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Chapter - 6

- DATA : Data is a raw fact or material that doesn't provide any meanings to the user.

For Ex: Class, Students, teachers, benches, blackboard, etc.

It Conveys inappropriate message to the user. After processing of the data it is converted into information.

- INFORMATION : The process data that provides the meaningful reason or message to the user is called as an information.

For Ex: The students of B.Tech Comp. engineering studying in a class room

The Datas that are used to display and to perform the processing are stored in the form of tables. The tables is devide into the two dimensions that is either rows and column. The rows & columns are used to store the multiple amount of data for which the datums are simplified.

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- INCOMPLETE DATA : The Data that doesn't provides complete meaning or facts to the user or improve is called as incomplete data.

Ques: Which tool is used to store the large amount of data?

1. Apache Hadoop
2. Microsoft HD Insight
3. NoSQL
4. Hive
5. Sqoop
6. PolyBase
7. Bigdata in Excel
8. Presto

Oracle : Larry Ellison

Bob Miner

Ed Oates

C : Dennis Ritchie

Ken Thompson

- SQL : Structured Query Language is the standard command set used to communicate with the relational database management system. All tasks related to database management such as creating tables, modifying the data in the database

deleting them, querying the database for information giving access to the users and etc. can be done using SQL.

- characteristic of SQL
 - It is flexible language.
 - It uses a Syntax that gives the user the ability to structure SQL statements in the way which is best suited to that.
 - Each SQL request or query is checked by relational database management system before execution for proper syntax and to optimize the request.
- Advantages of SQL
 - SQL is the higher level language that provides a greater degree of abstraction.
 - SQL enables the end-users and systems personnel to deal with a number of database management system that is available.
 - Applications written in SQL can be easily ported across the system.
 - It specifies what is required and how it should be done.
 - It is very simple as well as easy to learn and it can handle the complex situation.

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All the SQL operations can be performed at a set level.

- SQL Datatypes

- character
- Varchar
- time-stamp
- integer
- small integer
- float
- Date (date)
- time
- Real and double decision

- Character: This datatype represent the fixed length of a string with exactly "n" characters where $n \geq 0$ should be any integer value.

- Syntax name character(10)

$$n = 10$$

- Varchar: This datatype represents a varying length of string whose maximum length is "n" character.

- Syntax name varchar(10)

- integer: integer represent assigned integer value decimal or binary
Syntax enroll_no integer (15)

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Float : A floating point number with precision of at least "n" digits
Syntax valuefloat(5)

Real and double precision : floating point value and double precision floating point number with machine dependent precision.

date : A character date containing the four digit number year, month & day.
Ex → date of birthdate

time : The time of a day in hours, minutes & seconds
Ex → arrival_time time

time-stamp : The combination of date and time is represented by time-stamp.
Ex → date '2005-04-25'
time '09:10:25'
time-stamp '2005-04-25
09:10:25'

The SQL Statement is divided into the four categories

Data definition language

Data Manipulation language

Data Control language

Data Query language

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Data Definition Language: It is used to create alter and delete database and objects. The Commands that are used are listed below.

1. Create - to Create a table
2. alter - to perform changes
3. drop - to delete the table.

Data Manipulation language: It allows the user to insert, modify and delete the data in the database. SQL provides three data manipulation statements.

1. insert - to insert the row into the table
2. update - to perform change into the table
3. delete - to delete any row from the table.

Data Query Language: The SQL Statement enables the user to query one or more tables to get the information they needed. For this purpose SQL has only one data query statement that is Select.

Data Control language: It consists of commands that controls the users to access the database objects. Various data control commands are used to update as well as to modify the database.

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For ex: grant, revoke, abort, etc.

Datatypes: The datatypes are used to store format specific value.

Small integer: A small integer is a machine independent subset of the integer datatype that are used to store two digits only.

SQL Command:

SYNTAX Create table <tablename>
(<columnName1> <datatype> <size>,
<columnName2> <datatype> <size>);

This command is used to create a new table the column names should be unique while creating a table.

For ex: Create table Student
(Stud_id Varchar(15), Stud_name.
Varchar(25), Stud_addr Varchar(50));

Inserting the Values into the table

SYNTAX insert into <tablename> values
(<expression1>, <expression2>, <exp-n>);

The insert statement is used to enter the rows into the table. The rows which are entered into the table should be uniquely defined by making use of any

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<input type="checkbox"/>					

identity.

For ex: insert into student values
('01', 'xyz' , '1217');

The rows are always mapped according to the sequence of the column Name.

Viewing of the data

Once the rows are inserted into the table and for viewing the rows the select command is used to find the rows from the table.

Select * from <tablename>

- i) → Select stud_id, stud_name from student
- ii) → Select * from student where stud_id = '2'

For selecting column (i).

For selecting rows (ii),

NOTE) To View the data in the database we have three categories.

- i) For all rows & all columns.
- ii) For Selected rows & all columns.
- iii) For all rows & Selected columns,

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Eliminating duplicate rows by selecting Select statement.

The distinct clause allows to remove the duplicate value from the result set. It scans through the value of columns specified and display only the unique values among them.

`SELECT DISTINCT <columnname1><columnName2>
FROM <Tablename>;`

The distinct clause will scan the entire rows & eliminate the rows that have exactly the same contents in each column.

`SELECT DISTINCT * FROM <Tablename>;`

It will display the unique rows of the table.

For ex: Select distinct * from student

How to Sort the data in the table

The rows that are retrieve from the table will be sorted either in ascending order or in descending order.

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SYNTAX

Select * from <Table name> Order by
<column name 1> <column name 2>
<[Sort order]>;

The Order by clause ~~shows~~ sorts the result based on the column specified. The Order by clause is used in the Select statements.

Show the details of student according to the students enroll no.

Ascen → Select * from student order by
eno [ASC]

Desce → Select * from student order by
eno [DESC]

Creating a Table from another table.

To Create the Sub-table from the source table we are making use of As Select Statement.

SYNTAX

Create table <Table name> (<column name>)

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<ColumnName2>
As Select <ColumnName1>, <ColumnName2> FROM <Tablename>

Ex: Create table Student mstr from a
table student

Create table Student mstr (student_eno
, student_name).

As select student_eno, student_name
FROM Student mstr;

* Inserting a data into a table from
another table

insert into <tablename> SELECT
<ColumnName1>, <ColumnName2>. FROM
<Tablename>

Delete Operation

To delete a specific row from the
table.

Delete from <tablename> where
Condition

Ex: Delete A student for where
eno != 1

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For the removal of all the rows
Delete from <Table name>;

To delete the table from the database
drop <table name>;

Updating the contents of the table

Update <Table name> set <column Name1>
= < Expression1>, <column Name2> =
< Expression2>;

This statement is used for updating
all the rows in the table.

The update statement updates
the column in the existing
rows of table with the new
headings. The set clause indi-
cates which column data shou-
ld be modified, and the new
values are inserted in that
column.

Ex: Update the address details
(Modify, Change) of the
Student by changing its city
name to Bombay.

Update Student Set address =
'Bombay';

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Updating records (conditional where clause is used)

update <tablename> set <columnName1> =
<expression1>, <columnName2> =
<expression2> where <condition>

Ex : Update the student details
by changing Bombay to Surat.

update < Student > set address = Surat.

Modifying the structures of table

The structure of the table can be
modified by using 'ALTER' command.
'ALTER' Table allows changing the structure
of an existing table. With 'ALTER' table
it is possible to add or to delete the
columns, to create or to destroy the
indexes, to change the datatype of
existing columns or to rename the
columns or the table itself.

SYNTAX FOR ADDING THE NEW COLUMNS

ALTER Table <Table name> ADD (<New Column Name> <Datatype> (<size>),
<New Column Name> <Datatype> (<size>),
.....)

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Eg: Modify or Enter a new field
(Column) called city in the table.
Student_mstr.

ALTER Table student_mstr ADD
(city varchar(100))

Dropping a Column from the
Table

SYNTAX

ALTER Table <Tablename> DROP
Column <columnName>;

Eg: Drop the column city from student.
mstr table

ALTER Table Student_mstr DROP
column city;

Modifying the existing Columns

SYNTAX

ALTER Table <Table name> MODIFY
(<columnName> <NewDatatype>
(<NewSize>));

Eg:

ALTER Student_mstr table to allow
the name field to hold maxi-
mum of 30 char.

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ALTER

MODIFY Table student_mstr MODIFY
student_name Varsha (30);

Rules/ Restriction for using ALTER Table

The foll. task cannot be perform by using ALTER Table clause.

1. To change the name of a table.
2. To change the name of a column.
3. To decrease the size of the column if the table data exist.

Creating / Renaming

Renaming the name of the table.

SYNTAX

RENAME <Table name> to <New-Table name>

Eg: change the name of student_mstr table to student table

Rename student_mstr to student

Truncating the table

Truncate Table is used to empty a table logically. This is equivalent to a delete statement that deletes all the rows.

By using the truncate keyword, table the number of deleted rows are not returned as it does not make use of primary key constraint.

Truncate table <Tablename>

Synonyms

A Synonyms is an alternative name for the objects such as tables, views, sequences, stored procedure and other database object.

