

Name	% dedicated to Sprint	Days off	Capacity Calculation (Ideal Hours)	Allocated (from Plan Sheet)	Uncommitted hours	Delta Variables	Delta Variable Values
Bryan Tran	100	7	35	26	-3.75	Hours per day	5
Kevin Dinh	100	7	35	64	-41.75	Sprint length (in days)	14
Darius Koroni	100	7	35	67	-44.75	Focus Factor	0.85
Tien Nguyen	85	7	29.75	38	-20.2125		
Garrett Tsumaki	100	7	35	59	-36.75	Sprint Planning	2
Jett Sonoda	90	7	31.5	56	-36.725	Sprint Retrospective	1
Total Capacity in Sprint		42	201.25	310	-183.9375	Daily Stand-Up (Total for sprint)	3.5
						Backlog Grooming	1
						Sum Hours	7.5

Note: negative hours represents overworking hours, expected carry over into next sprint

Story Name	Story Description	Story Acceptance Criteria	Story Effort (hours)	Story Owner	Subtask Name	Subtask Description	Subtask Effort (hours)	Assignee F.N.
Account System Low-Level Design	As a developer, I want to ensure that the design of the Account System feature is of quality and use in order to provide an easier time towards implementation.	Design Document is updated with the following: - Low-Level Success Case Diagram(s) created - Low-Level Failure Case Diagram(s) created	21	Kevin				
					Develop successful case diagram(s)	Based on the high-level design, develop successful use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	8	Kevin
					Develop failure case diagram(s)	Based on the high-level design, develop failure use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	16	Kevin
						Sum Hours	24	
						Reason: Actual hours matches original story point		
						Nobody opposed task effort pointing.		
Listing Profile System Backend Implementation		Entire backend is implemented based on design document	21	Jett				
					Implement Backend	Using the Design Document, implement the entire backend.	16	Jett
					Test Cases	Ensure all test cases pass	8	Jett
						Sum Hours	24	
						Reason: Actual hours matches original story point		
						Nobody opposed task effort pointing.		
Collaborative System Backend Implementation	As a developer, I want to implement the backend of this feature using the design document created to progress this feature.	Entire backend is implemented based on design document	21	Darius				
					Implement Backend	Using the Design Document, implement the entire backend.	16	Darius
					Test Cases	Ensure all test cases pass	8	Darius
						Sum Hours	24	
						Reason: Actual hours matches original story point		
						Nobody opposed task effort pointing.		
Account System Backend Implementation	As a developer, I want to implement the backend of this feature using the design document created to progress this feature.	Entire backend is implemented based on design document	21	Kevin				
					Implement Backend	Using the Design Document, implement the entire backend.	16	Kevin
					Test Cases	Ensure all test cases pass	8	Kevin
						Sum Hours	24	
						Reason: Actual hours matches original story point		
						Nobody opposed task effort pointing.		

Scheduling System Backend Implementation	As a developer, I want to implement the backend of this feature using the design document created to progress this feature.	Entire backend is implemented based on design document	34	Tien				
					Implement Backend	Using the Design Document, implement the entire backend.	16	Tien
					Test Cases	Ensure all test cases pass	16	Tien
						Sum Hours	32	
						Reason: Actual hours matches original story point		
						Nobody opposed task effort pointing.		
Discovery System Backend Implementation	As a developer, I want to implement the backend of this feature using the design document created to progress this feature.	Entire backend is implemented based on design document	13	Bryan				
					Implement Backend	Using the Design Document, implement the entire backend.	8	Bryan
					Test Cases	Ensure all test cases pass	8	Bryan
						Sum Hours	16	
						Reason: Actual hours matches original story point		
						Nobody opposed task effort pointing.		
Project Showcase System Backend Implementation	As a developer, I want to implement the backend of this feature using the design document created to progress this feature.	Entire backend is implemented based on design document	13	Garrett				
					Implement Backend	Using the Design Document, implement the entire backend.	8	Garrett
					Test Cases	Ensure all test cases pass	8	Garrett
						Sum Hours	16	
						Reason: Actual hours matches original story point		
						Nobody opposed task effort pointing.		
CARRY OVER								
Collaborative System High-Level Design	As a developer, I want to ensure that the initial design of the Collaborative System feature is of quality in order to have an easier time when developing the low-level design.	Design Document is created with the following: - Requirements established - High-Level Diagram(s) created	5	Darius				
					Develop high-level diagram(s)	Based on the requirements, develop a high-level diagram that outlines major components of the feature that will be expanded upon in the low-level design. Including relational tables.	7	Darius
					Research	Research file storage, etc.	4	Darius
						Sum Hours	11	
CARRY OVER								
Project Showcase System High-Level Design	As a developer, I want to ensure that the initial design of the Project Showcase feature is of quality in order to have an easier time when developing the low-level design.	Design Document is created with the following: - Requirements established - High-Level Diagram(s) created	8	Garrett				

