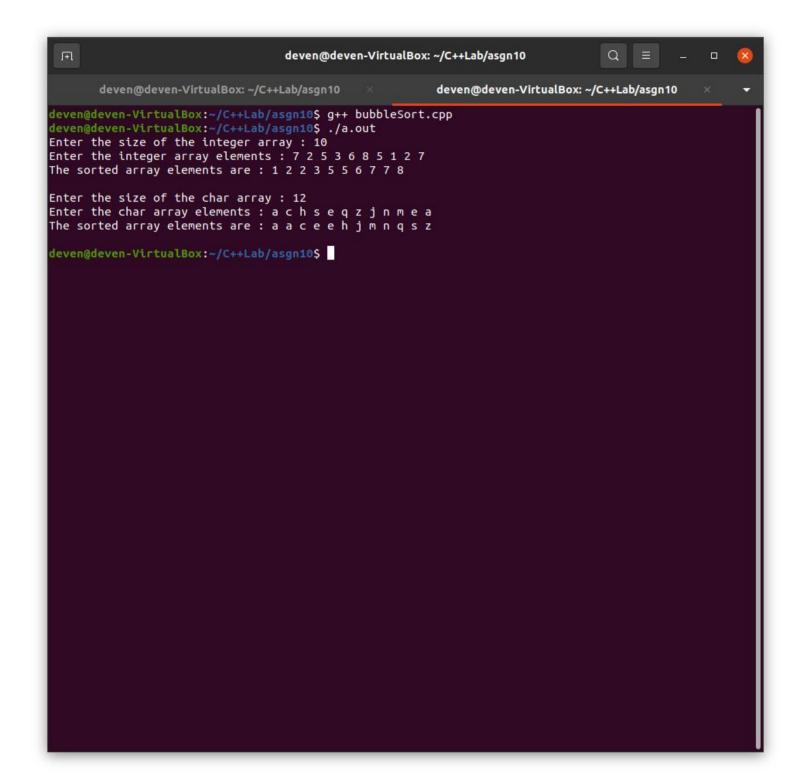
```
array.cpp
~/C++Lab/asgn10
 Open ▼ 1
 1 #include <iostream>
 2 using namespace std;
 4 template <class T>
5 class Array
      private:
          T *ele:
          int size:
          T min:
          T max:
      public:
          Array()
               cout << "Enter the size of the array : " ;</pre>
               cin >> size;
              ele = new T[size];
          Array(int s) : size(s) { ele = new T[size]; }
          ~Array(){ delete[] ele; }
          void getData();
          Array operator+(Array&);
          void calMinMax();
          void display();
25 };
27 template <class T>
28 void Array<T>::getData()
29 €
      cout << "Enter the array elements : ";</pre>
      for(int i = 0; i < size; ++i)</pre>
          cin >> ele[i];
33 7
35 template <class T>
36 Array<T> Array<T>::operator+(Array<T> &a2)//**** & is imp*****
      if(size != a2.size)
          cout << "Array sizes are not equal" << endl;</pre>
          exit(0);
      Array<T> a3(size);
      for(int i = 0; i < size; ++i)</pre>
          a3.ele[i] = ele[i] + a2.ele[i];
      return a3;
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array.cpp
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47
49 template <class T>
50 void Array<T>::calMinMax()
      min = ele[0];
      max = ele[0];
      for(int i = 1; i < size; ++i)</pre>
           if(ele[i] > max)
               max = ele[i];
           if(ele[i] < min)</pre>
               min = ele[i];
      }
61 }
63 template <class T>
64 void Array<T>::display()
      cout << "The array elements are : ";</pre>
       for(int i = 0; i < size; ++i)</pre>
           cout << ele[i] << " ":
      cout << endl << "The maximum element of the array is : " << max << endl;</pre>
      cout << "The minimum element of the array is : " << min << endl << endl;</pre>
71 }
73 int main()
74 {
      cout << "Integer : " << endl;</pre>
      cout << "Array 1 : " << endl;
      Array<int> a1;
      a1.getData();
      a1.calMinMax();
      a1.display();
      cout << "Array 2 : " << endl;</pre>
      Array<int> a2;
      a2.getData();
      a2.calMinMax();
      a2.display();
      Array<int> a3 = a1 + a2;
      cout << "Array 1 + Array 2 = " << endl;</pre>
      a3.calMinMax();
      a3.display();
      cout << "Float : " << endl;</pre>
      Array<float> f1;
       cout << "Array 1 : " << endl;</pre>
       f1.getData();
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```

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array.cpp
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                                              ~/C++Lab/asgn10
      }
63 template <class T>
64 void Array<T>::display()
65 {
      cout << "The array elements are : ";</pre>
      for(int i = 0; i < size; ++i)</pre>
          cout << ele[i] << " ";
      cout << endl << "The maximum element of the array is : " << max << endl;</pre>
      cout << "The minimum element of the array is: " << min << endl << endl:
71 1
73 int main()
74
      cout << "Integer : " << endl;</pre>
      cout << "Array 1 : " << endl;
      Array<int> a1;
     a1.getData();
     a1.calMinMax();
     a1.display();
     cout << "Array 2 : " << endl;</pre>
     Array<int> a2;
      a2.getData():
      a2.calMinMax():
     a2.display();
      Array<int> a3 = a1 + a2;
      cout << "Array 1 + Array 2 = " << endl;</pre>
     a3.calMinMax();
      a3.display();
     cout << "Float : " << endl;</pre>
     Array<float> f1;
      cout << "Array 1 : " << endl;</pre>
      f1.getData():
     f1.calMinMax():
      f1.display();
      Arrav<float> f2:
     cout << "Array 2 : " << endl;</pre>
     f2.getData();
      f2.calMinMax();
     f2.display();
     Array < float > f3 = f1 + f2;
      cout << "Array 1 + Array 2 = " << endl;</pre>
      f3.calMinMax();
      f3.display();
      return 0;
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```

```
bubbleSort.cpp
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 #include <iostream>
 using namespace std;
4 template <class T>
5 inline void Swap(T &x, T &y)
     T temp = x;
     x = y;
     y = temp;
 template <class T>
3 void bubbleSort(T arr[], int size)
     for(int i = 0; i < size-1; ++i)</pre>
         for(int j = 0; j < size-i-1; ++j)</pre>