SYNTAX

```
Create [OR Replace] [Public] SYNONYM  
[SCHEMA] SYNONYM_NAME FOR [SCHEM  
Object_Name [ @DBLINK ]
```

Examine the objects created by a user

Select * from TAB;

To display the table structure

Describe <Tablename>

DESC

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Show the table structure of student_mstr

Describe student_mstr

Data Constraint

Data Constraints are the set of rules that must be applied to the data which is gathered, stored or analyzed in the database or table to ensure its integrity. The rules applying to the data will be different for the different applications. There are two types of data constraints that are applied to the data being inserted into the oracle table. One type of constraint is I/O constraint, and the other type of constraint is business rule constraint.

SYNTAX:

PRIMARY KEY

<columnName> <datatype> (<size>)
primary key

A primary key is one or more column's use to uniquely identify each row in the table. None of the fields that are the part of primary key can contain a null value.

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A table can have only one primary key.

A single column primary key is called as a simple key.

A multicolumn primary key is called as a composite primary key.
The only function of a primary key is to uniquely identify a row.

Features of Primary Key

- The main purpose of the primary key is to record uniqueness.
- It will not allow duplicate values.
- It will not allow the null values.
- It is not compulsory but it is recommended.
- Only one primary key is allowed per table.

Primary Key Constraint defined at table level.

SYNTAX

PRIMARY KEY (<columnName>
<columnName>)

Eg: Insert the primary key for the whole table student in str with the fields

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Student_eno, student_name and
student_addr

Create table student_mstr (student_eno varchar(20), student_name varchar(25), student_addr varchar(50), primary key (student_eno, student_name, student_addr))

Foreign Key Constraint

The foreign key represents relationship between the two tables. A foreign key is a column or group of columns whose values are derived from the primary key or unique key of some other table. The table in which foreign key is defined is called as foreign table or details table. The table that defines the primary or unique key & it is referenced by the foreign key is called primary table or master table.

SYNTAX : <columnName> <Datatype>
<size>) REFERENCES <Table name>
[<columnName>)] [ON DELETE CASCADE]

Eg: Create a Table student_mstr with its primary key as student_eno referencing the foreign key course_m in student table.

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Create table Student

course_no varchar(20) Reference
Student [student_en_no]

Foreign Key Constraint at table level.

Foreign Key (<columnName>, <columnName>
REFERENCES <TableName> [<<columnName>
<columnName>])

Eg: Create table student details with
course_no as foreign key referer-
ing the column of course_no in the
table student_mstr

Create table student details (student_id
varchar(10), course_no varchar(10),
Foreign Key (course_no) REFERENCES
Student_mstr (course_no));

Foreign Key Constraint define with
on delete cascade.

Create a table student details with
its foreign key as student serial no
with On Delete Cascade option

Create table Student

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Unique Key

The unique Column Constraint permits multiple entries of null into the column. The null values are joint together or collected at the top of the column in the order in which they are entered into the SQL Table. This is the primary difference between the primary key & the unique constraint applied to the Table columns.

<columnName> <Datatype> (<size>)
 UNIQUE

Unique Key Constraint Defined at table level

Create table tablename(<columnName1>
 <Datatype> (<size>) **UNIQUE**
 <columnName1>, <columnName2>));

Create table Student_msto such that the contains of the column student id are unique across the entire column.

Create table S:

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Null Value Concepts

- A Null Value is used when the actual value is unknown or when the value is not meaningful.
- A Null Value is not equivalent to value of zero if the datatype is number & it is not equivalent to space if the datatype is char.
- A Null Value will evaluate to null in any expression.
- A Null value can be inserted into columns of any datatype.

Difference between an empty string and a null value

Select * from Student_mstr where Name = " ";

→ While this statement is executed it is expected to return the row that is inserted about but this statement will not retrieve any record.

Select * from Student_mstr where Name = Null ;

→ When this statement is executed the rows are retrieved from the table.

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NotNull Constraint Defined at the Table Level.

Oracle has the Notnull Constraint defined at its Column level constraint. The notnull constraint ensures that a table column cannot be left empty when a column is defined as not null then that column becomes the mandatory column.

SYNTAX

<columnName> <Datatype> (<size>)
NOTNULL

(--> CHECK CONSTRAINT)

Business rule Validation can be applied to a table column by using the check constraint. Check constraint must be specified as the logical expression that evaluates either True or False.

SYNTAX

At Column Level

<columnName> <Datatype> (<size>)
CHECK (<logical expression>)

At table level

CHECK (<logical expression>)

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Create a student mstr with the
full Check Constraint

- 1) Data values inserted into the column Course_no must start with the Capital letter C.
- 2) Data value being inserted into the column F_name, M_name, L_name should be in the upper case only.

SYNTAX:

CHECK (Course_no LIKE 'C%')

CHECK (F_name = Upper(F_name))

Computation done on TABLE DATA

The Computations done on table data is done by using arithmetic operation & logical operators

Arithmetic Operators

Data manipulation such as insert, update & delete can also be performed by using arithmetic operators such as + Addition

- Subtraction

* Multiplication

/ Division

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CHAPTER-

Computation Done On Table Data

The Computation done on table data is done by using arithmetic operations & logical operators

Arithmetic Operators

Data manipulation such as insert, update & delete can also be performed by using arithmetic operator such as

- + Addition
- Subtraction
- * Multiplication
- / Division
- ** Exponent
- () Enclosed bracket

Logical Operators

AND: The AND Operator allows for creating the SQL statements based on two or more conditions. It can be used in any SQL statements such as Select, Insert, Update or Delete.

Display all those transaction performed today for the amount ranging between 500 - 5000 ; Amount, Period, Interest Rate

```
Select * from Trans_mstr where amt >= 500 and amt <= 5000  
and To_char (DT, DD/MM/YY)
```

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OR: The OR condition requires that any of the condition must be satisfied for the record to be included in the result set.

Display the customer that belongs to T.T or are self employed customers, cust_no, Fname, Lname, il.

Select * from customer_mstr where occ = 'T.T' or occ = 'self employed'.

Combining AND and OR Operators.

The Oracle engine will process all the rows in a table & display the result only when all of the conditions specified using the AND Operator are satisfied & when any of the conditions specified using the OR Operator is satisfied.

NOT Operator:

The Oracle engine will process all the rows in a table & display only those records that do not satisfy the conditions specified.

List the accounts details of those accounts which are neither single nor joint accounts.

Account_mstr

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Acc no, Type, OPR. Mode, Status

Select * from Account_mstr where
NOT (OPR_Mode = 'Singly' OR OPR_Mode =
'Joint');

Range Searching

To select the data that is specified within the range of values the Between Operator is used.

List the transactions performed in the month of Jan. to March

Trans_mstr

Amount, Period, Interest Rate

Select * from Trans_mstr where
To_char(DT, 'MM') Between '01' AND '03'

Select * from Trans_mstr where

To_char(DT, 'MM') > '01' AND

To_char(DT, 'MM') < '03'

Not Between Operator

The Oracle engine will display the result according to the conditions not specified.

Pattern Matching

The Like predicate allows the comparison of one string value with another string value which is not

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- identical or similar. This can be done by using different characters
1. % allows to match any string of any length (including 0 length)
 2. _ allows to match on a single character

List the customers name that begin with the letters 'ch'

Cust_mstr

Fname, Lname, DOB

Select * from cust_mstr where
(Fname LIKE 'ch%');

List the customers names that have the second character as 'a' or 's'

Select * from cust_mstr where
(Fname LIKE 'a%' OR 's%');

List the customers names that begins with the letters 'IV' & it's a fourth letter word.

Select * from cust_mstr where
(Fname Like 'IV%....');

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IN, NOT IN AND NOT BETWEEN OPERATOR

The arithmetic operator equal to $=$ compares a single value to the another single values. In case a value needs to be compared to the list of values then in predicate is used. The in predicate helps to reduce the need of multiple or condition.

List the customer details of the customer name Hasel, Mamta, Namita, Aruna -
cust_mstr (Fname, Lname, occup)
Select * from cust_mstr where Fname
IN ('Hasel', 'Mamta', 'Namita', 'Aruna')

NOT- IN predicate

The not- in predicate is the opposite of in predicate. This will select all the rows where the values do not match with the values in the list.

List the customer details of the customer than Hasel, Mamta, Namita, Aruna

Select * from cust_mstr where Fname NOT IN (

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ORACLE Table - DUAL

Select * from DUAL
Columnname NULL Datatype

SYSTEM_DATE

System date is a column that contains the current date & time with no arguments.

Select SYSDATE from DUAL
OUTPUT : 20-July-18

ORACLE FUNCTIONS

1. Aggregate Functions
2. String Functions
3. Date Functions

1) Aggregate functions or the numeric functions are used for number datatypes.

'Returns the average value of 'n' By ignoring the null values in a column.'

Avg :- 'n'

Avg [<DISTINCT> | <ALL>] <n>

Select Avg(Price) from Cust_mstr;

* MINIMUM

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Select MIN(Price) from cust_mstr ;

It will return the minimum values.

* MAXIMUM

Select MAX(Price) from cust_mstr ;
It will return the maximum values.

* COUNT

Select COUNT(Acc_no) from cust_mstr ;

* SUM

Select SUM(Price) from cust_mstr ;

a) Numeric Functions

1) ABS(n) :- Absolute

Select ABS(-15) from DUAL

OUTPUT : → 15

2) POWER (m,n) :- Power

Select POWER (3,2) from DUAL

OUTPUT : → 9

3) ROUND (n, [p, m])

Select ROUND (15.19, 1) from DUAL

OUTPUT : → 15.2

4) SQRT (n) :- Square root

Select SQRT (25) from DUAL

OUTPUT : → 5

5) GREATEST (expr1, expr2, expr3, ...)

