Name	% dedicated to Sprint	Days off	Capacity Calculation (Ideal Hours)	Allocated (from Plan Sheet)	Uncommitted hours		Delta Variables	Delta Variable Values
Bryan Tran	70	5	31.5	23	-3.725		Hours per day	5
Kevin Dinh	90	5	40.5	35	-8.075		Sprint length (in days)	14
Darius Koroni	90	5	40.5	40	-13.075		Focus Factor	0.85
Tien Nguyen	90	5	40.5	30	-3.075			
Garrett Tsumaki	90	5	40.5	34.5	-7.575		Sprint Planning	2
Jett Sonoda	80	5	36	30	-6.9		Sprint Retrospective	1
Total Capacity in Sprint		**30**	**229.5**	**192.5**	**-42.425**		Daily Stand-Up (Total for sprint)	3.5
							Backlog Grooming	1

Note: negative hours/work will be carried over into next sprint

Sum Hours	**7.5**

Story Name	Story Description	Story Acceptance Criteria	Story Effort (hours)	Story Owner	Subtask Name	Subtask Description	Subtask Effort (hours)	Assignee F.N.
Account Recovery Backend Implementation	As a developer, I want to implement the backend of this feature using the design document created to progress this feature.	Entire backend is implemented based on design document	15	Jett				
					Implement Backend	Using the Design Document, implement the entire backend.	8	Jett
					Test Cases	Ensure all test cases pass	7	Jett
					Sum Hours		15	
						Reason: Actual hours matches original story point		
Usage Analysis Dashboard Backend Implementation	As a developer, I want to implement the backend of this feature using the design document created to progress this feature.	Entire backend is implemented based on design document	15	Bryan				
					Implement Backend	Using the Design Document, implement the entire backend.	8	Bryan
					Test Cases	Ensure all test cases pass	7	Bryan
					Sum Hours		15	
						Reason: Actual hours matches original story point		
Account Deletion Backend Implementation	As a developer, I want to implement the backend of this feature using the design document created to progress this feature.	Entire backend is implemented based on design document	15	Darius				
					Implement Backend	Using the Design Document, implement the entire backend.	8	Darius
					Test Cases	Ensure all test cases pass	7	Darius
					Sum Hours		15	
						Reason: Actual hours matches original story point		
Logout Backend Implementation	As a developer, I want to implement the backend of this feature using the design document created to progress this feature.	Entire backend is implemented based on design document	15	Tien				
					Implement Backend	Using the Design Document, implement the entire backend.	8	Tien
					Test Cases	Ensure all test cases pass	7	Tien
					Sum Hours		15	
						Reason: Actual hours matches original story point		
User Management Backend Implementation	As a developer, I want to implement the backend of this feature using the design document created to progress this feature.	Entire backend is implemented based on design document	15	Garrett				
					Implement Backend	Using the Design Document, implement the entire backend.	8	Garrett
					Test Cases	Ensure all test cases pass	7	Garrett
					Sum Hours		15	
						Reason: Actual hours matches original story point		

Notification System Backend Implementation	As a developer, I want to implement the backend of this feature using the design document created to progress this feature.	Entire backend is implemented based on design document		20 Kevin				
					Implement Backend	Using the Design Document, implement the entire backend.	10 Kevin	
					Test Cases	Ensure all test cases pass	10 Kevin	
						Sum Hours	20	
						Reason: Actual hours matches original story point		
Account Recovery Frontend Implementation	As a developer, I want to implement the frontend of this feature using the design document created to progress this feature.	Entire frontend is implemented based on design document		15 Jett				
					Implement Frontend	Using the Design Document, implement the entire frontend.	15 Jett	
						Sum Hours	15	
						Reason: Actual hours matches original story point		
Usage Analysis Dashboard Frontend Implementation	As a developer, I want to implement the frontend of this feature using the design document created to progress this feature.	Entire frontend is implemented based on design document		5 Bryan				
					Implement Frontend	Using the Design Document, implement the entire frontend.	5 Bryan	
						Sum Hours	5	
						Reason: Actual hours matches original story point		
Account Deletion Frontend Implementation	As a developer, I want to implement the frontend of this feature using the design document created to progress this feature.	Entire frontend is implemented based on design document		15 Darius				
					Implement Frontend	Using the Design Document, implement the entire frontend.	15 Darius	
						Sum Hours	15	
						Reason: Actual hours matches original story point		
Logout Frontend Implementation	As a developer, I want to implement the frontend of this feature using the design document created to progress this feature.	Entire frontend is implemented based on design document		15 Tien				
					Implement Frontend	Using the Design Document, implement the entire frontend.	15 Tien	
						Sum Hours	15	
						Reason: Actual hours matches original story point		