              if(arr[j] > arr[j+1])
                  Swap<T>(arr[j], arr[j+1]);//Swap *****capital S in Swap, coz swap already exists
template <class T>
void printArray(T arr[], int size)
3 {
     cout << "The sorted array elements are : " ;</pre>
     for(int i = 0; i < size; ++i)</pre>
         cout << arr[i] << " " ;
     cout << endl << endl;</pre>
0 int main()
     cout << "Enter the size of the integer array : " ;</pre>
     cin >> n;
     int a[n];
     cout << "Enter the integer array elements : ";</pre>
     for(int i = 0; i < n; ++i)</pre>
         cin >> a[i];
     bubbleSort<int>(a, n);
     printArray<int>(a, n);
     int n2;
     cout << "Enter the size of the char array : ";</pre>
     cin >> n2;
     char ch[n2];
     cout << "Enter the char array elements : ";</pre>
     for(int i = 0; i < n2; ++i)</pre>
         cin >> ch[i];
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```



```
expression.cpp
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 1 #include <iostream>
 2 #include <cstring>
 3 #include <cctype>
4 #include <cmath>
5 using namespace std;
 7 template <class T>
8 class Stack
      private:
          const int max;
          T node[50];
          int top:
      public:
          Stack(): max(50), top(-1) {}
          int isEmpty() { return (top == -1); }
          T Top() { return ((top == -1) ? -1 : node[top]); }
          void push(T ch);
          T pop();
20 };
22 template <class T>
23 void Stack<T>::push(T ch)
      if(top == max-1)
          cout << "stack full" << endl;</pre>
          exit(0);
      node[++top] = ch;
31 }
33 template <class T>
34 T Stack<T>::pop()
35 {
      if(top == -1)
          cout << "stack empty" << endl;</pre>
          exit(0);
      return node[top--];
42 }
44 class Expression
      private:
          string infix;
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```

```
expression.cpp
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44 class Expression
      private:
          string infix:
          double result:
          int isOperator(char);
          int isRightAssociative(char);
          int getPrecedenceValue(char);
          int hasGreaterPrecedence(char, char);
          int isOpeningBracket(char);
          int isClosingBracket(char);
          double performOperation(char, double, double);
      public:
          void getData();
          string toPostfix();
          double evaluateExpression();
          int getResult();
          void output();
62 };
64 void Expression::getData()
      cout << "Enter an Expression : ";</pre>
      cin >> infix;
70 int Expression::isOperator(char ch)
      switch(ch)
          case '+' : return i;
          case '-' : return 1;
          case '*' : return 1:
          case '/' : return 1;
          case '^' : return 1;
          default : return 0;
81 1
83 int Expression::isRightAssociative(char Operator)
84 €
      return (Operator == '^');
88 int Expression::getPrecedenceValue(char Operator)
      switch(Operator)
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```

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expression.cpp
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88 int Expression::getPrecedenceValue(char Operator)
      switch(Operator)
          case '+' : return 1:
          case '-' : return 1:
          case '*' : return 2;
          case '/' : return 2;
          case '^' : return 3;
          default : return 0;
99 }
101 int Expression::hasGreaterPrecedence(char Operator1, char Operator2)
.02 {
      int precedenceValue1 = getPrecedenceValue(Operator1);
      int precedenceValue2 = getPrecedenceValue(Operator2);
      if(precedenceValue1 == precedenceValue2)
          if(isRightAssociative(Operator1))
               return 0;
          return 1:
      return (precedenceValue1 > precedenceValue2);
114 int Expression::isOpeningBracket(char ch)// can make these functions inline, by using if and //
  condition and operator
      switch(ch)
          case '(' : return 1;
          case '{' : return 1;
          case '[' : return 1;
          default : return 0;
25 int Expression::isClosingBracket(char ch)
      switch(ch)
          case ')' : return 1;
          case '}' : return 1;
          case ']' : return 1;
