

Sprint 6 Retrospective

What didn't go well:

- Didn't properly plan days off during sprint planning
- Delayed addressing relevant team members when blocked
 - Report to scrum master as soon as possible
- Did not manage time evenly across entire sprint
 - Lots of days with no work and others with lots of work

Action Items:

- @Team In the task description for the review, explicitly state to comment and suggest when applicable, and ping the story owner after finishing your review
- @Team Ping the story owners to find a time to review/support the story
- @Team Be more conservative with sprint planning capacity

	Action item from last retrospective
	Action item N/A in this sprint

What went well:

- Conducted reviews properly and had good response time from the team
- Gave conservative hours when sprint planning
- Gave days off
 - No work done for anyone the first two days but was planned accordingly
- Learned a completely new diagraming language

What didn't go well:

- Work wasn't as polished as expected
- Felt burnt out

Action Items:

- @Team Take a day off as a mini break for burnout
- @Team Clone GitHub repository to local machine