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In [1]: # assignment 1: 4th question
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In [2]: import pickle
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In [3]: class Player:
         name = 'Stephen Curry'
         id = 18
```

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In [4]: obj1 = Player()
```

```
In [5]: pick_obj = pickle.dumps(obj1) # pickling the object
        print(f"This is my pickled object:\n{pick_obj}\n")
```

This is my pickled object:

b'\x80\x04\x95\x1a\x00\x00\x00\x00\x00\x00\x8c\x08__main__\x94\x8c\x06Player\x94\x93\x94)\x81\x94.'

```
In [6]: obj1.id = None
```

```
In [7]: unpick_obj = pickle.loads(pick_obj) # unpickling the object
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```
In [8]: print('The contents of the unpicked object are: ')
        print(unpick_obj.name)
        print(unpick_obj.id)
```

The contents of the unpicked object are:

Stephen Curry

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