					Confirm Requirements	Read requirements for the given feature from the approved BRD. Ensure understanding of what to do by confirming with team members and Client before developing design.	2	Garrett
					Develop high-level diagram(s)	Based on the requirements, develop a high-level diagram that outlines major components of the feature that will be expanded upon in the low-level design. Including relational tables.	4	Garrett
						Sum Hours	14	
CARRY OVER								
Account System High-Level Design	As a developer, I want to ensure that the initial design of the Account System feature is of quality in order to have an easier time when developing the low-level design.	Design Document is created with the following: - Requirements established - High-Level Diagram(s) created	13	Kevin				
					Develop high-level diagram(s)	Based on the requirements, develop a high-level diagram that outlines major components of the feature that will be expanded upon in the low-level design. Including relational tables.	16	Kevin
						Sum Hours	16	
CARRY OVER								
Listing Profile Low-Level Design	As a developer, I want to ensure that the design of the Listing Profile feature is of quality and use in order to provide an easier time towards implementation.	Design Document is updated with the following: - Low-Level Success Case Diagram(s) created - Low-Level Failure Case Diagram(s) created	34	Jett				
					Develop successful case diagram(s)	Based on the high-level design, develop successful use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	16	Jett
					Develop failure case diagram(s)	Based on the high-level design, develop failure use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	16	Jett
						Sum Hours	32	
CARRY OVER								
Discovery System Low-Level Design	As a developer, I want to ensure that the design of the Discovery System feature is of quality and use in order to provide an easier time towards implementation.	Design Document is updated with the following: - Low-Level Success Case Diagram(s) created - Low-Level Failure Case Diagram(s) created	21	Bryan				
					Develop successful case diagram(s)	Based on the high-level design, develop successful use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	5	Bryan
					Develop failure case diagram(s)	Based on the high-level design, develop failure use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	5	Bryan
						Sum Hours	16	
CARRY OVER								

Collaborative System Low-Level Design	As a developer, I want to ensure that the design of the Collaborative System feature is of quality and use in order to provide an easier time towards implementation.	Design Document is updated with the following: - Low-Level Success Case Diagram(s) created - Low-Level Failure Case Diagram(s) created	21	Darius				
					Develop successful case diagram(s)	Based on the high-level design, develop successful use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	16	Darius
					Develop failure case diagram(s)	Based on the high-level design, develop failure use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	16	Darius
						Sum Hours	32	
CARRY OVER								
Scheduling System Low-Level Design	As a developer, I want to ensure that the design of the Scheduling System feature is of quality and use in order to provide an easier time towards implementation.	Design Document is updated with the following: - Low-Level Success Case Diagram(s) created - Low-Level Failure Case Diagram(s) created	21	Tien				
					Develop successful case diagram(s)	Based on the high-level design, develop successful use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	3	Tien
					Develop failure case diagram(s)	Based on the high-level design, develop failure use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	3	Tien
						Sum Hours	6	
CARRY OVER								
Project Showcase System Low-Level Design	As a developer, I want to ensure that the design of the Project Showcase feature is of quality and use in order to provide an easier time towards implementation.	Design Document is updated with the following: - Low-Level Success Case Diagram(s) created - Low-Level Failure Case Diagram(s) created	34	Garrett				
					Develop successful case diagram(s)	Based on the high-level design, develop successful use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	16	Garrett
					Develop failure case diagram(s)	Based on the high-level design, develop failure use case low-level diagram(s) with method signatures, data types, and any other information that will be of use during implementation.	16	Garrett
						Sum Hours	32	
CARRY OVER								
User Management Frontend Implementation	As a developer, I want to implement the frontend of this feature using the design document created to progress this feature.	Entire frontend is implemented based on design document	15	Garrett				
					Implement Frontend	Using the Design Document, implement the entire frontend.	5	Garrett
						Sum Hours	5	