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## A Subtle Benefit Of ES6 Arrow Functions With Backbone/Marionette

July 21, 2015 By [derickbailey](#)

I started a new [Backbone/Marionette](#) application this week, and decided to put Babel in place so I can use ES6 features (if you want an introduction to Babel / ES6 features, check out my [WatchMeCode series on ES6](#)). I honestly wasn't sure what benefit I would get, at first. I've been playing with ES6 for a while now but have not yet found the "AHA!" moment that makes me really want to use it everywhere.

What I have found, however, is a subtle benefit of using arrow functions with Backbone/Marionette, that makes me smile every time.

# Managing “this” With Arrow Functions

One of the nice features of arrow functions is the ability to manage “this” in the function being executed. Arrow functions use lexical scoping to ensure “this” is maintained based on the context of the function being called (see this [WatchMeCode episode on arrow functions](#) for more details).

In short, that allows me to take this Backbone/Marionette code:

```
1 var TitleView = Marionette.ItemView.extend(){
2
3     showTitle: function(region){
4         var title = new Title();
5         title.on("entry:add ", function(){
6             this.addEntry();
7         }, this);
8         region.show(title);
9     },
10
11    addEntry: function(){
12        var addEntry = new AddEntryForm();
13        this.region.show(addEntry);
14    }
15
16});
```

[1.js](#) hosted with ❤ by [GitHub](#)

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and turn it in to this:

```
1 var TitleView = Marionette.ItemView.extend(){
2
3     showTitle: function(region){
4         var title = new Title();
5         title.on("entry:add ", () => this.addEntry());
6         region.show(title);
7     },
8
9     addEntry: function(){
10        var addEntry = new AddEntryForm();
```

```
12     } this.region.show(addEntry);  
13  
14 });
```

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The difference is small... it's a bit subtle, if you're not looking for it. But it's right there on line 5.

## Subtle, And Important

The difference of manually specifying “this” as a parameter to the event handlers vs having it managed for me through the arrow function is important in my mind. It prevents me from having to manually manage and manipulate the value of “this” in many circumstances. And while this isn’t the “AHA!” moment that makes me swear ES6 is the greatest thing to happen to JavaScript, it does provide enough value that it warrants the additional layer of BabelJS transpilation in my mind.



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### About **derickbailey**

Derick Bailey is a developer, entrepreneur, author, speaker and technology leader in central Texas (north of Austin). He's been a professional developer since the late 90's, and has been writing code since the late 80's. In his spare time, he gets

called a spamming marketer by people on Twitter, and blurts out all of the stupid / funny things he's ever done in his career or [this email newsletter](#)

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