Select GREATEST (1,5,17) from DUAL

OUTPUT : → 17

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6) LEAST(exp1, exp2, exp3, ...)
Select LEAST(1, 5, 17) from DUAL

7) MOD(m,n) :- modulus (%)
Select MOD(15, 7) from DUAL
OUTPUT: 1

8) TRUNC(number, [decimal places]):
Truncate
Select TRUNC(125.815, 1) from DUAL
OUTPUT: 125.8

9) FLOOR(n)
Select FLOOR(24.8) from DUAL
OUTPUT: 24

It returns the largest integer value
that is equal to or less than a no.

10) CEIL(n)
It returns the smallest integer value
that is greater than or equal to
a no.

Select CEIL(24.8) from DUAL
OUTPUT: 25

2 →

i) LOWER

It returns the character with all
the letter in lowercase.

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String Function

a) lower (char)

Select lower ('ivan bayrass') From dual;

b) INITCAP

First letter should be Capital.
It return a string with the first letter of each word in uppercase.

select INITCAP ('ivan bayrass') From dual;

c) Upper (char)

It returns characters with all the letter force to uppercase.

Select UPPER('Ms. Carol') From dual;

Output: MS. CAROL

d) SUBSTR

It returns the position or the portion of the character beginning at the character 'm' & going upto the character 'n'.

Select SUBSTR (<String>, <start position>, [<>length])

Select SUBSTR ('SECURE', 3, 4) from dual;

e) ASCII

It returns the number/code that represent the specified character.

If more than one character is entered, the func will return the value for the first character &

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ignore all the characters after the first.

ASCII (single character).

Select ASCII ('A'), ASCII('a') From dual;

Output: A → 65

a → 97

f) Compose

It returns the Unicode string. It can be either a character or Varchar, etc.

COMPOSE (single)

Select COMPOSE ('a') || UNISTR ('\u0301')
from dual;

g) INSTR

It returns the location of a substring in a string.

INSTR ('String', <start position>,
<nth appearance>)

Select INSTR ('SCT on the net', 't') // 8

INSTR ('SCT on the net', 't', 1, 2)
from dual; // 14

h) TRANSLATE

TRANSLATE ('String1', 'String2', Replace
'Replacement');

It replaces a sequence of characters in a string with another set of characters.

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Select Translate ('11sct523', '1123', '7a9')
Output: 7sct5a9

i) Length

Length (word)

j) LTRIM

It removes the character from the left of characters with initial characters removed upto the first character not in the Set.

LTRIM (char, [, set])

Select LTRIM ('xyz', 'x') from dual;

Output: yz

K) RTRIM

It returns the character after removes from the right of characters with initial characters removed upto the first character not in the Set

RTRIM (rchar, [, set])

Select RTRIM ('xyz', 'z') from dual;

Output: xy

l) TRIM

It removes all the specified characters either from the beginning or ending.

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SYNTAX

TRIM ([leading] [trailing] [both] [trim char, n]
FROM)] <string1>)

e.g: Select TRIM (' Hansel ') from Dual;
o/p :- Hansel

Select TRIM (Leading x from 'xxxHanselxxx')
from Dual;

O/P :- Hanselxxx

Select TRIM (Both x from 'xxx Hansel xxx')
from dual;

O/P :- Hansel

Select TRIM (Both '1' from '123 Hansel 123')
from dual

m) Left Padding [LPAD]

→ It returns character 1 left Padded to the length 'n' with sequence of character specified with character.

SYNTAX

Select LPAD (char1, m [char2])

e.g:

Select LPAD ('Page1', 10 '*') from Dual;

O/P :-

***** Page 1

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n) RPAD (Right Padding)

Select RPAD('Ivan', 10, 'x') from Dual;
Output: Ivanxxxxxx

VSIZE

It returns the no. of bytes for the internal representation of the expression.

Select VSIZE('TELNET') from dual;
Output: 6

o) Conversion Function

It converts a character or the character value expressing a number to a number datatype.

SYNTAX To_number (char)

Eg: Update Student_mstr Set (DOB) = + To_number (substr ('\$100'), 2, 3);
Output: 10 - \$100 Jan - 2011

2) To_char (n, fmt)

Select To_char (17145, '\$099,999') from Dual

Output: \$017145

p) Date Conversion Function

To_Date

It converts the character field to date field.

SYNTAX To_Date (char, fmt.)

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Insert into stud_details (std_no, First_M_name, L_name, DOB) values
values ('SI', 'Ivan', 'Nelson', 'Bayross'),
To_date ('25-JUN-1952 10:55 AM',
'DD-MM-YYYY HH:MI AM'));

2) ADD_MONTHS

It returns the date after adding the no. of months specified in the function.

SYNTAX: Add_months (system_date, 4)

from dual ;

Output: 27-Nov-2018

3) LAST_DAY

It returns the last date of the month specified within the function.

SYNTAX: LAST_DAY (DAY)

Select SYSDATE, LAST_DAY (SYSDATE)

from Dual ;

Output: 31st - July - 2018

Months betⁿ, Next day, Round

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Grouping of Data in SQL

Group By - The Group By clause creates a data set containing several sets of record grouped together on the basis of some specified condition.

SYNTAX

Select <ColumnName1>, <ColumnName2>, <ColumnNameN> Aggregate function (<expression>) from tablename where <conditions>

Group by <ColumnName1><ColumnName2> <ColumnName N>

Find out how many employees are there in each branch.

empmstr (branch-no, emp-no)

B1 1

B2 2

B3 3

B4 4

B5 5

Select <branch-no>, Count(<emp-no>)
from emp mstr Group by <branch-no>;

Find Out the total no. of current & savings bank account Verified by each employee.

Acct_MSTR (Verify_Acc, Acc_no, emp_no)

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Select Verify Act.emp, Count (Acc.no)
 from Acct_mstr Group by
 Verify Act.emp

Find out Total no. of Accts Separated
 on the basis of acc. type per branch
 Acct_mstr (C.Br.no, Acc.no, type)

Select type, Count (Acc.no) from
 Acct_mstr Group by type, Br.no

Having clause

The having clause is used with
 group by clause. Having clause imposes
 condition on the group by clause which
 further filters the groups created by
 the group by clause.

Find out the customers having more than
 one acct in a bank.

Acct_Fd_cust_dtls (cust_no, Acc_Fd_no)

Select cust_no, Count (Acc_Fd_no) from
 Acct_Fd_cust_dtls Group by
 cust_no having Count (Acc_Fd_no) > 1.

Find out the no. of accounts opened at
 a branch after 3rd-Jan-2003 only if
 the no. of acct open after 3-Jan-2003
 exceed 1.

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Acct-mstr (Branch, Acct_no, OPNDT)

Select Acct_no

Select Branch_no, Count(Acct_no) from
Acct-mstr where (OPNDT to char
(OPNDT, 'DD-MM-YYYY') > '03-Jan-2003'
group by branch_no having count(Acct_no)
> 1;

List out the Cust_no which are associated
with only one acct in the bank
Acct_Fd-cust_IDTS (Cust_no, Acc_Fd_no)

Group By using Rollup operator
The rollup operator is used to calculate
aggregates and the super aggregates
for the expression within a group
by statement.

Create a report on the fix deposit acq-
uit available in the bank providing
the amount & the due amount per fix-
deposit and per slot of the fix deposit
held by the customer.

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ECRMSTR (FD_SR_NO, FD_NAME)

Select FD_SER_NO, FD_NO, SUM(AMT),
 SUM(DUE_AMT) FROM ECRMSTR Group by
 Roll up (FD_SR_NO, FD_NO)

FD_SR_NO	FD_NO	AMT	DUE_AMT
FS1	F1	10,000	11,000
	F2	20,000	22,000
	F3	10,000	11,000
FS1	3FD	40,000	44,000

Group by using Cube operator

The cube operator can be applied to all the aggregate funⁿ like avg(), avg(), count(), sum(), max(), min() with in a group by statement. The cube operator produces sub totals for all possible combination of the grouping specified in the group by clause with a grand total as opposite of roll up operator which produces only a fraction of possible sub total combinations.

Find out the balance of the account holders on per account & per branch basis along with the count total.

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Acc mstr C Br no, Acc no, Sum (sum of curbal)

Select Br no, Acc no, Sum (sum of curbal) from Acc mstr Group by
Cube (branch no, Acc no);

Branch	Acc no	Sum (sum of curbal)
B1	CAT	23000
B1	SB1	500
B1	SB11	500

Subqueries

A Subquery is a form of SQL Statement that appears inside another SQL Statement. It is also being termed as nested query. The statement containing a subquery is called as the parent statement. The parent statement uses the rows written by the subqueries.

- purpose of the Subqueries
- 1. To insert the records in the target table.
- 2. To create the tables and to insert the record in the table created.
- 3. To update the records in the table created or the target table.
- 4. To create the Views.
- 5. To provide the values for

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Conditions in where clause, heavy clause, impredicate and it is used with select, update and delete statements

6. It is used in reference with parent table.

Retrive the address of a customer named 'Ivan Bayross'

cust_mstr, Add_details
(cust_no, F-name, L-name), (Add1, Add2,
city, state, pincode)

Select Add1, Add2,

Select custno, Add1, Add2, state, city,
Pincode from Address_details where
custno IN (Select custno from
cust_mstr where Fname = 'Ivan' and
Lname = 'Bayross');

Find the customers who don't have Bank branches in their vicinity

TN: cust_mstr, add_dtl
cust_mstr (cust_no, fname, lname)
add_dtl (code_no, pincode)

Eg

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Select fname, lname from cust_mstr
where cust_no IN (Select code_no from
add_dtls where code_no like 'C%'
and pincode NOT IN (Select pincode
from add_dtls where code_no like
'B%'));

The 1st step is to identify the vicinities in which branches are located. This is done by extracting the pincode from add_dtls table for all the entries belonging to the branches.

