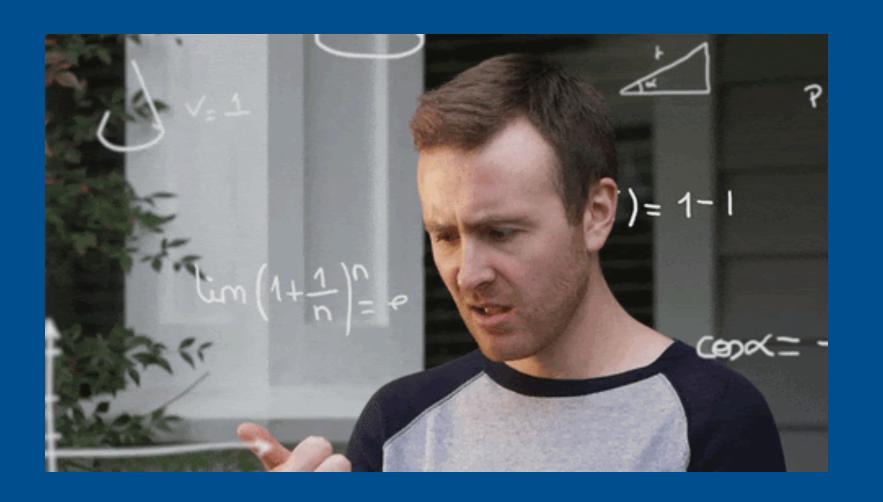


How can a designer begin contributing to open-source?







The GitHub issue tab is the best place to start out.

