

Sprint 15 Retrospective

What went well:

- Continue to create questions to ask others
- More accurate story pointing for most features
- Questions were written in #meetings for when we needed to ask others about specifics

What went wrong:

- @ Jett - Personal problems resulted in no work done for a whole sprint
 - Solved by the end of the sprint!!
- @ Garrett - Other priorities resulted in less work being done than planned
- @ Kevin - Had to restart the HLD, resulted in no progress in productive hours left
 - HLD
 - Original Story Pointing: 5 hours
 - Real Time it Took: 43 hours
- Did not even finish half of the work that was planned
- Changing old code base for best practices took up a lot of time that wasn't planned for

What to work on:

- @ Kevin - Work together with Darius, Bryan, or Garrett twice a week to receive feedback of the direction of the feature progression
- @ Darius - Confirm method signatures with story owners 2 days prior to when an answer is needed to not rush them (give time to think)