The 2nd step is to identify the customer who are not resident to a nearby branch, to perform this the customer number i.e. code_no has to be retrieved from add_dtls table.

The 3rd step the outer sub query will find out the customer name from the cust_mstr table by using cust_no from the cust_mstr table.

Output: 'C' name.

Eg.: List the customers holding fix-deposit in the bank account of the amount more than 5000.
TN: cust_mstr, acc_fld, cust_dtls, fd_dtls.

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~~cust_mstr CN: cust_no, f_name, l_name
 acc_fd cust CN: cust_no, acc_fd_no
 fd_dtls CN: fd_no, amt~~

Select f_name, l_name from customers
 where cust_no IN
 (Select cust_no, * acc_fd_no from
 acc_fd cust_dtls where acc_fd_no
 IN (Select fd_no from
 fd_dtls where amt > 3000));

List the acc_dtls with the current
 balance, the branch to which it
 belongs and the avg balance of
 the branch having a balance more
 than the avg. balance of the branch
 to which the acc. belongs.

Acct_mstr (Acc_no, Cur_bal, Br_no)

Select A.Acc_no, A.Cur_bal, A.Br_no,
 B.Avg_bal from Acct_mstr A
 (Select branch_no, Avg(CurBal) Avg_bal
 FROM Acct_mstr Group by branch_no)
 B. where A.Br_no = B.Br_no And
 A.Cur_bal > B.Avg_bal

- The first Step is to identify the Branch number, their avg balance,
- The second Step is to associate the data returned by the inner query

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with the Outer query.

* Multi Columns Sub Queries

Find out all the cust having the same name as the employee.

Cust_mstr, Emp_mstr

cust_mstr(F_name, L_name)

Emp_mstr(F_name, L_name, city,
Add, Pincode).

→ Operators: IN

Select F_name, L_name from Cust_mstr
where (F_name, L_name) IN (Select F_name,
L_name, city, Add, Pincode from Emp-
mstr);

* Joins

Sometimes it is necessary to work with the multiple tables at that time joint statement is used to work on multiple tables. Tables in the Database can be related with each other by using different keys. There are three types of joins 1st inner join, outer join, cross join.

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Inner Join: Inner join is also known as equijoin. They are known as equijoin because when the statement compares the two columns from the two-table equals operation (=) is used. The inner join returns all the rows from both the tables where there is a match.

Outer Join: Outer join are similar to inner join but this kind of join can be used in a situation to select all the rows from the table on the left or right or both from the other table which has common values in it.

Cross Join: Cross join is more known as Cartesian product which means that join combines every row from the left table with every row in the right table.

SYNTAX:

```
Select <ColumnName1>, <ColumnName2>
<ColumnName N> from <TableName1>
Inner Join <TableName2> On
<TableName1>. <ColumnName1> =
<TableName2>. <ColumnName2> where
<Condition> ORDER BY <ColumnName1>
```

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<columnName2>, <columnName1>

List the employee details along with branch name to which they belongs

empl_mstr(empl_no, Fname, M_name, L_name, Dept, Designation, br_no);
br_mstr(br_no, br_name);

Select * from empl_mstr, Inner Join br_mstr
on empl_mstr.br_no = br_mstr.br_no;

Select * from empl_mstr E, B br_mstr B
where B.br_no = E.br_no;

List the customers along with their multiple address details.

cu_mstr(cu_no, Fname, M_name, L_name),
Add_dtls(Code_no, Add1, Add2, City, State,
Pincode)

Select * from cu_mstr C Inner Join
Add_dtls A on C.cu_no = A.Code_no
where C.cu_no like 'C%' ORDER BY
C.cu_no;

Select * from Cu_mstr C, Add_dtls A
where C.cu_no = A.Code_no And C.cu_no
like 'C%' ORDER By C.cu_no;

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Outer Join

List the employee details along with contact dts (IF ANY) By using left outer join

Outer Join

em_mstr (em_no, E_name, M_name, Dept),
Contact_dts (Code_no, Con_type, Con_data);

Select * from em_mstr E Outer Join Contact_dts C on E.em_no = C.Code_no
ORDER BY E.em_no;

Select * from em_mstr E, Contact_dts C
where E.em_no = C.Code_no (+);

Select * from em_mstr E, Contact_dts C where
C.Code_no (+) = E.em_no;

Cross Join

Sometimes it is desired to combine the various entities or columns with the another entities to calculate their minimum & maximum amount. This can be done by using a cross join.

Create a report using cross join that will display the amount for the predefined deposit based on the min. & max. period of time for that deposit.

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~~Temp-Fd-amt < Ed-amt;~~
~~Ed-mstr (min-p, max-p, int-rate);~~

Select T.Fd-amt from ~~Temp-Fd-amt T~~
~~Cross Join Ed-mstr E on~~

~~Select T.Fd-amt, S.min-p, S.int-rate,~~
~~S.max-p~~
~~Round (T.Fd-amt + (T.Fd-amt * (S.int-rate
 /100) * S.min-p / 365)) from Ed-mstr E Cross
 Join Temp-Fd-amt T;~~

Self Join

In some situation it is necessary to join the table to itself as joining the two separate table this is referred as Self Join. In a Self Join the two rows from the same table are combined to form the resultant row. To join the table to itself two copies of very same table are opened in the memory. Hence by using the from clause the table name records needs to be mentioned twice since the table name are same the second table will overwrite the first table & finally the resultant table is only one table that is saved in specific memory location. To avoid this each table is opened using an alias.

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Retrieve the name of employees & the names of the respective managers from the employee table.

Emp_mngr(Emp_no, Fname, Lname, mg_no);

Select * from Emp_mngr E where E.emp_no = E.mng_no;

Union, Intersection, Minus clause

→ The Union Clause merges the output of two or more query into the single set of rows & columns.

Rules

- Union Operator of all the columns should be selected.
- The IN Operator has the higher precedence than the union operator.
- Null values are not ignored during the duplication of operators.

Retrieve the names of customers & employees resided in the city number

Cust_mstr(cust_no, Fname, Lname);
 Add_dtl(cust_no, city);
 em_mstr(em_no, code_md);

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* Select Customer, Customer from Bill master
E, Add-cts. where E.custno = A.cts.
code no And A.city = "mumbai" And
A.code no LIKE '6%'

Intersection

multiple queries can put together & their output can be combined using the intersect clause. The intersect clause outputs only rows produced by both the queries intersected that means the output in an intersection clause will include only those class that are required common to both the query.

Retrive the customer holding the accs as well as a fixed deposit in the bank
cust-cts (custno, acc-fd-no)

Select DISTINCT cust-no from cust-cts
where acc-fd-no LIKE 'CA%' or acc-fd-no
LIKE 'IB%' INTERSECT Select Distinct
cust-no from cust-cts where acc-fd-no
LIKE 'FS%'

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MINUS Clause

Multiple queries can be put together and their output is combined using the minus clause. The minus clause outputs the rows produced by the first query after filtering the rows received by the second query.

Retrive the customers holding the account but not holding any fixed deposit in the bank.

Select DISTINCT cust_no from cust_dts
where acc_Fd_no LIKE 'CA%' or acc_Fd_no
LIKE 'SB%' MINUS Select DISTINCT
cust_no from cust_dts where acc_Fd_no
LIKE 'FS%'

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Introduction To PL/SQL Language

Disadvantage of Conventional Programming Language.

1. SQL doesn't have any procedure capabilities such as condition checking, looping & branching for data testing before its permanent storage.
2. SQL statements are passed to the Oracle engine one at a time each time an SQL statement is executed which increases the traffic on the network & decreases the speed of data processing.
3. By processing an SQL statement if any error occurs the Oracle engine displays its own error message. SQL doesn't have the facility for program handling errors that arise during the manipulation of data.

Advantage of PL/SQL

1. It provides facilities of conditional checking, branching & looping.
2. PL/SQL sends an entire block of SQL statements to the Oracle engine at one time. All the changes made to the data in the table are done or undone at one time.
3. PL/SQL also permits delete with the errors as required & facilitates the displaying user friendly messages when

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- errors are encountered.
4. It allows the declaration & use of variables in the block of quote.
5. All sort of calculations can be done with quickly & efficiently with the use of oracle engine which improves the transaction performance.
6. Application return in PL/SQL block are portable to any computer hardware & operating system.

Control Structure

1. Conditional Control
2. Iterative Control
3. Sequential Control.

Syntax

```
If <Condition> Then <Action>
Else if <Condition> Then <Action>
Else <Action>
End if;
```

Variables :-

- Variables in PL/SQL block are named. A variable name must begin with character & it can be followed by maximum of 24 character.
- Reserved words cannot be used as a variable unless it is enclosed with double quote.

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A Space cannot be used in a variable name.

The datatype of a variable can be number, char, date & native such as boolean expression can be declared.