User Management Frontend Implementation	As a developer, I want to implement the frontend of this feature using the design document created to progress this feature.	Entire frontend is implemented based on design document		15	Garrett				
						Implement Frontend	Using the Design Document, implement the entire frontend.	15	Garrett
						Sum Hours		15	
						Reason: Actual hours matches original story point			
CARRY OVER									
User Management Low-Level Design	As a developer, I want to ensure that the design of the User Management feature is of quality and use in order to provide an easier time towards implementation.	Design Document is updated with the following: - Low-Level Success Case Diagram(s) created - Low-Level Failure Case Diagram(s) created		10	Garrett				
						Develop successful case diagram(s)	Based on the high-level design, develop successful use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	1	Garrett
						Develop failure case diagram(s)	Based on the high-level design, develop failure use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	3.5	Garrett
						Sum Hours		4.5	
CARRY OVER									
Notification System High-Level Design	As a developer, I want to ensure that the initial design of the Notification System feature is of quality in order to have an easier time when developing the low-level design.	Design Document is created with the following: - Requirements established - High-Level Diagram(s) created		5	Kevin				
						Confirm Requirements	Read requirements for the given feature from the approved BRD. Ensure understanding of what to do by confirming with team members and Client before developing design.	1	Kevin
						Develop high-level diagram(s)	Based on the requirements, develop a high-level diagram that outlines major components of the feature that will be expanded upon in the low-level design.	4	Kevin
						Sum Hours		5	
CARRY OVER									
Notification System Low-Level Design	As a developer, I want to ensure that the design of the Notification System feature is of quality and use in order to provide an easier time towards implementation.	Design Document is updated with the following: - Low-Level Success Case Diagram(s) created - Low-Level Failure Case Diagram(s) created		10	Kevin				
						Develop successful case diagram(s)	Based on the high-level design, develop successful use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	3	Kevin
						Develop failure case diagram(s)	Based on the high-level design, develop failure use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	7	Kevin

							Sum Hours		10	
					CARRY OVER					
Usage Analysis Dashboard Low-Level Design	As a developer, I want to ensure that the design of the Usage Analysis Dashboard feature is of quality and use in order to provide an easier time towards implementation.	Design Document is updated with the following: - Low-Level Success Case Diagram(s) created - Low-Level Failure Case Diagram(s) created		10	Bryan					
						Develop successful case diagram(s)	Based on the high-level design, develop successful use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.		1	Bryan
						Develop failure case diagram(s)	Based on the high-level design, develop failure use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.		2	Bryan
							Sum Hours		3	
					CARRY OVER					
Account Deletion Low-Level Design	As a developer, I want to ensure that the design of the Account Deletion feature is of quality and use in order to provide an easier time towards implementation.	Design Document is updated with the following: - Low-Level Success Case Diagram(s) created - Low-Level Failure Case Diagram(s) created		10	Darius					
						Develop successful case diagram(s)	Based on the high-level design, develop successful use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.		3	Darius
						Develop failure case diagram(s)	Based on the high-level design, develop failure use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.		7	Darius
							Sum Hours		10	