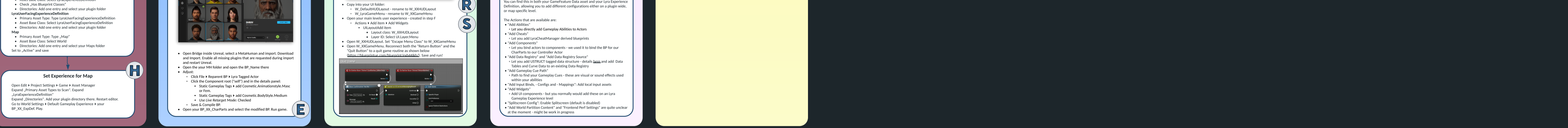
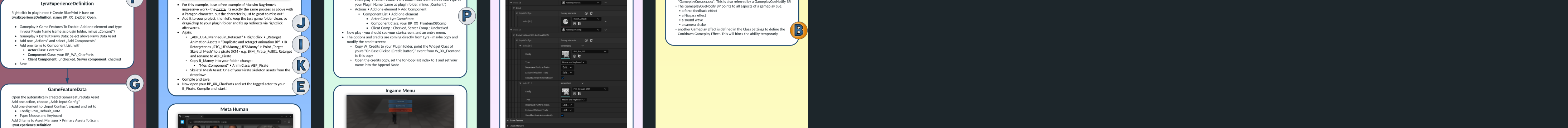
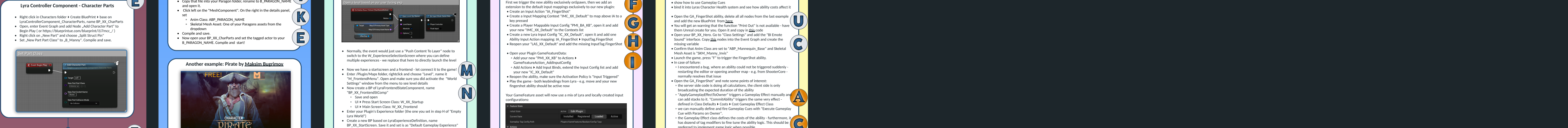
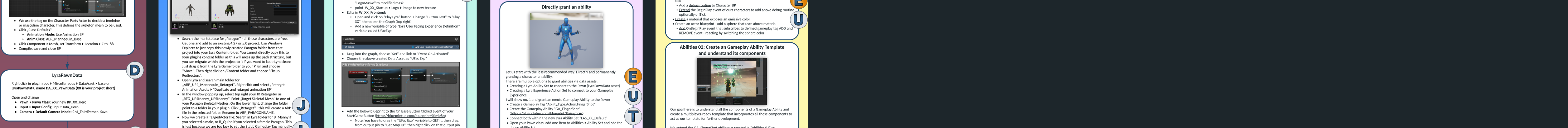
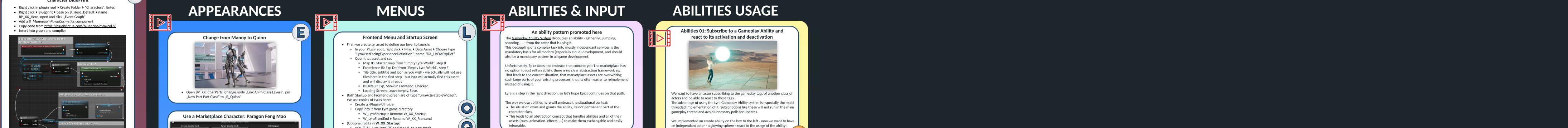
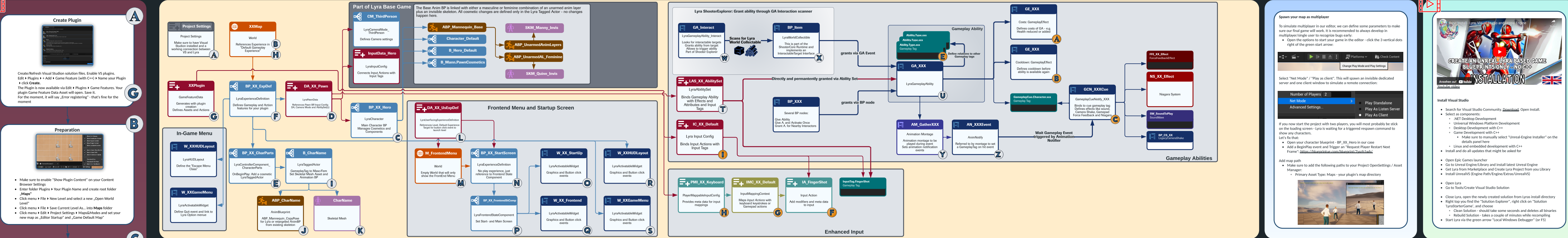


## EMPTY LYRA WORLD

## REFERENCES

## MULTIPLAYER 01

## INSTALLATION



Links

[https://developersion.github.io/](#)

[https://www.youtube.com/@hasiandev/videos](#)

[https://github.com/Developersion](#)

Unreal Forum: [http://bit.ly/3Dhnl](#)

[https://twitter.com/BastianDevlog](#)

Get the Code!

GitHub

The project is for all of these materials is available via GitHub (HowTo Video is linked below).

An exception are the third materials, animation or b3b1, you would have to install them manually in your project.

I recommend to install this plugin as mostly read only to not mix your work with the latest updates, but create a parallel one and share your content you need.

You find all plugins under your Lyra Project/Plugins/GameFeatures