Assigning Values to Variable

It can be done in a two ways

- 1) Using assignment operators (`:=`)
- 2) By selecting or fetching table data values ~~by~~ into variables

ROWID

This datatype is same as the database ~~rowid~~, column type

- It can holds a ROWID which can be considered as a unique key for every row in the database.
- ROWID's are ~~so~~ stored internally as a fix length binary quantity whose actual fixed length varies depending on operating system

Displaying the user message on the screen

DBMS_OUTPUT.PUTLINE

- DBMS_OUTPUT is a package that includes the number of procedures & function.
- PUTLINE puts the piece of information in the package buffer followed by

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the end of line.

Write a PL/SQL Block that will accept accno from user

Declare

mAcct_no varchar(50)

Begin Acct_no varchar(7);

dbms_output.put_line('Enter
Your account number')

mAcct_no := & mAcct_no;

dbms_output.put_line('The ac/
no is ' mAcct_no);

End

Find out the area of triangle
by PL/SQL.

Declare

base number(5);

height number(5);

area number(10);

Begin

dbms_output.put_line('Enter
Value for base');

base := & base;

dbms_output.put_line('Enter
Value for height');

height := & height;

area = 0.5 * base * height;

dbms_output.put_line('The area
of triangle is ' area);

End

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Write a PL/SQL block to check whether the person can vote or not.

Declare.

age number (3)

Begin

```
dbms_output.put_line('Enter  
the age of person');
```

✓

age := & age ;
if (age >= 18) Then

```
dbms_output.put_line('Person can  
Vote!');
```

Else

```
    Else  
        dbms_output.put_line('Person can't  
                           Vote')
```

Endif

End

Write a program to find maximum numbers among three numbers

Declare

a number(5)

b number(5)

c numbers(5)

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```
Begin
    dbms_output.putline ('Enter
        number a')
    a := &a;
    dbms_output.putline ('Enter
        number b')
    b := &b;
    dbms_output.putline ('Enter
        number c')
    c := &c;
    If (a>c && a>b) Then
        dbms_output.putline ('a is
            greater')
    Elseif (b>a && b>c) Then
        dbms_output.putline ('b is
            greater')
    Else
        dbms_output.putline ('c is
            greater')
    Endif
End
```

Iterative Control

Iterative Control Statements indicate the ability to repeat or to skip the repetition of a block of code.

A loop marks the sequence of statement to be repeated for the n number of times.

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The keyword 'END LOOP' indicates the sequence of the statements to be terminated. Hence, a conditional statement that controls the number of times a loop is executed is always accompanied by loop statement.

SYNTAX : Loop

< Sequence of Statements >

End Loop;

Create a simple loop such that a message is displayed when the loop exceeds a value of 10.

Declare i number := 0;

Begin

Loop

i := i + 1;

Exit when i > 10;

END Loop;

dbms_output.put_line('Loop exited as the value of i is ' || to_char(i));

End

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while Loop

Syntax:

```
while <condition>
    loop
        <Action>
    End loop;
```

Write a PL/SQL block to calculate the area of circle for the value of radius varying from 3 to 7.

Declares radius number(3);
area number(3);
pi constant number(4,2)=3.14;

Begin

 dbms_output.putline('Enter the
 radius');

 radius := &radius;

 area := 3.14 * radius * radius;

 while (radius > 3 And radius <= 7)

 radius := radius + 1;

 while radius <= 7

 loop

 area := pi * power(radius, 2);

 radius := radius + 1;

 End loop;

 End

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FOR LOOP

Syntax:

For Variable IN [Reverse] start - end
LOOP

<Actions>

END LOOP;

Write a PL/SQL Block for Inverting a no.
5639 to 9365

Declare a number (5);

Begin : a := 5639

For a IN [Reverse]

Declare given number Varchar(5) := '5639';

Str length number(2);

inverted number Varchar(5);

Begin

str length := length (given number);

For Cntr IN Reverse 1... str length

Loop;

inverted number := inverted number
|| Substr (given number, Cntr, 1)

End loop;

dbms output putline ('|| given num.');

dbms || inverted number;

End.

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Sequential Control

The go to Statement changes the flow of control within a PL/SQL Block. This statement allows the execution of the section of a code which is not in the normal flow of control. The entry point in such block of code is marked using tag <userdefined name>>

PL/SQL block using CURSOR

The Oracle engine uses the work area for its internal processing in Order to execute the SQL Statement. This work area is private to the SQL operation and it is called as a CURSOR.

The data that is stored in a CURSOR is called as active data set. The size of the CURSOR in the memory is the size required to hold the number of rows in the active data set.

Types of CURSOR

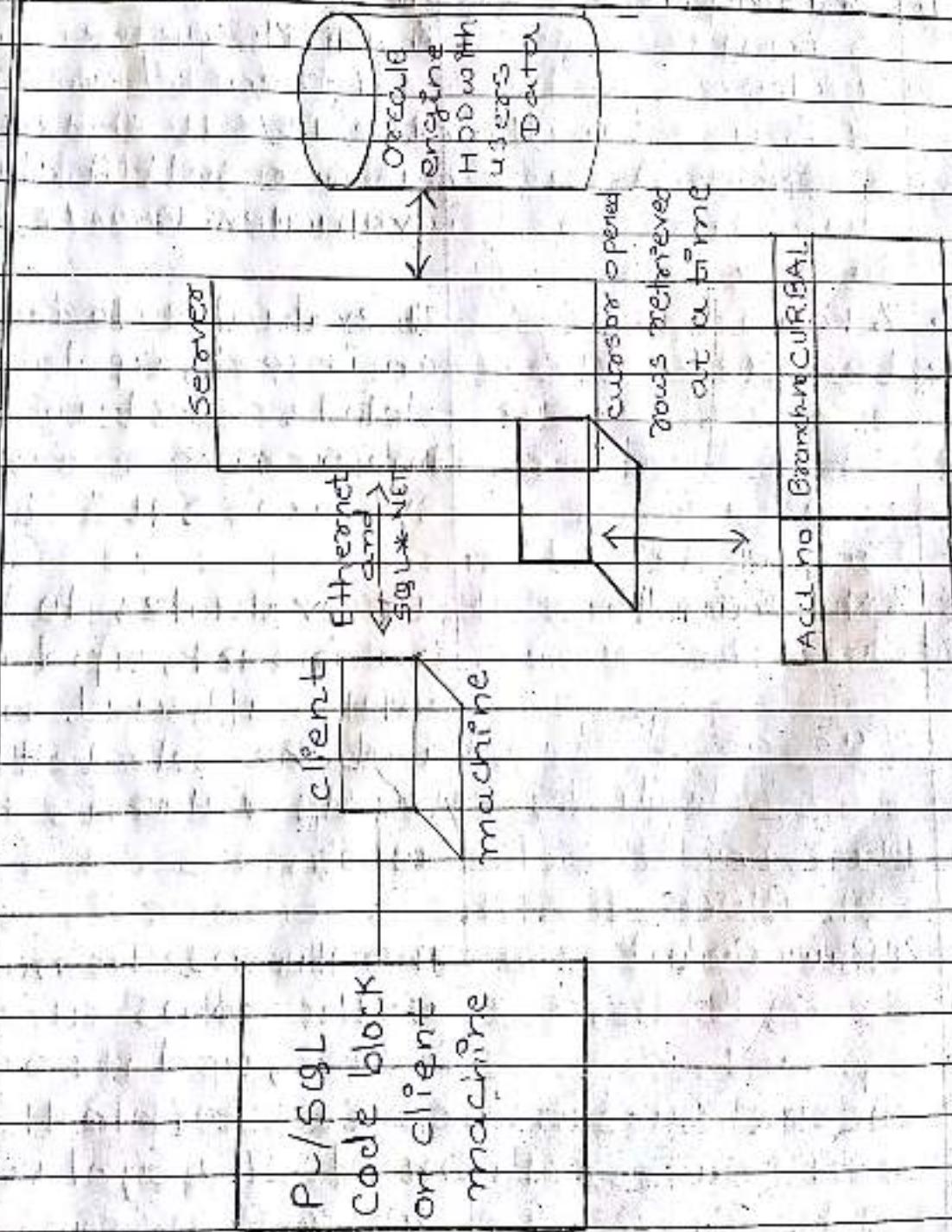
There are two types of CURSOR

1. Implicit CURSOR
 2. Explicit CURSOR
1. ⇒ If the Oracle engine open a CURSOR for its internal processing. It is known as Implicit CURSOR.

Implicit CURSOR has the different

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attributes that can be used to carry the information about the status of last insert, update, delete or simple row select statement.



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Implicit cursor attributes can be defined as follows (insert)

Attribute Name	Description
1. % ISOPEN	This attribute of an implicit cursor can be referenced outside the PL/SQL statement as a result it always evaluates True/False
2. % Found	It evaluates to true if an insert, update or delete Select to return one or more rows. The syntax is SQL % Found!
3. % Not Found	It evaluates to true if an insert, update or delete affected no row and the Selected statements returns no rows.
4. % Row Count	It returns the number of the rows affected in insert, update or delete or Select into the statements. The Syntax is SQL % Row Count

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There are major four operations that can be apply on this implicit cursor that are Insert, update, delete or select.

Ex: The bank manager has decided to transfer the employees across the branches.

Write a PL/SQL block to accept the em_no and the Br_no followed by updating the Br_no of that employee to which he/she belongs. Display an appropriate message by using the record from emp_mstr table.

emp_mstr(em_no, Br_no, em_addr, em_dtl)

Begin

Update Emp MSTR Set branch_no = &branch_no where Emp No = &Emp_no;
If SQL% Found Then

dbms_output.put_line('Employee
Successfully transferred!')

End if;

If SQL% NOT FOUND Then
dbms_output.put_line('Employee
Number does not exist!');

End If;

END;

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Explicit Cursor

When individual records in the table have to be processed inside the PL/SQL Block. The cursor is used. This type of cursor will be declared & mapped to an SQL Query in the declare section of the PL/SQL Block. It is used within its executable section. A cursor thus created and which is used is known as explicit cursor.

1. Declare a cursor
2. Open a cursor
3. Fetch data from the cursor one row at a time.
4. Process the data
5. Exit from the loop
6. Close the cursor.

Cursor declaration

Initialization of a cursor takes place in the declarative part of PL/SQL Block. The three commands which are used to control the cursor are open, fetch, & close.

Syntax:

