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singlyLL.c
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                                            ~/DSC_Lab/LabCycle1
1 #include <stdio.h>
 2 #include <stdlib.h>
 4 struct node
 5 {
      int data;
      struct node *next;
8 };
9 typedef struct node Node;
11 Node* newNode(int data)
      Node *n=(Node*)malloc(sizeof(Node));
      n->data=data;
      n->next=NULL;
      return n;
17 }
19 struct list
      Node *head;
      Node *tail:
      int min;
      int max;
25 ]:
26 typedef struct list List;
28 List* newList()
29
      List *l=(List*)malloc(sizeof(List));
      1->head=NULL;
      l->tail=NULL;
      return l;
34 )
36 void insertTail(List *l,int data)
      Node *new node=newNode(data);
      if(l->head==NULL)
          l->head=l->tail=new node;
      else
          l->tail->next=new_node;
          l->tail=new_node;
46 }
48 void insertAtPos(List *1.int data.int pos)
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singlyLL.c
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48 void insertAtPos(List *l,int data,int pos)
      Node *n=l->head,*prev=NULL;
      int i=0:
      tf(pos<=0)
          printf("Position does not exist\n");
          return:
      if(pos==1)
          Node *new_node=newNode(data);//put this here,coz if pos doesnot exist then this node
  will not be created
          new node->next=l->head;
          l->head=new node;
          if(l->tail==NULL)
              l->tail=l->head;
          return:
      while(n!=NULL && i<pos-1)
          prev=n;
          n=n->next;
          i++;
      if(n==NULL)
          printf("Position does not exist\n");
          return;
      Node *new node=newNode(data);
      prev->next=new node;
      new node->next=n;//tail will remain as it is, don't need to alter
80 }
82 void DeleteHead(List *1)
      Node *temp=l->head;
      if(l->head==NULL)
          return;
      else if(l->head==l->tail)
          l->head=l->tail=NULL;
      else
          l->head=l->head->next;
      free(temp);
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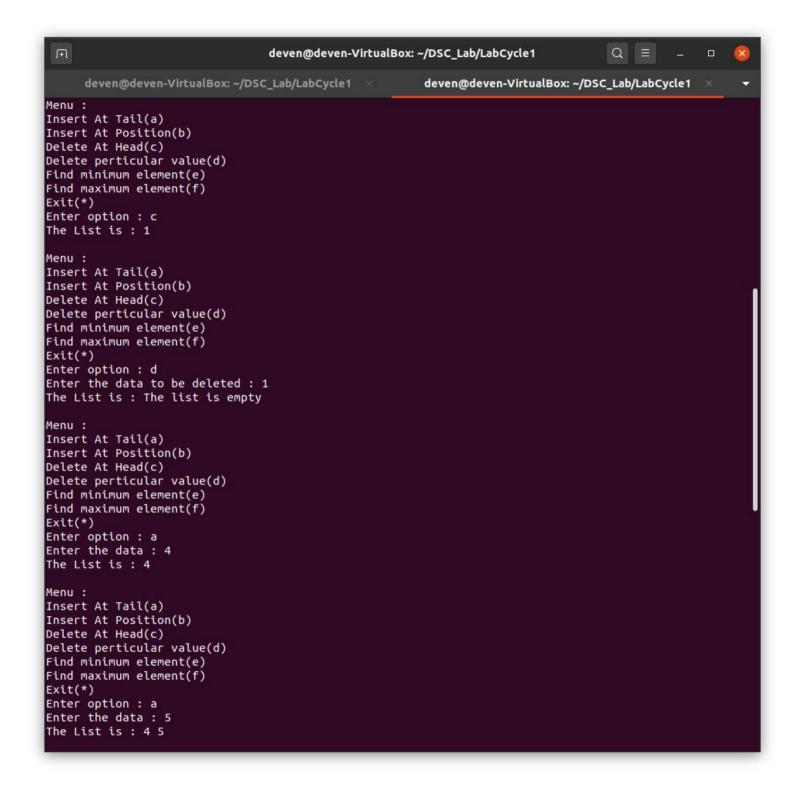
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singlyLL.c
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                                            ~/DSC_Lab/LabCycle1
94 void DeleteValue(List *l,int data)
      Node *n=l->head,*prev=NULL;
      tf(l->head->data==data)
          DeleteHead(1);
          return;
      while(n!=NULL && n->data!=data)
          prev=n;
          n=n->next;
      if(n==NULL)
          printf("Element with value %d does not exist in the list\n",data);
          return:
      Node *temp=n;
      prev->next=n->next;
      if(l->tail==temp)
          l->tail=prev;
      free(temp);
17 ]
119 void findMin(List *l)
      Node *n=l->head;
      tf(l->head==NULL)
          printf("There are no elements in the list\n");
          return;
      int min=n->data;
      n=n->next;
      while(n!=NULL)
          if(n->data<min)
               min=n->data;
          n=n->next;
      l->min=min;
38 void findMax(List *l)
      Node *n=l->head;
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38 void findMax(List *l)
      Node *n=l->head;
      if(l->head==NULL)
          printf("There are no elements in the list\n");
          return:
      int max=n->data:
      n=n->next;
      while(n!=NULL)
          tf(n->data>max)
              max=n->data;
          n=n->next;
      l->max=max;
155 }
57 void PrintList(List *1)
      printf("The List is : ");
      Node *n=l->head;
      if(n==NULL)
          printf("The list is empty");
      while(n!=NULL)
          printf("%d ",n->data);
          n=n->next;
      printf("\n");
[69]
71 void freeList(List *l)
      Node *n=l->head,*temp;
      while(n!=NULL)
          temp=n;
          n=n->next;
          free(temp);
182 int main()
      List *l=newList();
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singlyLL.c
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82 int main()
      List *l=newList();
      char ch:
      printf("Menu :\n");
      printf("Insert At Tail(a)\n");
      printf("Insert At Position(b)\n");
      printf("Delete At Head(c)\n");
      printf("Delete perticular value(d)\n");
      printf("Find minimum element(e)\n");
      printf("Find maximum element(f)\n");
      printf("Exit(*)\n");
