Question 1: Object-Oriented Programming (40 Marks)

You are tasked with implementing a simple banking system in C++. Design and implement the necessary classes to represent the following entities:

- 1. BankAccount: A class to represent a bank account with attributes such as account number, account holder name, balance, and account type (savings or current).
- 2. Transaction: A class to represent a transaction with attributes such as transaction ID, transaction type (deposit or withdrawal), amount, and date/time of transaction.
- 3. Write member functions for the BankAccount class to perform operations like deposit, withdrawal, and display account details.
- 4. Implement error handling for scenarios such as insufficient balance during withdrawal.
- 5. Create a menu-driven program to interact with these classes allowing users to perform operations like deposit, withdrawal, and display account details.

Question 2: Data Structures and Algorithms (30 Marks)

Implement a C++ program to perform the following tasks:

- 1. Create a structure to represent a student with attributes such as roll number, name, age, and marks in three subjects (Mathematics, Physics, and Chemistry).
- 2. Implement functions to:
 - Insert a new student record.
 - Display details of all students.
 - Search for a student by roll number and display their details.
 - Compute and display the average marks of all students.
 - Display the details of the student scoring the highest marks in Mathematics.
- 3. Use appropriate data structures such as arrays or linked lists to store student records efficiently.

Question 3: File Handling and Exception Handling (30 Marks)

Write a C++ program that reads data from a text file containing employee records. Each record consists of employee ID, name, designation, and salary. Implement the following tasks:

- 1. Read the employee records from the file and display them on the console.
- 2. Sort the employee records based on their salary in ascending order.
- 3. Write the sorted records back to a new text file.
- 4. Implement error handling to handle file-related exceptions such as file not found or file read/write errors.