```
CURSOR CursorName IS Select Statement;  
OPEN CursorName;  
Fetch CursorName INTO Variable1,  
Variable2.....,
```

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close cursor_name;

* The explicit cursor is open for its working area by using the open command.

* Fetching record from the CURSOR
The Fetch Statement retrieves the rows from the active Set open in the cursor into the memory variables declared in the PL/SQL Block of code.

* Closing a cursor

The close statement disables the cursor and the active set becomes undefined. This will release the memory occupied by the cursor & its data set both on the client site & as well as server site.

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Write a PL/SQL block that will display customer name, fixed deposit number & fixed deposit amount of the first five customers holding the highest amount in the fix deposit.

→ Create table cust_mstr (cu_name Varchar(20), FD_no Varchar(10), FD_Amt Varchar(5))

Declare

cursor c1 is select * from cust_mstr C, Acc_dtls A where C.cust_no = A.cust_no
order by AMT desc ;

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Begins

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gr
m

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Stored procedures

A procedure or a function is a group set of SQL and PL/SQL statements that perform a specific task. A stored procedure or a function is PL/SQL code off block that has been compiled & stored in one of the Oracle engine system tables. To make a procedure or function either of them can be passed parameters before the execution. Procedures & functions are made up of

- 1) A Declarative Part
- 2) An Executable Part
- 3) Exception handling

1.) The declarative part may contains the declaration of cursor, constants,

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Variables & Subprograms: These objects are local to the function or to the procedure.

- 2-> The executable part contains the assigned values control the execution & manipulate the data.
- 3-> This part contains the code that deals with the exception that may be raised during the execution of the code in the executable part.

How does the Oracle engine executes the procedure or function:

- 1) Verifies the user access
- 2) Verifies procedure or function Validity
- 3) Executes the program that contains procedure or function.
- 4) The status of the procedure or function is shown by using the Select Statement as follows

Select <Object Name>, <Object Type> <STATUS>
FROM <User Objects> where <Object Type> = <'procedure'>;

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Difference between Procedure & functions.

1. A funⁿ must return by defining multiⁿ on a value back out parameter to the caller.
2. A funⁿ can return only one value to the calling block.
3. By defining multiⁿ out parameters in a procedure multiple values can be passed to a calling funⁿ.
4. The out variable can be a global variable & its value is accessible by any PL/SQL blocks of code including the PL/SQL block which it was called.

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Syntax (Procedure) :

Create or replace procedure [Schema] ;

<procedure Name> (<Argument>)

{ IN, OUT, IN, OUT } < Datatypes ... >

{ IS, AS } < variable > declarations;

{ constant } declarations;

Begin

< PL/SQL Subprogram body >

Exception

< Exception PL/SQL block > ;

End ;

Keyword

IN

Description

Indicates that parameter will accept the value from the user.

OUT

Indicates that parameter will return a value to the user.

Datatype

It is the datatype of an argument, it supports all the datatypes that are supported by PL/SQL block.

Schema

It is the Schema that contains the procedure.

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Syntax for creating a funⁿ:

Create or Replace function [Schema]
<Function Name> (<Argument> IN
<Datatype> ...)

Return <Datatype> IS, AS⁴ <Variable
declarations> <constant declarations>

Begin
 <PL/SQL subprogram body>;

Exception
 • <Exception PL/SQL block>;

END ;

Keyword	Description
→ Function	It is the name of a fun to be created.
→ IN	It indicates that the parameter will accept value from the user.
→ Return <Datatype>	It is the datatype of the fun ⁿ returning a value.

How to delete a stored procedure or function:

Drop procedure <procedure funⁿ name>
Drop function <funⁿ name>

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Views

- To reduce the redundant data to the minimum possible amount oracle allows the creation of an object called as Views.
- Views is stored only as a definition in oracle System Catalog. The reasons for creating a view.
- For Data Security
- When Data Redundancy is to be kept to the minima level it is used.

Syntax for Creating a View

Create View <viewname> As Select
<Columnname1> <Columnname2> from
<Tablename> where <ColumnName> =
<Expression list>; Group By <grouping
Criteria> having <predicate>.

NOTE : ORDER BY Clause can't be used while
Creating a View.

Create a View called Emp on Empmst
table

Create View Emp As Select * from
Empmst;

Select * from <viewname>; →
To display a View

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To Insert Values in a View

insert into viewname values (' ', ' ', ' ')

For performing modification

Update View Viewname Set where <cond>

To drop/delete a View

Drop view <viewname>

NOTE When a View is created by using the reference clause in insert, delete or update. Can't be perform on the Vie.

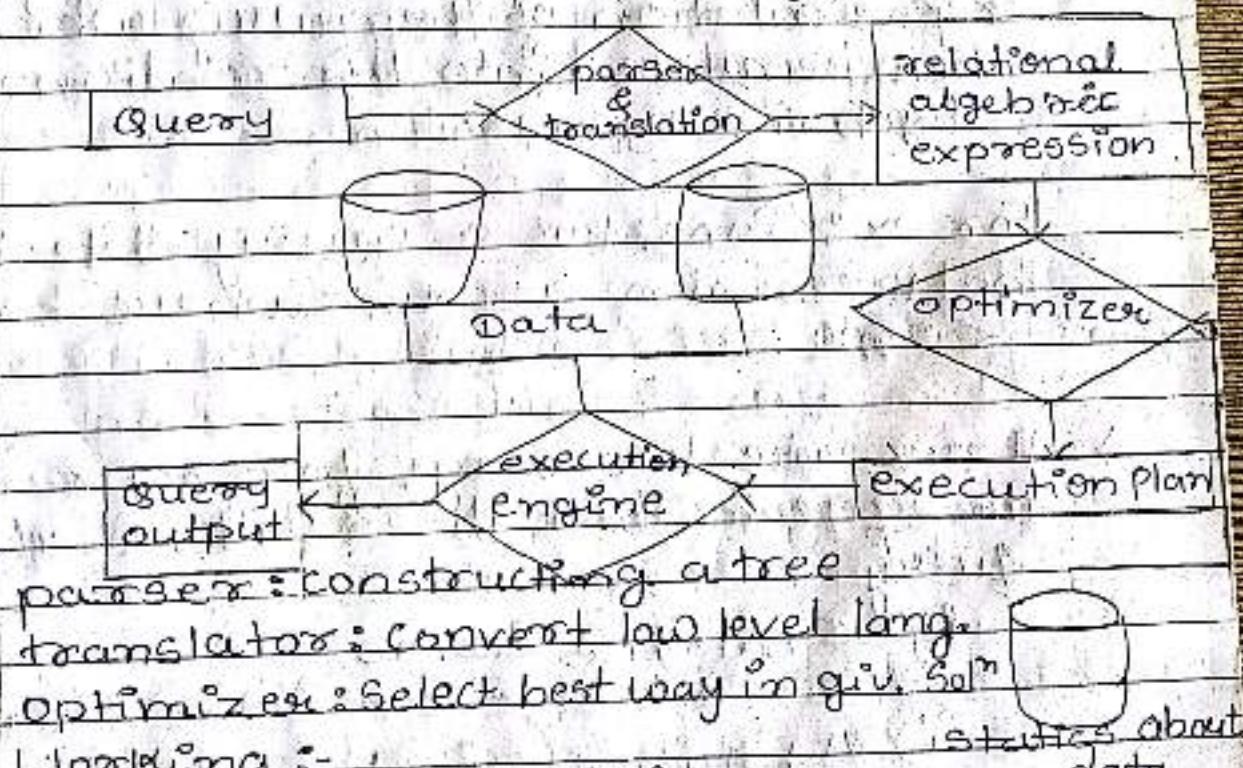
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Query Processing

→ Query processing refers to the range of activities involved in extracting the data from the database.

The activities include translation of the queries in high level database languages into the expressions that can be used at the physical level of the file system for query optimization and actual evaluation of the queries.

Steps in Query Processing



→ Working :-

1. → Parsing & translation
2. → Optimization
3. → Evaluation

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- 1. \Rightarrow The system must take in query processing to translate a given query into its internal form. This translation process is similar to the work performed by the parser of a compiler.
- 2. \Rightarrow To generate the internal form of a query the parser checks the syntax of the user query that verifies that the relation name appearing in the query are the names of the relations stored in the database.
- 3. \Rightarrow The system constructs a parse tree representation of the query which is then translated into the relational algebraic expression.

For ex: Consider a query Select balance from account where balance < 2500.

\rightarrow There are two ways for representing the queries into the relational algebraic query.

i) $\sigma_{\text{balance} < 2500}$

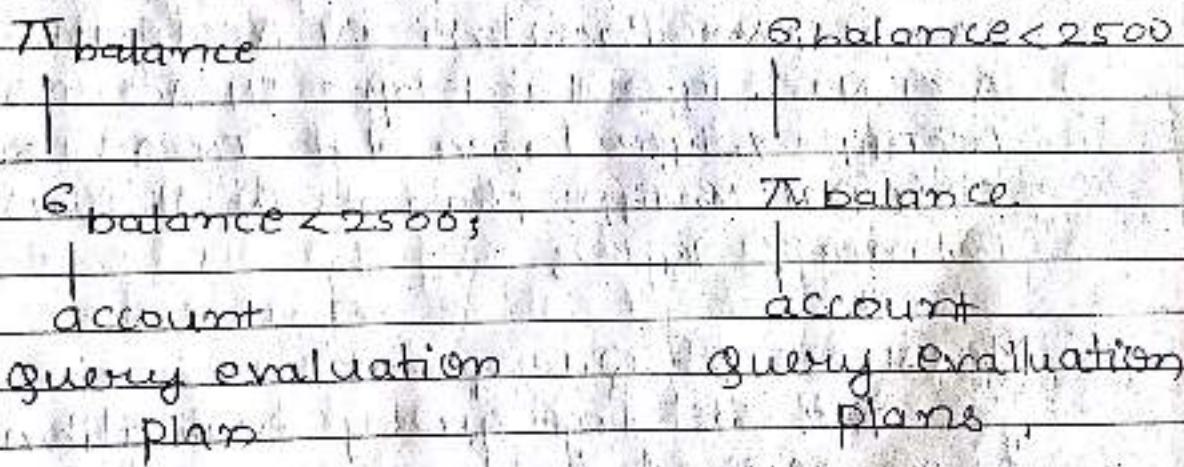
(account)

ii) $\pi_{\text{balance}} (\sigma_{\text{balance} < 2500} \text{account})$

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A Relation operator:

- A Relational algebraic expression operation denoted with instruction we have to evaluate a query is called as evaluation primitive.
- A sequence of relative primitive operation that is can be used to evaluate a query is called as query execution plan or query evaluation plan.



The query execution engine takes a query evaluation plan executes that plan & return the answer to the queries.

The different evaluation plans for a given query can have the different cause so, the query evaluation plan will be the less cause will be prefer,

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Write down a program to create a stored procedure insert, update and delete into ACCT MSTR table field - ACC NO, ACCT TYPE, OPEN DATE and Balance.

→ Create table ACCT MSTR (ACCT NO number(10, 0) NOT NULL, ACCT TYPE varchar(10) NOT NULL, OPEN DATE Date, Balance number(10, 2) NOT NULL);

- create procedure for insert
Create or replace procedure Insert
