■ Lesson 5 Worksheet: Naming What Matters

Student Name:
Date:
Part 1: Fill Out the Form
Think of this form like the computer's memory. Each field is a place where the computer stores information. Fill it out with your real or made-up information.
Variable Name Description Your Value
`name` Your first name

| `age` | Your age in years | _____ |

| `school` | The name of your school | _____ |

| `favorite_color` | Your favorite color | _____ |

| `has_pet` | Do you have a pet? (Yes/No) | _____ |

Part 2: Ask the Computer

If you typed each line above into the computer, what would happen if you then typed the word `name` and hit enter?

What would the computer "say" back to you?
Answer:
Do the same for two more variables:
- If you typed `age` →
- If you typed `favorite_color` →
Part 2: The Envelope Come
Part 3: The Envelope Game
Imagine each of your variables is written on the outside of an envelope. Inside is a slip of paper with the value. You can take it out or replace it at any time.
1. What would happen if you changed the value of `age` from 12 to 13?
- **What should the new envelope say inside?**
2. Let's pretend your favorite color changes:
- **Old value:**
- **New value:**
Write the new line of code to update the color:
```python
favorite_color = ""

## ## Part 4: Reflection

Why do you think we give our variables **names** instead of just calling them "box1", "box2", etc.?
If someone else had to read your variable values, how would naming them help?
## (Optional) Your "Git Commit" Prompt
At the beginning of this lesson, you may not have known what a variable was.
**Now:**
- What do you know that you didn't know before?
- What value did this lesson store in your brain?
■ **Write your memory snapshot below (like a message to your future self):**

Today I learned...

...