should be set and ACTIVATED from the route manager dialog.

If no active route found the ACS (AP) will fail and a warning light will be lit (N°4 under the HUD see "pic2"). The AP then should be RESET by pressing button8 from the same panel .

- 4:AUTO: This button make an active AP (switch 9) maintain the current attitude (Roll & Pitch).
- 5:**RADAR ALT**: Radar altitude hold (Or Terrain follow: NOT Yet Implemented).
- 6: **VERT**; Vertical Speed hold mode ,(NOT Yet Implemented).
- 7:**ALT-HOLD**: Barometric altitude hold mode, This button make an active AP (switch 9) maintain the current barometric altitude, no matter what roll commands entered by the pilot.
- 8:**RESET**: This button reset the AP, thus, disengaging any already active mode and solves the ACS failures due to lost route or localizer .use it generally when you see light N°4 (PIC2).