ACCT MSTR (Pacct_no IN ACCT MSTR,
ACCT NO % Type Pacct_type IN ACCT MSTR,
ACCT TYPE % Type Popen_date IN ACCT MSTR,
OPEN Date % Type pbalance IN ACCT MSTR,
Balance %! Type);

Measures of Query Cost

The cost for query evaluation can be measured in terms of number of different resources such as disk access, CPU time to execute a query and in a distributed or parallel database system.

The Cost of Communication

The number of block transfers from a disk is measured as a actual cost. More &

For more accurate measure we can evaluate.

1. Number of seek operations performed.
2. The number of blocks read.
3. The number of blocks written and then add up these numbers after multiplying them by the average seek time. Average transfer time for reading a block & average transfer time for writing a block.

Operation

The Selection operation search through the data file for the records meeting selection criteria. Following are the ex. of it:

- i) Binary Search (Linear search)
(Ctrl+F)
 - ii) Index searching.
- i) Every record from the file is read & compared to the selection criteria. the execution cost for searching a null key attribute is b_r (block read) where b_r are is the no. of blocks in the file representing relation R. On a key attribute the average cost is $b_r/2$ and for the worst case it is b_r .

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Advantages _____ be

1. A linear search can apply to any file.

Disadvantages _____

1. It is slower.
2. It can be applied to only one file at a time.

Binary Search by using a primary key

In a binary search on equality, perform on a primary key attribute has a worst case cost of $\log(n)/2$. This can be applied more efficiently than the linear search for the log no. of records & equality comparison on a null key attribute will be same except the multiple records that meet the condition, for which we can add no. of blocks containing the records to the box cost.

Complex Selection Operations

1. Conjunction

A Conjunction Selection is a Selection of the form which can be represented as (S_1, S_2, \dots, S_n) Only

2. Disjunction

A disjunction Selection is a Selection of the form which can be

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represented as $\{a_1, v_1, a_2, v_2, \dots, a_m, v_m\}$.

4. Negation

The result of a expression selection operator (Buchi as $\neg \phi(x)$) is set of tuples of x for which the condition ϕ evaluates to false. We can implement a Selection operation by using either a conjunction or disjunction for the simple conditions of the algorithm.

Algorithm.

1) Conjunctive Selection algorithm using one index

We first determine whether an access path is available for the attribute in one of the simple conditions, if one path is available then the Selection algorithm can retrieve the record by satisfying the condition.

2) Conjunction Selection by intersection of the identifiers.

This algorithm requires indices with record pointers on the fields involved in the individual conditions.

This Algorithm scans each index for the pointers to tuples that satisfies an individual condition.

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The intersection of all the retrieved pointers is the set of pointers to the tuples that satisfies the conjunctive condition. This algorithm that uses the pointers to retrieve the actual records, the cost can be calculated by sorting the list of pointers and retrieving the records in the sorted order by the following conditions:

- (i) All pointers to records in a block come together hence all the selected records in the block can be retrieved using single input output I/O operations.

- (ii) Blocks are read in a sorted order to minimises the movement of the disk.

- (iii) Disjunctive Selection by union of identifiers :-

If the access paths are available on all the conditions of a disjunctive selection each index is scanned for the pointer to the tuples that satisfies the individual conditions.

The union of all the retrieved pointers gives the set of pointers that satisfies the disjunctive conditions.

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* Join operations

Like Selection operation the join operation can be implemented in a different ways that are basically 4 types of join algorithms.

(i) Nested loop join :-

This algorithm consists of inner for loop nested within an outer for loop. It uses the following notations:

r : Relation r and s

t_r : tuple (records) in relation r

t_s : tuple (records) in relation s .

hr : Number of records in relation r .

hs : Number of records in relation s .

br : Number of blocks with records in relation r .

bs : Number of blocks with records in relation s .

J1 : Nested-loop Join

for each tuple t_r in r

for each tuple t_s in s

if join condition is true for (t_r, t_s)
add $t_r t_s$ to the result.

end

end

each record in the outer relation is scanned once & each record in the

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- inner relation S is scanned $m * n$ times which results into $m * n$ total scans.
- If only one block of each relation can fit into the memory then the cost will be $m * bs + br$.
- If all the blocks in both the relations can fit into the memory then the cost will be $bs + br$.
- If all the blocks in a relation S can't fit into the memory then the cost will be identical to both relations fitting into the memory i.e. $br + bs$.

(ii) Index Nested-Loop Join

This algorithm is same as nested-loop join except an index file on the inner relation. Join attribute is used to scan the data find on each index look up in the inner loop is essential for the equality selection of details. This cause time the look up is denoted by c . and the worst case for joining R & S relation is $br + m * c$

(iii) Block Nested-Loop Join

for each block B_S of S do begin
 for each block B_R of R do begin
 for each tuple t_R in B_R do begin
 for each tuple t_S in B_S do begin

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test pair(r_i, s_j) to see if they satisfy
 if they do, add to s_j to the result^{join}

end

end

end

end.

In block nested loop join every block of
 the inner relation is paired with every
 block of the inner outer relation. Every
 tuple in one block is paired with
 every tuple in the other block to
 generate all pairs of the tuples. The
 primary diff. in the cost between blo-
 ck nested loop join & basic nested
 loop join is that in the worst case
 each block in the inner relations
 is read only once for each block in the
 outer relation instead of once for
 each tuple in the outer relation. Thus
 in the worst case there will be total
 $b_r \times b_s + b_r$ block access where b_r & b_s
 denotes the no. of blocks in relation r & s .

Thus in the worst case total

$$\text{worst case} \rightarrow 100 * 400 + 100 \\ \rightarrow 40100$$

$$\text{best case} \rightarrow 400 + 100 \\ \rightarrow 500$$

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Sort merge join

pr : = address of first tuple of σ ;

ps : = address of first tuple of s ;

while ($ps \neq \text{null}$ & $pr \neq \text{null}$) do

begin

$ts :=$ tuple to which ps points ;

$S_s := \{ts\}$;

Set ps to point to next tuple of s ;

done := false ;

while (not done and $ps \neq \text{null}$)

do

begin

$ts :=$ tuple to which ps points

if ($ts[\text{join Attrs}] = ts[\text{join Attrs}]$)

then begin

$S_s := S_s \cup \{ts\}$;

Set ps to point to next tuple of s ;

end

else

done := true ;

end

$tr :=$ tuple to which pr points ;

while ($pr \neq \text{null}$ & $tr[\text{join Attrs}] < ts[\text{join Attrs}]$) do

begin

Set pr to point to next tuple of σ ;

$tr :=$ tuple to which pr points ;

end

while ($pr \neq \text{null}$ & $tr[\text{join Attrs}] = ts[\text{join Attrs}]$)

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```
do  
begin  
    for each ts in S do  
        begin  
            add ts and to to result;  
        end  
    Set p to point to r.g.  
    t = tuple to which p points;  
    end  
end
```

