

## Assignment no.3 \* Broblem statement: - Write a program for sparse matrin. realization & operations on it - brangos, fast transpose \* Objective: 1) To study the concept of sparse matrin, how it is stoud and displayed 2) To understand the implementation of sparse makin operations - Simple transpose, fast transpose. \* Theory: -1) Oparse matrin Ans 1) In numerical analysis & computer science, a sparse matrin is a matrin in which most of the elements are zero. The number of zero-valued elements divided by the total no of elements is called the sparsity of the matrin. 2) ADT sparse matrin is objects: a set of triples, < row, column, values, where row & column are intigers & form a unique combination, whereas value comes from the functions: $\forall$ a, b $\in$ sparseMatrin, $n \in item., i, j, Marcol,$ max Row E inden

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-	3) Some operations related to sparse Matrin:
	a). SparsiMatrin Create (manRow, manCol)::=:
	relevens a SM that can hold up to man I tems = max Row
	x mantol.
	man. row size = M man Row
	man. column sige = man Column.
	b) SparsMatrin Transpose (a):=
	returns the matrix produced by interchanging the row
	& column value of every triple.
	c) SparseMatrin. Add (a, b):=
	if the dimensions of a & b are the same.
	return the matrin produced by adding corresponding
	itims, namely those with identical row & column values.
	Use return viros
	d) SparsiMatrin Multiply (a, b): =
	if number of columns in a equals number of rowsin b
	return the matrix of produced by multiplying a by b
	according to the formula: dti)[j] = \( \( \alpha \text{ti)(k)} \), \( \begin{align*} b \ext{(k) (j)} \)
	where d(i,j) is the (i,j)th. Mement.
	else rutuin bron
2)	Representation of Sparse matrin.
An	1) In a sparse matria, majority of whents are zero.
	so for ig: - consider the space requirements necessary
	to slove a 1000 x 1000 matrix that has only 2000
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non-good elements. The corresponding 2-D array requires space for 1,000,000 ilmints! . So that is basically a wasti of a lot of space 2) It also helps to save computing time can by logically disigning a data structure traversing only non- gro elements 3) That is why instead of storing zeroes with non-zero elements, we only slove non- gro elements. This means storing non- zero elements with triples - (Row, column, value) 4) Sparse matrin Representations: a) Array supresentations b) Linked list kyrusuntations a) Array representation 20 array is used to represent a sparse matrin in which there are three nows named as - Rows: Inden of now, where non- yeo element is located -> Columns: Index of column, where non- giro illment is -> Value: Value of the non- guo eliment located at inden - (row, column) 6) Linkidust representation Each node has four fields: -> Rows: Index of now, where non- gro element is located - Column: Index of column, 11 11 11 11 11 11 -> Value: Value of the 11 11 located at inde -> Next node: Address of the next node



3) Need for conversion of sparse matrix to its compact for
Ans 1) Sparse matrin has a lot of zero-elements which.
occupy space unnessarily.
2) This is waste of space and also reduces the officing.
3) It also increases the computing time because compiler traverses all zero elements.
4) Therefore, we need to convert sparse makin to its.
compact form to save computing time & space
Advantage of fast transpose over slow transpose.
a) navantage of fast transpose over sion transpose.
Ans 1) For a matrin having columns & e. elements, thi
asymptotic time complexity is o (ac, e).
2) This time is a little bit disturbing since we know
that if we could obtain the transpose in o crows when
time.
3) When no of elements is of the order columns rows,
the line bromes o (columns², rows) for a simple
transpose.
a) In the attempt to save space, simple transpose takes
let mon of time.
5) Therefore, using fast transpose - we use some more
storage but save a fol of time meanwhile.
6). So fast transpose is effective as compared to simple
transform.
* Implementation:
1) 64-bit open source linear or its derivatives
2). Open source ( programming tool like got / éclipse éditor.