      printf("Enter option : ");
      scanf("%c",&ch);
      while(ch!='*')
          if(ch=='a')
              int data;
              printf("Enter the data : ");
              scanf("%d",&data);
              insertTail(l,data);
          else if(ch=='b')
              int data, pos;
              printf("Enter the data and position : ");
              scanf("%d%d",&data,&pos);
              insertAtPos(l,data,pos);
          else if(ch=='c')
              DeleteHead(1);
          else if(ch=='d')
              int data:
              printf("Enter the data to be deleted : ");
              scanf("%d",&data);
              DeleteValue(l,data);
          else if(ch=='e')
              findMin(l);
              printf("The minimum element is %d\n",l->min);
          else if(ch=='f')
              findMax(l);
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             unc uaca,
             printf("Enter the data : ");
             scanf("%d",&data);
             insertTail(l,data);
         else if(ch=='b')
             int data.pos:
             printf("Enter the data and position : ");
             scanf("%d%d",&data,&pos);
             insertAtPos(l,data,pos);
         else if(ch=='c')
             DeleteHead(1):
         else if(ch=='d')
             int data:
             printf("Enter the data to be deleted : ");
             scanf("%d",&data);
             DeleteValue(l,data);
         else if(ch=='e')
             findMin(l);
             printf("The minimum element is %d\n",l->min);
         else if(ch=='f')
             findMax(l);
             printf("The maximum element is %d\n",l->max);
         PrintList(1);
         printf("\n");
         printf("Menu :\n");
         printf("Insert At Tail(a)\n");
         printf("Insert At Position(b)\n");
         printf("Delete At Head(c)\n");
         printf("Delete perticular value(d)\n");
         printf("Find minimum element(e)\n");
         printf("Find maximum element(f)\n");
         printf("Exit(*)\n");
         printf("Enter option : ");
         scanf(" %c",&ch);
     freeList(l);
     free(l);
     return 0;
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deven@deven-VirtualBox: ~/DSC Lab/LabCycle1
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                                                       deven@deven-VirtualBox: ~/DSC Lab/LabCycle1 ×
deven@deven-VirtualBox:~/DSC_Lab/LabCycle1$ ./a.out
Menu :
Insert At Tail(a)
Insert At Position(b)
Delete At Head(c)
Delete perticular value(d)
Find minimum element(e)
Find maximum element(f)
Exit(*)
Enter option : a
Enter the data : 1
The List is: 1
Menu :
Insert At Tail(a)
Insert At Position(b)
Delete At Head(c)
Delete perticular value(d)
Find minimum element(e)
Find maximum element(f)
Exit(*)
Enter option : b
Enter the data and position : 2 1
The List is : 2 1
Menu :
Insert At Tail(a)
Insert At Position(b)
Delete At Head(c)
Delete perticular value(d)
Find minimum element(e)
Find maximum element(f)
Exit(*)
Enter option : b
Enter the data and position : 3 5
Position does not exist
The List is : 2 1
Menu :
Insert At Tail(a)
Insert At Position(b)
Delete At Head(c)
Delete perticular value(d)
Find minimum element(e)
Find maximum element(f)
Exit(*)
Enter option : c
```



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     deven@deven-VirtualBox: ~/DSC_Lab/LabCycle1 ×
                                                       deven@deven-VirtualBox: ~/DSC Lab/LabCycle1 ×
Menu :
Insert At Tail(a)
Insert At Position(b)
Delete At Head(c)
Delete perticular value(d)
Find minimum element(e)
Find maximum element(f)
Exit(*)
Enter option : d
Enter the data to be deleted : 7
Element with value 7 does not exist in the list
The List is: 45
Menu :
Insert At Tail(a)
Insert At Position(b)
Delete At Head(c)
Delete perticular value(d)
Find minimum element(e)
Find maximum element(f)
Exit(*)
Enter option : e
The minimum element is 4
The List is: 45
Menu :
Insert At Tail(a)
Insert At Position(b)
Delete At Head(c)
Delete perticular value(d)
Find minimum element(e)
Find maximum element(f)
Exit(*)
Enter option : f
The maximum element is 5
The List is: 45
Menu :
Insert At Tail(a)
Insert At Position(b)
Delete At Head(c)
Delete perticular value(d)
Find minimum element(e)
Find maximum element(f)
Exit(*)
Enter option : *
deven@deven-VirtualBox:~/DSC Lab/LabCycle1$
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