          default : return 0:
                                                         C++ ▼ Tab Width: 4 ▼
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```

```
expression.cpp
                                                                                              Open
25 int Expression::isClosingBracket(char ch)
      switch(ch)
          case ')' : return 1;
          case '}' : return 1;
          case ']' : return 1;
          default : return 0:
34 }
36 string Expression::toPostfix()
      Stack<char> s;
      string postfix;
      for(size t i = 0; i < infix.size(); ++i)</pre>
          if(isdigit(infix[i]))
              postfix.push back(infix[i]);
          else if(isOperator(infix[i]))
              while(!s.isEmpty() && !isOpeningBracket(infix[i]) && hasGreaterPrecedence(s.Top(),
  infix[i]))
                  postfix.push back(s.pop());
              s.push(infix[i]);
          else if(isOpeningBracket(infix[i]))
              s.push(infix[i]);
          else if(isClosingBracket(infix[i]))
              while(!s.isEmpty() && !isOpeningBracket(s.Top()))
                  postfix.push_back(s.pop());
              s.pop();
      while(!s.isEmpty())
          postfix.push_back(s.pop());
      return postfix;
64 double Expression::performOperation(char Operator, double operand1, double operand2)
      switch(Operator)
          case '+' : return (operand1 + operand2);
          case '-' : return (operand1 - operand2);
          case '*' : return (operand1 * operand2);
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```

```
expression.cpp
                                                                                              Open
64 double Expression::performOperation(char Operator, double operand1, double operand2)
      switch(Operator)
          case '+' : return (operand1 + operand2);
          case '-' : return (operand1 - operand2);
          case '*' : return (operand1 * operand2);
          case '/' : return (operand1 / operand2);
          case '^' : return (pow(operand1, operand2));
          default : return -1;
75 }
77 double Expression::evaluateExpression()
78 €
      string postfix = toPostfix();
      Stack<double> s:
      for(size t i = 0: i < postfix.size(): ++i)</pre>
          if(isdigit(postfix[i]))
              s.push(postfix[i] - '0');//here the input is integers as of now, but then 5/8 might
  happens which is less than 0, so everything else in double and not int, or else the point value
  is not considered
          else
              double operand2 = s.pop();
              double operand1 = s.pop();
              double operand3 = performOperation(postfix[i], operand1, operand2);
              s.push(operand3);
      result = s.pop();
      return result:
97 void Expression::output()
      cout << "The value of the Expression " << infix << " is : " << result << endl;</pre>
02 double getDivisorValue()
      double d:
      cout << "Enter Divisor Value : " << endl:
      try{
     cin >> d;
          if(d == 0)
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```

```
expression.cpp
 Open ▼ +
                                                                                               s.push(postfix[i] - '0');//here the input is integers as of now, but then 5/8 might
  is not considered
          else
              double operand2 = s.pop();
              double operand1 = s.pop();
              double operand3 = performOperation(postfix[i], operand1, operand2);
              s.push(operand3);
          }
      result = s.pop();
      return result;
97 void Expression::output()
      cout << "The value of the Expression " << infix << " is : " << result << endl:</pre>
02 double getDivisorValue()
      double d:
      cout << "Enter Divisor Value : " << endl;</pre>
      try{
          cin >> d;
          if(d == 0)
              throw d;
      catch(double)
          cout << "Division by zero " << endl;</pre>
          d = getDivisorValue();
      return d;
19 int main()
20 1
      Expression exp:
      exp.getData();
      double result = exp.evaluateExpression();
      exp.output();
      double d = getDivisorValue();
      cout << result << " / " << d << " = " << (result / d) << endl;
      return 0:
```