This algorithm can be used to perform natural join & equijoin if requires that each relation R & S be shorlisted by the common attributes between them i.e. (R ∩ S) It is notable to point out that each record in R & S is scanned only once by producing the best & the worst case of births. A sort merge join operations or algorithms are used when the data files are in the unshorlisted order but had exist secondary indices for the two relations!

Hash join

Like the sort merge join the hash join algorithm can be used to perform natural join & equijoin. The hash join utilizes to hash table file structure to partition each relations

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record into the sets containing identical hash values on the join attribute. Each relation is scanned & its corresponding hash table on the join attribute values is built.

Collision may occur which results in some of the partition containing diff. sets of records with matching partition in the hash table or the attributes value.

After the two hash table are built, hash index of the smaller relation records is built & a nested loop join is performed against the corresponding records in the outer relation.

The hash join algorithm works only if the required amount of the memory is available to hold the hash index & the no. of records in any partition of built relation, if not then the process is known as recursive partitioning.

The Cost for computing the hash join without recursive portion is $3(b_1 + b_2) + 4n_h$ that n_h is the member of partition in the hash table & with recursive it is (M) .

$M = \text{no. of memory block is used}$.

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```

for each tuple ts in S do begin
    i := h(ts [joinAttrs]);
    Hsi := Hsi U {ts};
end

for each tuple tr in R do begin
    i := h(tr [joinAttrs]);
    Hri = Hri U {tr};
}

for i = 0 to m do begin
    read Hsi and build an in-memory hash
    index
    for each tuple tr in Hri do begin
        do begin
            probe hash index on Hsi
            for each matching tuple ts
                in Hsi do begin
                    add tr and ts to the result
                end
            end
        end
    end
}
    
```

Sorting

g	24	d	7	a	19	c	33	b	14	a	14
a	19	a	14	g	24	g	24	a	14	b	14
d	31			b	14			d	31		
c	33			c	33	a	14	p	16		
b	14			e	16	d	7	g	24		
e	16			d	21	d	21	m	3		
r	16			m	3	m	3	p	2		
d	21			r	16	r	16	r	16		
m	3			a	19						
p	2			d	7						
				p	2						

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Sorting in dbms is important for the two reasons

- i) Output can be displayed in a sorted order.
- ii) Several relational operations can be implemented efficiently if input relations are first sorted.

The external-merge sort algorithm is explained as above let M denotes the memory size.

- i) Create the sorted runs
 - Let i be 0 initially, repeat the procedure till the end of the relation.
 - a) Read m blocks of relation into the memory.
 - b) Sort the m memory blocks.
 - c) Write the sorted data to run R_i , increment the value of i . Let the final value of i be N .
 - ii) Merge the runs
 - We assume that N is less than M ($N < M$)
 - a) Use m blocks of memory to buffer input runs and one block to buffer the output runs.
 - b) Repeat
 1. Select the first record in the sorted order among all the buffer pages.
 2. Write the record to the output buffer.
 3. Delete the record from its input buffer page.

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c) Perform the process until all input buffer pages are empty.

iii) If $i > m$ several merge passes are required.

a) In each pass continuous loops of $M-1$ runs are merged.

b) A pass reduces the no. of runs by a factor of $M-1$ & create runs longer by the same factor.

c) Time: Repeated passes are performed till all runs have been merged into one.

- The total number of disc access is

$$b \times (2 \lceil \log_{M-1}(b/M) \rceil + 1)$$

Evaluation of expression

One way to evaluate the expression is simply to evaluate an expression at a time in an appropriate manner.

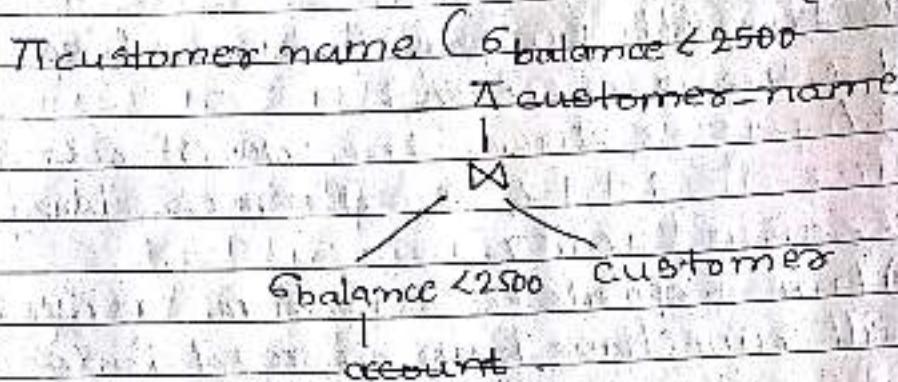
The result of each evaluation is materialized in a temporary relation for the subsequent use.

The disadvantage of this approach is that it is needed to construct the temporary relation which must be returned to the disk as alternative approach is to evaluate several operations one by one in a pipeline where the result of one operation is passed to the next operation without the need to store a

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temporary relation,

Materialization



The pictorial representation of given query is shown here.

If we apply the materialization approach we start from the lowest level of the operation in the given expression. We can use the temporary files all the relation to execute the operation at the next level up in the database. In our example the input to the join are the customer relation and the temporary relation created by the selection on account. This join can now be evaluated by creating another temporary relation.

The cost of evaluating an expression is the addition of all the operation with their cost as well as the cost of writing intermediate results to the disk.

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Pipelining

We can improve query evaluation efficiency by reducing the number of temporary files that are produced. We can achieve this reduction by combining several relational expression into the pipeline of operations in which the result of one operation is passed along to the next operation in the pipeline. This type of evaluation is called as pipeline evaluation.

For ex: consider the expression
 $(\pi_{A_1, A_2}(\tau(x^*)))$

when the join operation generate its result it passes that tuple immediately to the project operation for processing by combining the join & the project operation we can avoid to create the intermediate result.

Execution of Pipeline

- To execute a pipeline
 - i) Demand driven
 - ii) Procedure driven
- i) → In demand driven pipeline the system makes the repeated request for the tuples from the operations at the top of the pipeline.
- ii) → In procedure driven pipeline operation don't wait for the request to produce the tuple but instead generate the

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- tuples equally.
- Each operation at the bottom of a pipeline continuously generates the output triplets & put them into the output buffer.

Data Security

In Managing the Computer & the cyber/network security programs has become a difficult & one of the challenging jobs. The information security manager must establish and maintain a security program which ensures the three requirements.

i) Confidentiality

ii) Integrity

iii) Availability of the information resources of the Company, hence, it is necessary to provide the authenticity as well as the authority to the user.

There are different types of threats that can affect the confidentiality.

Confidentiality: It is the ~~disclosed~~ protection of information in the system so that the unauthorized person can't access the message.

Confidentiality must be well defined which can be used for a single

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Computer.

A crucial/critical aspects of the confidentiality is user identification and authentication. Positive identification of each system user is essential to ensure the effectiveness of the policies that specifies who is allowed to access which data item.

Database Security

Database security is concerned with the privacy of data. Privacy of the database protecting the database from unauthorized access by the users and software applications that are generally three categories of security related problem in database system.

i) The improper release of information from reading the data that was intentionally or accidentally access by unauthorized user.

ii) The improper modification of data

iii) Denial of service attack / Dos attack

This threat has been demonstrated to a significant degree with the flooding attacks against network service provider

- Database provide many layers and the types of information security that is specified in the data dictionary which includes 1st access control.

2. Auditing

3. Authentication

4. Encryption

5. Integrity Controls

1. An access control system is a system which enables an authority to control the access to the areas and resources in a given computer base information system.

Ex: A lock on a car door

A Pin in an atm system

A Password in a person computer

Access Control System provides essential services of identification & authentication, authorization & accountability.

Types of Access Control techniques

i) Discretionary Access Control (DAC)

ii) Mandatory Access Control (MAC)

i) It is a means of restricting access to objects based on the identity of the subject & the groups to which they belong. The controls are discretionary which means that a subject with the certain access permission is capable of passing on transferring the permission passing that to any other.

There are two important concept in DAC mechanism

a) File and Data Ownership

b) Every object in the system has an

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Owner is most of the directory access control system each object initial owner is the subject that called cause it to be created. The access policy for an object is determined by its owner.

b) Access Rights and Permission
→ These are the controls that owner can assign to the other subjects for the specific resources.

ii) → MAC is the access policy determine by the system but not by owner. MAC is used in multilevel systems that process highly sensitive data such as military information & classified government work. This multilevel system is a single computer system that handles multiple classification levels between the subjects & the objects. The two important terms which are related to MAC are:

- a) Sensitivity labels
- b) Data Import & export

- a) → All the objects & Subject in a MAC base system must have the labels assigned to them.
- b) → Controlling the import of information from the other system & export to the other system is a critical function of MAC based system.

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Encryption: In Cryptograph encryption, is a process of transferring the information called as plain text using an algorithm to make it unreadable to anyone except those possessing or possessing special knowledge by using a key. The result of this process is the encrypted information called as cypher text.

Decryption: The reverse process of encryption is known as Decryption.

Symmetric Encryption

- It uses a single key to encrypt and decrypt the message.

Asymmetric Encryption

- It is also known as public key encryption which uses two different keys that is a public key to encrypt the message & a private key to decrypt the message.