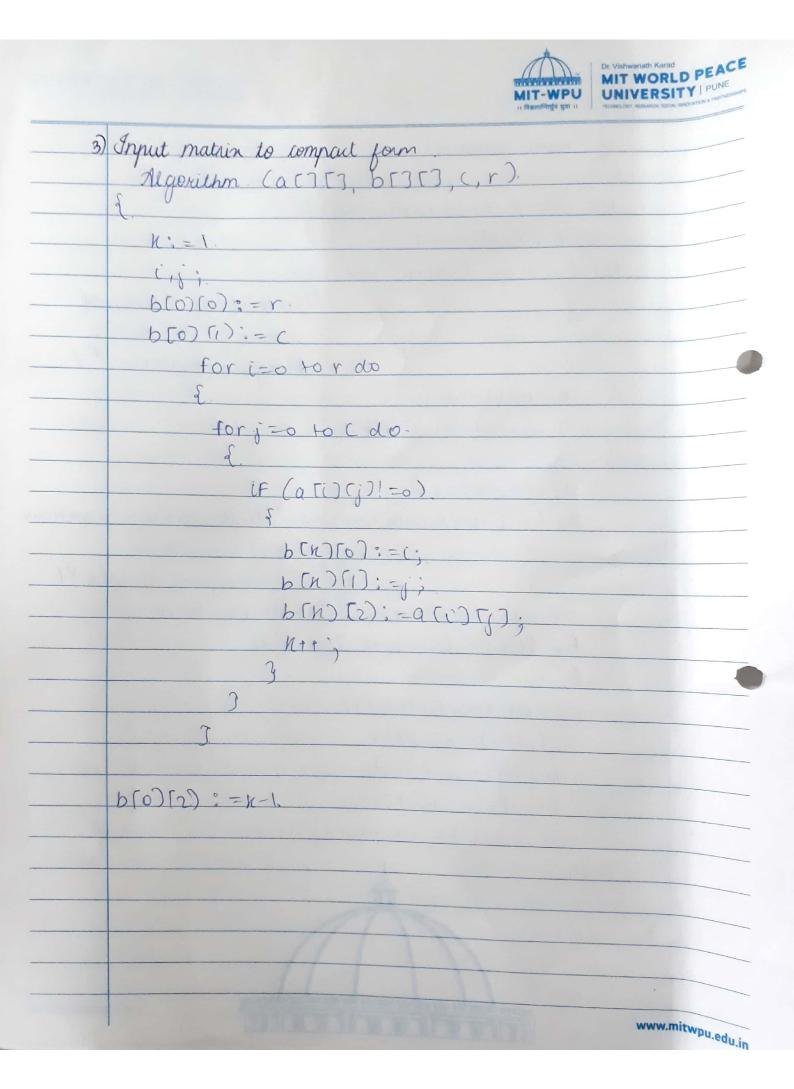


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×	Input 8. Output:
	Fist Case no Input Output
	TCOOI. Size of matrin Compact form matrin.  SP[5][6] - Simple transpose matrin  - Fast transpose matrin
X	Jist conditions: -
	1) Size (5) (5).
	SP = \(\frac{1}{0},0,0,0,0,1,0,0,0,2,0,0,3,0,0,0,4,0,5.,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,
	0, 0, 63
	2) size [4)[4)
	SP = 21,0,0,0,0,2,0,0,0,0,0,0,0,0,0,43
	3) Dize [6] [4)
	SP = 40,0,1,0,2,0,3,0,4,0,5,0,6,0,7,0,8,0,9,0,
	10,0,0,03
	4) Dize (4) (4)
	$SP = \{1, 0, 2, 3, 3, 0, 5, 6, 7, 8, 0, 9, 11, 12, 13, 03\}$
*	Pseudo Code.
1)	Simple transpose. Algorithm. (b1[][], b2[][)
Ans	Algorithm (b1[][], b2[][)
-1/V)	
	i,j, K, C;
	$b_2(0)(0) = b_1(0)(1);$
	$b_{2}(0)(1) := b_{1}(0)(0);$
	b2 (0) (2); = $b1 (0)(2)$ ;
	b2 (0) (2), - D1 (0) www.mitwpu.edu

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M: = 1.	
(=b(0)(2);	
for i=0 to by to)(i) do.	
ξ.	
for j=1 to j(x+1) do	
5	
$if(i=b_1(i))$	
ξ.	
b2[k][o):=i;	
b2 [K)[():=b((j)(0)	
b2(K)[2):=b1[j][	
htt:	
3.	
<u>}.</u>	
Э.	
3	The state of the s
2) Past transpose.	
Ans. Algorithm fast transpose ().	
Ans. Algorithm fast transpose ().  1* the transpose of a is placed e	n b*/
2	
b [15][3];	
// str_row (15), nt_row (15) a	re integer arrays
num_cos = a(0)(1);	
num_tum = a[0)[2];	
6[0][0] = num_cols;	
b(0)(1) = a(0)(0);	
b(0)(2) = num_turns;	



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	if (num_terms >0)
	1+ nonzero matiin 1.
	for (i=0 to i< num_cols) do.
	nt_raw[i]=a;
	for (i=1 to i(num_terns) do.
	Third no of terms of
	row no. i *1. in
	transpose matrin */
	£. K= mat(i)(1);.
	nt_row(k)=nt_row(k)t1.
	3
	`Str_row(0)=1;
	for (i=1. to i (num cou) do. */find. struting posi
	of round in
-	tlanyon metrix +
-	str-row (i) = str-row (i-1) + nt-row (i-1);
-	for (i=1 to i (= num_turn) do
1	
1	j=str_row (a[i][1]);
1	bG) [6] = a(i)[1];
1	b(j)(i) = a(i)(o);
1	$b(j)[z] = a(c)(z)_j.$
1	str_rowg) = str_row cj)+1.
	3.
1	3
1	3.
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X	Conclusi	on:									
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¥	FAO's:		_								
1)	What	is and	rsi	matr	in ? Li	ist t	hi ann	licat	ions	9	
Ans	In nu	merica	ul a	ralys	in & a	9mali	tu so	ura		i sp	arsi
	matrin.										
	are zu							l			
	* Appli		us:-								
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	2) Mull										
	3) Spar										
	,										
2)	Ryrusu	it sp	ausi	matr	in wit	th	suitab	le d	lata	str	uctures?
	Explain	wit	he	rampl	simpl	18	fast t	rans	nosi		
Ans.	Same	is th	wy	quis	tion 2.						
3)	?							-			
Ams	M1 =	4	5	6.			M2 =	4	5	6	
		0	3	5.				0	3	7.	
		1	3	8	4			0	4	6	
		1	4	45	4	-		1	4	4	
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Addition of M, 8 M2?	4	5.	9.		
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